# Python 3 – Quick Reference Card

### **Data types**

#### Strings:

#### Lists:

```
L = [1, 2, 3, 4, 5]
                                       # single position
L[0]
                                       # the first three elements
L[0:3]
L[-2:]
                                       # the last two elements
                                       # substitute
L[1:4] = [7,8]
del L[2]
                                       # remove elements
                                       # x is a value
L.append(x)
L.remove(x)
                                       # or: L3 = L + L2
L.extend(L2)
L.pop()
                                       # simple stack (with append)
L.sort()
                                       # does L contain x?
x in L
                                       # index of the first occurrence
L.index(x)
[x*2 for x in L if x>2]
                                       # list comprehensions
```

#### **Tuples:**

```
x = 1,2,3
x = (1,2,3)
x[1]
a,b,c = x
```

#### Dictionaries:

```
D = \{'f1': 10, 'f2': 20\}
                                    # dict creation
D = dict(f1=10, f2=20)
keys = ('a', 'b', 'c')
D = dict.fromkeys(keys)
                                    # new dict with empty values
for k in D: print(k)
                                     # keys
for v in D.values(): print(v)
                                     # values
for k, v in D.items():
                                    # tuples with keys and values
list(D.keys())
                                    # list of keys
                                    # sorted list of keys
sorted(D.keys())
D = \{\}
```

```
D[(1,8,5)] = 100  # 3D sparse matrix
D.get((1,8,5))
D.get((1,1,1), -1)
```

Sets:

See also https://docs.python.org/3/library/stdtypes.html.

### Loops

```
for x in range(6):
                                     # 0, 1, 2, 3, 4, 5
for x in range(1,6):
                                    # 1, 2, 3, 4, 5
for x in range(1,6,2):
                                     # 1, 3, 5
for k,v in D.items():
    print("D[{}]={}".format(k,v))
                                 # D[f1]=10 D[f2]=20
L = [1, 3, 5]
for i,v in enumerate(L):
                                    # (index,value)
for x,y in zip(L1,L2):
                                    # returns tuples
for i in sorted(set(L)): print(i) # sorted set from a list
for x in reversed(L1):
```

### **Functions**

# Input/output

Printing:

```
str(x) # human readable representation repr(x) # interpretable representation
```

File access:

```
f = open("test.txt", "w")  # r / r+ / rb / rb+ / w / wb
f.write("Ala ma kota\n")
f.close()

for line in open("test.txt"): print(line, end="")

L = open("test.txt").readlines()  # returns a list of lines
```

Exclusive access:

```
f = os.fdopen(os.open("test.txt", os.0_WRONLY|os.0_EXCL), "w")
```

Input:

```
x = raw_input("Name: ")
for line in sys.stdin: print(line)
```

String buffers:

```
from StringIO import StringIO
buf = StringIO()
sys.stdout = buf
print("Hello")
x = buf.getvalue()
```

Error stream:

```
print("Error!", file=sys.stderr, flush=True)
```

Other file operations:

```
os.rename(from, to) os.remove(path) os.chmod(file, 0700) os.stat(file)
```

# Special names

```
__name__
```

name of the file being run not imported

Typical usage:

```
if __name__ == "__main__":
    print("Do something)
```

# **Exceptions**

# Object-oriented programming

```
class Person:
   ID = 0
                                       # static variable
    def __init__(self, name, age=0):
        self.name = name
        self.age = age
    def lastName(self):
        return self.name.split()[-1]
    def __str__(self):
        return "{}({},{})".format(self.__class__.__name__,
                                  self.name, self.age)
class Worker(Person):
    def __init__(self, name, position, age=0):
        super().__init__(name, age)
        self.position = position
    def __str__(self):
        return "{}({},{},{})".format(self.__class__.__name__,
                                   self.name, self.position, self.age)
bob = Worker("Bob Smith", "developer", 25)
print(bob)
```

### **Useful APIs**

Queues:

```
Q = collections.deque([10,20,30])
Q.append(40)
Q.popleft()
```

Pickling:

```
f = open("myobj.dat", "w")
pickle.dump(x, f)
f = open("myobj.dat", "r")
x = pickle.load(f)
```

Databases:

```
conn = sqlite3.connect("data.db")
c = conn.cursor()
c.execute("SELECT * FROM employees")
for row in c:
    print(row[0])
conn.commit()
conn.close()
```

```
db = shelve.open("file")
db["x"] = y
db.close()
```

#### CGI:

```
form = cgi.FieldStorage()
print("Content-type: text/html\n")
print(cgi.escape(form["user"].value))
```

#### HTTP Server:

#### **URLs**:

```
conn = urllib.urlopen("http://localhost:8080")
reply = conn.read()
```

### **Environment**

#### **Encoding:**

```
#!/usr/bin/python3
# -*- coding: latin-2 -*-
```

Windows – use .pyw extension to run the script (with GUI) without a console window.

#### Paths:

```
PYTHONPATH
export PYTHONSTARTUP=~/.pythonrc.py
```

#### Module sys:

```
sys.argv sys.stdin sys.stdout sys.stderr sys.path sys.platform sys.version
```

#### Processes (module subprocess):

```
res = subprocess.call(["hostname","-f"], stderr=subprocess.DEVNULL)
res = subprocess.call("ps axu | grep ^root", shell=True)
output = subprocess.check_output(["mycmd", "myarg"],universal_newlines=True)
```

#### Module os:

```
os.pathsep os.sep os.pardir os.curdir os.linesep
os.startfile("index.html")
os.popen("ps ax").readlines()
os.listdir("/usr/local") # ['bin', 'etc', ...]
os.glob("*.txt") # ['test.txt', 'out.txt', ...]
```

#### Module os.path:

```
os.path.split("/usr/bin/go.sh") # ('/usr/bin', 'go.sh')
os.path.join("/usr/bin", "go.sh") # '/usr/bin/go.sh'
os.path.splitext("/usr/bin/go.sh") # ('/usr/bin/go', '.sh')
os.path.abspath("../bin/go.sh") # '/usr/bin/go.sh'
os.path.isfile("go.sh")
```

#### Module os.environ:

```
os.environ.get("PYTHONSTARTUP")
```

#### Directories:

```
for (dir, subdirs, files) in os.walk("/tmp"):
    for f in files: print(f)
```

# Functional programming

### References

- 1. The Python Tutorial, https://docs.python.org/3/tutorial/
- 2. The Python Language Reference, http://docs.python.org/3/reference/
- 3. The Python Standard Library, http://docs.python.org/3/library/
- 4. PEP-8: Style Guide for Python Code, http://www.python.org/dev/peps/pep-0008/