

```
1 context ClassUnit::RenameClassUnit(newName: String)
2
3 pre : newName.isValidName() and not
4   ClassUnit.eContainer.codeElement->exist (c : ClassUnit | c.name = newName)
5   and not ClassUnit.codeElement->exist (m: MethodUnit | m.name = newName
6     and m.kind = constructor)
```