



# PANDY'S PARLOUR

A COZY cafe game



\$0



Average  
customer satisfaction

Time remaining in  
the day



PRESS SPACEBAR TO SWITCH TO PANDY'S POV



A 3D video game scene featuring a panda character working at a cafe counter. The counter is light blue with a pink base, and there are two blue mugs on it. The background shows a sunburst mural on the wall, a hanging plant, and a window with a view of a beach. A thought bubble from the panda contains a white arrow pointing upwards and a white circle.

serve customers  
quickly to gain  
high customer  
satisfaction!



use arrow keys to  
move Pandy



click customers and drag them to chairs to seat them



\$0



PRESS **Q** TO INTERACT WITH THE SCENE  
EXAMPLE: **Q** TO GET AN ITEM FROM THE PASTRY CASE



Click the pastry you want to get from the case



\$4



PRESS

Q

when near seated  
customers to serve them  
their orders