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● WORK EXPERIENCE

1 JAN 2019 – 31 DEC 2020 – Paris, France

IT AND DIGITAL-LEARNING PROJECT MANAGER / WEB MULTIMEDIA DEVELOPER JS / PHP – ACC ORDIA

- Production (scenario check, graphic design, management of voice-over audio production on more than 5 hours of content)
- Creation and development of an e-learning engine with integration of automated import of scenarios in VBA and JavaScript
- Development and UI/UX of an interactive comic book in 4 episodes + implementation of the player data backend part in php - danstafac.com

1 SEP 2012 – 31 DEC 2018 – Lyon, France

SENIOR WEB JS MULTIMEDIA DEVELOPER – SELF-EMPLOYED / FREELANCE

- Development of a kit of JavaScript tools (based on the Dojo Toolkit) for the creation of integrated applications with Adobe Animate in HTML / WebJS
- Integration of around 10 hours of Multimedia content for Alain Renault Communication, intended for e-learning training
- Implementation of the Flash / HTML5 transition for Action Online with more than 100 hours of interactive content to convert / automate

1 FEB 2010 – 31 AUG 2012 – Lyon, France

DEVELOPER AND INTEGRATOR OF MULTIMEDIA UI / UX APPLICATIONS / TEAM QUALITY LEAD REFERENT – QOVEO

- Integration and maintenance of about ten e-learning modules and Serious Games, at the time in Flash technology then in HTML5, by providing the maximum graphic and playful attractiveness
- Implementation of working methods based on the Lean / 6Sigma method (quality process) following internal training
- Support for the implementation of a team of multimedia integrators in Tunisia (training of the team with tools and methods, then production monitoring)
- Research and development for integration on LMS (SCORM technology), in relation with a team of five internal system developers

1 JAN 2003 – 31 DEC 2009 – Chasselay, France

ADVERTISING GRAPHIC DESIGNER / BLENDER 3D STAND DESIGNER – GILLES BAIL DIFFUSION

- Graphic design and production (layout / Adobe Illustrator, InDesign, Photoshop) of visuals for stands, signs and urban decoration

- 3D creation of layout for events with SketchUp and Blender software which were then mounted and manufactured by the company

● EDUCATION AND TRAINING

1 SEP 1999 – 31 AUG 2002 – 16 rue des Chartreux, Lyon, France

BACHELOR'S DEGREE IN COMMUNICATION, MARKETING AND MEDIA STUDIES – Lycée général et technologique privé Saint Louis-Saint Bruno

<https://www.slsb.fr/>

● LANGUAGE SKILLS

Mother tongue(s): **FRENCH**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	B1	B2	B1	B1	B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

● DIGITAL SKILLS

UI / UX Design

Graphic design | Web Development (Front End) (HTML CSS JavaScript) | Web Design | Adobe Illustrator | CSS | UI Design | UX Design

Dev

Unity C Sharp | Git | Programming language: C | JavaScript | HTML | Bootstrap | Web Development | JSON | HTML5 | Github | Object-Oriented Programming | JQuery | XML | AJAX