Usability Testing Report

SCENARIO:

You have been very overwhelmed with school. You have a speech coming up at the end of the week for your public speaking class, but you have not even started practicing. You downloaded the "Remember It" app to help you memorize your speech in little time.

TASKS:

- 1. Create a study tool for your speech and complete the blanks with the correct words. Save the new set.
- 2. You have a time requirement. Time your speech to make sure it reaches the required two-minute time. Go back to home screen.
- 3. You need to review the facts for your speech. Find your saved facts project and open it. Go back to home screen.

NOTES:

THINGS TO CHANGE:

- 1. Add a stop and exit button to the timer
- 2. Create back/previous screen buttons
- 3. Need to add a save button so they can save progress on new study sets

THINGS TO KEEP:

- 1. Set up for fill in blanks works well
- 2. App was always able to move forward screens
- 3. Saved project screen allows access to anything the user needed