

# Homework 4

Reagan McFarland

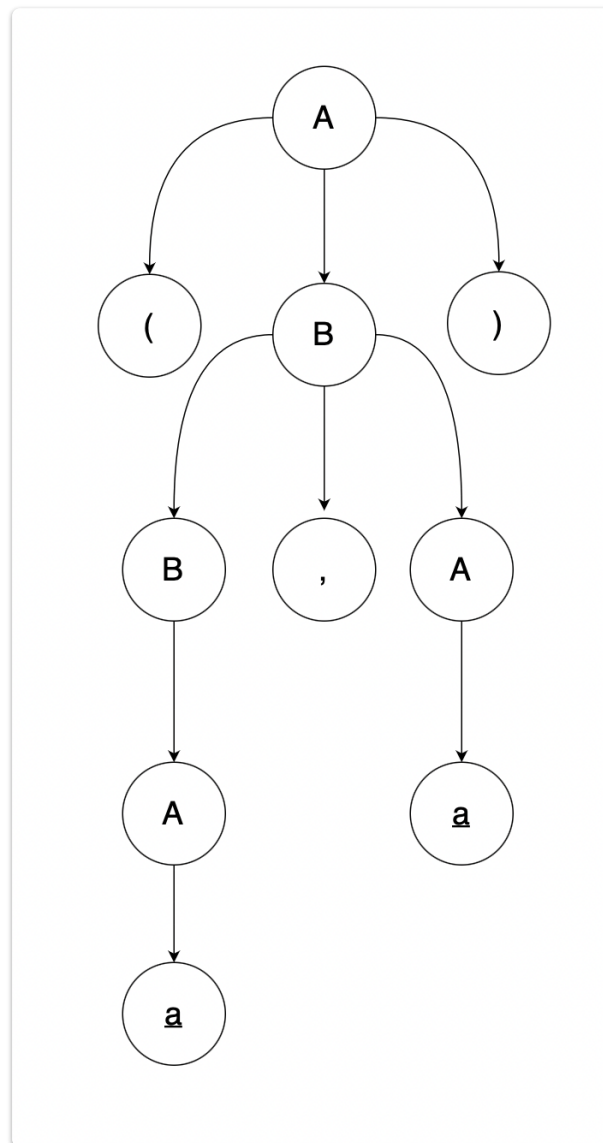
NETID - rpm141

March 28th, 2020

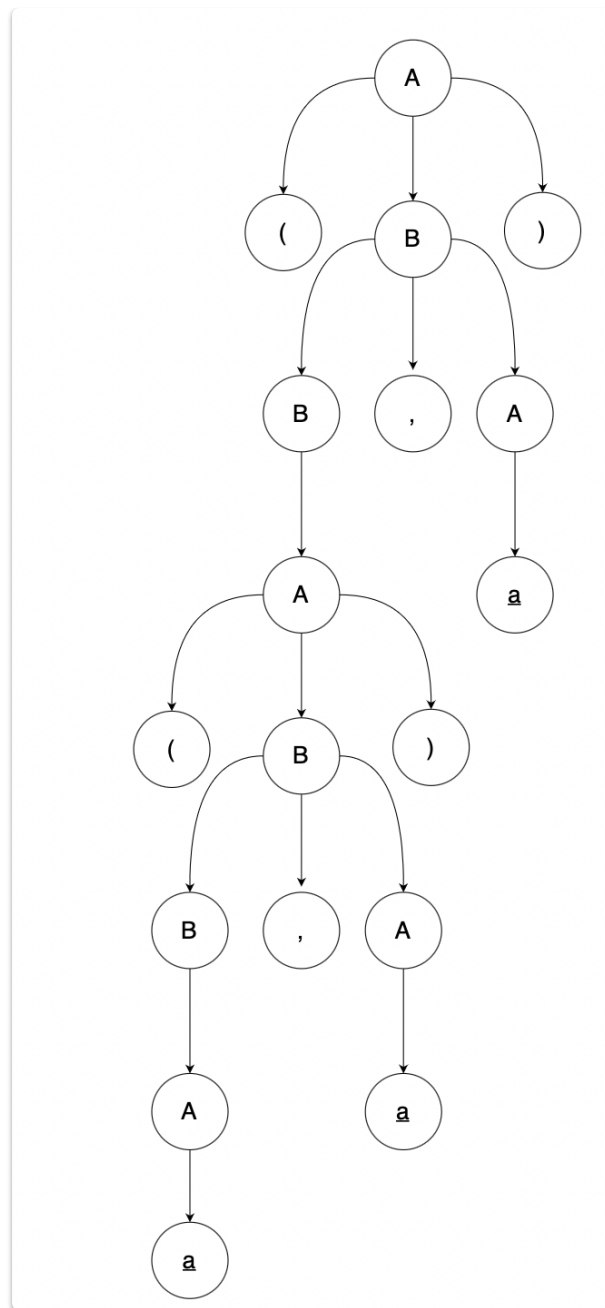
## Problem 1

1.1) Give parse trees for the sentences **(a,a)** and **((a,a),a)**

**(a,a):**



**((a,a),a):**



1.2) Construct a leftmost and a rightmost derivation for the sentence  **$((a,a),a)$**

Leftmost:

$A \rightarrow (B) \rightarrow (B,A) \rightarrow ((B),A) \rightarrow ((B,A),A) \rightarrow ((A,A),A) \rightarrow ((a,a),A) \rightarrow ((a,a),a)$

Rightmost:

$A \rightarrow (B) \rightarrow (B,A) \rightarrow (B,a) \rightarrow ((B),a) \rightarrow ((B,A),a) \rightarrow ((B,a),a) \rightarrow ((A,a),a) \rightarrow ((a,a),a)$

## Problem 2

2.1) Compute the **FIRST** and **FOLLOW** sets for the grammar

- $\text{FIRST}(\text{ICONST}) = \{1,2,3,4,5\}$
- $\text{FIRST}(\text{ID}) = \{a, b, c\}$

- $FIRST(Expr) = \{+, -, *\} \cup FIRST(ICONST) = \{+, -, *, 1, 2, 3, 4, 5\}$
- $FIRST(Print) = \{!\}$
- $FIRST(Assign) = FIRST(ID) = \{a, b, c\}$
- $FIRST Stmt = FIRST(Assign) \cup FIRST(Print) = \{!, a, b, c\}$
- $FIRST(NextStmt) = \{;, \epsilon\}$
- $FIRST(Stmtlist) = FIRST(Stmt) = \{!, a, b, c\}$
- $FIRST(Program) = FIRST(Stmtlist) = \{!, a, b, c\}$
- $FOLLOW(Program) = \{eof\}$
- $FOLLOW(Stmtlist) = \{.\}$
- $FOLLOW(NextStmt) = FOLLOW(Stmtlist) = \{.\}$
- $FOLLOW(Stmt) = FIRST(NextStmt) = \{; \}$
- $FOLLOW(Assign) = FOLLOW(Stmt) = \{; \}$
- $FOLLOW(Print) = FOLLOW(Stmt) = \{; \}$
- $FOLLOW(Expr) = FIRST(Expr) \cup FOLLOW(Assign) = \{+, -, *, 1, 2, 3, 4, 5, ;\}$
- $FOLLOW(ICONST) = \emptyset$
- $FOLLOW(ID) = \emptyset$

## 2.2) Compute the LL(1) parse table for the resulting grammar. Is the grammar LL(1) or not? Justify your answer

- $FIRST+(Program) = \{!, a, b, c\}$
- $FIRST+(StmtList) = \{!, a, b, c\}$
- $FIRST+(NextStmt) = \{;\} \cup FOLLOW(NextStmt) = \{;, .\}$
- $FIRST+(Stmt) = \{!, a, b, c\}$
- $FIRST+(Assign) = \{a, b, c\}$
- $FIRST+(Print) = \{!\}$
- $FIRST+(Expr) = \{+, -, *, 1, 2, 3, 4, 5\}$
- $FIRST+(ID) = \{a, b, c\}$
- $FIRST+(ICONST) = \{1, 2, 3, 4, 5\}$

Rule	.	;	!	=	+	-	*	a	b	c	1
Program			Stmtlist .					Stmtlist .	Stmtlist .	Stmtlist .	
StmtList			Stmt NextStmt					Stmt NextStmt	Stmt NextStmt	Stmt NextStmt	
NextStmt	$\epsilon$	; Stmtlist									
Stmt			Print					Assign	Assign	Assign	
Assign								ID = Expr	ID = Expr	ID = Expr	
Print			! ID								
Expr					+ Expr Expr	- Expr Expr	* Expr Expr				ICONST
ID								a	b	c	
ICONST											1

The grammar **IS LL(1)** because there are no entries defined multiple times in the same column. You can always derive the grammar by only having to look ahead one token at a time.

2.3) If the resulting grammar is LL(1), show the behavior of the LL(1) skeleton table-driven parser as a sequence of states [stack content, remaining input, next action to be taken] on sentence **c=3;!c.**

```
([eof, Program], c=3;!c., Stmtlist .) =>
([eof, ., Stmtlist], c=3;!c., Stmt NextStmt) =>
([eof, ., NextStmt, Stmt], c=3;!c., Assign) =>
([eof, ., NextStmt, Assign], c=3;!c., ID = Expr) =>
([eof, ., NextStmt, Expr, =, ID], c=3;!c., next input + pop) =>
([eof, ., NextStmt, Expr, =], =3;!c., next input + pop) =>
([eof, ., NextStmt, Expr], 3;!c., ICONST) =>
([eof, ., NextStmt, ICONST], 3;!c., next input + pop) =>
([eof, ., NextStmt], ;!c., ; Stmtlist) =>
([eof, ., Stmtlist, ;], ;!c., next input + pop) =>
([eof, ., Stmtlist], !c., Stmt NextStmt) =>
([eof, ., NextStmt, Stmt], !c., Print) =>
([eof, ., NextStmt, Print], !c., ! ID) =>
([eof, ., NextStmt, ID, !], !c., next input + pop) =>
([eof, ., NextStmt, ID], c., next input + pop) =>
([eof, ., NextStmt], ., pop) =>
([eof, .], ., next input + pop) =>
([eof], accept)
```

### 3.1) Write an interpreter for the language above

Attached with my submission. The only implementation specific thing in this program is that **ICONST()** and **Expr()** return the values of the number / expression on success, and -1 on failed parse. This makes it much easier to recursively deal with evaluations.

### 3.2) Write a compiler for the language above

Attached with my submission. The only implementation specific thing in this program is that **ICONST()** and **Expr()** return the register number that the constant was loaded into / the register number the expr was loaded into. This makes it much easier to recursively deal with nested expressions.

Also, I am using **r0, 4**, **r0, 8**, and **r0, 12** for the memory locations of variables **a**, **b**, and **c**, respectively.