

Meanstack

Angular tuts

Install NodeJS
Install MongoDB
Install Express Generator

```
npm install -g express-generator
```

Install Express

NodeJS Express Installation overview

USERLIST app with JADE - STEPS TO BE MADE

TO-DO App with ANGULAR

```
- public          <!-- holds all our files for our frontend angular applicatio
    ----- core.js      <!-- all angular code for our app -->
    ----- index.html   <!-- main view -->
- package.json     <!-- npm configuration to install dependencies/modules --
- server.js        <!-- Node configuration -->
```

cd to mean-examples
express todo

```
package.json
{
  "name"      : "node-todo",
  "version"   : "0.0.0",
  "description" : "Simple todo application.",
  "main"      : "server.js",
  "author"    : "Scotch",
  "dependencies" : {
    "express" : "~4.7.2",
    "mongoose" : "~3.6.2",
    "morgan" : "~1.2.2",
    "body-parser": "~1.5.2",
    "method-override": "~2.1.2"
  }
}
```

npm install

server.js

This is the file where we will:

- Configure our application
- Connect to our database
- Create our Mongoose models
- Define routes for our RESTful API
- Define routes for our frontend Angular application

- Set the app to listen on a port so we can view it in our browser

```
// set up =====
var express = require('express');
var app = express(); // create our app w/ express
var mongoose = require('mongoose'); // mongoose for mongodb
var morgan = require('morgan'); // log requests to the console (express4)
var bodyParser = require('body-parser'); // pull information from HTML POST (express4)
var methodOverride = require('method-override'); // simulate DELETE and PUT (express4)

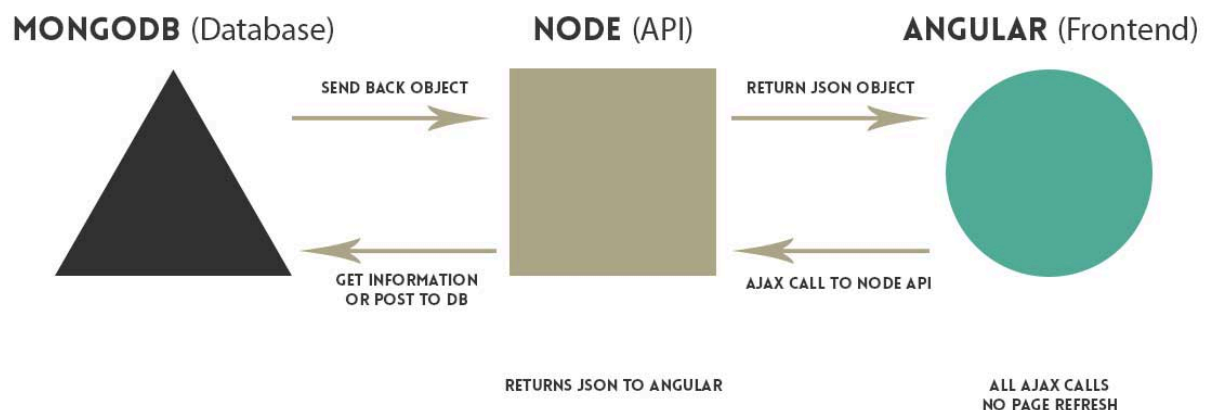
// configuration =====

mongoose.connect('mongodb://node:nodeuser@mongo.onmodulus.net:27017/uwO3mypu'); // connect to
mongoDB database on modulus.io

app.use(express.static(__dirname + '/public')); // set the static files location /public/img will be /img for users
app.use(morgan('dev')); // log every request to the console
app.use(bodyParser.urlencoded({
  'extended': 'true'
})); // parse application/x-www-form-urlencoded
app.use(bodyParser.json()); // parse application/json
app.use(bodyParser.json({
  type: 'application/vnd.api+json'
})); // parse application/vnd.api+json as json
app.use(methodOverride());

// listen (start app with node server.js) =====
app.listen(8080);
console.log("App listening on port 8080");
```

Automatically restart server when files change: By default, node will not monitor for file changes after your server has been started. This means you'd have to shut down and start the server every time you made a file change. This can be fixed with nodemon. To use: install nodemon globally `npm install -g nodemon`. Start your server with `nodemon server.js` now. Smooth sailing from there.



```
// define model =====
var Todo = mongoose.model('Todo', {
  text: String
});

// routes =====

// api -----
```

```

// get all todos
app.get('/api/todos', function (req, res) {

  // use mongoose to get all todos in the database
  Todo.find(function (err, todos) {

    // if there is an error retrieving, send the error. nothing after res.send(err) will execute
    if (err)
      res.send(err)

    res.json(todos); // return all todos in JSON format
  });
});

// create todo and send back all todos after creation
app.post('/api/todos', function (req, res) {

  // create a todo, information comes from AJAX request from Angular
  Todo.create({
    text: req.body.text,
    done: false
  }, function (err, todo) {
    if (err)
      res.send(err);

    // get and return all the todos after you create another
    Todo.find(function (err, todos) {
      if (err)
        res.send(err)
      res.json(todos);
    });
  });
});

// delete a todo
app.delete('/api/todos/:todo_id', function (req, res) {
  Todo.remove({
    _id: req.params.todo_id
  }, function (err, todo) {
    if (err)
      res.send(err);

    // get and return all the todos after you create another
    Todo.find(function (err, todos) {
      if (err)
        res.send(err)
      res.json(todos);
    });
  });
});

```

Now for HTML and javascript

```

set up Angular
// public/core.js
var scotchTodo = angular.module('scotchTodo', []);

function mainController($scope, $http) {
  $scope.formData = {};

  // when landing on the page, get all todos and show them
  $http.get('/api/todos')
    .success(function(data) {
      $scope.todos = data;
    });
}

```

```

        console.log(data);
    })
    .error(function(data) {
        console.log('Error: ' + data);
    });

// when submitting the add form, send the text to the node API
$scope.createTodo = function() {
    $http.post('/api/todos', $scope.formData)
        .success(function(data) {
            $scope.formData = {}; // clear the form so our user is ready to enter another
            $scope.todos = data;
            console.log(data);
        })
        .error(function(data) {
            console.log('Error: ' + data);
        });
};

// delete a todo after checking it
$scope.deleteTodo = function(id) {
    $http.delete('/api/todos/' + id)
        .success(function(data) {
            $scope.todos = data;
            console.log(data);
        })
        .error(function(data) {
            console.log('Error: ' + data);
        });
};
};

}

```

index.html

```

<!doctype html>

<!-- ASSIGN OUR ANGULAR MODULE -->
<html ng-app="scotchTodo">

<head>
    <!-- META -->
    <meta charset="utf-8">
    <meta name="viewport" content="width=device-width, initial-scale=1">
    <!-- Optimize mobile viewport -->

    <title>Node/Angular Todo App</title>

    <!-- SCROLLS -->
    <link rel="stylesheet" href="//netdna.bootstrapcdn.com/bootstrap/3.0.0/css/bootstrap.min.css">
    <!-- load bootstrap -->
    <style>
        html {
            overflow-y: scroll;
        }

        body {
            padding-top: 50px;
        }

        #todo-list {
            margin-bottom: 30px;
        }

        #todo-form {
            margin-bottom: 50px;
        }
    </style>

```

```

    }
  </style>

  <!-- SPELLS -->
  <script src="//ajax.googleapis.com/ajax/libs/angularjs/1.2.16/angular.min.js"></script>
  <!-- load angular -->
  <script src="core.js"></script>

</head>
<!-- SET THE CONTROLLER AND GET ALL TODOS WITH INITIALIZE FUNCTION -->

<body ng-controller="mainController">
  <div class="container">

    <!-- HEADER AND TODO COUNT -->
    <div class="jumbotron text-center">
      <h1>I'm a Todo-aholic <span class="label label-info">{{ todos.length }}</span></h1>
    </div>

    <!-- TODO LIST -->
    <div id="todo-list" class="row">
      <div class="col-sm-4 col-sm-offset-4">

        <!-- LOOP OVER THE TODOS IN $scope.todos -->
        <div class="checkbox" ng-repeat="todo in todos">
          <label>
            <input type="checkbox" ng-click="deleteTodo(todo._id)"> {{ todo.text }}
          </label>
        </div>

      </div>
    </div>

    <!-- FORM TO CREATE TODOS -->
    <div id="todo-form" class="row">
      <div class="col-sm-8 col-sm-offset-2 text-center">
        <form>
          <div class="form-group">

            <!-- BIND THIS VALUE TO formData.text IN ANGULAR -->
            <input type="text" class="form-control input-lg text-center" placeholder="I want to buy a puppy
that will love me forever" ng-model="formData.text">
          </div>

          <!-- createToDo() WILL CREATE NEW TODOS -->
          <button type="submit" class="btn btn-primary btn-lg" ng-click="createToDo()">Add</button>
        </form>
      </div>
    </div>

    <div class="text-center text-muted">
      <p>A demo by <a href="http://scotch.io">Scotch</a>.</p>
      <p>Read the <a href="http://scotch.io/tutorials/javascript/creating-a-single-page-todo-app-with-node-
and-angular">tutorial</a>.</p>
    </div>

  </div>

</body>

</html>

```

NOW OUR OWN MONGODB

kill mongod in Activity Monitor

```
mkdir data
```

```
/Applications/mongodb/mongod --dbpath /usr/local/bin/mean-examples/todo/data  
/Applications/mongodb/mongo
```

server.js

```
mongoose.connect('mongodb://localhost/myapp');
```

Web Sockets - Chat App

```
cd examples  
express chat4
```

package.json

```
{  
  "name": "socket-chat-example",  
  "version": "0.0.1",  
  "description": "my first socket.io app",  
  "dependencies": {  
    "express": "^4.10.2"  
  }  
}
```

```
npm install
```

app.js

```
var app = require('express')();  
var http = require('http').Server(app);
```

```
app.get('/', function (req, res) {  
  res.send('<h1>Hello world</h1>');  
});
```

```
http.listen(3000, function () {  
  console.log('listening on *:3000');  
});
```

browse to localhost:3000 to see <h1>Hello world</h1>

modify index.js

```
app.get('/', function (req, res) {  
  res.sendFile(__dirname + '/index.html');  
});
```

create index.html

```
<!doctype html>  
<html>  
  <head>  
    <title>Socket.IO chat</title>  
    <style>  
      * { margin: 0; padding: 0; box-sizing: border-box; }  
      body { font: 13px Helvetica, Arial; }
```

```

form { background: #000; padding: 3px; position: fixed; bottom: 0; width: 100%; }
form input { border: 0; padding: 10px; width: 90%; margin-right: .5%; }
form button { width: 9%; background: rgb(130, 224, 255); border: none; padding: 10px; }
#messages { list-style-type: none; margin: 0; padding: 0; }
#messages li { padding: 5px 10px; }
#messages li:nth-child(odd) { background: #eee; }
</style>
</head>
<body>
  <ul id="messages"></ul>
  <form action="">
    <input id="m" autocomplete="off" /><button>Send</button>
  </form>
</body>
</html>

```

ctrl+c node app to browse changes

ctrl+c AGAIN

npm install --save socket.io

That will install the module and add the dependency

app.js

```
var io = require('socket.io')(http);
```

```

io.on('connection', function(socket){
  console.log('a user connected');
});

```

index.html

```

<script src="https://cdn.socket.io/socket.io-1.2.0.js"></script>
<script src="http://code.jquery.com/jquery-1.11.1.js"></script>
<script>
  var socket = io();
  $('form').submit(function(){
    socket.emit('chat message', $('#m').val());
    $('#m').val('');
    return false;
  });
  socket.on('chat message', function(msg){
    $('#messages').append($('

```

app.js

```

var app = require('express')();
var http = require('http').Server(app);
var io = require('socket.io')(http);

app.get('/', function (req, res) {
  res.sendFile(__dirname + '/index.html');
});

```

```

io.on('connection', function (socket) {
  socket.on('chat message', function (msg) {
    io.emit('chat message', msg);
  });
});

http.listen(3000, function () {
  console.log('listening on *:3000');
});

```

Advanced javascript prototype??

— NEARLY WORKING

npm install express jade socket.io

server.js

```
var express = require('express'),
    app = express.createServer();

app.set('views', __dirname + '/views');
app.set('view engine', 'jade');
app.set("view options", {
  layout: false
});
app.configure(function () {
  app.use(express.static(__dirname + '/public'));
});
```

create two folders inside our project folder named "public" and "views".

configure Express to serve a "home.jade" file

```
app.get('/', function (req, res) {
  res.render('home.jade');
});
app.listen(3000);
```

JADE time

at top of server.js

```
var jade = require('jade');
```

SOCKET TIME

at top of server.js

```
var io = require('socket.io').listen(app);
```

public/script.js

```
var socket = io.connect();
```

```
function addMessage(msg, pseudo) {
  $("#chatEntries").append('<div class="message"><p>' + pseudo + ' : ' + msg + '</p></div>');
}
```

```
function sendMessage() {
  if ($('#messageInput').val() != "") {
    socket.emit('message', $('#messageInput').val());
    addMessage($('#messageInput').val(), "Me", new Date().toISOString(), true);
    $('#messageInput').val("");
  }
}
```

```
function setPseudo() {
  if ($("#pseudoInput").val() != "") {
    socket.emit('setPseudo', ($("#pseudoInput").val()));
    $('#chatControls').show();
    $('#pseudoInput').hide();
    $('#pseudoSet').hide();
  }
}
```



```
socket.on('message', function (data) {  
    addMessage(data['message'], data['pseudo']);  
});
```

```
$(function () {  
    $("#chatControls").hide();  
    $("#pseudoSet").click(function () {  
        setPseudo()  
    });  
    $("#submit").click(function () {  
        sendMessage();  
    });  
});
```