



# reach.io smart contract audit

## Security Assessment

CertiK Assessed on Mar 21st, 2025





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**reach.io smart contract audit**

The security assessment was prepared by CertiK, the leader in Web3.0 security.

**Executive Summary**

## TYPES

Others

## ECOSYSTEM

Binance Smart Chain  
(BSC)

## METHODS

Formal Verification, Manual Review, Static Analysis

## LANGUAGE

Solidity

## TIMELINE

Delivered on 03/21/2025

## KEY COMPONENTS

N/A

## CODEBASE

<https://github.com/reachme-io/contracts/>

View All in Codebase Page

## COMMITTS

9ef2f508538a619d90fdbb5cccd49f63711630bd

View All in Codebase Page

**Highlighted Centralization Risks**

Privileged role can remove users' tokens



Fees are bounded by 20%

**Vulnerability Summary**

4

Total Findings

3

Resolved

0

Mitigated

0

Partially Resolved

1

Acknowledged

0

Declined



0

Critical

Critical risks are those that impact the safe functioning of a platform and must be addressed before launch. Users should not invest in any project with outstanding critical risks.



1

Major

1 Acknowledged



Major risks can include centralization issues and logical errors. Under specific circumstances, these major risks can lead to loss of funds and/or control of the project.



0

Medium

Medium risks may not pose a direct risk to users' funds, but they can affect the overall functioning of a platform.



2

Minor

2 Resolved



Minor risks can be any of the above, but on a smaller scale. They generally do not compromise the overall integrity of the project, but they may be less efficient than other solutions.



1

Informational

1 Resolved



Informational errors are often recommendations to improve the style of the code or certain operations to fall within industry best practices. They usually do not affect the overall functioning of the code.

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# CODEBASE | REACH.IO SMART CONTRACT AUDIT

## Repository



<https://github.com/reachme-io/contracts/>

## Commit

9ef2f508538a619d90fdbb5cccd49f63711630bd

# AUDIT SCOPE | REACH.IO SMART CONTRACT AUDIT

2 files audited ● 2 files with Acknowledged findings

ID	Repo	File	SHA256 Checksum
● AUT	reachme- io/contracts	 contracts/Authority.sol	a152a78eee8910abc7cbbbfda673035caaa3e ca72dd07bab2ede118fe42ea23e
● REA	reachme- io/contracts	 contracts/Reach.sol	eeb945da4ae450aa2cfd1957147b390e8a654 375640b6c3f2f70c87c8e56673c

## APPROACH & METHODS | REACH.IO SMART CONTRACT AUDIT

This report has been prepared for reach.io to discover issues and vulnerabilities in the source code of the reach.io smart contract audit project as well as any contract dependencies that were not part of an officially recognized library. A comprehensive examination has been performed, utilizing Static Analysis, Formal Verification, and Manual Review techniques.

The auditing process pays special attention to the following considerations:

- Testing the smart contracts against both common and uncommon attack vectors.
- Assessing the codebase to ensure compliance with current best practices and industry standards.
- Ensuring contract logic meets the specifications and intentions of the client.
- Cross referencing contract structure and implementation against similar smart contracts produced by industry leaders.
- Thorough line-by-line manual review of the entire codebase by industry experts.

The security assessment resulted in findings that ranged from critical to informational. We recommend addressing these findings to ensure a high level of security standards and industry practices. We suggest recommendations that could better serve the project from the security perspective:

- Testing the smart contracts against both common and uncommon attack vectors;
- Enhance general coding practices for better structures of source codes;
- Add enough unit tests to cover the possible use cases;
- Provide more comments per each function for readability, especially contracts that are verified in public;
- Provide more transparency on privileged activities once the protocol is live.

## FINDINGS | REACH.IO SMART CONTRACT AUDIT



4

Total Findings

0

Critical

1

Major

0

Medium

2

Minor

1

Informational

This report has been prepared to discover issues and vulnerabilities for reach.io smart contract audit. Through this audit, we have uncovered 4 issues ranging from different severity levels. Utilizing the techniques of Static Analysis, Formal Verification & Manual Review to complement rigorous manual code reviews, we discovered the following findings:

ID	Title	Category	Severity	Status
REA-02	Centralization Related Risks	Centralization	Major	● Acknowledged
REA-03	<code>forceRefund()</code> Can Be Called By Any Account Instead Of Only The Depositor	Logical Issue	Minor	● Resolved
REA-04	Lack Of Duplication Check On The Deposit Identifiers	Logical Issue	Minor	● Resolved
CON-01	Inconsistent Solidity Versions	Language Version	Informational	● Resolved

## REA-02 | CENTRALIZATION RELATED RISKS

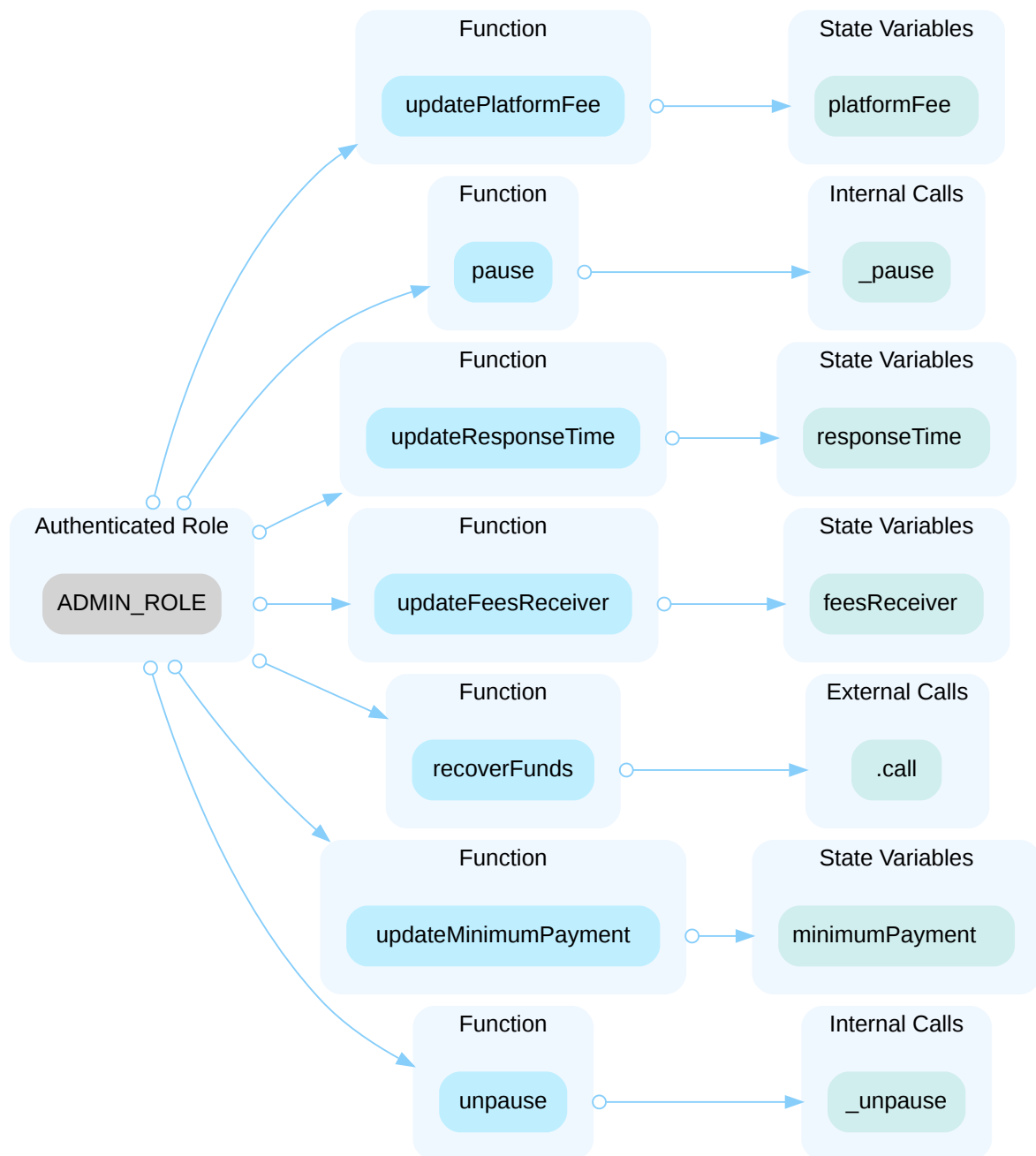
Category	Severity	Location	Status
Centralization	● Major	contracts/Authority.sol: 289; contracts/Reach.sol: 95, 144, 171, 196, 205, 213, 222, 254, 258, 289	● Acknowledged

### Description

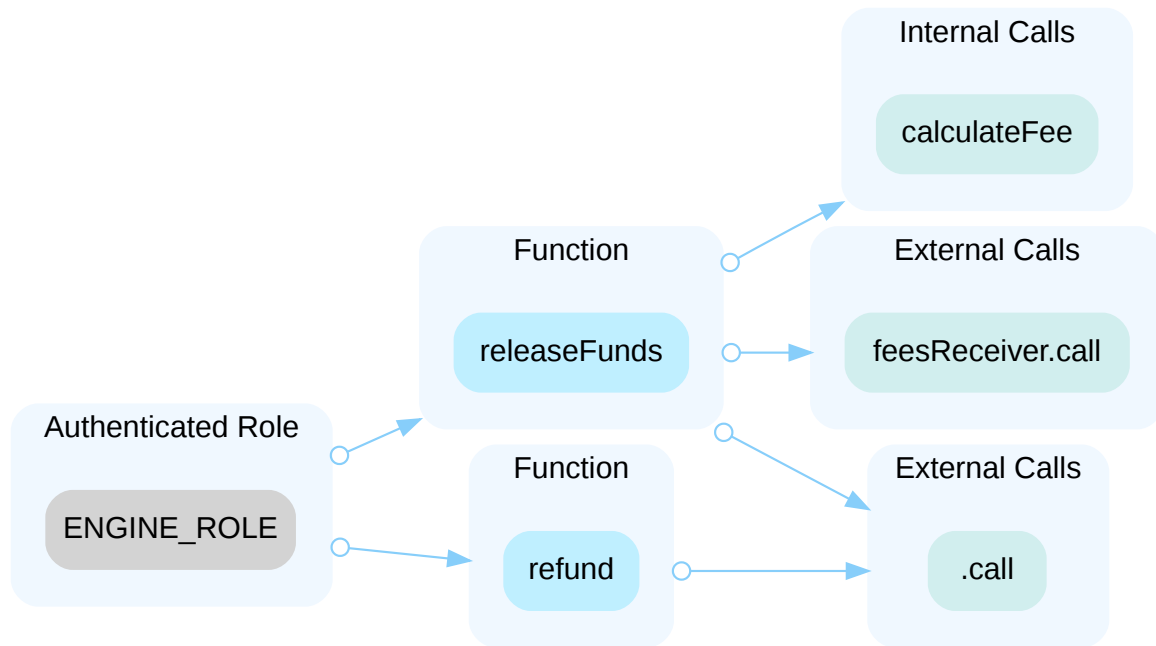
In the contract `Reach`, the role `ADMIN_ROLE` has authority over the functions shown in the diagram below. Any compromise to the `ADMIN_ROLE` account may allow the hacker to take advantage of this authority and update the platform fee, pause contract execution, update the response time, update the fees receiver address, update the minimum payment amount, and **withdraw arbitrary amounts of escrowed funds from the contract**.

The `ADMIN_ROLE` can withdraw the contract's total balance through the function `recoverFunds`, at any time, with no further checks on whether those funds are associated with an active escrow deposit.





In the contract `Reach`, the role `ENGINE_ROLE` has authority over the functions shown in the diagram below. Any compromise to the `ENGINE_ROLE` account may allow the hacker to take advantage of this authority and release (or not release) deposit funds or process a refund (or not process the refund) for a deposit.



In the contract `Authority`, the role `DEFAULT_ADMIN_ROLE` has authority to set the `ADMIN_ROLE` and `ENGINE_ROLE` used in the `Reach` contract. Any compromise to the `DEFAULT_ADMIN_ROLE` may compromise any privileged functions controlled by the `ADMIN_ROLE` and `ENGINE_ROLE`.

## Recommendation

The risk describes the current project design and potentially makes iterations to improve in the security operation and level of decentralization, which in most cases cannot be resolved entirely at the present stage. We advise the client to carefully manage the privileged account's private key to avoid any potential risks of being hacked. In general, we strongly recommend centralized privileges or roles in the protocol be improved via a decentralized mechanism or smart-contract-based accounts with enhanced security practices, e.g., multisignature wallets. Indicatively, here are some feasible suggestions that would also mitigate the potential risk at a different level in terms of short-term, long-term and permanent:

### Short Term:

Timelock and Multi sign (2/3, 3/5) combination *mitigate* by delaying the sensitive operation and avoiding a single point of key management failure.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;  
AND
- Assignment of privileged roles to multi-signature wallets to prevent a single point of failure due to the private key compromised;  
AND
- A medium/blog link for sharing the timelock contract and multi-signers addresses information with the public audience.

### Long Term:

Timelock and DAO, the combination, *mitigate* by applying decentralization and transparency.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;  
AND
- Introduction of a DAO/governance/voting module to increase transparency and user involvement.  
AND
- A medium/blog link for sharing the timelock contract, multi-signers addresses, and DAO information with the public audience.

### Permanent:

Renouncing the ownership or removing the function can be considered *fully resolved*.

- Renounce the ownership and never claim back the privileged roles.  
OR
- Remove the risky functionality.

## I Alleviation

[reach.io Team, 03/21/2025]: We acknowledged this issue. The admin address is intended to be a multi sign wallet.

[CertiK, 03/21/2025]: It is suggested to implement the aforementioned methods to avoid centralized failure. Also, it strongly encourages the project team to periodically revisit the private key security management of all addresses related to centralized roles.

## REA-03 `forceRefund()` CAN BE CALLED BY ANY ACCOUNT INSTEAD OF ONLY THE DEPOSITOR

Category	Severity	Location	Status
Logical Issue	Minor	contracts/Reach.sol: 266~287	Resolved

### Description

The `forceRefund()` function is currently callable by anyone after the (`MAX_RESPONSE_TIME` + 4 hours) window has passed. Although it is designed to allow depositors to recover their escrowed funds if the engine role does not act, there is no restriction enforcing that only the original requester can trigger this forced refund.

```
266     function forceRefund(uint256 _depositId) external nonReentrant {
267         Deposit storage _deposit = deposits[_depositId];
268
269         if (_deposit.released || _deposit.refunded) revert AlreadyProcessed();
270         if (block.timestamp < _deposit.timestamp + MAX_RESPONSE_TIME + 14400)
271             // 4 hours after max response time
272             revert TimeWindowNotElapsed();
273
274         _deposit.refunded = true;
275
276         (bool success, ) = _deposit.requester.call{
277             value: _deposit.escrowAmount
278         }("");
279         require(success, "Refund transfer failed");
```

Allowing any account to trigger `forceRefund` does not necessarily cause direct harm or loss of funds, because the refund still goes back to the correct requester address. However, this does enable arbitrary third parties to spam or trigger forced refunds on a depositor's behalf.

### Recommendation

It's recommended to modify the linked function and only allows the deposit requester to submit force refund request.

### Alleviation

[reach.io Team, 03/21/2025]: The team heeded the advice and resolved the issue in commit [5a87b7c9e2a15a767d698d85f6121fb27cbac1ef](#).

Now only the original depositor can call `forceRefund()` if the `max elapsed time + 4 hours` is reached.

## REA-04 | LACK OF DUPLICATION CHECK ON THE DEPOSIT IDENTIFIERS

Category	Severity	Location	Status
Logical Issue	Minor	contracts/Reach.sol	Resolved

### Description

In the `deposit()` function, an `_identifier` is used as a function argument. The function does not check whether the `_identifier` has been used already, so it is possible that different `depositId` have the same `_identifier`.

### Recommendation

We'd like to understand the use case for the `_identifier` and whether they should be unique identifier for each `depositId`.

### Alleviation

[reach.io Team, 03/21/2025]: The team heeded the advice and resolved the issue in commit [5a87b7c9e2a15a767d698d85f6121fb27cbac1ef](#).

The `_identifier` is used to link a payment to specific message on the database, before a payment is sent a request is sent to create the message, however the message is not yet 'active' or in our terms `message.status = "unconfirmed"`, when a payment event is detected with the `_identifier` and amount  $\geq$  required price we mark it as the message as confirmed, `message.status = "confirmed"` and is now visible to the KOL.

Implemented a duplication check to ensure we don't let them pay twice for the same message, however the edge case is if a user underpays somehow via a manual deposit then the message will never activate.

## CON-01 | INCONSISTENT SOLIDITY VERSIONS

Category	Severity	Location	Status
Language Version	● Informational	contracts/Authority.sol: 2; contracts/Reach.sol: 2	● Resolved

### Description

The codebase contains multiple Solidity versions, which can lead to unexpected behavior, potential vulnerabilities, difficulties in maintaining the code, and inconsistencies in the execution of the smart contract. Using different versions may also result in increased complexity during code auditing, as different security features and bug fixes are present in different versions of the compiler.

`^0.8.20` is used in contracts/Reach.sol file.

```
2 pragma solidity ^0.8.20;
```

`^0.8.23` is used in contracts/Authority.sol file.

```
2 pragma solidity ^0.8.23;
```

### Recommendation

It is recommended to standardize on a single, up-to-date Solidity version throughout the codebase to ensure consistent behavior, benefit from the latest security features, and improve maintainability.

### Alleviation

[reach.io Team, 03/21/2025]: The team heeded the advice and resolved the issue in commit [5a87b7c9e2a15a767d698d85f6121fb27cbac1ef](#).

OPTIMIZATIONS

|

REACH.IO SMART CONTRACT AUDIT

ID	Title	Category	Severity	Status
<a href="#">REA-01</a>	State Variables That Could Be Declared Immutable	Coding Issue	Optimization	<div> <div></div> <div>Acknowledged</div> </div>

## REA-01 | STATE VARIABLES THAT COULD BE DECLARED IMMUTABLE

Category	Severity	Location	Status
Coding Issue	<span>●</span> Optimization	contracts/Reach.sol: 18	<span>●</span> Acknowledged

### Description

State variables that are not updated following deployment should be declared immutable to save gas.

```
18 ReachAuthority public authority;
```

### Recommendation

Add the immutable attribute to state variables that never change or are set only in the constructor.

### Alleviation

[reach.io, 03/21/2025]: The team acknowledged the issue and decided to remain unchanged in the scope of the audit.



# FORMAL VERIFICATION | REACH.IO SMART CONTRACT AUDIT

Formal guarantees about the behavior of smart contracts can be obtained by reasoning about properties relating to the entire contract (e.g. contract invariants) or to specific functions of the contract. Once such properties are proven to be valid, they guarantee that the contract behaves as specified by the property. As part of this audit, we applied formal verification to prove that important functions in the smart contracts adhere to their expected behaviors.

## Considered Functions And Scope

In the following, we provide a description of the properties that have been used in this audit. They are grouped according to the type of contract they apply to.

### Verification of contracts derived from AccessControl v4.4

We verified properties of the public interface of contracts that provide an AccessControl-v4.4 compatible API. This involves:

- The `hasRole` function, which returns `true` if an account has been granted a specific `role`.
- The `getRoleAdmin` function, which returns the admin role that controls a specific `role`.
- The `grantRole` and `revokeRole` functions, which are used for granting a `role` to an account and revoking a `role` from an `account`, respectively.
- The `renounceRole` function, which allows the calling account to revoke a `role` from itself.

The properties that were considered within the scope of this audit are as follows:

Property Name	Title
accesscontrol-grantrole-correct-role-granting	<code>grantRole</code> Correctly Grants Role
accesscontrol-revokeRole-correct-role-revoking	<code>revokeRole</code> Correctly Revokes Role
accesscontrol-renounceRole-succeed-role-renouncing	<code>renounceRole</code> Successfully Renounces Role
accesscontrol-renounceRole-revert-not-sender	<code>renounceRole</code> Reverts When Caller Is Not the Confirmation Address
accesscontrol-getRoleAdmin-succeed-always	<code>getRoleAdmin</code> Function Always Succeeds
accesscontrol-hasRole-change-state	<code>hasRole</code> Function Does Not Change State
accesscontrol-hasRole-succeed-always	<code>hasRole</code> Function Always Succeeds
accesscontrol-default-admin-role	AccessControl Default Admin Role Invariance
accesscontrol-getRoleAdmin-change-state	<code>getRoleAdmin</code> Function Does Not Change State

## Verification of Standard Pausable Properties

We verified *partial* properties of the public interfaces of those token contracts that implement the Pausable interface. This involves:

- function `paused` that returns the if the contract is paused,
- function `pause` that pauses the contract, and
- function `unpause` that unpauses the contract.

The properties that were considered within the scope of this audit are as follows:

Property Name	Title
pausable-paused-succeed-normal	<code>paused</code> Function Always Succeeds
pausable-unpause-correct	Function <code>unpause</code> Always Unpauses
pausable-pause-correct	Function <code>pause</code> Always Pauses

## Verification Results

For the following contracts, formal verification established that each of the properties that were in scope of this audit (see scope) are valid:

### Detailed Results For Contract ReachAuthority (contracts/Authority.sol) In Commit 9ef2f508538a619d90fdbb5cccd49f63711630bd

#### Verification of contracts derived from AccessControl v4.4

Detailed Results for Function `grantRole`

Property Name	Final Result	Remarks
accesscontrol-grantrole-correct-role-granting	● True	

Detailed Results for Function `revokeRole`

Property Name	Final Result	Remarks
accesscontrol-revokerole-correct-role-revoking	● True	

Detailed Results for Function `renounceRole`

Property Name	Final Result	Remarks
accesscontrol-renouncerole-succeed-role-renouncing	● True	
accesscontrol-renouncerole-revert-not-sender	● True	

Detailed Results for Function `getRoleAdmin`

Property Name	Final Result	Remarks
accesscontrol-getroleadmin-succeed-always	● True	
accesscontrol-getroleadmin-change-state	● True	

Detailed Results for Function `hasRole`

Property Name	Final Result	Remarks
accesscontrol-hasrole-change-state	● True	
accesscontrol-hasrole-succeed-always	● True	

Detailed Results for Function `DEFAULT_ADMIN_ROLE`

Property Name	Final Result	Remarks
accesscontrol-default-admin-role	● True	

**Detailed Results For Contract Reach (contracts/Reach.sol) In Commit  
9ef2f508538a619d90fdbb5cccd49f63711630bd****Verification of Standard Pausable Properties**Detailed Results for Function `paused`

Property Name	Final Result	Remarks
pausable-paused-succeed-normal	● True	

Detailed Results for Function unpause

Property Name	Final Result	Remarks
pausable-unpause-correct	● True	

Detailed Results for Function pause

Property Name	Final Result	Remarks
pausable-pause-correct	● True	

## APPENDIX | REACH.IO SMART CONTRACT AUDIT

### Finding Categories

Categories	Description
Language Version	Language Version findings indicate that the code uses certain compiler versions or language features with known security issues.
Coding Issue	Coding Issue findings are about general code quality including, but not limited to, coding mistakes, compile errors, and performance issues.
Logical Issue	Logical Issue findings indicate general implementation issues related to the program logic.
Centralization	Centralization findings detail the design choices of designating privileged roles or other centralized controls over the code.

### Checksum Calculation Method

The "Checksum" field in the "Audit Scope" section is calculated as the SHA-256 (Secure Hash Algorithm 2 with digest size of 256 bits) digest of the content of each file hosted in the listed source repository under the specified commit.

The result is hexadecimal encoded and is the same as the output of the Linux "sha256sum" command against the target file.

### Details on Formal Verification

Some Solidity smart contracts from this project have been formally verified. Each such contract was compiled into a mathematical model that reflects all its possible behaviors with respect to the property. The model takes into account the semantics of the Solidity instructions found in the contract. All verification results that we report are based on that model.

The following assumptions and simplifications apply to our model:

- Certain low-level calls and inline assembly are not supported and may lead to a contract not being formally verified.
- We model the semantics of the Solidity source code and not the semantics of the EVM bytecode in a compiled contract.

### Formalism for property specifications

All properties are expressed in a behavioral interface specification language that CertiK has developed for Solidity, which allows us to specify the behavior of each function in terms of the contract state and its parameters and return values, as well as contract properties that are maintained by every observable state transition. Observable state transitions occur when the contract's external interface is invoked and the invocation does not revert, and when the contract's Ether balance is changed by the EVM due to another contract's "self-destruct" invocation. The specification language has the usual Boolean

connectives, as well as the operator `\old` (used to denote the state of a variable before a state transition), and several types of specification clause:

Apart from the Boolean connectives and the modal operators "always" (written `[]`) and "eventually" (written `<>`), we use the following predicates to reason about the validity of atomic propositions. They are evaluated on the contract's state whenever a discrete time step occurs:

- `requires [cond]` - the condition `cond`, which refers to a function's parameters, return values, and contract state variables, must hold when a function is invoked in order for it to exhibit a specified behavior.
- `ensures [cond]` - the condition `cond`, which refers to a function's parameters, return values, and both `\old` and current contract state variables, is guaranteed to hold when a function returns if the corresponding requires condition held when it was invoked.
- `invariant [cond]` - the condition `cond`, which refers only to contract state variables, is guaranteed to hold at every observable contract state.
- `constraint [cond]` - the condition `cond`, which refers to both `\old` and current contract state variables, is guaranteed to hold at every observable contract state except for the initial state after construction (because there is no previous state); constraints are used to restrict how contract state can change over time.

## Description of the Analyzed AccessControl-v4.4 Properties

### Properties related to function `grantRole`

#### accesscontrol-grantrole-correct-role-granting

After execution, `grantRole` must ensure the specified account has the granted role.

Specification:

```
ensures hasRole(role, account);
```

### Properties related to function `revokeRole`

#### accesscontrol-revokerole-correct-role-revoking

After execution, `revokeRole` must ensure the specified account no longer has the revoked role.

Specification:

```
ensures !hasRole(role, account);
```

### Properties related to function `renounceRole`

#### accesscontrol-renouncerole-revert-not-sender

The `renounceRole` function must revert if the caller is not the same as `account`.

Specification:

```
reverts_when account != msg.sender;
```

#### accesscontrol-renouncerole-succeed-role-renouncing

After execution, `renounceRole` must ensure the caller no longer has the renounced role.

Specification:

```
ensures !hasRole(role, account);
```

#### Properties related to function `getRoleAdmin`

##### accesscontrol-getroleadmin-change-state

The `getRoleAdmin` function must not change any state variables.

Specification:

```
assignable \nothing;
```

##### accesscontrol-getroleadmin-succeed-always

The `getRoleAdmin` function must always succeed, assuming that its execution does not run out of gas.

Specification:

```
reverts_only_when false;
```

#### Properties related to function `hasRole`

##### accesscontrol-hasrole-change-state

The `hasRole` function must not change any state variables.

Specification:

```
assignable \nothing;
```

##### accesscontrol-hasrole-succeed-always

The `hasRole` function must always succeed, assuming that its execution does not run out of gas.

Specification:

```
reverts_only_when false;
```

Properties related to function `DEFAULT_ADMIN_ROLE`

#### accesscontrol-default-admin-role

The default admin role must be invariant, ensuring consistent access control management.

Specification:

```
invariant DEFAULT_ADMIN_ROLE() == 0x00;
```

### Description of the Analyzed Standard Pausable Properties Properties

Properties related to function `paused`

#### pausable-paused-succeed-normal

The `paused` function must always succeed, assuming that its execution does not run out of gas.

Specification:

```
reverts_only_when false;
```

Properties related to function `unpause`

#### pausable-unpause-correct

All non-reverting invocations of `unpause()` must unpause the contract.

Specification:

```
ensures !this.paused();
```

Properties related to function `pause`

#### pausable-pause-correct

All non-reverting invocations of `pause()` must pause the contract.

Specification:

```
ensures this.paused();
```



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# Elevating Your Entire **Web3** Journey

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