

**Nationality:** French | (+33) 766203001 | [jck@devjck.fr](mailto:jck@devjck.fr) | Lyon, France

## ● WORK EXPERIENCE

1 JAN 2019 – 31 DEC 2021 – Paris, France

### **IT AND DIGITAL-LEARNING PROJECT MANAGER / WEB MULTIMEDIA DEVELOPER JS / PHP ACCORDIA**

- Production (scenario check, graphic design, management of voice-over audio production on more than 5 hours of content)
- Creation and development of an e-learning engine with integration of automated import of scenarios in VBA and JavaScript
- Development and UI/UX of an interactive comic book in 4 episodes + implementation of the player data backend part in php - [danstafac.com](http://danstafac.com)

1 SEP 2012 – 31 DEC 2018 – Lyon, France

### **SENIOR WEB JS MULTIMEDIA DEVELOPER – FREELANCE**

- Development of a kit of JavaScript tools (based on the Dojo Toolkit) for the creation of integrated applications with Adobe Animate in HTML / WebJS
- Integration of around 10 hours of Multimedia content for Alain Renault Communication, intended for e-learning training
- Flash / HTML5 transition implementation and follow-up for Action Online with more than 100 hours of interactive content to convert / automate to new web standards

1 FEB 2010 – 31 AUG 2012 – Lyon, France

### **DEVELOPER AND INTEGRATOR OF MULTIMEDIA UI / UX APPLICATIONS / TEAM QUALITY LEAD REFERENT – QOVEO**

- Integration and maintenance of about ten e-learning modules and Serious Games, at the time in Flash technology then in HTML5, by providing the maximum graphic and playful attractiveness
- Implementation of working methods based on the Lean / 6Sigma method (quality process) following internal training
- Support for the implementation of a team of multimedia integrators in Tunisia (training of the team with tools and methods, then production monitoring)
- Research and development for integration on LMS (SCORM technology), in relation with a team of five internal system developers

1 JAN 2003 – 31 DEC 2009 – Chasselay, France

### **ADVERTISING GRAPHIC DESIGNER / BLENDER 3D STAND DESIGNER – GILLES BAIL DIFFUSION**

- Graphic design and production (layout / Adobe Illustrator, InDesign, Photoshop) of visuals for stands, signs and urban decoration
- 3D creation of layout for events with SketchUp and Blender software which were then mounted and manufactured by the company

## ● EDUCATION AND TRAINING

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1 SEP 1999 – 31 AUG 2002 – 16 rue des Chartreux, Lyon, France

**BACHELOR'S DEGREE IN COMMUNICATION, MARKETING AND MEDIA STUDIES** – Lycée général et technologique privé Saint Louis-Saint Bruno

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<https://www.slsb.fr/>

## ● LANGUAGE SKILLS

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Mother tongue(s): **FRENCH**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
<b>ENGLISH</b>	B1	B2	B1	B1	B2

*Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user*

## ● DIGITAL SKILLS

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### UI / UX Design

Graphic design | Web Development (Front End) (HTML CSS JavaScript) | Web Design | Adobe Illustrator | CSS | UI Design | UX Design

### Dev

Unity C Sharp | Git | Programming language: C | JavaScript | HTML | Bootstrap | Web Development | JSON | HTML5 | Github | Object-Oriented Programming | JQuery | XML | AJAX