The Brogrammers (Reagan Leonard, Jackson Lee, Jack Sparrow) **Test Plans**

- Reagan
 - Queue Template Test Plan (assuming Max Length = 5)
 - Enqueue
 - Test 1 (lower boundary/typical case):
 - \circ Input: E = 3, Q = <>
 - \circ Expected Output: E = <3>, Q = <3>
 - Test 2 (upper boundary case):
 - o Input: E = 5, Q = <1, 2, 3, 4>
 - \circ Expected Output: E = <5>, Q = <1, 2, 3, 4, 5>
 - Test 3 (requires clause not met):
 - \circ Input: E = 12, Q = <4, 6, 2, 9, 10>
 - Expected Output: Error, Max_Length exceeded!
 - Dequeue
 - Test 1 (requires clause not met):
 - \circ Input: R = <>, Q = <>
 - Expected Output: Error, Q must contain an element!
 - Test 2 (lower boundary case):
 - o Input: R = <>, Q = <2>
 - \circ Expected Output: R = <2>, Q = <>
 - Test 3 (typical case):
 - o Input: R = <>, Q = <5, 6, 8>
 - \circ Expected Output: R = <5>, Q = <6, 8>
 - Swap First Entry
 - Test 1 (lower boundary)
 - \circ Input: E = 3, Q = <1>
 - \circ Expected Output: E = <1>, Q = <3>
 - Test 2 (upper boundary)
 - o Input: E = 17, Q = <6, 9, 12, 18, 4>
 - \circ Expected Output: E = <6>, Q = <17, 9, 12, 18, 4>
 - Test 3 (typical case)
 - \circ Input: E = 5, Q = <3, 4, 5>
 - Expected Output: E = <3>, Q = <5, 4, 5>
 - Length
 - Test 1 (empty queue)
 - \circ Input: Q = <>
 - \circ Expected Output: Length = 0
 - Test 2 (lower boundary)
 - \circ Input: $Q = \langle 9 \rangle$
 - Expected Output: Length = 1
 - Test 3 (upper boundary)
 - \circ Input: Q = <2, 4, 6, 8, 10>
 - Expected Output: Length = 5

- Rem Capacity
 - Test 1 (empty queue)
 - \circ Input: Q = <>
 - Expected Output: Rem Capacity = 5
 - Test 2 (typical case)
 - \circ Input: Q = <2, 3, 4>
 - Expected Output: Rem Capacity = 2
 - Test 3 (full queue!)
 - \circ Input: Q = <6, 7, 8, 9, 10>
 - Expected Output: Rem Capacity = 0
- Clear
 - Test 1 (queue already empty)
 - $\circ \quad \text{Input: } Q = <>$
 - Expected Output: Q = <>
 - Test 2 (typical case)
 - \circ Input: Q = <1, 4, 7>
 - Expected Output: Q = <>
 - Test 3 (upper boundary)
 - \circ Input: Q = <10, 15, 20, 25, 30>
 - Expected Output: Q = <>

- Jackson
 - Search_Store_Template(assuming Max_Capacity = 5)
 - Add (restores k: Key; updates S: Store);
 - Lower Boundary
 - Input: k = 3, $S = \{\}$;
 - Output: k = 3, $S = \{3\}$;
 - Upper boundary
 - \circ Input: k = 7, S = {1,2,3,4}
 - Output: k = 7, $S = \{1,2,3,4,7\}$
 - Requires clause not met
 - \circ Input: k = 3, $S = \{1,2,3,4\}$
 - Output: Error, k cannot already exist in S
 - Remove (restores k: Key; updates S: Store);
 - Lower boundary
 - \circ Input: k = 3, S = {3}
 - \circ Output: k=3, S={}
 - Typical case
 - \circ Input: k = 2, $S = \{1,2,3,4\}$
 - Output: k = 2, $S = \{1,3,4\}$
 - Requires Clause not met
 - \circ Input: k = 4, $S = \{1,2,3\}$
 - Output: Error. K must be within S
 - Remove Any (replaces k: Key; updates S: Store);
 - Lower boundary
 - Input: k=3, $S = \{3\}$

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• Output: k = 3, S = \{\}
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- Upper Boundary
 - o Input: k = 5, $S = \{1, 2, 3, 4, 5\}$
 - \circ Output: k=5, S= {1,2,3,4}
- Difficult case
 - \circ Input: k = 3, $S = \{1,2\}$
 - Output: k = 3, $S = \{1,2\}$
- Is Present(restores k: Key; restores S: Store): Boolean;
 - Lower Boundary
 - o Input: k = 3, $S = \{3\}$
 - Output: True.
 - Typical Case
 - \circ Input: k = 4, $S = \{1,2,3\}$
 - o Output: False.
 - Upper Boundary
 - o Input: k = 2, $S = \{1,2,3,2,4\}$
 - o Output: True
- Key Count (restores S: Store): Integer;
 - Lower Boundary
 - \circ Input: $S = \{\}$
 - Output: 0
 - Upper Boundary
 - \circ Input: $S = \{5,5,5,5,5\}$
 - Output: 5
 - Typical Case
 - Input: S = (2,2,2)
 - Output: 3
- Rem_Capacity (restores S: Store): Integer;
 - Lower Boundary
 - \circ Input: $S = \{\}$
 - Output: 5
 - Upper Boundary
 - \circ Input: S = {5,5,5,5,5}
 - Output: 0
 - Typical Case
 - Input: S = (2,2,2)
 - Output: 2
- Clear (clears S: Store);
 - Lower Boundary
 - \circ Input: $S = \{\}$
 - \circ Output: $S = \{\}$
 - Upper Boundary
 - \circ Input: S = {5,5,5,5,5}
 - \circ Output: $S = \{\}$

- Typical Case
 - \circ Input: S= (2,2,2)
 - \circ Output: $S = \{\}$

- Jack
 - o Globally Bounded List Template
 - Advance (updates P: List);
 - Test 1: Requires Clause Not Met
 - \circ Input: P = <3, 4, 5>; P.Prec = <3, 4, 5>; P.Rem = <>
 - Output: Error! P.Rem must contain an entry!
 - Test 2: P.Rem Lower Boundary
 - o Input: $P = \langle 8, 9, 10, 7 \rangle$; $P.Prec = \langle 8, 9, 10 \rangle$; $P.Rem = \langle 7 \rangle$
 - Output: P = <8, 9, 10, 7>; P.Prec = <8, 9, 10, 7>; P.Rem = <>
 - Test 3: P.Prec Lower Boundary
 - Input: P = <1, 2, 3, 4, 5>; P.Prec = <>; P.Rem = <1, 2, 3, 4, 5>
 - Output: P = <1, 2, 3, 4, 5>; P.Prec = <1>; P.Rem = <2, 3, 4, 5>
 - Reset (updates P: List);
 - Test 1: P.Prec Is Empty (lower boundary)
 - o Input: $P = \langle 3, 4, 5 \rangle$; $P.Prec = \langle \cdot \rangle$; $P.Rem = \langle 3, 4, 5 \rangle$
 - Output: P = <3, 4, 5>; P.Prec = <>; P.Rem = <3, 4, 5>
 - Test 2: P.Prec Upper Boundary
 - o Input: P = <6, 7, 8, 9>; P.Prec = <6, 7, 8, 9>; P.Rem = <>
 - Output: P = <6, 7, 8, 9>; P.Prec = <>; P.Rem = <6, 7, 8, 9>
 - Test 3: Typical Case
 - Input: P = <7, 7, 7, 7, 7>; P.Prec = <7, 7, 7>; P.Rem = <7,
 - Output: P = <7, 7, 7, 7, 7>; P.Prec = <>; P.Rem = <7, 7, 7, 7, 7>
 - Is_Rem_Empty (restore P: List): Boolean;
 - Test 1: P.Rem Lower Boundary
 - Input: P = <7, 5, 7>; P.Prec = <7, 5, 7>; P.Rem = <>
 - Output: True
 - Test 2: P.Rem Upper Boundary
 - \circ Input: P = <8, 8>; P.Prec = <>; P.Rem = <8, 8>
 - o Output: False
 - Test 3: Typical Case
 - o Input: $P = \langle 5, 4, 3, 2 \rangle$; $P.Prec = \langle 5, 4 \rangle$; $P.Rem = \langle 3, 2 \rangle$
 - o Output: False
 - Insert (alters New Entry: Entry; updates P: List);
 - Test 1: Empty List
 - O Input: New_Entry = <1>; P = <>; P.Prec = <>; P.Rem = <</p>

- Output: New_Entry = <0>; P = <1>; P.Prec = <>; P.Rem = <1>
- Test 2: P.Rem Lower Boundary
 - Input: New_Entry: <9>; P = <3, 3, 3>; P.Prec = <3, 3, 3>;P.Rem = <>
 - Output: New_Entry: <0>; P = <3, 3, 3, 9>; P.Prec = <3, 3, 3>; P.Rem = <9>
- Test 3: Typical Case
 - Input: New_Entry = <4>; P = <1, 2, 3, 5, 6>; P.Prec = <1, 2, 3>; P.Rem = <5, 6>
 - Output: New_Entry = <0>; P = <1, 2, 3, 4, 5, 6>; P.Prec = <1, 2, 3>; P.Rem = <4, 5, 6>
- Remove (replaces Entry Removed: Entry; updates P: List);
 - Test 1: Requires Clause Not Met
 - Input: P = <1, 2, 3>; P.Prec = <1, 2, 3>; P.Rem = < >;
 Entry_Removed = <>
 - Output: Error! P.Rem must contain an entry!
 - Test 2: Typical
 - o Input: P = <18, 9, 3, 1>; P.Prec = <18>; P.Rem = <9, 3, 1>;
 - Output: P = <18, 3, 1>; P.Prec = <18>; P.Rem = <3, 1>;
 Entry_Removed = <9>
 - Test 3: P.Rem Lower Boundary
 - Input: P = <7, 7, 7, 7, 7>; P.Prec = <7, 7, 7, 7>; P.Rem = <7>
 - Output: P = <7, 7, 7, 7>; P.Prec = <7, 7, 7, 7>; P.Rem = <>; Entry_Removed = <7>
- Advance_to_End (updates P: List);
 - Test 1: P.Prec Lower Boundary
 - \circ Input: P = <6, 6, 6>; P.Prec = <>; P.Rem = <6, 6, 6>
 - Output: P = <6, 6, 6>; P.Prec = <6, 6, 6>; P.Rem = <>
 - Test 2: P.Prec Upper Boundary
 - \circ Input: P = <8, 8, 8, 9>; P.Prec = <8, 8, 8, 9>; P.Rem = <>
 - Output: P = <8, 8, 8, 9>; P.Prec = <8, 8, 8, 8>; P.Rem = < >
 - Test 3: Typical
 - Input: $P = \langle 3, 4, 5 \rangle$; $P.Prec = \langle 3 \rangle$; $P.Rem = \langle 4, 5 \rangle$
 - \circ Output: P = <3, 4, 5>; P.Prec = <3, 4, 5>; P.Rem = <>
- Swap Remainders (updates P, Q: List);
 - Test 1: P.Rem & Q.Rem Lower Boundaries
 - Input: P = <2, 2, 2>; P.Prec = <2, 2, 2>; P.Rem = <>; Q = <1, 1, 1>; Q.Prec = <1, 1, 1>; Q.Rem = <>
 - Output: P = <2, 2, 2>; P.Prec = <2, 2, 2>; P.Rem = <>; Q = <1, 1, 1>; Q.Prec = <1, 1, 1>; Q.Rem = <>
 - Test 2: P.Rem & Q.Rem Upper Boundaries

- Input: P = <7, 7, 7, 7>; P.Prec = <>; P.Rem = <7, 7, 7, 7>;
 Q = <6, 6, 6>; Q.Prec = <>; Q.Rem = <6, 6, 6>
- Output: P = <6, 6, 6>; P.Prec = <>; P.Rem = <6, 6, 6>; Q = <7, 7, 7, 7>; Q.Prec = <>; Q.Rem = <7, 7, 7, 7>;
- Test 3: Typical
 - Input: P = <2, 4, 6, 8>; P.Prec = <2, 4>; P.Rem = <6, 8>; Q
 = <1, 3, 5>; Q.Prec = <1, 3>; Q.Rem = <5>
 - Output: P = <2, 4, 5>; P.Prec = <2, 4>; P.Rem = <5>; Q = <1, 3, 6, 8>; Q.Prec = <1, 3>; Q.Rem = <6, 8>
- Is Prec Empty (restores P: List): Boolean;
 - Test 1: P.Prec Lower Boundary
 - o Input:
 - o Output:
 - Test 2: P.Prec Upper Boundary
 - o Input:
 - o Output:
 - Test 3: Typical
 - o Input:
 - o Output:
- Clear (clears P: List)
 - Test 1: Empty List
 - o Input: P = <>; P.Prec = <>; P.Rem = <>
 - Output: P = <>; P.Prec = <>; P.Rem = <>
 - Test 2: One Entry List
 - o Input: P = <2>; P.Prec = <>; P.Rem = <2>
 - Output: P = <>; P.Prec = <>; P.Rem = <>
 - Test 3: Typical
 - o Input: P = <6, 8, 0>; P.Prec = <6, 8>; P.Rem = <0>
 - Output: P = <>; P.Prec = <>; P.Rem = <>