

Name \_\_\_\_\_ Date \_\_\_\_\_

1. Where does this story mostly take place?
  - Ⓐ at a toy store
  - Ⓑ at a baseball field
  - Ⓒ in a supermarket
2. What is Maria's problem in the story?
  - Ⓐ The party and the game are on the same day.
  - Ⓑ The coach doesn't let Maria join the team.
  - Ⓒ Maria's family can't come to the game.
3. How does Maria feel when her family comes to the game?
  - Ⓐ happy
  - Ⓑ angry
  - Ⓒ sad
4. Which event happens last?
  - Ⓐ Maria plays catch with her brother.
  - Ⓑ Amos brings Maria cake and a balloon.
  - Ⓒ Amos gives Maria a note.
5. What is a **mitt**?
  - Ⓐ a hat
  - Ⓑ a shirt
  - Ⓒ a glove
6. **Extended Response:** Ask the student to think of a time when there were two things he or she wanted to do but could do only one. Have the student explain what he or she decided to do and why.

**Instructions:** Sit next to the student and read the first question as you run your finger under the words. Ask the student to wait to answer until you have read all the choices. Repeat them if necessary. Have the student choose the best answer. Repeat with the remaining questions.

## Quick Check Answer Sheet

## Maria Joins the Team

*Main Comprehension Skill: Story Elements: Identify Characters and Setting*

1. Ⓑ *Story Elements*
2. Ⓐ *Problem and Solution*
3. Ⓐ *Analyze Character*
4. Ⓑ *Sequence Events*
5. Ⓒ *Vocabulary*
6. Answers will vary but should include a valid example of having to choose between two activities and the reasons behind the choice.

**Instructions:** Sit next to the student and read the first question as you run your finger under the words. Ask the student to wait to answer until you have read all the choices. Repeat them if necessary. Have the student choose the best answer. Repeat with the remaining questions.