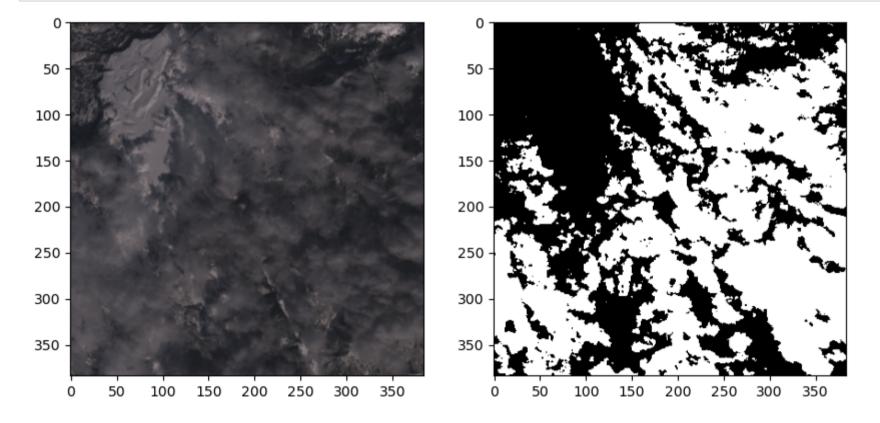
```
In [3]: class CustomCloudDataset(Dataset):
             def init (self, red dir, green dir, blue dir, nir dir, gt dir, transform=None):
                  self.red files = list(Path(red dir).glob('*.tif'))
                 self.green dir = green dir
                 self.blue dir = blue dir
                 self.nir dir = nir dir
                 self.gt dir = gt dir
                  self.transform = transform
             def len (self):
                 return len(self.red files)
             def getitem (self, idx):
                 file name = self.red files[idx].name
                 red = Image. open (self. red files [idx])
                  green = Image.open(Path(self.green dir) / file name.replace('red', 'green'))
                 blue = Image. open(Path(self. blue dir) / file name. replace('red', 'blue'))
                 nir = Image.open(Path(self.nir dir) / file name.replace('red', 'nir'))
                  gt = Image.open(Path(self.gt dir) / file name.replace('red', 'gt'))
                  image = np. stack([np. array(red), np. array(green), np. array(blue), np. array(nir)], axis=2). astype(np. float32)
                  mask = np. array(gt). astype(np. uint8)
                 mask = np. where (mask == 255, 1, 0). astype (np. uint8)
                  if self. transform:
                     image = self.transform(image)
                     mask = self.transform(mask)
                  image = torch. from numpy(image). float().permute(2, 0, 1)
                 mask = torch. from numpy (mask). long()
                 return image, mask
             def open as array(self, idx, include nir=True):
                 file name = self.red files[idx].name
                 red = np. array(Image. open(self. red files[idx]))
                  green = np. array (Image. open (Path (self. green dir) / file name. replace ('red', 'green')))
                 blue = np. array(Image. open(Path(self. blue dir) / file name. replace('red', 'blue')))
```

```
if include nir:
                     nir = np. array(Image. open(Path(self. nir dir) / file name. replace('red', 'nir')))
                     image = np. stack([red, green, blue, nir], axis=2)
                 else:
                     image = np. stack([red, green, blue], axis=2)
                 # Normalize the image
                 max val = np. iinfo(image. dtype). max
                 image = image.astvpe(np.float32) / max val
                 return image
             def open mask(self, idx):
                 file name = self.red files[idx].name
                 mask = np. array(Image. open(Path(self. gt dir) / file name. replace('red', 'gt')))
                 mask = np. where (mask == 255, 1, 0)
                 return mask
In [4]: path = "./38-Cloud training/"
         red dir = path + "train_red"
         green dir = path + "train green"
         blue dir = path + "train blue"
         nir dir = path + "train nir"
         gt dir = path + "train gt"
         dataset = CustomCloudDataset(red dir, green dir, blue dir, nir dir, gt dir)
         print(len(dataset))
         8400
In [5]: x, y = dataset[1200]
         x. shape, y. shape
```

Out[5]: (torch. Size([4, 384, 384]), torch. Size([384, 384]))



```
In [7]: total size = len(dataset)
         train size = int(0.7 * total size)
         val size = int(0.15 * total size)
         \#train size = int(0.1 * total size)
         \#val size = int(0.01 * total size)
         test size = total size - train size - val size
         # Split the dataset
         train dataset, val dataset, test dataset = random split(dataset, [train size, val size, test size])
         # Create DataLoaders for each set
         batch size = 4
         train loader = DataLoader(train dataset, batch size=batch size, shuffle=True)
         val loader = DataLoader(val dataset, batch size=batch size, shuffle=False)
         test loader = DataLoader(test dataset, batch size=batch size, shuffle=False)
         # Check if GPU is available and set the device accordingly
         device = torch.device("cuda" if torch.cuda.is available() else "cpu")
         #device = torch. device("cpu")
         print(f"Using device: {device}")
```

Using device: cuda

```
In [8]: class ConvBlock(nn. Module):
             def init (self, in channels, out channels):
                 super(ConvBlock, self). init ()
                 self.conv1 = nn.Conv2d(in channels, out channels, kernel size=3, padding=1)
                 self.bn1 = nn.BatchNorm2d(out channels)
                 self.relu = nn.ReLU(inplace=True)
                 self.conv2 = nn.Conv2d(out channels, out channels, kernel size=3, padding=1)
                 self.bn2 = nn.BatchNorm2d(out channels)
             def forward(self, x):
                 x = self. relu(self. bn1(self. conv1(x)))
                 x = self. relu(self. bn2(self. conv2(x)))
                 return x
         class UpBlock (nn. Module):
             def init (self, in_channels, middle_channels, out_channels):
                 super(UpBlock, self). init ()
                 self.up = nn.ConvTranspose2d(in channels, middle channels, kernel size=2, stride=2)
                 self.conv block = ConvBlock(middle channels + out channels, out channels)
             def forward(self, x, skip):
                 x = self.up(x)
                 x = \text{torch.cat}([x, skip], dim=1)
                 return self.conv block(x)
         class UNet(nn. Module):
             def init (self, in channels, out channels):
                 super (UNet, self). init ()
                 # Downsampling
                 self.down conv1 = ConvBlock(in channels, 64)
                 self.down conv2 = ConvBlock (64, 128)
                 self. down conv3 = ConvBlock (128, 256)
                 self. down conv4 = ConvBlock (256, 512)
                 # Upsampling
                 self.up block1 = UpBlock(512, 256, 256) # Input 512, middle 256, concatenate with 256 from skip connection
                 self.up block2 = UpBlock(256, 128, 128) # Input 256, middle 128, concatenate with 128 from skip connection
                 self.up block3 = UpBlock(128, 64, 64)
                                                           # Input 128, middle 64, concatenate with 64 from skip connection
                 # Final laver
                 self.final conv = nn.Conv2d(64, out channels, kernel size=1)
```

```
def forward(self, x):
    # Downsampling
    x1 = self.down_conv1(x)
    x2 = self.down_conv2(F.max_pool2d(x1, 2))
    x3 = self.down_conv3(F.max_pool2d(x2, 2))
    x4 = self.down_conv4(F.max_pool2d(x3, 2))

# Upsampling
    x = self.up_block1(x4, x3)
    x = self.up_block2(x, x2)
    x = self.up_block3(x, x1)

# Final layer
    out = self.final_conv(x)
    return out
```

```
In [9]: n_channels = 4 # Number of channels in the input image (e.g., RGB+NIR)

# The number of output channels is 2 for binary classification
model = UNet(n_channels, 2)

loss_fn = nn.CrossEntropyLoss()
```

In [10]: print(model)

```
UNet(
  (down conv1): ConvBlock(
    (conv1): Conv2d(4, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
    (relu): ReLU(inplace=True)
    (conv2): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
  (down conv2): ConvBlock(
    (conv1): Conv2d(64, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
    (relu): ReLU(inplace=True)
    (conv2): Conv2d(128, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
  (down conv3): ConvBlock(
    (conv1): Conv2d(128, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
    (relu): ReLU(inplace=True)
    (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
  (down conv4): ConvBlock(
    (conv1): Conv2d(256, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
    (relu): ReLU(inplace=True)
    (conv2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
  (up block1): UpBlock(
    (up): ConvTranspose2d(512, 256, kernel size=(2, 2), stride=(2, 2))
    (conv block): ConvBlock(
      (conv1): Conv2d(512, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
  (up block2): UpBlock(
    (up): ConvTranspose2d(256, 128, kernel size=(2, 2), stride=(2, 2))
```

```
(conv_block): ConvBlock(
    (conv1): Conv2d(256, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace=True)
    (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
)
)
(up_block3): UpBlock(
    (up): ConvTranspose2d(128, 64, kernel_size=(2, 2), stride=(2, 2))
    (conv_block): ConvBlock(
        (conv1): Conv2d(128, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
        (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
        (relu): ReLU(inplace=True)
        (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
        (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
)
)
(final_conv): Conv2d(64, 2, kernel_size=(1, 1), stride=(1, 1))
```

```
In [11]: def train model (model, train dl, valid dl, loss fn, optimizer, epochs, n classes):
              device = torch.device("cuda" if torch.cuda.is available() else "cpu")
              model. to (device)
              for epoch in range (epochs):
                  print(f'Epoch {epoch}/{epochs - 1}')
                  print('-' * 10)
                  # Training phase
                  model.train()
                  train loss, train corrects, train pixels = 0, 0, 0
                  for inputs, labels in train loader:
                      inputs, labels = inputs. to(device), labels. to(device)
                      outputs = model(inputs)
                      # Debugging purpose
                      if torch.any(labels >= n classes):
                          print(f"Invalid label detected. Labels should be less than {n classes}.")
                      optimizer.zero grad()
                      outputs = model(inputs)
                      loss = loss fn(outputs, labels)
                      loss.backward()
                      optimizer.step()
                      # Convert the model's output to predicted classes
                      preds = outputs.argmax(dim=1)
                      # Update training metrics
                      train loss += loss.item() * inputs.size(0)
                      train corrects += torch. sum(preds == labels. data)
                      train pixels += torch.numel(labels)
                  # Calculate and print training loss and accuracy
                  train epoch loss = train loss / len(train dl.dataset)
                  train epoch acc = train corrects.double() / train pixels
                  print(f'Train Loss: {train epoch loss: 4f} Acc: {train epoch acc: 4f}')
```

```
# Validation phase
    model.eval()
    valid loss, valid corrects, valid pixels = 0, 0, 0
    with torch.no grad():
        for inputs, labels in valid dl:
            inputs, labels = inputs. to(device), labels. to(device)
            outputs = model(inputs)
            loss = loss fn(outputs, labels)
            preds = outputs.argmax(dim=1)
            valid loss += loss.item() * inputs.size(0)
            valid corrects += torch. sum(preds == labels. data)
            valid_pixels += torch.numel(labels)
    valid epoch loss = valid loss / len(valid dl.dataset)
    valid epoch acc = valid corrects.double() / valid pixels
    print(f'Valid Loss: {valid epoch loss: .4f} Acc: {valid epoch acc: .4f}')
print('Training complete')
```

```
In [12]: optimizer = torch.optim.Adam(model.parameters(), 1r=0.001)
```

WARNING:tensorflow:From C:\Users\HP\anaconda3\Lib\site-packages\keras\src\losses.py:2976: The name tf.losses.sparse\_softmax\_cross\_entropy is deprecated. Please use tf.compat.v1.losses.sparse\_softmax\_cross\_entropy instead.

WARNING:tensorflow:From C:\Users\HP\anaconda3\Lib\site-packages\keras\src\backend.py:873: The name tf.get\_default\_graph is deprec ated. Please use tf.compat.v1.get\_default\_graph instead.

```
In [13]: epochs = 30  # Set the number of epochs
    n_classes = 2
    train_model(model, train_loader, val_loader, loss_fn, optimizer, epochs, n_classes)
```

## Epoch 0/29 Train Loss: 0. 3824 Acc: 0. 8126 Valid Loss: 0. 3080 Acc: 0. 8727 Epoch 1/29 Train Loss: 0. 3489 Acc: 0. 8355 Valid Loss: 0. 2606 Acc: 0. 9022 Epoch 2/29 Train Loss: 0. 3234 Acc: 0. 8496 Valid Loss: 0. 2405 Acc: 0. 8951

Epoch 3/29

Train Loss: 0.2935 Acc: 0.8719 Valid Loss: 0.1792 Acc: 0.9333

Epoch 4/29

Train Loss: 0.2775 Acc: 0.8835 Valid Loss: 0.1680 Acc: 0.9405

Epoch 5/29

```
KeyboardInterrupt
Cell In[13], line 3
    1 epochs = 30 # Set the number of epochs
    2 n_classes = 2
----> 3 train_model(model, train_loader, val_loader, loss_fn, optimizer, epochs, n_classes)

Cell In[11], line 33, in train_model(model, train_dl, valid_dl, loss_fn, optimizer, epochs, n_classes)
    30 preds = outputs.argmax(dim=1)
    32 # Update training metrics
---> 33 train_loss += loss.item() * inputs.size(0)
    34 train_corrects += torch.sum(preds == labels.data)
    35 train_pixels += torch.numel(labels)
KeyboardInterrupt:
```

In [ ]: