

# Python Data & Algorithms Reference

NumPy • Pandas • Common Algorithms

## NumPy Arrays - Basics

Operation	Code Example	Notes
Import	<code>import numpy as np</code>	Standard convention
Create array	<code>np.array([1, 2, 3])</code> <code>np.array([[1, 2], [3, 4]])</code>	1D and 2D arrays
Zeros/Ones	<code>np.zeros((3, 4))</code> <code>np.ones((2, 3))</code> <code>np.full((2, 2), 7)</code>	Create filled arrays
Range	<code>np.arange(0, 10, 2) # 0,2,4,6,8</code> <code>np.linspace(0, 1, 5) # 5 points</code>	arange: step, linspace: count
Random	<code>np.random.rand(3, 2) # uniform [0,1)</code> <code>np.random.randn(3, 2) # normal</code> <code>np.random.randint(0, 10, (3, 2))</code>	Random arrays
Identity	<code>np.eye(3)</code> <code>np.identity(3)</code>	3x3 identity matrix
Shape/Size	<code>arr.shape # (3, 4)</code> <code>arr.size # 12</code> <code>arr.ndim # 2</code>	Dimensions info
Dtype	<code>arr.dtype</code> <code>arr.astype(np.float32)</code>	Data type info/convert
Reshape	<code>arr.reshape(2, 6)</code> <code>arr.flatten()</code> <code>arr.ravel()</code>	Change dimensions

## NumPy - Indexing & Operations

Operation	Code Example	Notes
Indexing	<code>arr[0] # First element</code> <code>arr[1, 2] # Row 1, Col 2</code> <code>arr[-1] # Last</code>	Zero-indexed
Slicing	<code>arr[1:4] # Elements 1-3</code> <code>arr[:, 0] # All rows, col 0</code> <code>arr[::2] # Every 2nd</code>	: means all, ::step
Boolean mask	<code>arr[arr &gt; 5]</code> <code>arr[(arr &gt; 5) &amp; (arr &lt; 10)]</code>	Filter by condition
Where	<code>np.where(arr &gt; 5, arr, 0)</code> <code>np.where(condition)[0]</code>	Conditional replacement

Arithmetic	arr + 5 arr * 2 arr1 + arr2	Element-wise ops
Matrix ops	arr1 @ arr2 # Matrix multiply arr1.dot(arr2) np.matmul(arr1, arr2)	Linear algebra
Aggregation	arr.sum() arr.mean() arr.std() arr.min() arr.max()	Statistics
Axis ops	arr.sum(axis=0) # Column sum arr.mean(axis=1) # Row mean	axis=0: cols, axis=1: rows
Sorting	np.sort(arr) arr.argsort() # indices np.partition(arr, 3)	Sort operations
Stacking	np.vstack([arr1, arr2]) np.hstack([arr1, arr2]) np.concatenate([arr1, arr2])	Combine arrays

## Pandas DataFrames - Creation & Basics

Operation	Code Example	Notes
Import	<code>import pandas as pd</code>	Standard convention
From dict	<code>pd.DataFrame({"A": [1,2], "B": [3,4]})</code>	Dict of lists/arrays
From array	<code>pd.DataFrame(arr, columns=["A", "B"])</code>	NumPy array to DF
From CSV	<code>pd.read_csv("file.csv")</code> <code>pd.read_csv("file.csv", sep="\t")</code>	Read CSV/TSV
From Excel	<code>pd.read_excel("file.xlsx", sheet_name="Sheet1")</code>	Read Excel
From JSON	<code>pd.read_json("file.json")</code>	Read JSON
To CSV	<code>df.to_csv("out.csv", index=False)</code>	Write CSV
To Excel	<code>df.to_excel("out.xlsx", index=False)</code>	Write Excel
Info	<code>df.info()</code> <code>df.describe()</code> <code>df.dtypes</code>	DataFrame summary
Shape	<code>df.shape</code> # (rows, cols) <code>len(df)</code> # rows	Dimensions
Head/Tail	<code>df.head(10)</code> <code>df.tail(10)</code>	First/last n rows
Columns	<code>df.columns</code> <code>df.columns = ["A", "B", "C"]</code>	Get/set column names

## Pandas - Selection & Filtering

Operation	Code Example	Notes
Select column	<code>df["A"]</code> <code>df.A</code> <code>df[["A", "B"]]</code>	Single or multiple cols
Select rows	<code>df[0:5]</code> # Slice <code>df.iloc[0:5]</code> # Position <code>df.loc[0:5]</code> # Label	iloc: position, loc: label
iloc	<code>df.iloc[0]</code> # First row <code>df.iloc[0, 1]</code> # Row 0, Col 1 <code>df.iloc[:, 0:2]</code>	Integer position-based
loc	<code>df.loc[0]</code> # Label index 0 <code>df.loc[:, "A":"C"]</code>	Label-based indexing
Boolean filter	<code>df[df["A"] &gt; 5]</code> <code>df[(df["A"] &gt; 5) &amp; (df["B"] &lt; 10)]</code>	Filter rows by condition
isin	<code>df[df["A"].isin([1, 2, 3])]</code>	Filter by value list
query	<code>df.query("A &gt; 5 and B &lt; 10")</code>	SQL-like filtering
sample	<code>df.sample(n=10)</code> <code>df.sample(frac=0.1)</code>	Random sample

unique	<code>df["A"].unique()</code> <code>df["A"].nunique()</code>	Unique values/count
value_counts	<code>df["A"].value_counts()</code>	Count occurrences

## Pandas - Data Manipulation

Operation	Code Example	Notes
Add column	<code>df["C"] = df["A"] + df["B"]</code> <code>df["D"] = 10</code>	New column
Drop column	<code>df.drop("A", axis=1)</code> <code>df.drop(columns=["A", "B"])</code>	axis=1 for columns
Drop row	<code>df.drop([0, 1])</code> <code>df.drop(index=[0, 1])</code>	By index
Rename	<code>df.rename(columns={"A": "X"})</code>	Rename columns
Sort	<code>df.sort_values("A")</code> <code>df.sort_values(["A", "B"], ascending=False)</code>	Sort by values
Replace	<code>df.replace(0, np.nan)</code> <code>df["A"].replace({1: 10, 2: 20})</code>	Replace values
Fill NA	<code>df.fillna(0)</code> <code>df.fillna(method="ffill")</code> <code>df.fillna(df.mean())</code>	Handle missing data
Drop NA	<code>df.dropna()</code> <code>df.dropna(axis=1)</code> <code>df.dropna(subset=["A"])</code>	Remove NA rows/cols
Apply	<code>df["A"].apply(lambda x: x*2)</code> <code>df.apply(np.sum, axis=0)</code>	Apply function
Map	<code>df["A"].map({1: "a", 2: "b"})</code>	Map values
Astype	<code>df["A"].astype(int)</code> <code>df.astype({"A": int, "B": float})</code>	Convert types

## Pandas - GroupBy & Aggregation

Operation	Code Example	Notes
GroupBy	<pre>df.groupby("A").sum() df.groupby(["A", "B"]).mean()</pre>	Group and aggregate
Agg multiple	<pre>df.groupby("A").agg({"B": "sum", "C": "mean"})</pre>	Different aggs per col
Agg list	<pre>df.groupby("A")["B"].agg(["sum", "mean", "std"])</pre>	Multiple aggs on col
Transform	<pre>df.groupby("A")["B"].transform("mean")</pre>	Keep original shape
Filter groups	<pre>df.groupby("A").filter(lambda x: len(x) &gt; 5)</pre>	Filter by group size
Pivot	<pre>df.pivot(index="A", columns="B", values="C")</pre>	Reshape wide
Pivot table	<pre>df.pivot_table(values="C", index="A", columns="B", aggfunc="mean")</pre>	With aggregation
Melt	<pre>df.melt(id_vars=["A"], value_vars=["B", "C"])</pre>	Reshape long
Crosstab	<pre>pd.crosstab(df["A"], df["B"])</pre>	Cross-tabulation

## Pandas - Merging & Joining

Operation	Code Example	Notes
Concat	<pre>pd.concat([df1, df2]) pd.concat([df1, df2], axis=1)</pre>	Stack vertically/horizontally
Merge (inner)	<pre>pd.merge(df1, df2, on="key")</pre>	SQL-like inner join
Merge (left)	<pre>pd.merge(df1, df2, on="key", how="left")</pre>	Keep all left rows
Merge (outer)	<pre>pd.merge(df1, df2, on="key", how="outer")</pre>	Keep all rows
Merge multiple	<pre>pd.merge(df1, df2, on=["key1", "key2"])</pre>	Multiple key columns
Join	<pre>df1.join(df2, on="key", how="left")</pre>	Index-based join
Append	<pre>df1.append(df2, ignore_index=True)</pre>	Add rows (deprecated, use concat)

## Pandas - Time Series

Operation	Code Example	Notes
To datetime	<pre>pd.to_datetime(df["date"]) pd.to_datetime("2024-01-01")</pre>	Parse dates
Date parts	<pre>df["date"].dt.year df["date"].dt.month df["date"].dt.day</pre>	Extract components
Resample	<pre>df.resample("D").sum() # Daily df.resample("M").mean() # Monthly</pre>	Aggregate by time
Rolling	<pre>df["A"].rolling(window=7).mean()</pre>	Moving average
Shift	<pre>df["A"].shift(1) # Lag 1 df["A"].shift(-1) # Lead 1</pre>	Shift values

Diff	<code>df["A"].diff()</code> # First difference	Change from previous
Date range	<code>pd.date_range("2024-01-01", periods=10, freq="D")</code>	Generate date range

## Algorithms - Sorting & Searching

Algorithm	Code Example	Complexity
Binary Search	<pre>def binary_search(arr, target):     left, right = 0, len(arr) - 1     while left &lt;= right:         mid = (left + right) // 2         if arr[mid] == target:             return mid         elif arr[mid] &lt; target:             left = mid + 1         else:             right = mid - 1     return -1</pre>	<p><math>O(\log n)</math></p> <p>Requires sorted array</p>
Quick Sort	<pre>def quicksort(arr):     if len(arr) &lt;= 1:         return arr     pivot = arr[len(arr) // 2]     left = [x for x in arr if x &lt; pivot]     middle = [x for x in arr if x == pivot]     right = [x for x in arr if x &gt; pivot]     return quicksort(left) + middle + quicksort(right)</pre>	<p><math>O(n \log n)</math> avg</p> <p><math>O(n^2)</math> worst</p>
Merge Sort	<pre>def merge_sort(arr):     if len(arr) &lt;= 1:         return arr     mid = len(arr) // 2     left = merge_sort(arr[:mid])     right = merge_sort(arr[mid:])     return merge(left, right)  def merge(left, right):     result = []     i = j = 0     while i &lt; len(left) and j &lt; len(right):         if left[i] &lt;= right[j]:             result.append(left[i])             i += 1         else:             result.append(right[j])             j += 1     result.extend(left[i:])     result.extend(right[j:])     return result</pre>	<p><math>O(n \log n)</math></p> <p>Stable sort</p>
Heap Sort	<pre>import heapq  def heap_sort(arr):     heapq.heapify(arr)     return [heapq.heappop(arr) for _ in range(len(arr))]</pre>	<p><math>O(n \log n)</math></p> <p>In-place</p>

## Algorithms - Data Structures

Structure	Code Example	Use Case
Stack	<pre>class Stack:     def __init__(self):         self.items = []     def push(self, item):         self.items.append(item)     def pop(self):         return self.items.pop()     def is_empty(self):         return len(self.items) == 0  # Or just use list: stack = [] stack.append(1) # push stack.pop() # pop</pre>	LIFO, DFS, undo/redo, balanced parens
Queue	<pre>from collections import deque  queue = deque() queue.append(1) # enqueue queue.popleft() # dequeue  # Or use queue.Queue for thread-safe: from queue import Queue q = Queue() q.put(1) q.get()</pre>	FIFO, BFS, task scheduling
Heap	<pre>import heapq  heap = [] heapq.heappush(heap, 3) heapq.heappush(heap, 1) heapq.heappush(heap, 2) min_val = heapq.heappop(heap) # 1  # Max heap (negate values): heapq.heappush(heap, -x) max_val = -heapq.heappop(heap)</pre>	Priority queue, top K elements, Dijkstra
Hash Table	<pre># Built-in dict hash_map = {} hash_map["key"] = "value" if "key" in hash_map:     value = hash_map["key"]  # Counter for frequencies: from collections import Counter freq = Counter([1, 2, 2, 3, 3, 3]) # Counter({3: 3, 2: 2, 1: 1})</pre>	O(1) lookup, counting, deduplication



Linked List	<pre> class Node:     def __init__(self, data):         self.data = data         self.next = None  class LinkedList:     def __init__(self):         self.head = None      def append(self, data):         if not self.head:             self.head = Node(data)         else:             curr = self.head             while curr.next:                 curr = curr.next             curr.next = Node(data) </pre>	Dynamic size, fast insert/delete, LRU cache
Trie	<pre> class TrieNode:     def __init__(self):         self.children = {}         self.is_end = False  class Trie:     def __init__(self):         self.root = TrieNode()      def insert(self, word):         node = self.root         for char in word:             if char not in node.children:                 node.children[char] = TrieNode()             node = node.children[char]         node.is_end = True </pre>	Prefix search, autocomplete, spell check

## Algorithms - Graph Traversal

Algorithm	Code Example	Complexity
BFS	<pre>from collections import deque  def bfs(graph, start):     visited = set()     queue = deque([start])     visited.add(start)      while queue:         vertex = queue.popleft()         print(vertex)          for neighbor in graph[vertex]:             if neighbor not in visited:                 visited.add(neighbor)                 queue.append(neighbor)</pre>	$O(V + E)$ Level-by-level, shortest path
DFS	<pre>def dfs(graph, start, visited=None):     if visited is None:         visited = set()     visited.add(start)     print(start)      for neighbor in graph[start]:         if neighbor not in visited:             dfs(graph, neighbor, visited)     return visited  # Iterative: def dfs_iterative(graph, start):     visited = set()     stack = [start]      while stack:         vertex = stack.pop()         if vertex not in visited:             visited.add(vertex)             print(vertex)             stack.extend(graph[vertex])</pre>	$O(V + E)$ Goes deep, backtracking

Dijkstra	<pre> import heapq  def dijkstra(graph, start):     distances = {node: float("inf") for node in graph}     distances[start] = 0     pq = [(0, start)]      while pq:         curr_dist, curr_node = heapq.heappop(pq)          if curr_dist &gt; distances[curr_node]:             continue          for neighbor, weight in graph[curr_node].items():             distance = curr_dist + weight             if distance &lt; distances[neighbor]:                 distances[neighbor] = distance                 heapq.heappush(pq, (distance, neighbor))      return distances </pre>	<p><math>O((V+E) \log V)</math></p> <p>Shortest path, weighted graph</p>
Topological Sort	<pre> def topological_sort(graph):     def dfs(node):         visited.add(node)         for neighbor in graph.get(node, []):             if neighbor not in visited:                 dfs(neighbor)         stack.append(node)      visited = set()     stack = []      for node in graph:         if node not in visited:             dfs(node)      return stack[::-1] </pre>	<p><math>O(V + E)</math></p> <p>DAG ordering, dependencies</p>

## Algorithms - Dynamic Programming

Problem	Code Example	Pattern
Fibonacci	<pre>def fib(n, memo={}):     if n in memo:         return memo[n]     if n &lt;= 1:         return n     memo[n] = fib(n-1, memo) + fib(n-2, memo)     return memo[n]  # Bottom-up: def fib_dp(n):     if n &lt;= 1:         return n     dp = [0] * (n + 1)     dp[1] = 1     for i in range(2, n + 1):         dp[i] = dp[i-1] + dp[i-2]     return dp[n]</pre>	Memoization Bottom-up
Longest Common Subsequence	<pre>def lcs(s1, s2):     m, n = len(s1), len(s2)     dp = [[0] * (n + 1) for _ in range(m + 1)]      for i in range(1, m + 1):         for j in range(1, n + 1):             if s1[i-1] == s2[j-1]:                 dp[i][j] = dp[i-1][j-1] + 1             else:                 dp[i][j] = max(dp[i-1][j], dp[i][j-1])      return dp[m][n]</pre>	2D DP table String matching
0/1 Knapsack	<pre>def knapsack(weights, values, capacity):     n = len(weights)     dp = [[0] * (capacity + 1) for _ in range(n + 1)]      for i in range(1, n + 1):         for w in range(capacity + 1):             if weights[i-1] &lt;= w:                 dp[i][w] = max(                     values[i-1] + dp[i-1][w - weights[i-1]],                     dp[i-1][w]                 )             else:                 dp[i][w] = dp[i-1][w]      return dp[n][capacity]</pre>	2D DP Optimization

Coin Change	<pre>def coin_change(coins, amount):     dp = [float("inf")] * (amount + 1)     dp[0] = 0      for coin in coins:         for x in range(coin, amount + 1):             dp[x] = min(dp[x], dp[x - coin] + 1)      return dp[amount] if dp[amount] != float("inf") else -1</pre>	1D DP Min coins
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## Common Algorithm Patterns

Pattern	Code Example	When to Use
Two Pointers	<pre>def two_sum_sorted(arr, target):     left, right = 0, len(arr) - 1     while left &lt; right:         current_sum = arr[left] + arr[right]         if current_sum == target:             return [left, right]         elif current_sum &lt; target:             left += 1         else:             right -= 1     return []</pre>	Sorted arrays, pairs, palindromes
Sliding Window	<pre>def max_sum_subarray(arr, k):     window_sum = sum(arr[:k])     max_sum = window_sum      for i in range(k, len(arr)):         window_sum = window_sum - arr[i-k] + arr[i]         max_sum = max(max_sum, window_sum)      return max_sum</pre>	Subarrays, substrings, contiguous
Fast & Slow Ptr	<pre>def has_cycle(head):     slow = fast = head     while fast and fast.next:         slow = slow.next         fast = fast.next.next         if slow == fast:             return True     return False</pre>	Cycle detection, middle of list

Backtracking	<pre>def permute(nums):     result = []      def backtrack(path):         if len(path) == len(nums):             result.append(path[:])             return          for num in nums:             if num in path:                 continue             path.append(num)             backtrack(path)             path.pop()      backtrack([])     return result</pre>	Permutations, combinations, N-queens
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## Big-O Complexity Cheatsheet

Notation	Name	Example Operations
$O(1)$	Constant	Array access, hash table lookup, dict get/set
$O(\log n)$	Logarithmic	Binary search, balanced tree operations
$O(n)$	Linear	Array traversal, single loop, linear search
$O(n \log n)$	Linearithmic	Merge sort, quick sort (average), heap sort
$O(n^2)$	Quadratic	Nested loops, bubble sort, selection sort
$O(n^3)$	Cubic	Triple nested loops, matrix multiplication
$O(2^n)$	Exponential	Recursive fibonacci, power set generation
$O(n!)$	Factorial	Permutations, traveling salesman (brute force)

## Data Structure Time Complexities

Data Structure	Access	Search	Insert	Delete	Space
Array	$O(1)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$
Linked List	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$
Stack	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$
Queue	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$
Hash Table	N/A	$O(1)^*$	$O(1)^*$	$O(1)^*$	$O(n)$
Binary Tree	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$
BST (balanced)	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(n)$
Heap	$O(n)$	$O(n)$	$O(\log n)$	$O(\log n)$	$O(n)$
Trie	$O(k)$	$O(k)$	$O(k)$	$O(k)$	$O(n \times k)$

\* Average case. Worst case is  $O(n)$ .  $k$  = key length