**Final Variables:** Once a variable is assigned a value, it cannot be changed.

final int myNumber = 10;

// myNumber cannot be reassigned.

**Final Methods:** A method cannot be overridden by subclasses.

class Parent {

public final void display() {

System.out.println("This cannot be overridden");

}

}

**Final Classes:** A class cannot be subclassed.

final class MyFinalClass {

// This class cannot be extended.

}

In essence, the final keyword is a great way to create immutable entities in your code, ensuring stability and predictability.