

# Peer review

# Sherief Badran

- 1 and 2. The program was runnable and was working fine.
3. As far as we can see the class diagram and the implementation conform.
4. In the original program the input was directly read in the controller. In the new implementation you use 3 methods in different classes to get the same result. This seems unnecessary. Take a look at the Observer pattern.
5. You inherit from the IHitStrategy, which is good. The HaveSoftHand method placement is also good, this way it can be used for further use if necessary.
6. The Strategy pattern is also correctly used when implemented for determining rules for who wins the game.
7. The code that dealt a card was duplicated in the original program, you have successfully created a method that fixes that problem. All the interfaces are updated to reflect changes to the program.
8. No it is not implemented at all.
9. Yes the class diagram is changed in a way to include changes to the program. Although the diagram is very hard to read compared to the original one.
10. After implementing the Observer pattern, we think this program passes the criteria for grade 3.

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