Day 11: Percussion

Wednesday, October 5, 2016

Math Model for Drum Vibrations

-membrane stretched over a frame and attached to the frame

Newton's Law:

e Ax ay
$$\frac{\partial^2 y}{\partial t^2}$$
 = Force

- -constant density
- -flexible
- -no resistance, friction, their dissipative forces
- -small deflections so nonlinearities neglected

Using the same techniques as for vibration string and vector

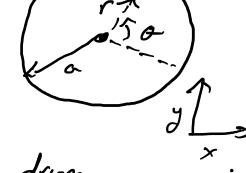
Calculus:

ing the same techniques as for vibration string and vector
$$\frac{\partial^2 u}{\partial f^2} = c^2 \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right) (x, y) \in \mathbb{R}$$

$$u(x,y,t)=0$$
 $(x,y)\in bdy \Omega$

$$u(x,y,0) = f(x,y)$$

$$\dot{u}(x,y,o) = y(x)$$



Using chain rule and frig. iderlifies,

$$\frac{\partial^2 u}{\partial r^2} = c^2 \left(\frac{1}{\sqrt{\partial r}} \right) + \frac{1}{r^2} \frac{\partial^2 u}{\partial \theta^2} \right) = r^2$$

$$u(a,\theta,t)=0 \quad v(0,\theta,t)=?$$

$$\frac{u(r, o, - = u(r, 2\pi, t))}{\frac{\partial u}{\partial r}(r, t)} = \frac{\partial u}{\partial r}(r, 2\pi, t)$$

$$\frac{\partial u}{\partial r}(r, t) = \frac{\partial u}{\partial r}(r, 2\pi, t)$$

$$\frac{\partial u}{\partial r}(r, t) = \frac{\partial u}{\partial r}(r, 2\pi, t)$$

$$\frac{T''(t)}{c^{2}T(t)} = \left[\frac{1}{rR}(rR')' + \frac{1}{r^{2}} + \frac{H''}{H}\right] = -\lambda$$