

Python Algorithm Library Reference

Comprehensive Guide to Built-in Algorithm Implementations
Generated: November 18, 2025

Introduction

This reference maps common interview algorithms and data structures to Python's standard library and popular third-party packages. Instead of implementing from scratch, leverage these battle-tested, optimized implementations.

Part 1: Python Standard Library

1. collections - High-Performance Data Structures

Data Structure	Use Case	Key Methods
Counter	Frequency counting, hash map	most_common(), elements()
defaultdict	Hash map with default values	Auto-initialization
deque	Queue, stack ($O(1)$ both ends)	append(), appendleft(), pop(), popleft()
OrderedDict	Maintain insertion order (3.7+ dict does this)	move_to_end(), popitem()
ChainMap	Multiple dicts as single unit	maps, new_child()

Example: Counter for frequency counting

```
from collections import Counter
nums = [1, 1, 1, 2, 2, 3]
freq = Counter(nums)
top_k = freq.most_common(2) # [(1, 3), (2, 2)]
```

2. heapq - Heap/Priority Queue

Function	Purpose	Time Complexity
heappush(heap, item)	Add item to heap	$O(\log n)$
heappop(heap)	Remove and return smallest	$O(\log n)$
heapify(list)	Convert list to heap in-place	$O(n)$
nlargest(n, iterable)	Return n largest elements	$O(n \log k)$
nsmallest(n, iterable)	Return n smallest elements	$O(n \log k)$
heapreplace(heap, item)	Pop and push in one operation	$O(\log n)$

Note: Python's heapq is a min-heap. For max-heap, negate values.

```
import heapq
# Min heap
min_heap = [3, 1, 4, 1, 5]
heapq.heapify(min_heap)

# Max heap (negate values)
max_heap = [-x for x in [3, 1, 4, 1, 5]]
heapq.heapify(max_heap)
largest = -heapq.heappop(max_heap)
```

3. bisect - Binary Search

Function	Purpose	Use Case
bisect_left(a, x)	Leftmost insertion point	Find first occurrence
bisect_right(a, x)	Rightmost insertion point	Find last occurrence + 1
insort_left(a, x)	Insert maintaining order (left)	Sorted insertion
insort_right(a, x)	Insert maintaining order (right)	Sorted insertion

```
import bisect
sorted_list = [1, 3, 3, 3, 5, 7]
# Find first occurrence of 3
left = bisect.bisect_left(sorted_list, 3) # 1
# Find position after last 3
right = bisect.bisect_right(sorted_list, 3) # 4
```

4. itertools - Combinatorics & Iteration

Function	Purpose	Example
combinations(it, r)	All r-length combinations	$C(n,r)$ - no repeats
combinations_with_replacement	Combinations with repeats	Choose with replacement
permutations(it, r)	All r-length permutations	$P(n,r)$ - order matters
product(*iterables)	Cartesian product	Nested loops
accumulate(it, func)	Running totals	Prefix sums
chain(*iterables)	Flatten iterables	Concatenate sequences
groupby(it, key)	Group consecutive elements	Group by key function

5. functools - Function Tools

Function	Purpose	Interview Use
lru_cache(maxsize)	Memoization decorator	DP problems, cache results
cache	Unlimited memoization (3.9+)	Simple DP caching
reduce(func, iterable)	Reduce to single value	Accumulation operations
cmp_to_key(func)	Convert comparison to key	Custom sorting

```
from functools import lru_cache

@lru_cache(maxsize=None)
def fibonacci(n):
    if n <= 1: return n
    return fibonacci(n-1) + fibonacci(n-2)
```

6. math - Mathematical Functions

Function	Purpose	Complexity
gcd(a, b)	Greatest common divisor	$O(\log \min(a,b))$
lcm(a, b)	Least common multiple (3.9+)	$O(\log \min(a,b))$
factorial(n)	$n!$ factorial	$O(n)$
comb(n, k)	Binomial coefficient $C(n,k)$	$O(k)$
perm(n, k)	Permutations $P(n,k)$	$O(k)$
isqrt(n)	Integer square root	$O(1)$
ceil(x), floor(x)	Ceiling and floor	$O(1)$

Part 2: Algorithm Pattern to Library Mapping

Arrays & Hash Map Patterns

Pattern/Problem	Python Library Solution	Manual Implementation
Frequency counting	collections.Counter	dict with get()
Two Sum (sorted)	bisect module	Two pointers
Top K elements	heapq.nlargest()	Min heap of size k
Group anagrams	collections.defaultdict	dict with sorted key
Running sum/prefix	itertools.accumulate()	Manual accumulation
Median of stream	Use two heapq heaps	Max heap + Min heap

Binary Search Patterns

Pattern	Library Function	Notes
Find insertion point	bisect.bisect_left()	$O(\log n)$
Find range	bisect_left() + bisect_right()	First and last occurrence
Insert in sorted order	bisect.insort()	$O(n)$ due to insertion
Check if exists	index = bisect_left(); check a[index]	Then verify

Dynamic Programming Patterns

Pattern	Library Tool	Example
Memoization	@functools.lru_cache	Fibonacci, DFS with cache
Combinations count	math.comb(n, k)	Choose k from n
Permutations count	math.perm(n, k)	Arrange k from n
All combinations	itertools.combinations()	Generate all subsets
All permutations	itertools.permutations()	Generate all arrangements

Stack & Queue Patterns

Data Structure	Library Implementation	Operations
Stack	list with append()/pop()	$O(1)$ both ends
Queue	collections.deque	$O(1)$ both ends
Priority Queue (min)	heapq module	$O(\log n)$ push/pop
Priority Queue (max)	heapq with negated values	$O(\log n)$ push/pop
Deque (double-ended)	collections.deque	appendleft(), popleft()

Part 3: Third-Party Libraries

1. NumPy - Numerical Computing

Install: `pip install numpy`

Feature	NumPy Function	Use Case
Array operations	<code>np.array()</code> , <code>np.zeros()</code> , <code>np.ones()</code>	Efficient arrays
Matrix operations	<code>np.dot()</code> , <code>np.matmul()</code> , <code>@</code>	Linear algebra
Sorting	<code>np.sort()</code> , <code>np.argsort()</code>	$O(n \log n)$ optimized
Searching	<code>np.searchsorted()</code>	Binary search on arrays
Statistics	<code>np.mean()</code> , <code>np.median()</code> , <code>np.std()</code>	Quick stats
Unique elements	<code>np.unique()</code>	Deduplicate with counts
Argmax/Argmin	<code>np.argmax()</code> , <code>np.argmin()</code>	Find index of max/min

2. NetworkX - Graph Algorithms

Install: `pip install networkx`

Algorithm	NetworkX Function	Purpose
Shortest path	<code>nx.shortest_path()</code>	BFS/Dijkstra
All shortest paths	<code>nx.all_shortest_paths()</code>	Find all paths
Cycle detection	<code>nx.find_cycle()</code>	Detect cycles
Topological sort	<code>nx.topological_sort()</code>	DAG ordering
Connected components	<code>nx.connected_components()</code>	Find components
Minimum spanning tree	<code>nx.minimum_spanning_tree()</code>	Kruskal's/Prim's
Graph coloring	<code>nx.greedy_color()</code>	Vertex coloring
Centrality	<code>nx.betweenness_centrality()</code>	Important nodes

3. SciPy - Scientific Computing

Install: `pip install scipy`

Module	Key Functions	Algorithm
<code>scipy.sparse</code>	Sparse matrices	Memory-efficient matrices
<code>scipy.spatial</code>	KDTree, distance metrics	Nearest neighbors
<code>scipy.optimize</code>	<code>minimize()</code> , <code>linear_sum_assignment()</code>	Optimization
<code>scipy.sparse.csgraph</code>	<code>shortest_path()</code> , <code>dijkstra()</code>	Graph algorithms
<code>scipy.special</code>	<code>comb()</code> , <code>perm()</code>	Combinatorics

Part 4: Quick Problem-to-Library Mapping

Interview Problem	Python Library Solution
Two Sum (sorted array)	Use <code>bisect.bisect_left()</code> for each element
Top K Frequent Elements	<code>collections.Counter</code> + <code>heapq.nlargest()</code>
Group Anagrams	<code>collections.defaultdict</code> with sorted string key
Valid Anagram	<code>collections.Counter</code> comparison
Merge K Sorted Lists	<code>heapq.merge(*lists)</code>
Find Median from Stream	Two heaps: <code>heapq</code> for min, negate for max
Course Schedule	Manual (or use <code>networkx.topological_sort</code>)
Number of Islands	Manual BFS/DFS (or <code>networkx</code> for graphs)
Word Ladder	<code>collections.deque</code> for BFS
LRU Cache	<code>@functools.lru_cache</code> or manual <code>OrderedDict</code>
Binary Search	<code>bisect.bisect_left()</code> / <code>bisect_right()</code>
Permutations	<code>itertools.permutations()</code>
Combinations	<code>itertools.combinations()</code>
Subsets (Power Set)	<code>itertools.combinations</code> for each size
Coin Change (DP)	<code>@functools.lru_cache</code> for memoization
Climbing Stairs	<code>@functools.lru_cache</code> for memoization
GCD / LCM	<code>math.gcd()</code> / <code>math.lcm()</code>
Factorial	<code>math.factorial()</code>
Prefix Sum	<code>itertools.accumulate()</code>

Part 5: Complete Code Examples

Example 1: Top K Frequent Elements

```
from collections import Counter
import heapq

def top_k_frequent(nums, k):
    # Count frequencies
    freq = Counter(nums)
    # Get k most common
    return [num for num, count in freq.most_common(k)]

# Alternative with heapq
def top_k_heap(nums, k):
    freq = Counter(nums)
    return heapq.nlargest(k, freq.keys(), key=freq.get)
```

Example 2: Binary Search with bisect

```
import bisect

def search_range(nums, target):
    """Find first and last position of target"""
    left = bisect.bisect_left(nums, target)
    right = bisect.bisect_right(nums, target) - 1

    if left <= right:
        return [left, right]
    return [-1, -1]
```

Example 3: Memoization with functools

```
from functools import lru_cache

@lru_cache(maxsize=None)
def coin_change(amount, coins):
    """Min coins to make amount"""
    if amount == 0: return 0
    if amount < 0: return float('inf')

    min_coins = float('inf')
    for coin in coins:
        result = coin_change(amount - coin, coins)
        min_coins = min(min_coins, result + 1)
    return min_coins

# Note: Convert list to tuple for hashability
coin_change(11, tuple([1, 2, 5]))
```

Example 4: Graph with NetworkX

```
import networkx as nx

# Create graph
G = nx.DiGraph()
G.add_edges_from([(0, 1), (0, 2), (1, 3), (2, 3)])

# Topological sort (Course Schedule)
try:
    order = list(nx.topological_sort(G))
    print(f'Valid order: {order}')
except nx.NetworkXError:
    print('Cycle detected!')

# Shortest path
```

```
path = nx.shortest_path(G, source=0, target=3)
print(f'Shortest path: {path}')
```


Part 6: Interview Best Practices

When to Use Libraries vs Manual Implementation

Scenario	Recommendation	Reason
Phone/initial screen	Ask if libraries allowed	Some allow, some don't
Take-home assignment	Use libraries liberally	Shows practical knowledge
Onsite whiteboard	Usually manual	Tests algorithm knowledge
Pair programming	Mix: use for utilities	Balance practicality and knowledge
LeetCode practice	Both: manual first, then lib	Learn both approaches
Production code	Always use libraries	Battle-tested, optimized

Key Takeaways

1. **Know what exists:** Awareness of library functions shows maturity
2. **Understand the algorithm:** Even if using a library, explain how it works
3. **Discuss tradeoffs:** Library vs manual, time vs space, readability vs performance
4. **Ask first:** 'Can I use Python's heapq module for this?' shows good communication
5. **Be prepared for both:** Practice manual implementation even if libraries exist
6. **Production mindset:** In real code, use libraries (don't reinvent the wheel)
7. **Time complexity still matters:** Know the complexity of library functions

Recommended Study Approach

1. **First pass:** Implement algorithm manually to understand it
2. **Second pass:** Refactor using appropriate library functions
3. **Compare:** Note differences in code length, readability, performance
4. **Memorize key libraries:** collections, heapq, bisect, itertools, functools
5. **Practice both ways:** Be fluent in manual and library approaches

This reference was generated as a companion to interview preparation scripts.
 For the complete collection of interview problems and patterns, see the scripts/ directory.