Lecture 1m

The Change of Coordinates Matrix

(pages 221-224)

At the end of the previous lecture, we found the coordinates of $p(x) = 6-2x+2x^2$ with respect to two different bases. It happens that sometimes you will start with the coordinates for a vector with respect to one basis, but want to get the coordinates of the vector with respect to another basis.

Example: Let
$$\mathcal{B} = \{1 + x - x^2, x + x^2, -x + 3x^2\}$$
 and $\mathcal{C} = \{1 + x + x^2, 1 - x - 2x^2, 4x\}$, and let $p(x) \in P_2$ be such that $[p(x)]_{\mathcal{C}} = \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix}$. Find $[p(x)]_{\mathcal{B}}$.

The first step to finding $[p(x)]_{\mathcal{B}}$ is to find what p(x) is. Using the given \mathcal{C} -coordinates of p(x), this is a straightforward calculation:

$$p(x) = 3(1 + x + x^{2}) + 2(1 - x - 2x^{2}) + (4x)$$

= 5 + 5x - x²

Now we simply need to find the \mathcal{B} -coordinates of $5 + 5x - x^2$. That is, we need to find scalars t_1 , t_2 , and t_3 such that

$$5 + 5x - x^2 = t_1(1 + x - x^2) + t_2(x + x^2) + t_3(-x + 3x^2) = (t_1) + (t_1 + t_2 - t_3)x + (-t_1 + t_2 + 3t_3)x^2$$

Setting the coefficients equal to each other, we see that we are looking for the solution to the following system:

To find the solution, we will row reduce its augmented matrix:

$$\begin{bmatrix} 1 & 0 & 0 & 5 \\ 1 & 1 & -1 & 5 \\ -1 & 1 & 3 & -1 \end{bmatrix} R_2 - R_1 \sim \begin{bmatrix} 1 & 0 & 0 & 5 \\ 0 & 1 & -1 & 0 \\ 0 & 1 & 3 & 4 \end{bmatrix} R_3 - R_2$$

$$\sim \begin{bmatrix} 1 & 0 & 0 & 5 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 4 & 4 \end{bmatrix} \begin{pmatrix} 1 & 0 & 0 & 5 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix} R_2 + R_3$$

$$\sim \begin{bmatrix} 1 & 0 & 0 & 5 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

$$\sim \begin{bmatrix} 1 & 0 & 0 & 5 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

And so we see that $t_1 = 5$, $t_2 = 1$, and $t_3 = 1$. And this means that $[p(x)]_{\mathcal{B}} =$

In the previous example, we could replace the C-coordinates with any vector from \mathbb{R}^3 , and the exact same steps would lead us to the \mathcal{B} -coordinates. But instead of doing these steps over and over, we can actually pack all of this information into a single matrix that we multiply our coordinate vector by. In order to find this matrix, we first need to note the following fact.

<u>Theorem 4.4.1</u>: Let \mathcal{B} be a basis for a finite dimensional vector space \mathbb{V} . Then, for any $\mathbf{x}, \mathbf{y} \in \mathbb{V}$ and $t \in \mathbb{R}$, we have

$$[t\mathbf{x} + \mathbf{y}]_{\mathcal{B}} = t[x]_{\mathcal{B}} + [y]_{\mathcal{B}}$$

Proof of Theorem 4.4.1: Let
$$\mathcal{B} = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$$
, let $[\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$, and let $[\mathbf{y}]_{\mathcal{B}} = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$. Then we have $\mathbf{x} = x_1 \mathbf{v}_1 + \dots + x_n \mathbf{v}_n$ and $\mathbf{y} = y_1 \mathbf{v}_1 + \dots + y_n \mathbf{v}_n$, so we get

$$t\mathbf{x} + \mathbf{y} = t(x_1\mathbf{v}_1 + \dots + x_n\mathbf{v}_n) + (y_1\mathbf{v}_1 + \dots + y_n\mathbf{v}_n)$$

= $(tx_1\mathbf{v}_1 + \dots + tx_n\mathbf{v}_n) + (y_1\mathbf{v}_1 + \dots + y_n\mathbf{v}_n)$
= $(tx_1 + y_1)\mathbf{v}_1 + \dots + (tx_n + y_n)\mathbf{v}_n$

This means that the \mathcal{B} -coordinates for $t\mathbf{x} + \mathbf{y}$ are $\begin{bmatrix} tx_1 + y_1 \\ \vdots \\ tx_n + y_n \end{bmatrix}$. Which means that

$$[t\mathbf{x} + \mathbf{y}]_{\mathcal{B}} = \begin{bmatrix} tx_1 + y_1 \\ \vdots \\ tx_n + y_n \end{bmatrix}$$

$$= \begin{bmatrix} tx_1 \\ \vdots \\ tx_n \end{bmatrix} + \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$$

$$= t \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$$

$$= t[x]_{\mathcal{B}} + [y]_{\mathcal{B}}$$

So how does this Theorem help us? Well, suppose we have two bases $\mathcal{B} = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$ and $\mathcal{C} = \{\mathbf{w}_1, \dots, \mathbf{w}_n\}$ for a vector space \mathbb{V} , and let $\mathbf{x} \in \mathbb{V}$ be such that $[\mathbf{x}]_{\mathcal{C}} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$. To find $[\mathbf{x}]_{\mathcal{B}}$ we use Theorem 4.4.1 to note the following:

$$[\mathbf{x}]_{\mathcal{B}} = [x_1 \mathbf{w}_1 + \dots + x_n \mathbf{w}_n]_{\mathcal{B}}$$

$$= x_1 [\mathbf{w}_1]_{\mathcal{B}} + \dots + x_n [\mathbf{w}_n]_{\mathcal{B}}$$

$$= [[\mathbf{w}_1]_{\mathcal{B}} \dots [\mathbf{w}_n]_{\mathcal{B}}] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

$$= [[\mathbf{w}_1]_{\mathcal{B}} \dots [\mathbf{w}_n]_{\mathcal{B}}] [\mathbf{x}]_{\mathcal{C}}$$

This means that to find the \mathcal{B} -coordinates for \mathbf{x} , we can multiply the \mathcal{C} -coordinates by a matrix whose columns are the \mathcal{B} -coordinates of the vectors in \mathcal{C} . This leads us to the following definition.

<u>Definition</u>: Let \mathcal{B} and $\mathcal{C} = \{\mathbf{w}_1, \dots, \mathbf{w}_n\}$ both be bases for a vector space \mathbb{V} . The matrix $P = [[\mathbf{w}_1]_{\mathcal{B}} \cdots [\mathbf{w}_n]_{\mathcal{B}}]$ is called the **change of coordinates matrix** from \mathcal{C} -coordinates to \mathcal{B} -coordinates, and satisfies

$$[\mathbf{x}]_{\mathcal{B}} = P[\mathbf{x}]_{\mathcal{C}}$$

Example: Let's continue our example from before, and find the change of coordinates matrix from C-coordinates to \mathcal{B} -coordinates. To do this, we need to find $[1+x+x^2]_{\mathcal{B}}$, $[1-x-2x^2]_{\mathcal{B}}$, and $[4x]_{\mathcal{B}}$. That is, we need to find scalars a_1 , a_2 , and a_3 such that

$$1 + x + x^2 = a_1(1 + x - x^2) + a_2(x + x^2) + a_3(-x + 3x^2) = (a_1) + (a_1 + a_2 - a_3)x + (-a_1 + a_2 + 3a_3)x^2$$

which is equivalent to the system

$$\begin{array}{ccccc} a_1 & & & = 1 \\ a_1 & +a_2 & -a_3 & = 1 \\ -a_1 & +a_2 & +3a_3 & = 1 \end{array}$$

Before we find the solution to this system, let's go ahead and set up the systems for our other two basis vectors. For the second \mathcal{B} polynomial, we need to find scalars b_1 , b_2 , and b_3 such that

$$1 - x - 2x^2 = b_1(1 + x - x^2) + b_2(x + x^2) + b_3(-x + 3x^2) = (b_1) + (b_1 + b_2 - b_3)x + (-b_1 + b_2 + 3b_3)x^2$$

which is equivalent to the system

$$b_1$$
 = 1
 b_1 + b_2 - b_3 = -1
- b_1 + b_2 +3 b_3 = -2

For the third polynomial in \mathcal{B} , we need to find scalars c_1 , c_2 , and c_3 such that

$$4x = c_1(1+x-x^2) + c_2(x+x^2) + c_3(-x+3x^2) = (c_1) + (c_1+c_2-c_3)x + (-c_1+c_2+3c_3)x^2$$

which is equivalent to the system

$$c_1 = 0
c_1 + c_2 - c_3 = 4
-c_1 + c_2 + 3c_3 = 0$$

Now, all three of these systems have the same coefficient matrix, so we can solve them simultaneously by row reducing the following triply augmented matrix:

$$\begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & -1 & 1 & -1 & 4 \\ -1 & 1 & 3 & 1 & -2 & 0 \end{bmatrix} R_2 - R_1 \sim \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & -1 & 0 & -2 & 4 \\ 0 & 1 & 3 & 2 & -1 & 0 \end{bmatrix} R_3 - R_2$$

$$\sim \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & -1 & 0 & -2 & 4 \\ 0 & 0 & 4 & 2 & 1 & -4 \end{bmatrix} (1/4)R_3 \sim \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & -1 & 0 & -2 & 4 \\ 0 & 0 & 1 & 1/2 & 1/4 & -1 \end{bmatrix} R_2 + R_3$$

$$\sim \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1/2 & -7/4 & 3 \\ 0 & 0 & 1 & 1/2 & 1/4 & -1 \end{bmatrix}$$

Reading off the first augmented column, we see that $a_1 = 1$, $a_2 = 1/2$, and $a_3 = 1/2$, so $[1+x+x^2]_{\mathcal{B}} = \begin{bmatrix} 1 \\ 1/2 \\ 1/2 \end{bmatrix}$. Reading off the second augmented column,

we see that $b_1 = 1$, $b_2 = -7/4$, and $b_3 = 1/4$, so $[1 - x - 2x^2]_{\mathcal{B}} = \begin{bmatrix} 1 \\ -7/4 \\ 1/4 \end{bmatrix}$. And reading off the third augmented column, we see that $c_1 = 0$, $c_2 = 3$, and

And reading off the third augmented column, we see that $c_1 = 0$, $c_2 = 3$, and $c_3 = -1$, so $[4x]_{\mathcal{B}} = \begin{bmatrix} 0 \\ 3 \\ -1 \end{bmatrix}$. And this means that our change of coordinates matrix P is

$$\begin{bmatrix}
1 & 1 & 0 \\
1/2 & -7/4 & 3 \\
1/2 & 1/4 & -1
\end{bmatrix}$$

Notice that P is the same as the right side of our RREF matrix above. Note also that $P\begin{bmatrix}3\\2\\1\end{bmatrix}=\begin{bmatrix}1&1&0\\1/2&-7/4&3\\1/2&1/4&-1\end{bmatrix}\begin{bmatrix}3\\2\\1\end{bmatrix}=\begin{bmatrix}3/2-7/2+3\\3/2+1/2-1\end{bmatrix}=\begin{bmatrix}5\\1\\1\end{bmatrix},$ which is the same result we got in the original example.

<u>Theorem 4.4.2</u>: Let \mathcal{B} and \mathcal{C} both be bases for a finite-dimensional vector space \mathbb{V} . Let P be the change of coordinates matrix from \mathcal{C} -coordinates to \mathcal{B} -coordinates. Then P is invertible and P^{-1} is the change of coordinates matrix from \mathcal{B} -coordinates to \mathcal{C} -coordinates.

<u>Proof of Theorem 4.4.2</u>: To see that P^{-1} is the change of coordinates matrix from \mathcal{B} -coordinates to \mathcal{C} -coordinates, note that

$$P^{-1}[\mathbf{x}]_{\mathcal{B}} = P^{-1}(P[\mathbf{x}]_{\mathcal{C}}) = (P^{-1}P)[\mathbf{x}]_{\mathcal{C}} = I[\mathbf{x}]_{\mathcal{C}} = [\mathbf{x}]_{\mathcal{C}}$$

Example: Let $S = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right\}$ be the standard basis for M(2,2), and let $\mathcal{B} = \left\{ \begin{bmatrix} 1 & 2 \\ 3 & 1 \end{bmatrix}, \begin{bmatrix} -1 & 0 \\ -1 & 2 \end{bmatrix}, \begin{bmatrix} 3 & 2 \\ 8 & -3 \end{bmatrix}, \begin{bmatrix} -1 & 4 \\ 1 & 7 \end{bmatrix} \right\}$. Find the change of coordinates matrix Q from \mathcal{B} -coordinates to \mathcal{S} -coordinates, and find the change of coordinates matrix P from \mathcal{S} -coordinates to \mathcal{B} -coordinates.

The change of coordinates matrix Q from \mathcal{B} -coordinates to \mathcal{S} -coordinates is

$$\left[\begin{array}{ccc} \left[\begin{array}{ccc} 1 & 2 \\ 3 & 1 \end{array}\right]_{\mathcal{S}} & \left[\begin{array}{ccc} -1 & 0 \\ -1 & 2 \end{array}\right]_{\mathcal{S}} & \left[\begin{array}{ccc} 3 & 2 \\ 8 & -3 \end{array}\right]_{\mathcal{S}} & \left[\begin{array}{ccc} -1 & 4 \\ 1 & 7 \end{array}\right]_{\mathcal{S}} \right]$$

But we can find these coordinates without any calculations:

$$\begin{bmatrix} 1 & 2 \\ 3 & 1 \end{bmatrix} = 1 \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + 2 \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + 3 \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + 1 \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$
$$\begin{bmatrix} -1 & 0 \\ -1 & 2 \\ 3 & 2 \\ 8 & -3 \end{bmatrix} = -1 \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + 0 \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} - 1 \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + 2 \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$
$$\begin{bmatrix} 3 & 2 \\ 8 & -3 \\ -1 & 4 \\ 1 & 7 \end{bmatrix} = 3 \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + 2 \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + 8 \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} - 3 \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$
$$= -1 \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + 4 \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + 1 \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + 7 \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

so

$$\begin{bmatrix} 1 & 2 \\ 3 & 1 \end{bmatrix}_{\mathcal{S}} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \end{bmatrix} \qquad \begin{bmatrix} -1 & 0 \\ -1 & 2 \end{bmatrix}_{\mathcal{S}} = \begin{bmatrix} -1 \\ 0 \\ -1 \\ 2 \end{bmatrix}$$
$$\begin{bmatrix} 3 & 2 \\ 8 & -3 \end{bmatrix}_{\mathcal{S}} = \begin{bmatrix} 3 \\ 2 \\ 8 \\ -3 \end{bmatrix} \quad \begin{bmatrix} -1 & 4 \\ 1 & 7 \end{bmatrix}_{\mathcal{S}} = \begin{bmatrix} 4 \\ 1 \\ 7 \end{bmatrix}$$

and so we see that

$$Q = \begin{bmatrix} 1 & -1 & 3 & -1 \\ 2 & 0 & 2 & 4 \\ 3 & -1 & 8 & 1 \\ 1 & 2 & -3 & 7 \end{bmatrix}$$

To find the change of coordinates matrix P from S-coordinates to B-coordinates, we use Theorem 4.4.2, which tells us that $P = Q^{-1}$, and then we use the matrix inverse algorithm to find Q^{-1} :

Inverse algorithm to find
$$Q$$
:
$$\begin{bmatrix} 1 & -1 & 3 & -1 & 1 & 0 & 0 & 0 \\ 2 & 0 & 2 & 4 & 0 & 1 & 0 & 0 \\ 3 & -1 & 8 & 1 & 0 & 0 & 1 & 0 \\ 1 & 2 & -3 & 7 & 0 & 0 & 0 & 1 \end{bmatrix} R_2 - 2R_1$$

$$R_3 - 3R_1$$

$$R_4 - R_1$$

$$\begin{bmatrix} 1 & -1 & 3 & -1 & 1 & 0 & 0 & 0 \\ 0 & 2 & -4 & 6 & -2 & 1 & 0 & 0 \\ 0 & 2 & -1 & 4 & -3 & 0 & 1 & 0 \\ 0 & 3 & -6 & 8 & -1 & 0 & 0 & 1 \end{bmatrix} (1/2)R_2$$

$$\begin{bmatrix} 1 & -1 & 3 & -1 & 1 & 0 & 0 & 0 \\ 0 & 3 & -6 & 8 & -1 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & -1 & 3 & -1 & 1 & 0 & 0 & 0 \\ 0 & 1 & -2 & 3 & -1 & 1/2 & 0 & 0 \\ 0 & 2 & -1 & 4 & -3 & 0 & 1 & 0 \\ 0 & 3 & -6 & 8 & -1 & 0 & 0 & 1 \end{bmatrix} R_3 - 2R_2$$

$$R_4 - 3R_2$$

$$\sim \begin{bmatrix} 1 & -1 & 3 & -1 & 1 & 0 & 0 & 0 \\ 0 & 1 & -2 & 3 & -1 & 1/2 & 0 & 0 \\ 0 & 0 & 3 & -2 & -1 & -1 & 1 & 0 \\ 0 & 0 & 0 & -1 & 2 & -3/2 & 0 & 1 \end{bmatrix} (-1)R_4$$

$$\sim \begin{bmatrix} 1 & -1 & 3 & -1 & 1 & 0 & 0 & 0 \\ 0 & 1 & -2 & 3 & -1 & 1/2 & 0 & 0 \\ 0 & 0 & 3 & -2 & -1 & -1 & 1 & 0 \\ 0 & 0 & 3 & -2 & -1 & -1 & 1 & 0 \\ 0 & 0 & 0 & 1 & -2 & 3/2 & 0 & -1 \end{bmatrix} R_1 + R_4$$

$$\sim \begin{bmatrix} 1 & -1 & 3 & 0 & -1 & 3/2 & 0 & -1 \\ 0 & 1 & -2 & 0 & 5 & -4 & 0 & 3 \\ 0 & 0 & 3 & 0 & -5 & 2 & 1 & -2 \\ 0 & 0 & 0 & 1 & -2 & 3/2 & 0 & -1 \end{bmatrix} (1/3)R_3$$

$$\sim \begin{bmatrix} 1 & -1 & 3 & 0 & -1 & 3/2 & 0 & -1 \\ 0 & 1 & -2 & 0 & 5 & -4 & 0 & 3 \\ 0 & 0 & 0 & 1 & -2 & 3/2 & 0 & -1 \end{bmatrix} R_1 - 3R_3$$

$$\sim \begin{bmatrix} 1 & -1 & 3 & 0 & -1 & 3/2 & 0 & -1 \\ 0 & 1 & -2 & 0 & 5 & -4 & 0 & 3 \\ 0 & 0 & 1 & 0 & 5/3 & 2/3 & 1/3 & -2/3 \\ 0 & 0 & 0 & 1 & -2 & 3/2 & 0 & -1 \end{bmatrix} R_1 + R_2$$

$$\sim \begin{bmatrix} 1 & -1 & 0 & 0 & 4 & -1/2 & -1 & 1 \\ 0 & 1 & 0 & 0 & 5/3 & -8/3 & 2/3 & 5/3 \\ 0 & 0 & 1 & 0 & -2 & 3/2 & 0 & -1 \end{bmatrix}$$

$$\sim \begin{bmatrix} 1 & 0 & 0 & 0 & 17/3 & -19/6 & -1/3 & 8/3 \\ 0 & 1 & 0 & 0 & 5/3 & -8/3 & 2/3 & 5/3 \\ 0 & 0 & 1 & 0 & -5/3 & 2/3 & 1/3 & -2/3 \\ 0 & 0 & 0 & 1 & -2 & 3/2 & 0 & -1 \end{bmatrix}$$

And so we see that
$$P=Q^{-1}=\left[egin{array}{cccc} 17/3 & -19/6 & -1/3 & 8/3 \\ 5/3 & -8/3 & 2/3 & 5/3 \\ -5/3 & 2/3 & 1/3 & -2/3 \\ -2 & 3/2 & 0 & -1 \end{array}
ight]$$