Cole Reardon

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EDUCATION

Northeastern University, Khoury College of Computer Sciences

Boston, MA

Bachelor of Science in Computer Science and Business Administration

September 2019 - May 2023

Awards and Activities Dean's List, Student Conduct Board, Code4Community Jumpstart

Relevant Coursework Fundamentals of Software Engineering, Information Visualization, Computer Graphics,
Database Design, Computer Systems, Algorithms and Data, Object Oriented Design, Discrete
Structures

Work Experience

RECUR Boston, MA

Frontend Engineer

January 2022 - July 2022

- Actualized UI designs by fabricating 30+ React components to build 4 websites for a streamlined user experience.
- Standardized and refactored dozens of existing components to increase developer efficiency by over 150%.
- Created a real-time sale countdown via interfacing with internal APIs to maximize customer attention.
- Unit-tested components using Jest to eliminate and prevent over 10 existing bugs and avoid website downtime.

Fidelity Investments

Boston, MA

Systems Engineer

January 2021 - July 2021

- Saved business units at least 3 hours per presentation by developing a data visualization generator with Java.
- Reduced phone-based client transactions by 2 hours each by designing and scripting a survey-style application.
- Led a team of 3 developers to architect a presentation creator for business unit data with Java, HTML, and CSS.
- Gained understanding of application design from a business perspective by attending monthly executive meetings.

Supply New England

Attleboro, MA

Management Trainee

May 2017 - September 2020

- Increased promotions page readability by using HTML and CSS to create a modern, aesthetically pleasing page.
- Boosted Facebook and Instagram interactions by over 300% by automating regular engagements and updates.
- Oversaw product movement through a central warehouse with Epicor Eclipse to reduce inventory errors to near 0.
- Maintained a relationship with over 50 customers while distributing product to maximize profits.

PROJECT AND VOLUNTEER EXPERIENCE

Code4Community Boston, MA

Fullstack Developer

September 2020 - Present

- Implemented a custom hook for simultaneous filtering, searching, and sorting of over 200 records to improve UX.
- Implemented 4 pages for blogging functionality by developing TypeScript-based, user-friendly React components.
- Streamlined data storage by constructing a database in PostgreSQL that efficiently stores user and post data.
- Accelerated peer learning and collaboration by corresponding with team members and mentors weekly.

Ray Tracers - Offline and Online | TypeScript, WebGL, HTML

July 2022 - August 2022

- Developed an offline ray tracer in TypeScript from scratch that renders .obj files with 4 customizable materials.
- Designed and implemented an online, real-time, and interactive ray tracer using WebGL shaders.
- Decreased rendering time by 50% by implementing a bounding volume hierarchy structure for imported objects.

Skills and Interests

Languages: JavaScript & TypeScript, HTML, CSS & Sass, Java, Python, SQL, C, Swift & SwiftUI

Frameworks: React, Node.js, Next, Jest, WebGL, Spring, MySQL, PostgreSQL, MongoDB

Developer Tools: Git, Docker, Maven, Figma, Google Cloud Platform, VS Code, Visual Studio, IntelliJ, Eclipse

Libraries: pandas, NumPy, Matplotlib, Altair, TailwindCSS, Material UI, Storybook Hobbies: Film Photography, Travel, Fitness, Board Games, Skiing, Language Learning