

Dominic Ray

UX Designer

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Professional Summary

UX Designer with 5+ years of experience designing end-to-end user experiences for web and mobile platforms. Proficient in prototyping, usability testing, and collaborating with cross-functional teams to translate complex requirements into intuitive interfaces.

Skills

Interaction Design, Wireframes & Prototypes, Figma, User Testing, Design Systems, User Journey Mapping, Accessibility Standards, Agile Environments, UI/UX Research

Experience

UX Designer - NovaTech Interactive (2020 - Present)

- Led UX redesign for mobile banking app, increasing task success rate by 40%.
- Built responsive prototypes and conducted A/B testing across 3 design variations.
- Partnered with engineers to align design systems across products.

UX/UI Designer - CreativeHue (2018 - 2020)

- Created wireframes, mockups, and flows for e-commerce websites.
- Supported UX researchers in usability tests and interviews.

Education

B.S. in Human-Computer Interaction, Georgia Institute of Technology, 2017