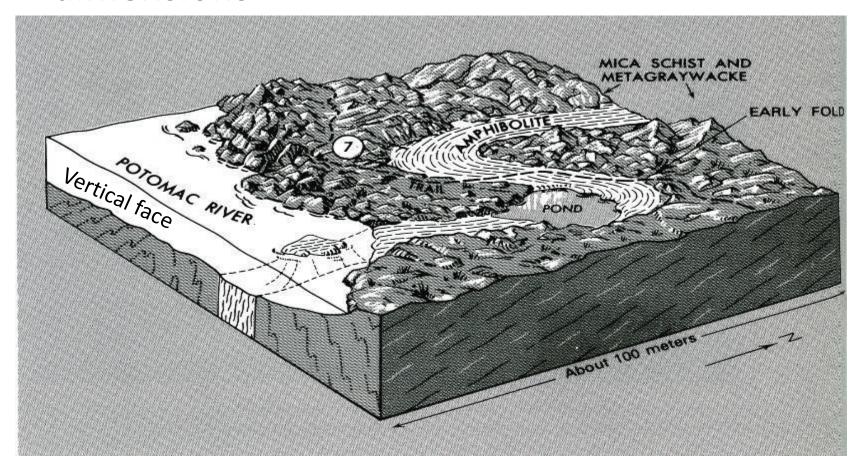
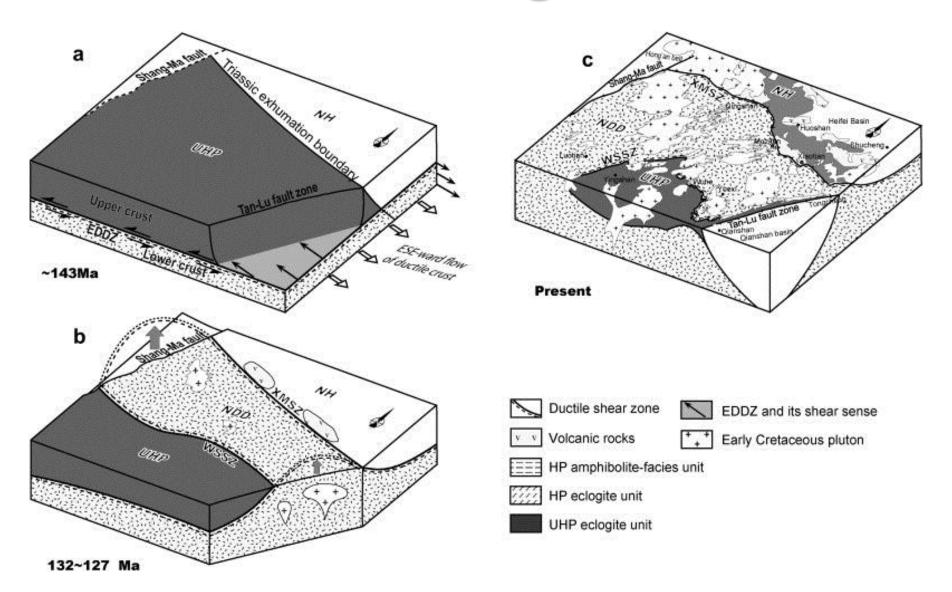
# Lab 2 Block diagram showing folds and a fault

#### Block Diagram

One of the best ways to show structures in 3 dimensions



#### Block Diagram

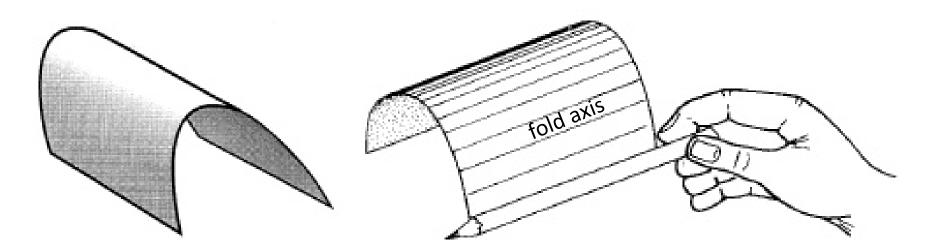


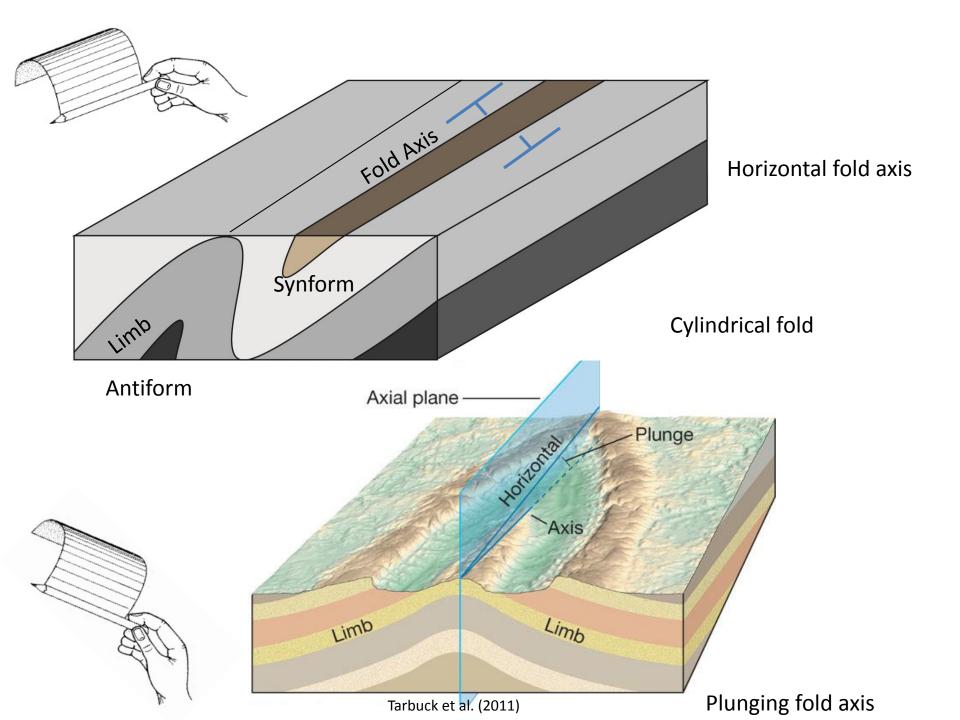
#### Cylindrical fold

#### Cylindrical fold surface

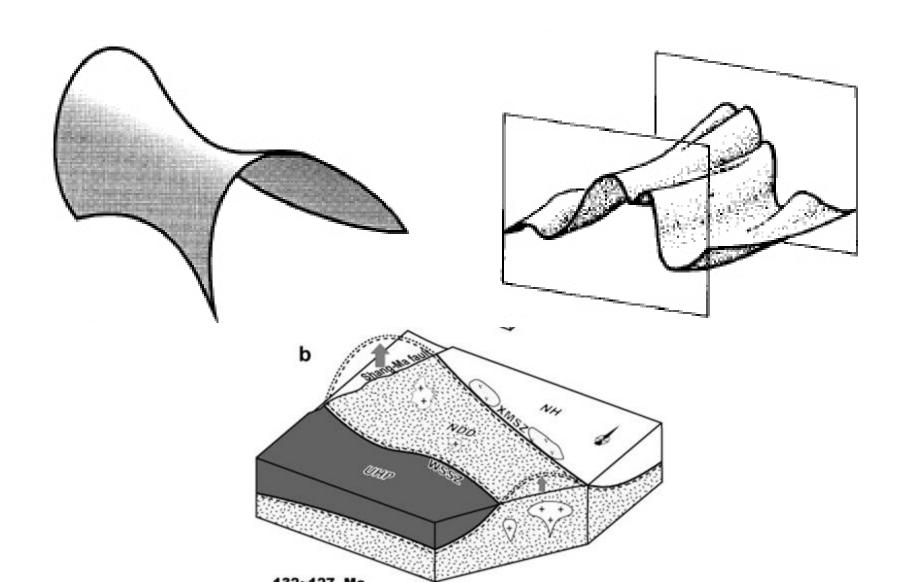
If the fold surface can be generated by moving a straight line parallel to itself, the surface is a cylindrical one.

The straight line is called the fold axis.



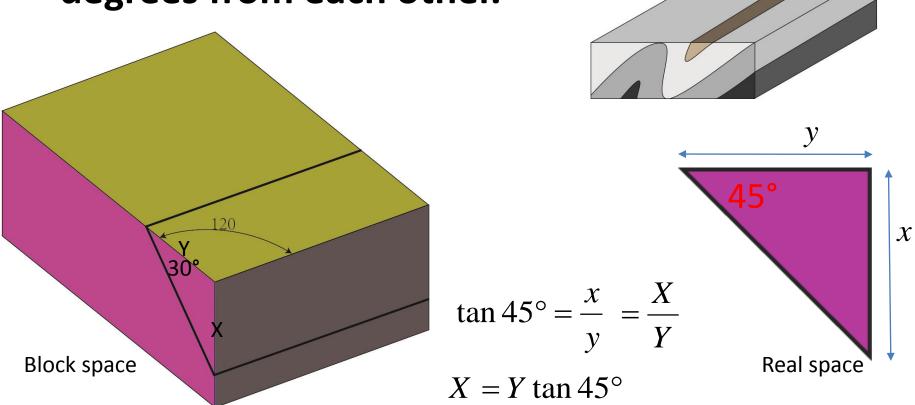


### Noncylindrical fold surface

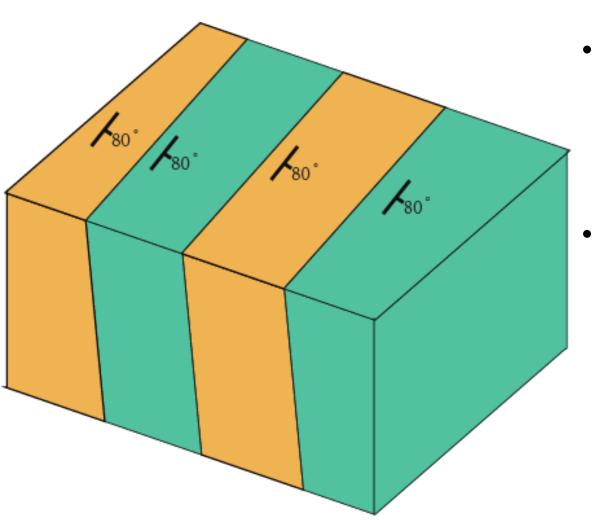


#### A cube/cuboid in real space

 Isometric block diagram: Three edges of the block have the same scale and are 120 degrees from each other.



#### Uniformly dipping beds



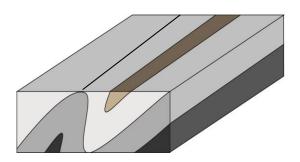
Horizontal flat top face



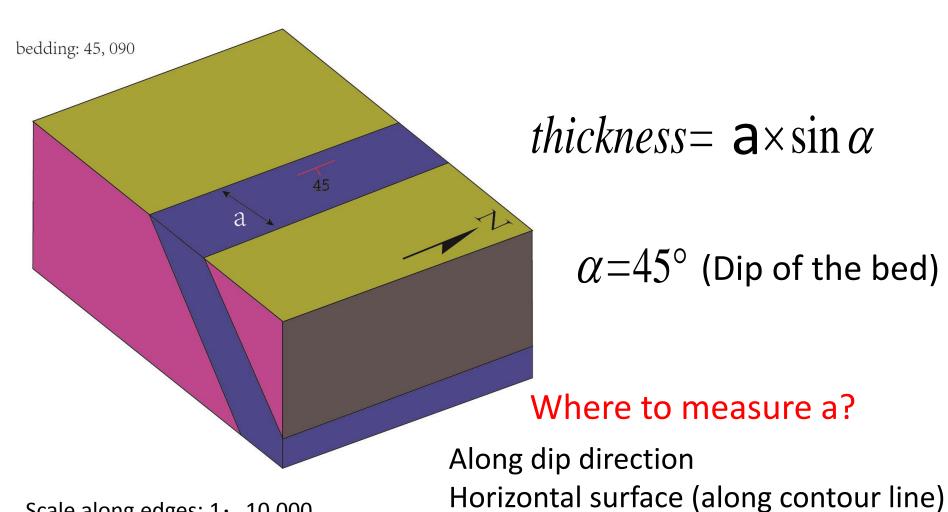
Long line: strike line Short tick: dip direction

Dip is labeled by the short tick

 Trace of contact // strike line of bed on the horizontal flat top face



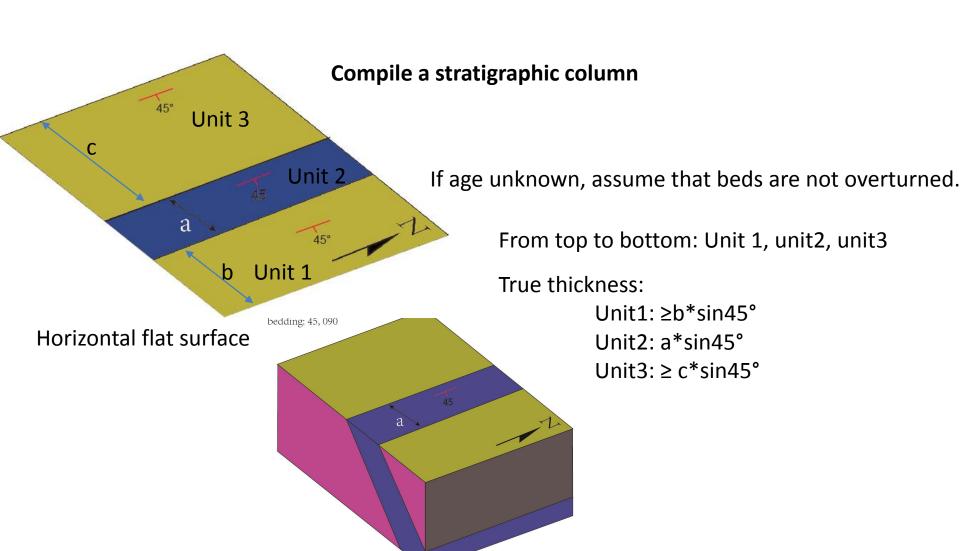
#### Thickness of bedding



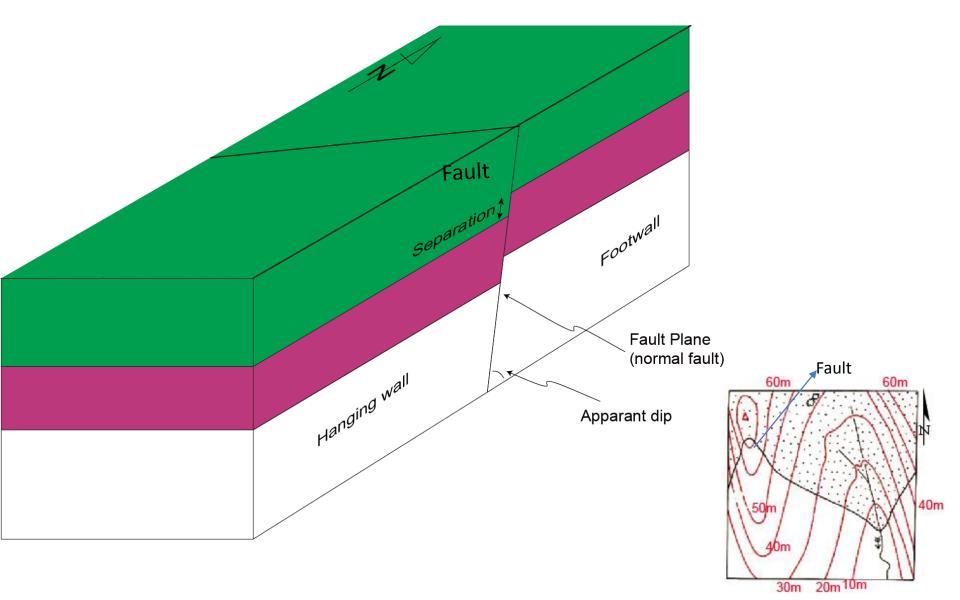
Along a direction with known scale

Scale along edges: 1: 10,000

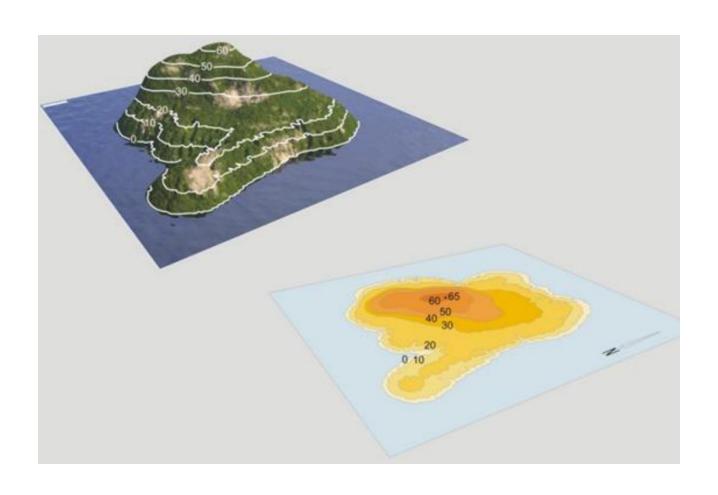
#### Stratigraphic column



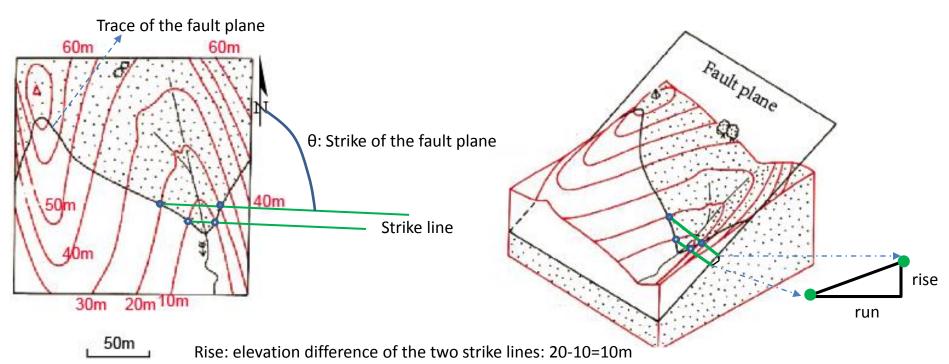
#### Block diagram showing a fault



#### Contour lines



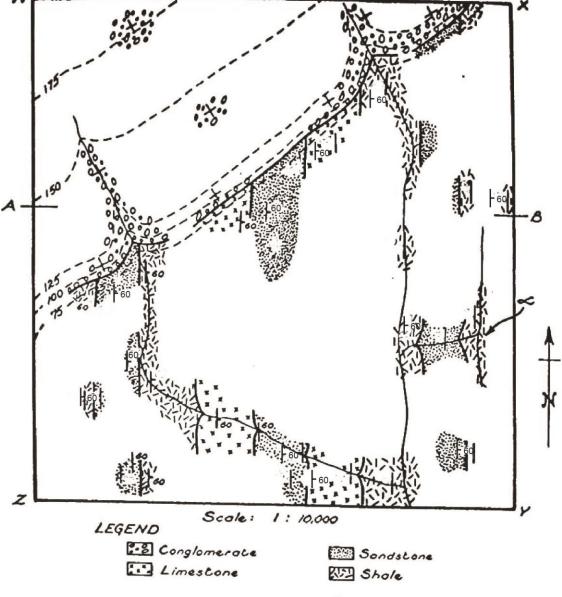
## Determine strike and dip of planar structures from a topographic map



Run: Horizontal distance measured from the plan view map and converted to its distance in real space Dip: atan(rise/run)

How to construct a block diagram to show topography based on contour lines?

#### One example here



A Scrike & dip of bedding

- + Horizontal bedding
- Geological contact
- " Contour (interval 25 m.)

