Rohil Bansal

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WORK EXPERIENCE

Intern - Generative AI & NLP | Publiq Studio

July 2024 - Present

Remote

- Spearheaded the development and optimization of **bulk listing modules**, enhancing efficiency by 22%.
- Executed live testing and data validation, ensuring robust performance and accuracy.
- Collaborated with cross-functional teams, contributing to multiple project phases and integrating diverse technologies.

SKILLS

Machine Learning Tools: PyTorch, Transformers, OpenCV, Langchain, MLflow, Databricks Programming Languages: Python (Advanced), C++ (Basic), MySQL (Proficient), Bash Other Technical Skills: Docker, Git, Github Actions, Streamlit, Django, Fast API

COURSEWORK

Object-Oriented Programming, Data Structures and Algorithms, Operating Systems, Machine Learning, Data Mining and Warehousing, Data Analytics, Probability and Statistics, Cloud Computing, Computer Vision

EDUCATION

Dr. B.R. Ambedkar National Institute of Technology, Jalandhar | Bachelor of Technology in Computer Science 2021-25

PROJECTS

Chess Game and Bot from Scratch | Python, Pygame, OOPS, MLflow | Github

- **AI Development**: Engineered a fully functional chess game with advanced AI capabilities using object-oriented programming principles and Monte Carlo Tree Search.
- **Performance Enhancement & Monitoring**: Improved decision-making accuracy, achieving a gameplay level rating of 1480, and tracked AI performance with MLflow, ensuring continuous improvement and seamless integration.

Legal Ally Chat Bot | Langgraph, AzureOpenAI, Pinecone, Adaptive RAG, Streamlit, Huggingface | Huggingface | App

- **Chatbot Development**: Developed an advanced chatbot using Langgraph and Pinecone, optimizing retrieval. Implemented proper input-output safety guardrails, output quality checks, as well as web search for optimal experience.
- **Performance Optimization**: Enhanced response speed by more than 15% by optimizing for document relevance, delivering quicker and more accurate interactions.
- **User Experience**: Implemented chat visualization within Streamlit, and deployed it on Huggingface Spaces, ensuring a secure and interactive user interface.

Pix2Pix Photo Colorizer | Python, Pytorch, OpenCV, Huggingface, Mlflow, Boto3 (AWS), Airflow | Huggingface | App

- **Model Training**: Built and trained a Pix2Pix GAN model on the ImageNet-1k dataset, achieving superior realistic colorization results. Reduced the training time by 12% optimizing batch streaming.
- **Continuous Deployment**: Implemented an Airflow pipeline for automating model retraining pipeline. and deployment, with performance tracking facilitated by MLflow. Deployed the app using Huggingface spaces.

Semi-dense Monocular Visual SLAM | Python, OpenCV, Computer Vision, g2o, Open3d | Github | Paper Link

- Implementation: Developed a Direct monocular visual SLAM algorithm using OpenCV and g2o
- **Visualization**: Utilized Open3d for visualizing results.

Enhanced understanding of Computer Vision and 3D reconstruction systems. Showed good proficiency in implementing deep learning research papers, as well as understanding core machine learning concepts.