# Rea Ahuja

reaahuja21@gmail.com | linkedin.com/in/rea-ahuja/ | github.com/reaahuja

Driven and analytical Computer Engineering student with a strong passion for machine learning, embedded systems, and control systems. Demonstrated experience in research and programming, with a strong track record of developing innovative solutions and tackling complex challenges with curiosity and determination.

### EDUCATION

#### University of Toronto

Toronto, Ontario

BASc, Computer Engineering + PEY Co-Op

Sep. 2022 - May 2027

#### EXPERIENCE

#### Undergraduate Researcher and Software Developer

May 2023 – Present

University of Toronto

Toronto, Ontario

- Led the development of a Visual Studio Code extension named "Falcon", utilizing OpenAI's API to assist students in debugging syntax, logical, Valgrind, and cppcheck errors.
- Conceptualized and implemented tools to enhance student debugging skills, driving the extension's full development and integration.
- Collaborated with Professor Salma Emara on research, including designing and conducting human-subject experiments to evaluate and improve the extension's effectiveness.

#### Projects

## DermAI: Skin Cancer Detection | Python, TensorFlow

July 2024

- Architected and developed a machine learning model for skin cancer classification, achieving an accuracy improvement of 15% by leveraging transfer learning with ResNet18.
- Designed and implemented a custom CNN incorporating advanced techniques such as Convolutional Block Attention Modules (CBAM) and batch normalization, which enhanced feature extraction and boosted model performance.
- Trained and fine-tuned the model, optimizing it for real-world application and integration into diagnostic workflows.

#### Discrete FFT Visualizer | C++, DE1-SoC Board

April 2024

- Developed a C program for the DE1-SoC board to analyze and visually render the frequency spectrum of audio inputs or generated waveforms, improving auditory and visual analysis
- Designed a graph drawing algorithm and integrated multiple peripherals, including microphone, speaker, VGA display and more, enhancing user interaction and system capabilities.

HerWay Map April 2024

- Developed a mapping application leveraging C++, EZGL, and Glade, incorporating Dijkstra's algorithm to generate optimal routes for safe night-time commutes, minimizing exposure to high-risk areas and maximizing security.
- Engaged with York Region Municipality government and local police to incorporate the application as a public service, aiming to improve community safety and security.

## TECHNICAL SKILLS

Languages: C/C++, Python, Verilog, MATLAB

**Developer Tools**: Git, Google Cloud Platform, Visual Studio Code, Quartus, ModelSim **Hardware Platforms**: Nios II Processor, DE1-SoC Board, Arduino, Raspberry Pi

#### AWARDS

Dean's Honour Roll (3)	2024
Schneider Electric Canada Scholarship (3)	2024
1st Place: SEEK Hackathon	2024
3rd Place: National SSCS Arduino Contest	2023
1st Place: UTEK Junior Design Competition	2023
First Year Summer Research Fellowship	2023