Kirill Savvinov

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EDUCATION

ITMO University   Saint Petersburg, Russia
Information Technologies and Programming Faculty   *Sep. 2021 – Aug 2025*
- **Courses**:   Algorithms and data structures, Object-oriented programming, Operating systems, Databases, Data Analysis School(Go)

TECHNICAL SKILLS

Languages: Go, Java, C++, C#, Java, Python, SQL

Frameworks: Gin, STL, Gorm, .NET Core, Java Spring

Tools: Git/github, Postman, Kafka, Docker/docker-compose, PostgreSQL, GitHub Actions

PROJECTS

Todo application | *Go, SQL, PostgreSQL, Gin, Docker*   Jan 2024 – Feb 2024
- Developed a multi-layer application using Gin for serving REST API, PostgreSQL as database management system, and SQL queries to work with database itself. Tested in Postman, db run in docker

User-segment service | *Go, Gorm, PostgreSQL*   Aug 2023 – Sep 2023
- Developed a back-end part of web application using with Gin serving a REST API

Rubik's cube | *C++, OpenGL, CLI*   April 2022 – May 2022
- Developed a Rubik's cube solver using C++ as frame and OpenGL for convolution visualization

Cat service | *Java, SpringBoot, docker-compose, kafka*   April 2023 – May 2023
- Developed a cat microservices, using Spring framework and kafka for communication between them

Backups | *C#, .NET, CLI*   Oct 2022 – Nov 2022
- Developed a Backups application, that creates a file or folder statement and saves it, created extensible architecture using OOP patterns and rules

Chess game | *Go, CLI*   Jan 2024 – Present
- Developing chess CLI game...

Bookshop | *Html, CSS, JS, Frontend*   Sep 2023 – Present
- Developed frontend part of web bookshop application, backend coming soon...