Lecture 3k

Linear Mappings over C

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<u>Definition</u>: If \mathbb{V} and \mathbb{W} are vector spaces over the complex numbers, then a mapping $L: \mathbb{V} \to \mathbb{W}$ is a **linear mapping** if for any $\alpha \in \mathbb{C}$ and $\mathbf{v}_1, \mathbf{v}_2 \in \mathbb{V}$ we have

$$L(\alpha \mathbf{v}_1 + \mathbf{v}_2) = \alpha L(\mathbf{v}_1) + L(\mathbf{v}_2)$$

Example: The mapping $L: \mathbb{C}^4 \to \mathbb{C}^2$ defined by $L(z_1, z_2, z_3, z_4) = (2z_1 + 3z_2, 2iz_3 + 3iz_4)$ is a linear mapping. We prove this as follows:

$$\begin{array}{ll} L(\alpha\vec{z}+\vec{w}) &= L(\alpha z_1+w_1,\alpha z_2+w_2,\alpha z_3+w_3,\alpha z_4+w_4) \\ &= (2(\alpha z_1+w_1)+3(\alpha z_2+w_2),2i(\alpha z_3+w_3)+3i(\alpha z_4+w_4)) \\ &= (2\alpha z_1+2w_1+3\alpha z_2+3w_2,2i\alpha z_3+2iw_3+3i\alpha z_4+3iw_4) \\ &= (2\alpha z_1+3\alpha z_2,2i\alpha z_3+3i\alpha z_4)+(2w_1+3w_2,2iw_3+3iw_4) \\ &= \alpha(2z_1+3z_2,2iz_3+3iz_4)+(2w_1+3w_2,2iw_3+3iw_4) \\ &= \alpha L(\vec{z})+L(\vec{w}) \end{array}$$

Example: The mapping $M: \mathbb{C}^1 \to \mathbb{C}^1$ defined by $M(z) = \overline{z}$ is not a linear mapping, as it does not preserve scalar multiplication. For example, if we let $\alpha = 1 - 3i$, $\mathbf{v}_1 = 2 + 4i$, and $\mathbf{v}_2 = 0$, then we see that $M(\alpha \mathbf{v}_1 + \mathbf{v}_2) = M((1 - 3i)(2 + 4i) + 0) = M(2 + 4i - 6i - 12i^2) = M(14 - 2i) = 14 + 2i$. But $\alpha M(\mathbf{v}_1) + M(\mathbf{v}_2) = (1 - 3i)M(2 + 4i) + M(0) = (1 - 3i)(2 - 4i) + 0 = 2 - 4i - 6i + 12i^2 = -10 - 10i$. And so we have that $M(\alpha \mathbf{v}_1 + \mathbf{v}_2) \neq \alpha M(\mathbf{v}_1) + M(\mathbf{v}_2)$.

As in \mathbb{R}^n , we find that every linear mapping in \mathbb{C}^n can be thought of as a matrix mapping.

Example:
$$L(z_1, z_2, z_3, z_4) = (2z_1 + 3z_2, 2iz_3 + 3iz_4) = \begin{bmatrix} 2 & 3 & 0 & 0 \\ 0 & 0 & 2i & 3i \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ z_3 \\ z_4 \end{bmatrix}$$
.

In general, we know that if $\vec{z} \in \mathbb{C}^n$, then we can write

$$\vec{z} = z_1 \vec{e}_1 + z_2 \vec{e}_2 + \dots + z_n \vec{e}_n$$

where $\vec{e_i}$ are the same as in \mathbb{R}^n . (Remember, every real number is a complex number, so every real vector is a complex vector!) And this means we can write

$$L(\vec{z}) = L(z_1\vec{e}_1 + z_2\vec{e}_2 + \dots + z_n\vec{e}_n)$$

$$= z_1L(\vec{e}_1) + z_2L(\vec{e}_2) + \dots + z_nL(\vec{e}_n)$$

$$= \begin{bmatrix} L(\vec{e}_1) & L(\vec{e}_2) & \dots & L(\vec{e}_n) \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

So, just as before, if we want to find the standard matrix [L] for a linear mapping L, we see that

$$[L] = \begin{bmatrix} L(\vec{e}_1) & L(\vec{e}_2) & \cdots & L(\vec{e}_n) \end{bmatrix}$$

Example: Find the standard matrix for the linear mapping $L: \mathbb{C}^3 \to \mathbb{C}^3$ defined by $L(z_1, z_2, z_3) = (z_1 + (1 - 3i)z_3, 4iz_2, 2z_1 + (1 - 5i)z_2)$.

First, we compute the following:

$$L(\vec{e}_1) = L(1,0,0) = (1 + (1-3i)(0), 4i(0), 2(1) + (1-5i)(0)) = (1,0,2).$$

$$L(\vec{e}_2) = L(0,1,0) = (0 + (1-3i)(0), 4i(1), 2(0) + (1-5i)(1)) = (0,4i,1-5i).$$

$$L(\vec{e}_3) = L(0,0,1) = (0 + (1-3i)(1), 4i(0), 2(0) + (1-5i)(0)) = (1-3i,0,0).$$

And this means that
$$[L] = \begin{bmatrix} 1 & 0 & 1-3i \\ 0 & 4i & 0 \\ 2 & 1-5i & 0 \end{bmatrix}$$
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