

Name _____

Reality	Fantasy

GROUNDHOG GOES OUTSIDE • LEVEL G • 1



SKILL: REALITY AND FANTASY



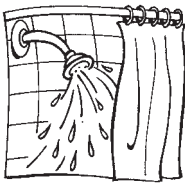
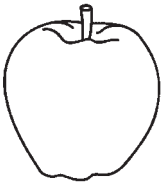
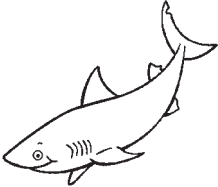
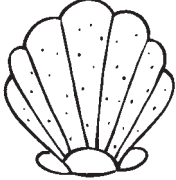
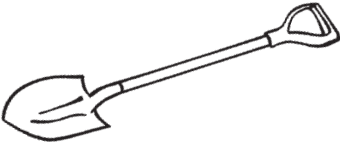

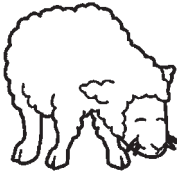
Instructions: In the column on the left, have students write or draw one example of reality in *Groundhog Goes Outside*. In the column on the right, have them write or draw one example of fantasy in the story.

Name _____

sh



GROUNDHOG GOES OUTSIDE • LEVEL G • 2

SKILL: CONSONANT sh DIGRAPH

Instructions: Have students cut out the pictures and glue the images that begin with the consonant digraph *sh* in the boxes above. Then have students write the letters *sh* in each box.

Name _____

① Why did Gus the groundhog go outside

② What should Gus do

③ Gus was happy to be a star

④ Where did the groundhog lose his shadow

⑤ Everyone cheered for Gus



GROUNDHOG GOES OUTSIDE • LEVEL G • 3

My Sentence:

SKILL: QUESTION MARKS

Instructions: Read the sentences aloud with students. Have students add a question mark to the sentences that are questions and circle the question word. Then have them write their own question about the story on the lines provided.