Rea Ahuja

reaahuja21@gmail.com | https://www.linkedin.com/in/rea-ahuja/ | github.com/reaahuja

EDUCATION

University of Toronto

Toronto, Ontario

Bachelor of Applied Science in Computer Engineering

Sep. 2022 - May 2027

Experience

Undergraduate Researcher

May 2024 – Present

Toronto, Ontario

University of Toronto

- Designing and developing a versatile Voltage Source Inverter (VSI) for converting DC to AC power with high efficiency and low harmonic distortion, under the guidance of Professor Hamid Timorabadi.
- Implementing control algorithms to regulate output voltage and frequency for various applications, ensuring scalability and flexibility.

Undergraduate Researcher and Software Developer

May 2023 – January 2024

University of Toronto

Toronto, Ontario

- Spearheaded the development of a Visual Studio Code Extension for the first-year engineering programming course (APS105), under the guidance of Professor Salma Emara.
- Employed advanced technologies such as Typescript, REST APIs, MongoDB, Azure, and Git in the extension's development process.
- Conducting extensive research to assess the educational impact of the extension and actively exploring innovative approaches for project enhancement.

Projects

Discrete FFT Visualizer | C++, DE1-SoC Board

April 2024

- Developed a C program for the De1-SoC board to analyze and visually render the frequency spectrum of audio inputs or generated waveforms, providing an engaging auditory experience.
- Designed a graph drawing algorithm and program that integrated various peripheral devices, including a microphone, speaker, VGA display, PS2 keyboard, PS2 mouse, switches, keys, HEX display, and LEDs, enabling an immersive and interactive user experience.

HerWay Map April 2024

• Developed a mapping application leveraging C++, EZGL, and Glade, incorporating Dijkstra's algorithm to generate optimal routes for safe night-time commutes tailored to female users, minimizing exposure to high-risk areas and maximizing security.

Music Box | C++, Arduino

June 2023

2023

- Engineered an innovative music box, integrating C++, an Arduino Uno Board, a custom-designed PCB, and 3D CAD modeling techniques.
- Awarded Bronze in the National SSCS Competition for creating a unique musical instrument, showcasing engineering creativity and skill.

Technical Skills

Languages: C, C++, Javascript, Java, Python, Verilog, Assembly, MATLAB, SQL, HTML5, CSS3

Frameworks: React, Node.js

Databases: MongoDB

Developer Tools: Git, Azure, Google Cloud Platform, Visual Studio Code (VSC), VSC Extension API, Monitor

Program, ModelSim, Quartus, PyCharm, IntelliJ

Hardware Platforms: Nios II Processor, DE1-SoC Board, Arduino, Raspberry Pi

Awards

First Year Summer Research Fellowship	2023
Dean's Honour Roll (2)	2023

Schneider Electric Canada Scholarship (2)