

The UVM Register Layer Introduction and Experiences

Steve Holloway – Senior Verification Engineer
Dialog Semiconductor

Overview



- Register Model Requirements
- UVM Register Layer
- Creating the Register Model
- Register Modeling Recipes
- Conclusions

Register Model Requirements

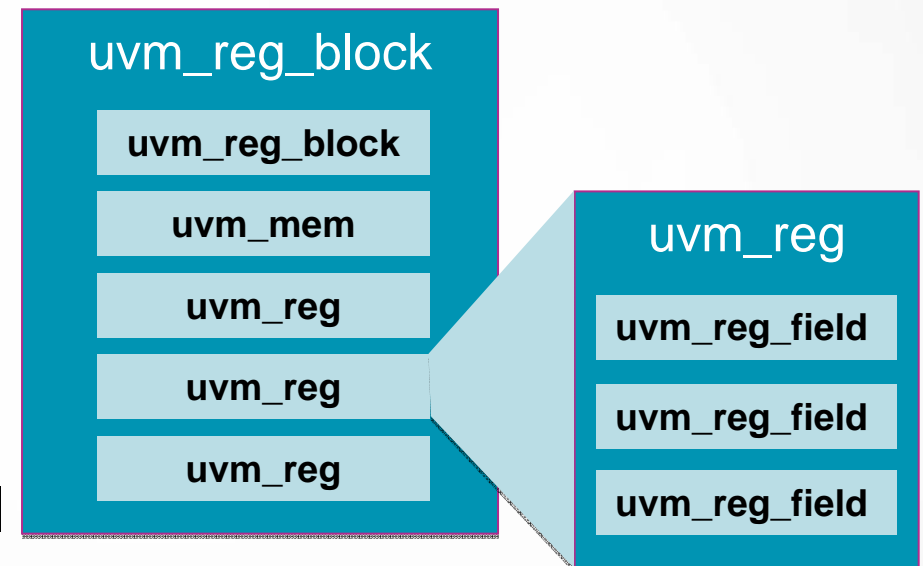


- *A **standard** modeling approach*
 - Previous use of internal register models and OVM_RGM
 - Transition to UVM within Dialog
- *Distributed register blocks*
 - Register block per IP
 - Access & update on a per-field basis
- *Non-standard "quirky" registers – e.g.*
 - Locking - dependent on bus master
 - "Snapshot" - coherency between registers
 - Interrupt / event generation
- *Passive update of register model*
 - Re-use in other (directed) environments
- *Automated generation*

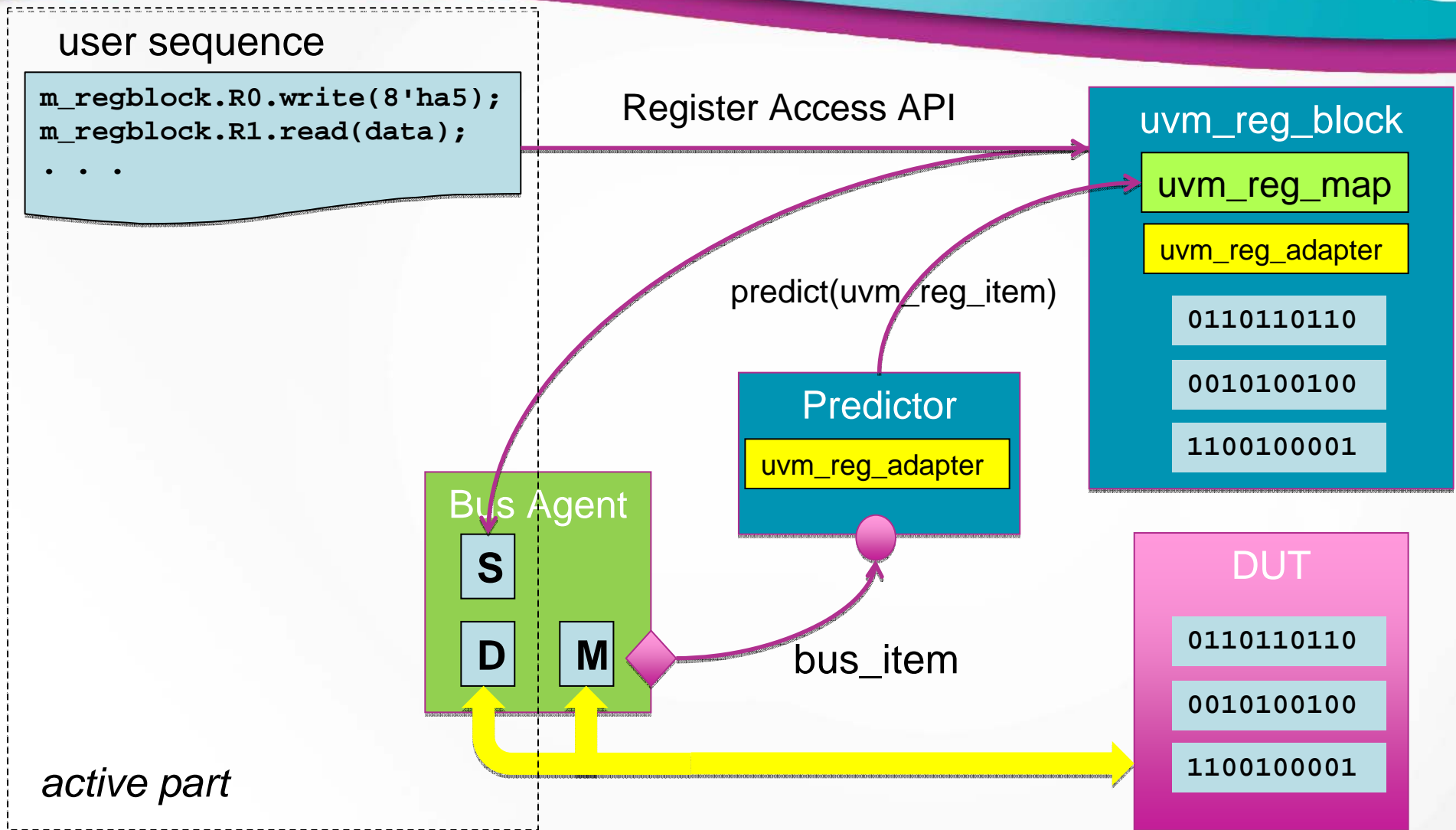
UVM Register Layer (UVM_REG)



- Abstract model for registers and memories in DUT
 - Maintains a "mirror" of the DUT registers
- Hierarchy analogous to DUT:
 - Register Block
 - Register File
 - Memory
 - Register
 - Field
- Standardised register access API
 - Address-independent instance/string names
- Address maps
 - model access via a specific interface / bus master



Register Model Components



Register Access API



write()

- Generate a physical write to the DUT register

read()

- Generate a physical read from the DUT register

set()

- Set the *desired* value of the register in the model

get()

- Get the *desired* value of the register from the model

update()

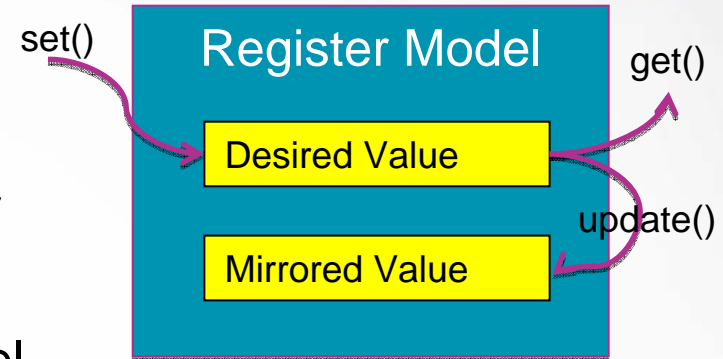
- Update the DUT with the desired value in the model

mirror()

- Read the DUT register and check / update the model value

predict()

- Set the value of the register in the model



Creating the Register Model



Register
Specification



```
class SYS_CTRL_0 extends uvm_reg;

    rand uvm_reg_field SYS_CONF0;
    rand uvm_reg_field SYS_CONF1;
    rand uvm_reg_field SYS_STATUS0;

    virtual function void build();
        SYS_CONF0 = uvm_reg_field::type_id::create("SYS_CONF0");
        SYS_CONF0.configure (this, 1, 0, "RW", 0, 1'h0, 1, 1, 1);

        . . .

    endfunction

    function new(string name = "SYS_CTRL_0");
        super.new(name,16,build_coverage(UVM_NO_COVERAGE));
    endfunction

    `uvm_object_utils(SYS_CTRL_0)

endclass: SYS_CTRL_0
```

field configuration

```
function void configure(uvm_reg      parent,
                        int unsigned size,
                        int unsigned lsb_pos,
                        string        access,
                        bit           volatile,
                        uvm_reg_data_t reset,
                        bit           has_reset,
                        bit           is_rand,
                        bit individually_accessible)
```

hierarchical
build() of
regmodel

Handling "Quirky" Registers



- UVM_REG gives simple model for "free"
 - "Dumb" storage subject to 1 of 25 pre-defined access policies:
 - {"RW", "RC", "RS", "WRC", . . .}
 - Most of our registers are more *quirky* than this
- More complex behaviour is handled by callbacks
 - Pre-defined "hook" methods called during model update
 - pre_read()
 - post_read()
 - pre_write()
 - post_write()
 - post_predict()
- Using "passive" prediction, important to use *post_predict()* hook

Simple Callback – "Control" field



- Set

Write

0	1
---	---

 →

0	1
---	---

- Clear

Write

1	0
---	---

 →

0	0
---	---

After predictor
has observed
R/W

value before
predict()

value to be
set after
predict()

UVM_PREDICT_READ
UVM_PREDICT_WRITE
UVM_PREDICT_DIRECT

```
class control_reg_field_cbs extends uvm_reg_cbs;
```

```
virtual function void post_predict(input uvm_reg_field fld,  
                                  input uvm_reg_data_t previous,  
                                  inout uvm_reg_data_t value,  
                                  input uvm_predict_e kind,  
                                  input uvm_path_e path,  
                                  input uvm_reg_map map);
```

```
    if (kind == UVM_PREDICT_WRITE)  
        value = (value == 2'b01) ? 2'b01 :  
                (value == 2'b10) ? 2'b00 : previous;
```

```
endfunction
```

```
endclass: control_reg_field_cbs
```

Callback for Locking Behaviour



```
class lock_reg_field_cbs extends uvm_reg_cbs;
```

```
string m_lock_name;
```

Locking field
name in
constructor

```
`uvm_object_utils(lock_reg_field_cbs)
```

```
function new(string name = "lock_reg_field_cbs", string lock_name = "");
```

```
    super.new(name);
```

```
    m_lock_name = lock_name;
```

```
endfunction: new
```

```
virtual function void post_predict(. . .);
```

```
    . . .
```

```
    if (kind == UVM_PREDICT_WRITE) begin
```

```
        map.get_fields(fields);
```

```
        foreach(fields[i])
```

```
            if (fields[i].get_name() == m_lock_name)
```

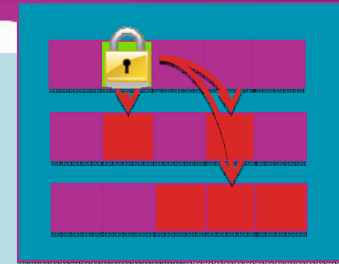
```
                if (fields[i].get())
```

```
                    value = previous;
```

```
endfunction: post_predict
```

Extract the lock
field from map

If locked, revert
to previous



Modeling Status Registers



- RTC Counter Field declared as "RO"



```
task my_scoreboard::update_rtc_count;  
  int unsigned cnt = 0;  
  
  forever begin  
    @(timer_event_e);  
    void'(m_regmodel.SYS_RTC_COUNT.predict(cnt++));  
  end  
  
endtask: update_rtc_count
```

Does not
use access
policy "RO"

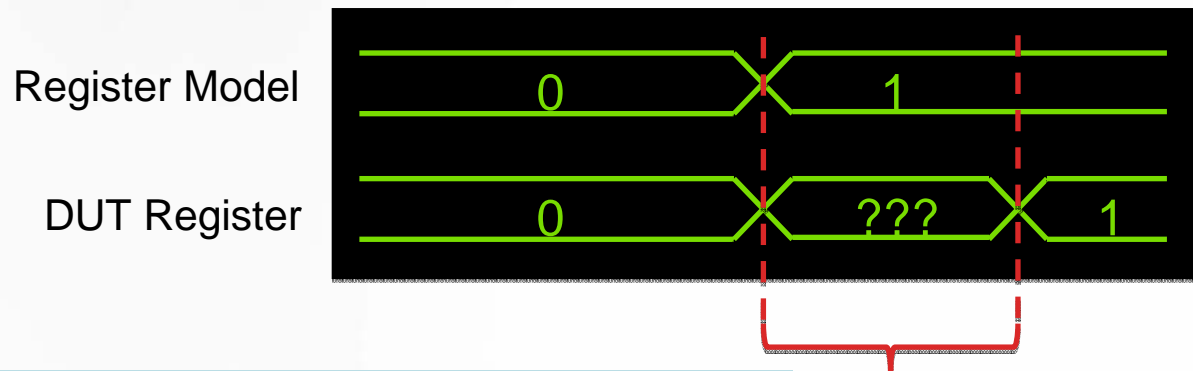
Possible to use
access policy &
callbacks

```
reg.predict(value, .kind(UVM_PREDICT_WRITE));  
reg.predict(value, .kind(UVM_PREDICT_READ));
```

Handling DUT Uncertainty



- Sometimes we don't know exactly when a DUT register will change



```
task my_scoreboard::uncertainty_window;
  forever begin
    @(window_start_e);
    my_fld.set_compare(UVM_NO_CHECK);
    @(window_end_e);
    my_fld.set_compare(UVM_CHECK);
  end
endtask: uncertainty_window
```

```
class my_reg_field extends uvm_reg_field;

function void do_predict(. . .);
  super.do_predict(rw, kind, be);
  if (kind == UVM_PREDICT_READ)
    if (get_compare() != UVM_NO_CHECK)
      value = previous;
endfunction: do_predict

endclass: my_reg_field
```

Don't update if
comparison is
disabled

Using Extension Information



- Additional information can be attached to register access via "extension" object.

```
uvm_reg my_reg;  
my_bus_info extra_info = new();  
m_regmodel.get_reg_by_name("SYS_CTRL_0");  
extra_info.master_id = HOST;  
my_reg.write(status, data, .parent(this), .extension(extra_info));
```

Sending
master_id with
write()

- Adapter needs to use get_item() to access extension info

```
virtual function uvm_sequence_item reg2bus(const ref uvm_reg_bus_op rw);  
  my_bus_info      extra_info;  
  uvm_reg_item item = get_item();  
  
  $cast(extra_info, item.extension);  
  
  bus_trans.addr      = rw.addr;  
  bus_trans.data       = rw.data;  
  bus_trans.master_id = extra_info.master_id;  
  
  return bus_trans;  
Endfunction: reg2bus
```

uvm_addr_map
calls set_item()

extension is a
uvm_object

Synchronising to Register Access



```
class trigger_reg_field_cbs extends uvm_reg_cbs;
    . . .
    virtual function void post_predict(. . .);
        uvm_event access_event;
        if (kind == UVM_PREDICT_WRITE) begin
            if (value != previous) begin
                access_event = uvm_event_pool::get_global($psprintf("%s_WRITE", fld.get_name()));
                access_event.trigger();
            end
        end
    endfunction
endclass: trigger_reg_field_cbs
```

Synchronise
across env with
uvm_event_pool

```
task my_scoreboard::model_timer();

    uvm_event ev_timer_start = uvm_event_pool::get_global("TIMER_START_WRITE");

    ev_timer_start.wait_trigger();

    . . .
endtask: model_timer
```

Conclusions



- Register Modeling Standard is key to UVM
 - Inconsistent approach with OVM
 - UVM_REG has all features necessary
- UVM 1.1 issues
 - No support for passive compare & update (Mantis #3540)
 - ~20 bug fixes in UVM-1.1a
- Callbacks have to be used for "quirky" registers
 - VMM concept adopted by UVM
 - Can become complex if "layering" behaviours
- Good examples & boilerplate at <http://www.verifacationacademy.com>



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Questions ?