PERSONAL
ASSESSMENT
TASK

MUSIC MELODIES AND MALADIES

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The Log In screen
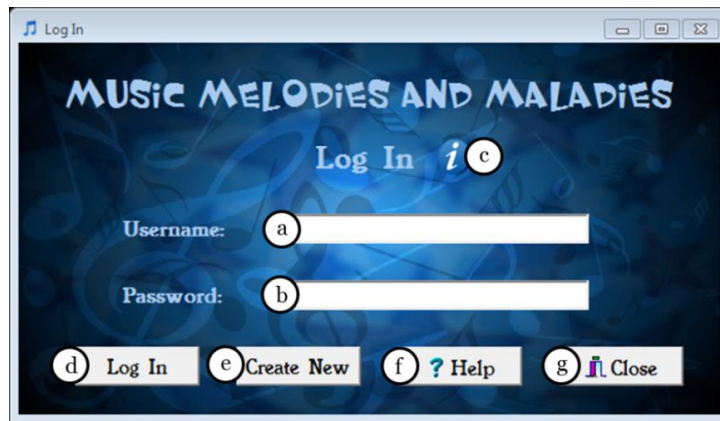
a   **Username edit**

Click on the edit (the white box) and begin typing using your keyboard to enter in your previously-created username.

b   **Password edit**

Click on the edit (the white box) and begin typing using your keyboard to enter your previously-created password.

c   **Info icon**

Click this to display a message with the details of this screen. This shows how to log into the game, as well as how to create a new user. It explains some guidelines on the best ways to create a password and username.

d   **"Log In" button**

Once you have inputted your username and password, click this to open the Main Menu and start the game.

e   **"Create New" button**

If you are a new user and wish to create a username and password, click this to create a username and a password. If your username and password are valid, you will be automatically logged in. Guidelines for creating a username and password:
- Neither your username nor your password can have hashes (#) or spaces.
- Your username and your password must be at least 8 characters long and cannot be longer than 16 characters.
- Your username must be unique (i.e. it must not be the same username as any other player).
- Usernames are not case sensitive but passwords are case sensitive.
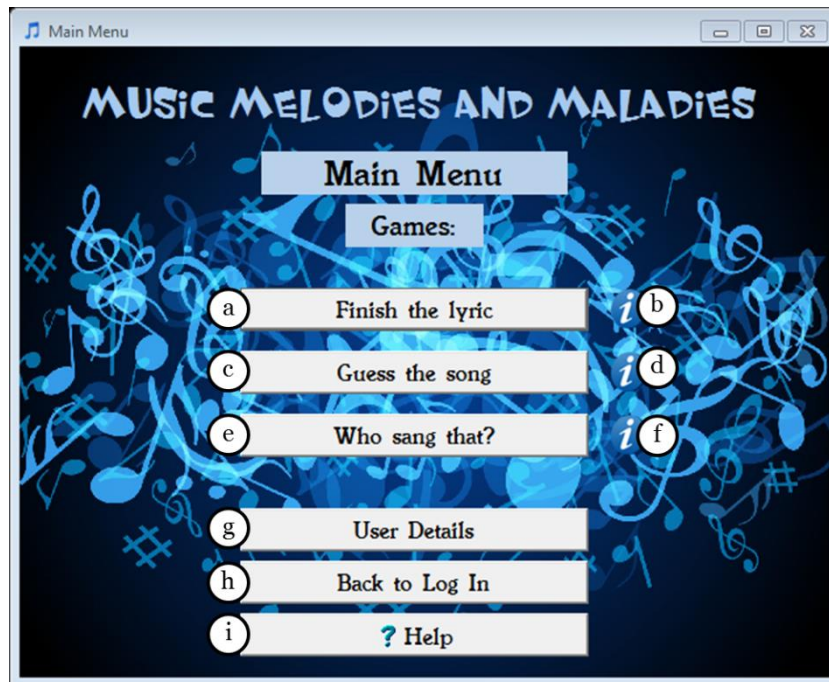- It is recommended that your password have abnormal characters (such as numbers and symbols).

f   **"Help" button**

This button opens this pdf document which explains all features of the game.

g   **"Close" button**

This button closes the program.

The Main Menu

a   **"Finish the lyric" button**
Click this button to open the Finish the Lyric game screen.

b   **"Finish the lyric" Info icon**
When this icon is clicked, a video plays showing how to play the Finish the Lyric mini-game.

c   **"Guess the song" button**
Click this button to open the Guess the Song game screen.

d   **"Guess the song" Info icon**
When this icon is clicked, a video plays showing how to play the Guess the Song mini-game.

e   **"Who sang that?" button**
Click this button to open the Who Sang That? game screen.

f   **"Who sang that?" Info icon**
When this icon is clicked, a video plays showing how to play the Who Sang That? mini-game.

g   **"User Details" button**
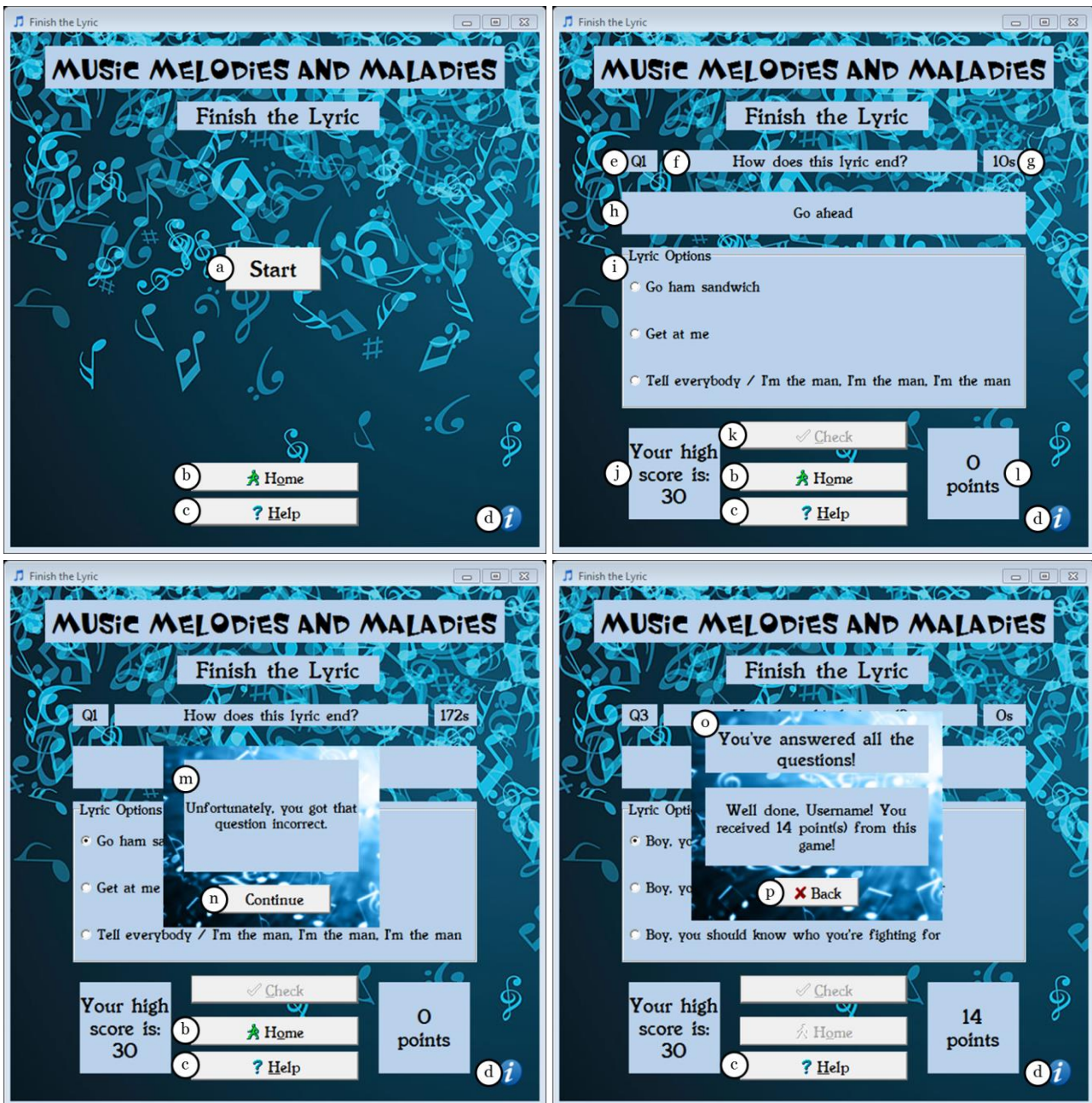When this button is clicked, the screen with the current user's details and the leaderboard are shown.

h   **"Back to Log In" button**
Click this button to go back to the Log In screen in order to log the next user in, create a new user or close the program.

i   **"Help" button**
This button opens this pdf document explaining all features of the game.

Finish the Lyric screen

a **"Start" button**
Click this button to display the first question in the mini-game.

b **"Home" button**
Click this button to go back to the Main Menu where you can choose to play another game, check your details and ranking or close the program.

c **"Help" button**
This button opens this pdf document explaining all features of the game.

d **Info icon**
When this icon is clicked, a video plays showing how to play the Finish the Lyric mini-game.

e **Question Number label**

This label keeps track of how many questions you have done.

f **Question label**

This displays the question, "How does this lyric end?" which you must answer correctly to gain points.

g **Timer label**

This displays the number of seconds which have elapsed since you started the question. You can be awarded a certain number of bonus points (based on an algorithm) if you answer the question quickly and correctly.

h **Beginning Lyric label**

This displays the lyric which you have to complete using the End Lyric Options radiogroup.

i **End Lyric Options radiogroup**

This radiogroup (option selector) allows you to choose the correct answer from the three options in the box. To select an answer, click on the desired lyric or bullet in the box.

j **High Score label**

This displays your high score. This only changes if you beat your high score in your current game.

k **"Check" button**

Click on this button once you have made your selection in order to verify whether you chose the correct answer or not. It remains disabled until you select an option in the radiogroup.

l **Current Points label**

This displays your current points. This updates as you play the game, but your total points are only added to your score once the game is over.

m **Update label**

This box displays an update of your performance on the current question (i.e. correct or incorrect). It also informs you of any time bonus you may have received.

n **"Continue" button**

Click on this button once you have read the update on your current question. This button also stops playback of the song and allows you to move onto the next question.
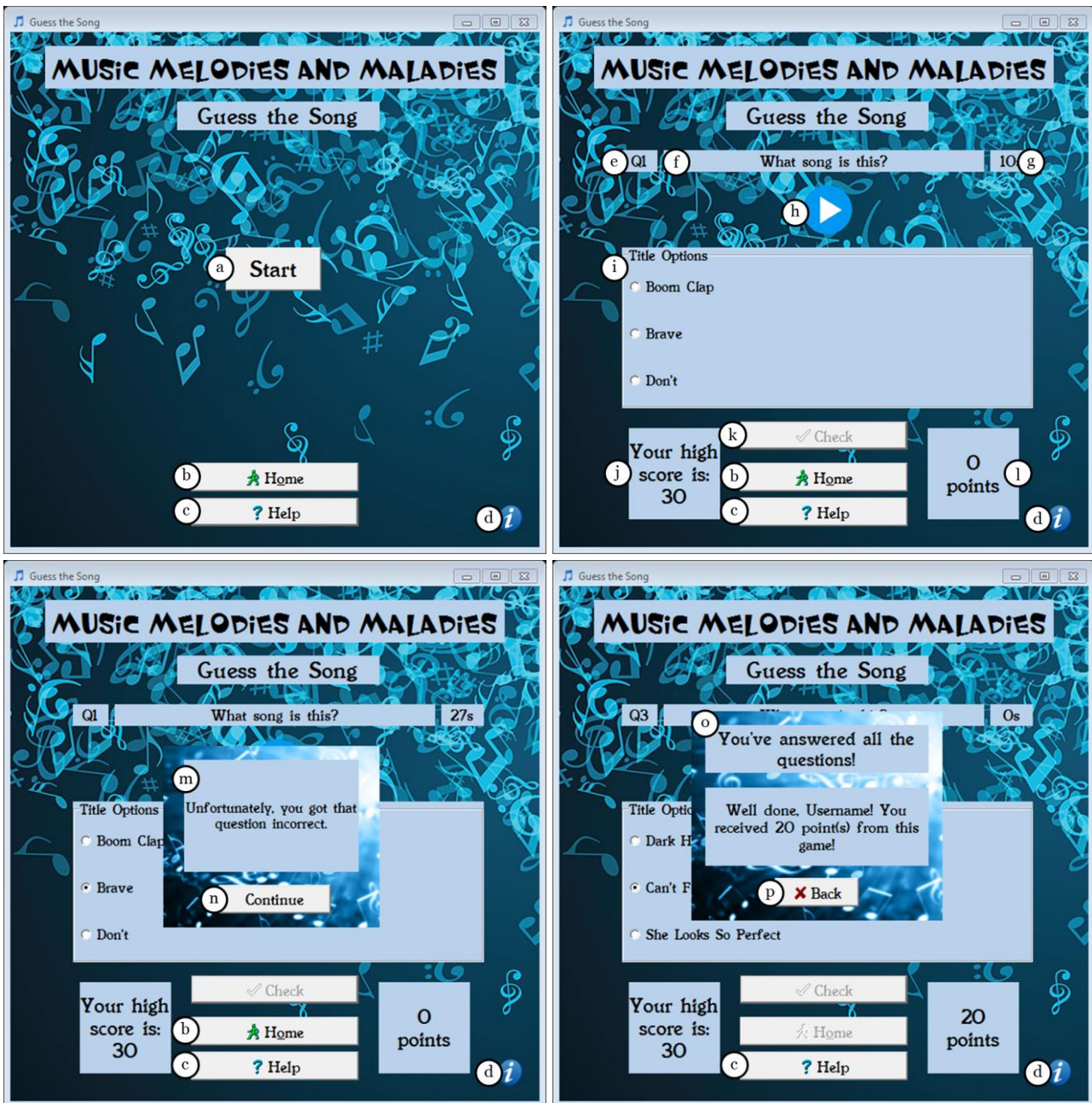
o **Results panel**

This shows you a personalised message with your total score from the mini-game.

p **"Back" button**

Click this to remove the Results panel and return to the game screen. After which you may play again by clicking "Start" or go "Home."

Guess the Song screen

a   **"Start" button**
   Click this button to display the first question in the mini-game.

b   **"Home" button**
   Click this button to go back to the Main Menu where you can choose to play another game,
   check your details and ranking or close the program.

c   **"Help" button**
   This button opens this pdf document explaining all features of the game.

d   **Info icon**
   When this icon is clicked, a video plays showing how to play the Guess the Song mini-game.

e   **Question Number label**

This label keeps track of how many questions you have done.

f   **Question label**

This displays the question, "What song is this?" which you must answer correctly to gain points.

g   **Timer label**

This displays the number of seconds which have elapsed since you started the question. You can be awarded a certain number of bonus points (based on an algorithm) if you answer the question quickly and correctly.

h   **Play button**

Click this to play the song extract, the title of which you have to guess using the Title Options radiogroup.

i   **Title Options radiogroup**

This radiogroup (option selector) allows you to choose the correct answer from the three options in the box. To select an answer, click on the desired lyric or bullet in the box.

j   **High Score label**

This displays your high score. This only changes if you beat your high score in your current game.

k   **"Check" button**

Click on this button once you have made your selection in order to verify whether you chose the correct answer or not. It remains disabled until you select an option in the radiogroup.

l   **Current Points label**

This displays your current points. This updates as you play the game, but your total points are only added to your score once the game is over.

m   **Update label**

This box displays an update of your performance on the current question (i.e. correct or incorrect). It also informs you of any time bonus you may have received.

n   **"Continue" button**

Click on this button once you have read the update on your current question. This button also stops playback of the song and allows you to move onto the next question.
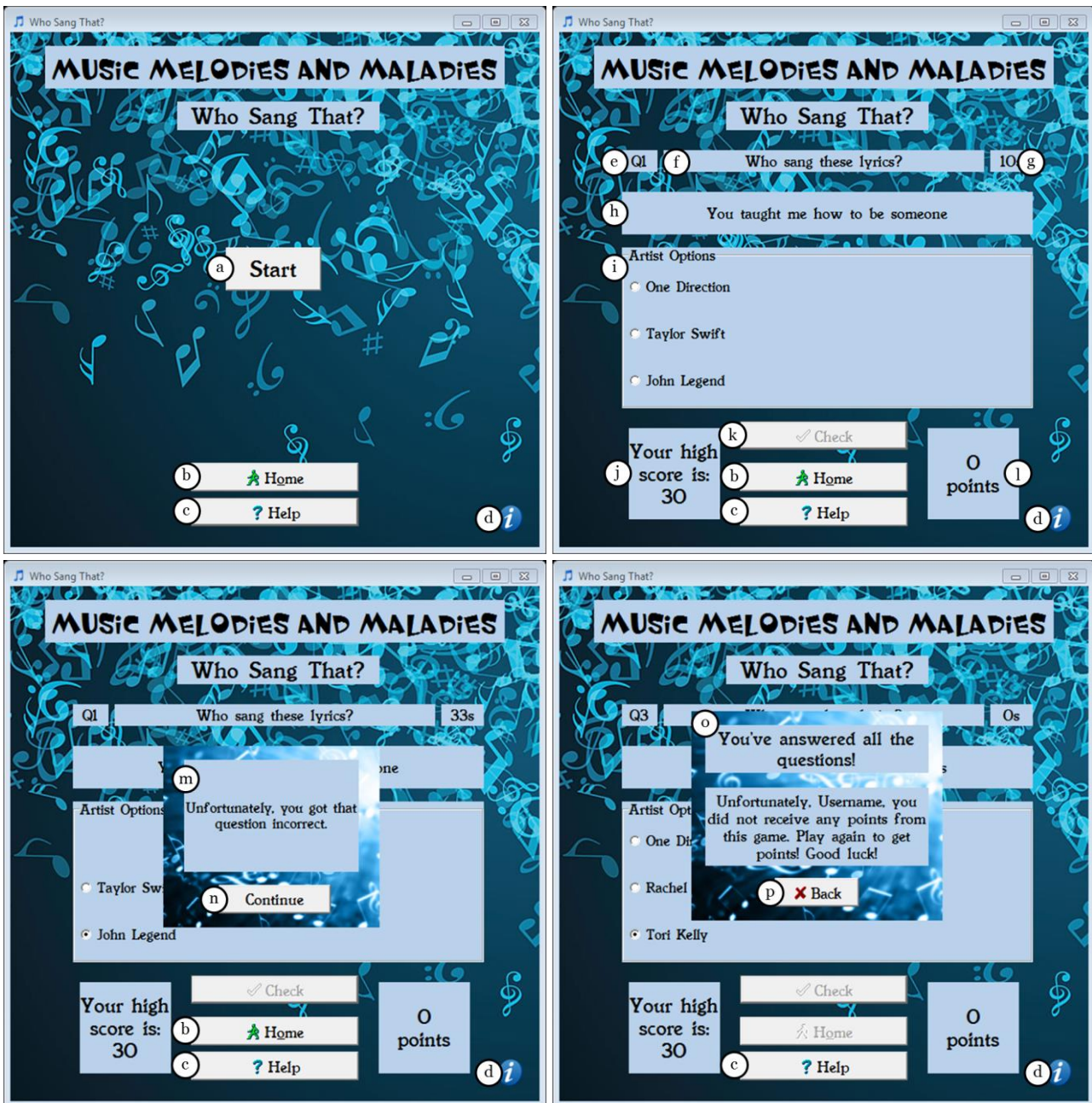
o   **Results panel**

This shows you a personalised message with your total score from the mini-game.

p   **"Back" button**

Click this to remove the Results panel and return to the game screen. After which you may play again by clicking "Start" or go "Home."

Who Sang That? screen

a   **"Start" button**
Click this button to display the first question in the mini-game.

b   **"Home" button**
Click this button to go back to the Main Menu where you can choose to play another game, check your details and ranking or close the program.

c   **"Help" button**
This button opens this pdf document explaining all features of the game.

d   **Info icon**
When this icon is clicked, a video plays showing how to play the Who Sang That? mini-game.

e   **Question Number label**

This label keeps track of how many questions you have done.

f   **Question label**

This displays the question, "Who sang these lyrics?" which you must answer correctly to gain points.

g   **Timer label**

This displays the number of seconds which have elapsed since you started the question. You can be awarded a certain number of bonus points (based on an algorithm) if you answer the question quickly and correctly.

h   **Beginning Lyric label**

This displays the lyric in question. Choose who sang them using the Artist Options radiogroup.

i   **Artist Options radiogroup**

This radiogroup (option selector) allows you to choose the correct answer from the three options in the box. To select an answer, click on the desired lyric or bullet in the box.

j   **High Score label**

This displays your high score. This only changes if you beat your high score in your current game.

k   **"Check" button**

Click on this button once you have made your selection in order to verify whether you chose the correct answer or not. It remains disabled until you select an option in the radiogroup.

l   **Current Points label**

This displays your current points. This updates as you play the game, but your total points are only added to your score once the game is over.

m   **Update label**

This box displays an update of your performance on the current question (i.e. correct or incorrect). It also informs you of any time bonus you may have received.

n   **"Continue" button**

Click on this button once you have read the update on your current question. This button also stops playback of the song and allows you to move onto the next question.
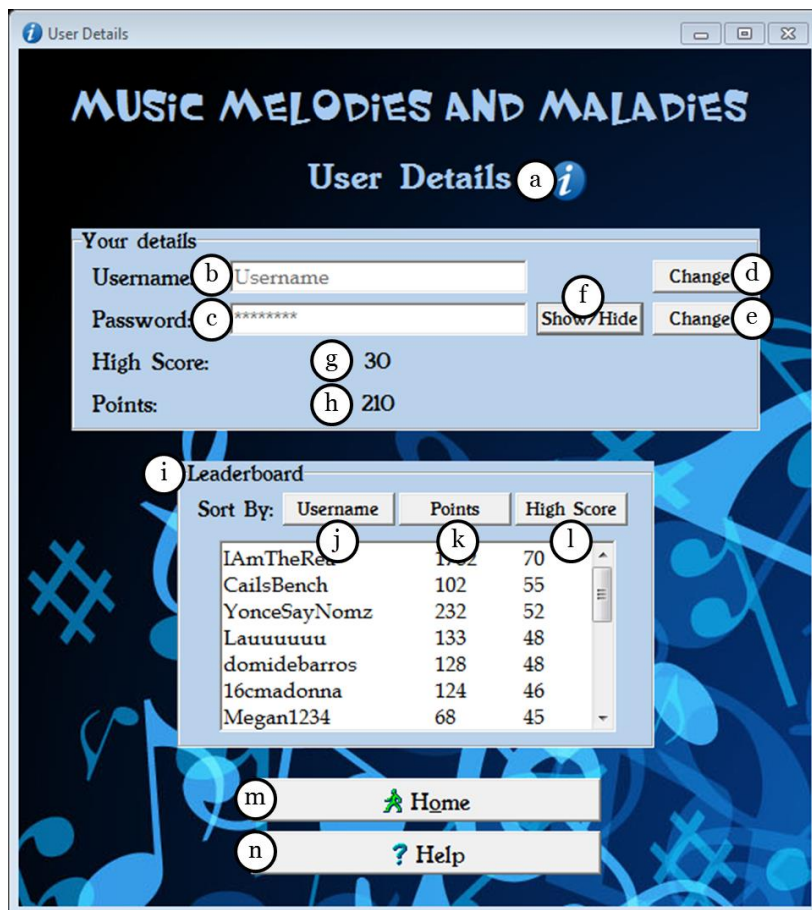
o   **Results panel**

This shows you a personalised message with your total score from the mini-game.

p   **"Back" button**

Click this to remove the Results panel and return to the game screen. After which you may play again by clicking "Start" or go "Home."

The User Details screen

a **Info icon**
Click this to display a message with the details of this screen. This shows how to log into the game, as well as how to create a new user. It explains some guidelines on the best ways to create a password and username.

b **Username edit**
This disabled edit displays your username.

c **Password edit**
This disabled edit displays your password in a masked font.

d **"Change" Username button**
Click this button to change your previously-created username. An input box appears which you must use to type your new username. See Create New User on page 2 for guidelines for creating a username.

e **"Change" Password button**
Click this button to change your previously-created password. An input box appears which you must use to type your new password. See Create New User on page 2 for guidelines for creating a password.

f **"Show/Hide" button**
Click this to mask or unmask your password, i.e. to make it visible or invisible.

g **High Score label**

This displays the highest score that the current user (you) has obtained in a single game.

h **Number of Points label**

This displays the number of points that the current user (you) has.

i **Leaderboard groupbox**

This shows the name and number of points of every user, ordered by their high score. The user with highest score is at the top.

j **Sort by "Username" button**

When clicked, this sorts the details of the users found in the leaderboard alphabetically by username.

k **Sort by "Points" button**

When clicked, this sorts the details of the users found in the leaderboard numerically by number of total points.

l **Sort by "High Score" button**

When clicked, this sorts the details of the users found in the leaderboard numerically by highest score.

m **"Help" button**

This button opens this pdf document explaining all features of the game.

n **"Home" button**

Click this button to go back to the Main Menu where you can choose to play a game or close the program.

The Help Video screen
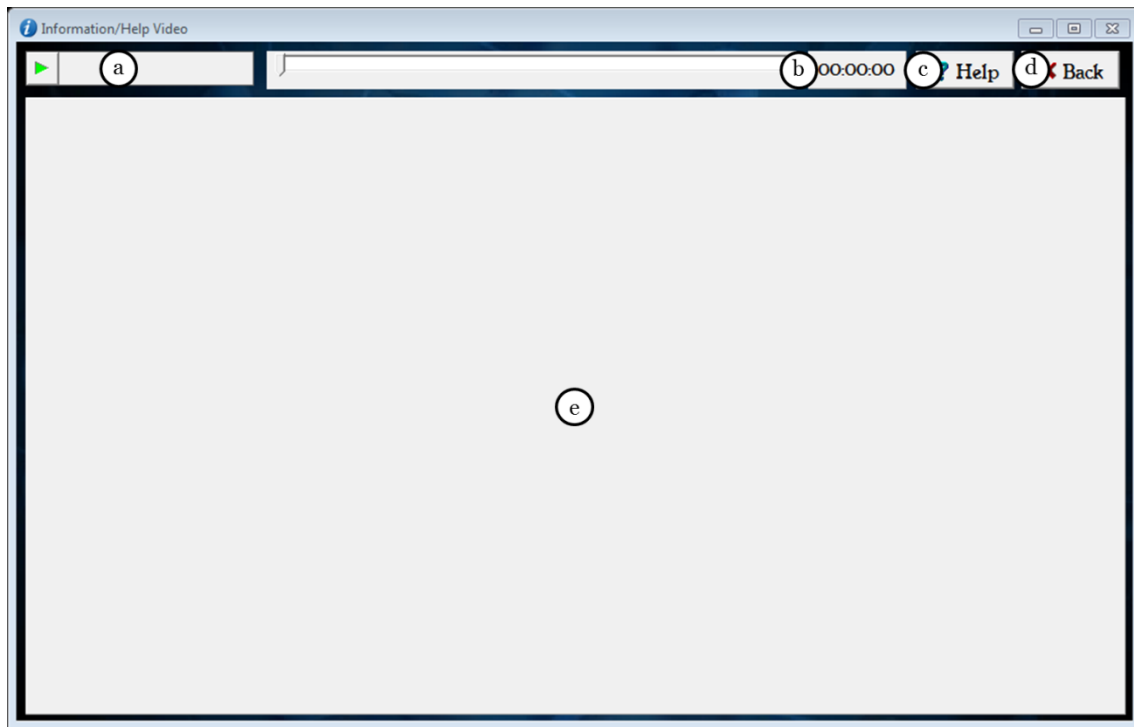
a   **Media Player**
Use this to control the video playback. Press play to start the video

b   **Trackbar and Length Tracker**
These show how far along the video has played.

c   **"Help" button**
This button opens this pdf document explaining all features of the game.

d   **"Back" button**
Click this button to go back to the screen from which you came (i.e. game screen or Main Menu).

e   **Video Display panel**
This panel/box is where the video is displayed as it plays.