Solomon Emetonjo

Frontend Engineer

Lagos - Nigeria

solomonemetonjo@gmail.com | +2348182590878

realrufans.vercel.app | linkedin.com/in/realrufans | github.com/realrufans

Education

Scrimba.com
Frontend Developer Career Path
Completed: September 2021

Moshood Abiola Polytechnic - Abeokuta, Ogun State Nigeria
Higher National Diploma: Computer Engineering
Completed: March 2020

Experiences

MyDappr: *Frontend Engineer*   *02/2020 – present*

Coinsino (coming soon)

- Implemented Next.js to build an SEO-friendly user interface that improved the search engine exposure of the application by 50%.
- Collaborated with the backend development team to ensure that the user interface communicated effectively with the blockchain network.
- Debugged and fixed issues or bugs that arose in the user interface throughout the development cycle, improving its stability by 85%.
- Tested the user interface to ensure it was fully functional and met the project's requirements.
- Mobile-first design was prioritized in interface development to ensure optimal user experience on mobile devices.

 Stack: Nextjs, Etherjs, Tailwindcss.

Telostask

- Contributed to the development of the frontend using React.js and Tailwind CSS, resulting in a more than 50% increase in the speed of development.
- Developed the website's design and user experience using modern frontend technologies.
- Experienced an increase in website usage after launching the revamped version, likely due to the improved design and user experience.
- **Stack:** Reactjs, styled components.

MyDappr Landing Page

- Developed Mydappr's landing page using HTML, CSS, and JavaScript
- Implemented responsive design techniques to ensure optimal display on various devices and screen sizes
- Tested and debugged code to ensure compatibility with multiple browsers
- Continuously updated and refined page based on team feedback and analytics.

Stack: Html, CSS, javascript

Side projects

[*Discord-clone*](): Created a functional chat application, inspired by Discord, using React.js, Styled Components, and Firebase for the backend. This side project allowed me to gain experience with these tools and build a functional app.

Source code*: https://github.com/realrufans/discord-clone*

Stack: Reactjs, TailwindCss

[*PacMan*](): A Pac-Man clone is a project built using HTML, CSS, and JavaScript. It is a re-creation of the classic arcade game Pac-Man, developed during my early stages of learning these technologies on the Scrimba platform.

Stack: Html, CSS, Javascript