

# GVN-Hoist: Hoisting Computations from Branches

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# GVN-Hoist: Hoisting Computations from Branches

- ▶ identifies identical computations in a function
- ▶ hoist identical computations to a common dominator
- ▶ reduces code size
- ▶ reduces critical path length by exposing more ILP

## Example of hoisting

```
if (inv >= 0) {  
    tmin = (min - a) * inv;  
    tmax = (max - a) * inv;  
} else {  
    tmin = (max - a) * inv;  
    tmax = (min - a) * inv;  
}
```



```
x = (min - a) * inv;  
y = (max - a) * inv;  
if (inv >= 0) {  
    tmin = x;  
    tmax = y;  
} else {  
    tmin = y;  
    tmax = x;  
}
```

# Optimistic GVN-hoist Algorithm

- ▶ compute value number of scalars, loads, stores, calls
- ▶ compute insertion points of each type of instructions
- ▶ hoist expressions and propagate changes by updating SSA

# GVN-Hoist: Algorithm-collecting value numbers

- ▶ scalars: use the existing GVN infrastructure
- ▶ loads: VN the pointer operand
- ▶ stores: VN the pointer operand and the value being stored
- ▶ calls: as stores, loads, or scalars (following side effects)

current GVN not accurate for loads and stores: use ad-hoc change

# GVN-Hoist: Algorithm-compute insertion points

Insertion Point: A location where all the operands are either available or, can be made available.

- ▶ Compute a common insertion point for a set of instructions having the same GVN (Similar to VBEs but not as strict)
- ▶ Partition the candidates into a smaller set of hoistable candidates when no common insertion points can be found

# GVN-Hoist: Algorithm-hoist expressions

- ▶ scalars: just move one of the instructions to the hoisting point and remove others; update SSA
- ▶ loads and stores: try to make geps available, then hoist; update SSA and memory SSA

# Cost models

- ▶ limit the number of basic blocks in the path between initial position and the hoisting point
- ▶ limit the number of instructions between the initial position and the beginning of its basic block
- ▶ do not hoist GEPs
- ▶ limit the number of dependent instructions to be hoisted



# CFGSimplify's code hoisting

- ▶ hoists computations at the beginning of BB
- ▶ stops at first difference
- ▶ very fast: disabling slows the compiler: 1688  $\rightarrow$  1692 Bn insns

# GVN hoisting

- ▶ 1% compile time overhead: 1678  $\rightarrow$  1692 Bn insns
- ▶ more hoists than CFG-simplify: 15048  $\rightarrow$  25318

Scalars hoisted	8960
Scalars removed	11940
Loads hoisted	16301
Loads removed	22690
Stores hoisted	50
Stores removed	50
Calls hoisted	7
Calls removed	7
Total Instructions hoisted	25318
Total Instructions removed	34687

# Code size reduction

Code-size metric (.text)	Number
Total benchmarks	497
Total gained in size	39
Total decrease in size	58
Median decrease in size	2.9%
Median increase in size	2.4%