Nina Kapoor

Junior AR Designer

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Professional Summary

Junior AR Designer with 2 years of experience crafting interactive and visually engaging AR content using Spark AR and Unity. Skilled in UI overlay design, asset optimization, and AR effects for mobile deployment.

Skills

Spark AR, Unity, Adobe Illustrator, 3D Object Placement, UI Design for AR, Mobile AR (ARKit, ARCore), Touch Interactions, 2D/3D Animation Basics, Scene Assembly, Git

Experience

AR Designer - VisionPop Studio (2023 - Present)

- Designed interactive AR face filters and world effects for Instagram.

- Used Spark AR to animate overlays and track user movement.

- Optimized assets for mobile performance and engagement.

Design Intern - ARVerse Media (2022 - 2023)

- Supported creation of branded AR experiences and effects.

- Assisted in lighting and texture refinements for AR environments.

Education

B.F.A. in Augmented Reality Design, School of Visual Arts, 2022