Übungen zur Algorithmischen Bioinformatik I Blatt 0

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April 2021

2. Aufgabe (10 Punkte):

```
Algorithm 1: MSS (int[] a, int n)
 begin
    maxscore := 0;
                        \ell := 1;
                                   r := 0
    rmaxscore := 0;
                        rstart := 1;
                                        sstart := \ell;
    for (i := 1; i \le n; i++) do
        if (rmaxscore > 0) then
        | rmaxscore := rmaxscore + a[i];
        if (rmaxscore > maxscore) then
        maxscore := rmaxscore; \ell := rstart; r := i;
        allScores := \{(maxscore, \ell, r)\}
      ssstart := \ell;
    else if (rmaxscore = maxscore \land ssstart \neq rstart) then
        allScores := allScores \cup \{(maxscore, rstart, i)\};
       sstart := rstart;
 end
```

Der Algorithmus wird linear durchlaufen, daher beträgt die Laufzeit O(n)

```
Algorithm 2: SMSS (int[] a, int n)
```

```
begin
   maxscore := 0;\\
                         \ell := 1;
                                    r := 0
                                           sstart := \ell;
                                                            min\_len := +\infty
   rmaxscore := 0;
                         rstart := 1;
   for (i := 1; i \le n; i++) do
       if (rmaxscore > 0) then
        | rmaxscore := rmaxscore + a[i];
       else
        | rmaxscore := a[i]; rstart := i;
   if (rmaxscore > maxscore) then
       maxscore := rmaxscore; \ell := rstart; r := i;
       allScores := \{(maxscore, \ell, r)\}
       min len := \ell - r + 1;
      sstart := \ell;
   else if (rmaxscore = maxscore \text{ and } sstart \neq rstart) then
       if (\ell - r + 1 < min\_len) then
          allScores := \{(maxscore, \ell, r)\}
         sstart := rstart;
       else if (\ell - r + 1 = min\_len) then
          allScores := allScores \cup \{(maxscore, rstart, i)\};
          sstart := rstart;
end
```

Die Laufzeit beträgt weiterhin O(n)

```
Algorithm 3: MSS All (int[] a, int n)
 begin
     (maxscore, \ell, r) := MSS\_DC(a, 1, n);
     int[] ss start;
     int[] ss\_end;
     int[] ss\_score;
 end
  (int, int, int)MSS\_DC(int[] a, int i, j);
 begin
     if (i = j) then
         if (a[i] > 0) then
         \vdash return (a[i], i, i)
         else
         \lfloor return (0, i, i-1)
     else
         m := |\frac{i+j-1}{2}|;
         (s_1, i_1, j_1) := MSS_DC(a, i, m);
         (s_2, i_2, j_2) := MSS\_DC(a, m + 1, j);
         i_3 := m;
         s := a[i_3];
         simax := s;
         for (k := i_3 - 1; k \ge i; k - -) do
            s := s + a[k];
            if (s > simax) then
                simax := s;
              \lfloor i_3 := k;
         j_3 := m + 1;
         s := a[j_3];
         simax := s;
         for (k := j_3 + 1; k \le j; k + +) do
            s := s + a[k];
            if (s > sjmax) then
                sjmax := s;
              \lfloor j_3 := k;
         s_3 := simax + sjmax;
         if (len(ss\_score) \neq 0 and maxss\_score < maxs_1, s_2, s_3) then
          ss\_start = new int[]; ss\_end = new int[]; ss\_score = new int[];
         if (maxs_1, s_2, s_3 = s_1) then
             ss\_start = ss\_start + i_1;
             ss\_end = ss\_end + j_1;
             ss\_score = ss\_score + s_1;
            return (s_1, i_1, j_1);
         if (maxs_1, s_2, s_3 = s_2) then
             ss\_start = ss\_start + i_2;
             ss\_end = ss\_end + j_2;
             ss\_score = ss\_score + s_2;
            return (s_2, i_2, j_2);
         else
            ss\_start = ss\_start + i_3;
             ss\_end = ss\_end + j_3;
             ss\_score = ss\_score + s_3;
```

return (s_3, i_3, j_3) ;

end

Die Laufzeit ist O(nlogn) da es sich um Divide-Conquer Algorithmus handelt.