

Name _____

Author's Purpose

to entertain

to inform

to persuade

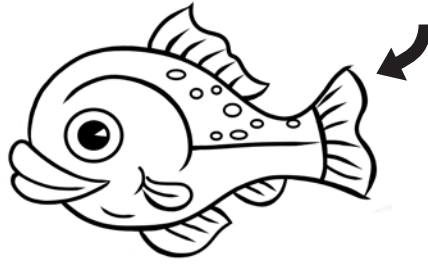
Animal Costumes • Level D • 1



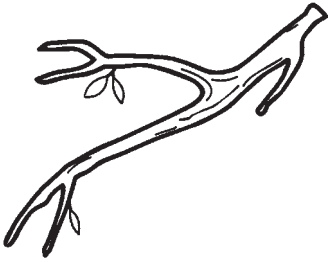
Skill: Author's Purpose

Instructions: Have students choose and circle the author's purpose. Then, have students write and draw examples that show the author's purpose from the story in the spaces provided.

Name _____



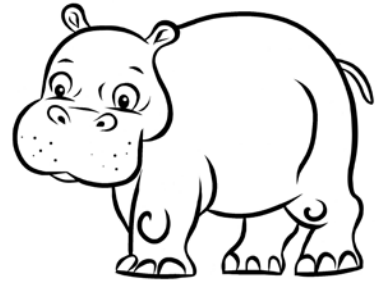
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st ck



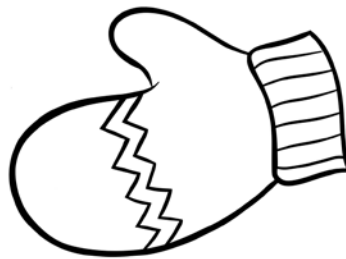
ch ps



h ppo



l zard



m tten



p gs

Instructions: Have students add the short vowel *i* to each word. Then, have students read the words to a partner.

Name _____



- ① Animals can wear costumes.
- ② A dog can wear butterfly wings.
- ③ A goat can wear a princess crown.
- ④ A cat can wear a cowboy hat.
- ⑤ A rabbit can wear a nurse hat.
- ⑥ A dog can wear a hot dog bun.

My Sentence:

Instructions: Have students underline the subject in each sentence. Then, have students write a sentence of their own and circle the subject.