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Sprint 2 Report: Heads Up Poker

Team name: Team Tilted
Sprint 2 completion date: November 3, 2019
Revision number 1
Revision date November 3, 2019

Actions to stop doing:
- We need to stop making separate branches based solely on each team member.
- We should stop our scrum meetings from going over 15 minutes.

Actions to start doing:
- We need to become more comfortable with making and using separate branches for each task.
- We need to start working on the CSE130 homework earlier and work on it faster. This isn't related to this class directly but it has significantly hindered our progress on this project, as a significant portion of our time was spent doing that homework instead.
- We need to start working on this project earlier so that we don't get pushed back too much in the case that another power outage occurs.

Actions to keep doing:
- Using Trello effectively and assigning specific tasks to people. We should keep completing tasks on time and communicating what we are working on and when.
- Making pull requests and asking other team members to verify our work before it's merged to master.

Work completed/ not completed:
Completed:
- As a user, I want to be able to view the UI of the game so that I can see my available options.

Not Completed:
- As a user, I want to be able to join a game with another player so that I can connect with my friends.

Work completion rate:
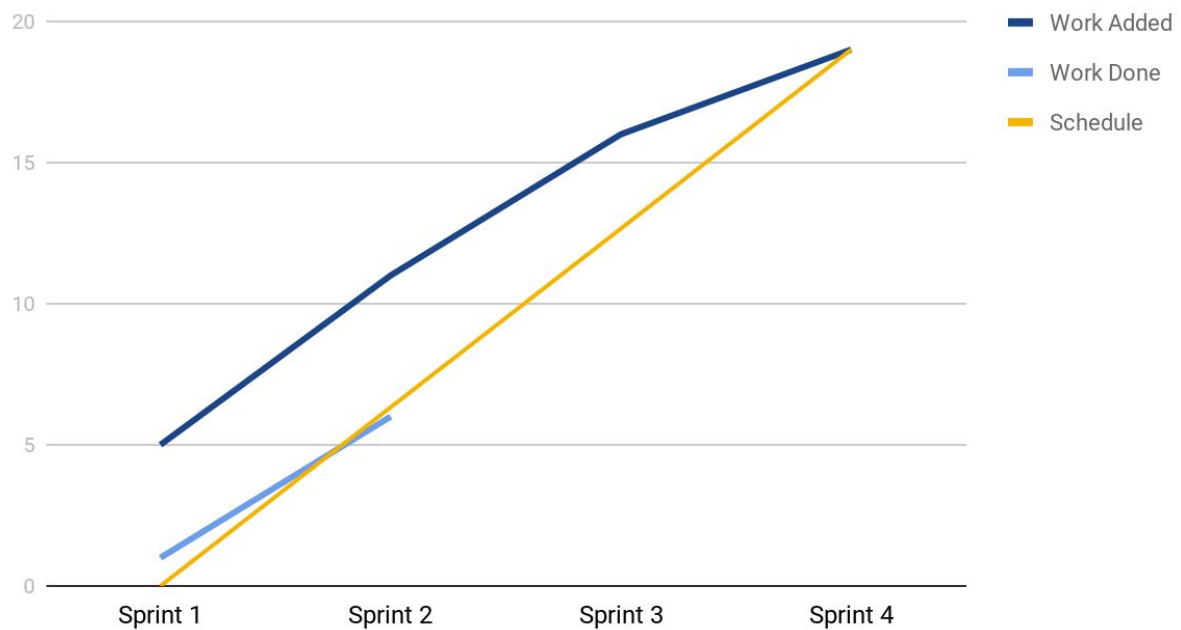Total number of user stories completed during the prior sprint: 1
Total number of estimated ideal work hours completed during the prior sprint: 12
Total number of days during the prior sprint: 13
Average User Stories per day: 1/13
Average Ideal Work Hours per day: 1 per person

Burn Up

- We are 1 user story behind schedule