Jason Chong

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EDUCATION

Stony Brook University

Long Island, NY

Bachelor of Science in Computer Science, GPA: 3.87/4.0

Aug 2020 - May 2024

- Selected Coursework: Cloud Computing, Operating Systems, System Fundamentals II, Natural Language Processing, Analysis of Algorithms, Computer Networking
- Dean's List

TECHNICAL SKILLS

Languages: Rust, Go, Java, Typescript, Javascript, Python, C, SQL, HTML, CSS, Smithy IDL

Frameworks and Technologies: AWS, Express, Node, Spring Boot, Elasticsearch, MongoDB, NGINX, AWS Lambda, DynamoDB, Opensearch, AWS SNS, AWS SQS, Bootstrap, Dagger, DigitalOcean, UpCloud, AWS EC2, Redis, Axum, AWS SES, Docker, MicroK8s, RabbitMQ

Developer Tools: Git, CircleCI, VS Code, IntelliJ, Vim, Linux, Google Colab, Bazel, VirtualBox, Postman, Insomnia, Ngrok, GitHub, GitLab

Libraries: AWS SDK, AWS CDK, React, Jest, Mockito, PyTorch

EXPERIENCE

Amazon.com, Inc.

Software Development Engineer Intern

May 2023 – Aug 2023

Seattle, WA

- Developed a rule engine notification service with Elasticsearch, AWS Lambda, DynamoDB, SQS, SNS, and Java for monitoring all Seller Wallet disbursements, reducing 100% of manual on-call work across 3 different departments by automatically receiving real-time notifications for disbursements
 - Implemented an interactive, user-friendly frontend with **React** and **TypeScript** for Bizops and Sales/Marketing teams, allowing an ergonomic way for users to create rules for monitoring **1000+** Seller Wallet disbursements
 - Created and documented a 4000+ line codebase for the entire application using Dagger DI, Jest, Mockito, AWS CDK, and internal CI/CD pipeline tools to automate deployments and ensure simple maintainability for future maintainers
 - Held weekly meetings with stakeholders and product managers for 30 minutes per week to discuss the status of the product and ensure essential product goals are being satisfied

Technology Intern

June 2022 - August 2022

Manhattan, NY

Global Infrastructure Partners, LLC

- Integrated **OAuth 2.0** authentication/authorization and request logging for internal access control with **Spring Boot**, **Okta**, and **Java**, reducing **hours** of bug fixing from permission errors and preventing sensitive data from being exposed
- Developed a Preqin Investor Dataloader Service to load 10000+ investor data into a Microsoft SQL Server database with Java, Spring, SQL, and Preqin API, reducing days of manual work to minutes for Business Intelligence teams to create and analyze data graphs
- Utilized Java, Spring, SQL, and JPMorgan API to create a JPMorgan Dataloader service to load 100+ investor and legal entity data into a Microsoft SQL Server database, transforming the data into a spreadsheet for accountant and finance teams to analyze, decreasing hours of manual inputting work to 20 minutes of automation work

Projects

HoYoLINK | Rust, Go, React, Typescript, Python, Lambda, Docker

- Designed a Discord Bot with two other team members to provide service to a userbase of **3000**+ Discord users for easily accessing their account statistics for MiHoYo games
- Devised a Youtube notification service with Rust, axum, and PubSubHubBub protocol for Discord servers to receive real-time video upload notifications in their Discord server

$TicTacToe Game Server \mid C$

• Engineered a multi-threaded architecture using **POSIX threads** and **socket programming** to efficiently handle multiple client requests concurrently, ensuring optimal performance and responsiveness of the game server

Google Docs Clone | MongoDB, Express, React, Node, Elasticsearch, NGINX

- Built a Google Docs Clone with the MERN stack, Elasticsearch, and NGINX, using a distributed systems architecture
 to maintain a low tail latency of 15 ms at 1000 requests per second
- Implemented real-time shared documents with CRDT frameworks like Yjs and Server-Sent Events for easy-to-use, user-friendly collaborative editing