

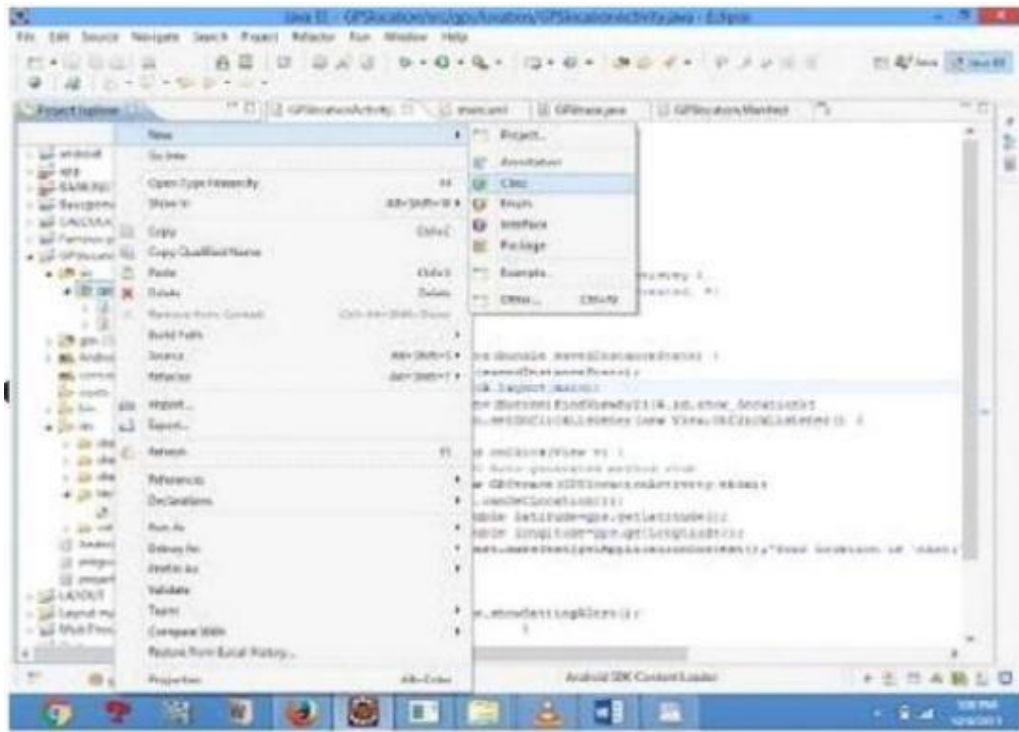
Experiment No. 03

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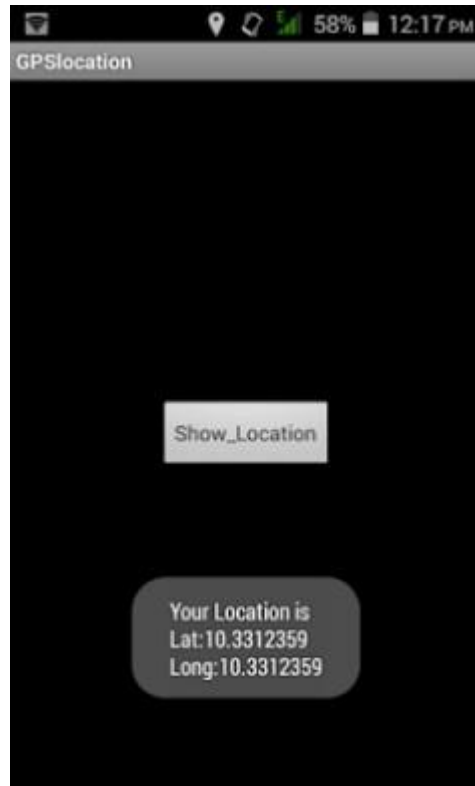
Aim: Develop an application that uses GPS location information.

Theory:

- 1) Open android studio and select new android project
- 2) Give project name and select next
- 3) Choose the android version. Choose the lowest android version and select next
- 4) Enter the package name. package name must be two word separated by comma and click finish
- 5) Go to package explorer in the left hand side. select our project.
- 6) Go to res folder and select layout.
- 7) Now select main activity.java and type the coding.
- 8) Go to src folder and Right Click on your package folder and choose new class and give the class names as GPS trace.



- 9) Now go to main.xml and right click select run as option and select run configuration
- 10) Android output is present in the android emulator as shown in below.



Implementation:

```
import com.google.android.gms.maps.CameraUpdateFactory;
import com.google.android.gms.maps.GoogleMap;
import com.google.android.gms.maps.OnMapReadyCallback;
import com.google.android.gms.maps.SupportMapFragment;
import com.google.android.gms.maps.model.LatLng;
import com.google.android.gms.maps.model.MarkerOptions;
import android.view.View;
import android.view.ViewGroup;
import android.location.Location;
import android.location.LocationListener;
import android.location.LocationManager;
import android.widget.Toast;
```

```

public class MapsActivity extends FragmentActivity implements OnMapReadyCallback {

    private LocationListener locationListener;

    private LocationManager locationManager;

    //Requesting Permissions from the User

    ActivityCompat.requestPermissions(this, new
String[]{Manifest.permission.ACCESS_FINE_LOCATION,
Manifest.permission.ACCESS_COARSE_LOCATION},
PackageManager.PERMISSION_GRANTED);

    private GoogleMap mMap;

    @Override

    public void onMapReady(GoogleMap googleMap) {

        mMap = googleMap;

        locationListener = new LocationListener() {

            @Override

            public void onLocationChanged(@NonNull Location location) {

                try {

                    LatLng latLng = new LatLng(location.getLatitude(),location.getLongitude());

                    mMap.clear();

                    mMap.addMarker(new MarkerOptions().position(latLng).title("Current Position"));

                    mMap.moveCamera(CameraUpdateFactory.newLatLng(latLng));

                    editTextLatitude.setText(Double.toString(location.getLatitude()));

                    editTextLongitude.setText(Double.toString(location.getLongitude()));

                } catch (Exception e) {

                    e.printStackTrace();}

            }

            @Override

            public void onStatusChanged(String s, int i, Bundle bundle) {}

            @Override

            public void onProviderEnabled(String s) {

```

```

    }

    @Override

    public void onProviderDisabled(String s) {
    }

};

locationManager = (LocationManager) getSystemService(LOCATION_SERVICE);

if (ActivityCompat.checkSelfPermission(this,
Manifest.permission.ACCESS_FINE_LOCATION) !=
PackageManager.PERMISSION_GRANTED && ActivityCompat.checkSelfPermission(this,
Manifest.permission.ACCESS_COARSE_LOCATION) !=
PackageManager.PERMISSION_GRANTED) {

    return; }

try {

    locationManager.requestLocationUpdates(LocationManager.NETWORK_PROVIDER,
MIN_TIME, MIN_DIST, locationListener);

    locationManager.requestLocationUpdates(LocationManager.GPS_PROVIDER ,
MIN_TIME, MIN_DIST, locationListener);

}

catch (Exception e){

    e.printStackTrace();

}}

public void readddbButtonI(View view){

    Log.d("updatedb",main_lat+"\n"+main_long);

    // Create a Toast

    Toast mToast = Toast.makeText(getApplicationContext(),"Latitude :
"+main_lat+"\nLongitude : "+main_long,Toast.LENGTH_LONG);

    mToast.setGravity(Gravity.CENTER_HORIZONTAL,0,0);

    View vieww=mToast.getView();

    TextView view1 = vieww.findViewById(android.R.id.message);

    view1.setTextColor(Color.WHITE);

```

```

vieww.setBackgroundResource(R.color.colorPrimaryDark);

mToast.show();

}}

```

Output:



Figure 1: Maps are active with GPS



Figure 2: The Latitude and Longitude

Conclusion:

From this experiment, we learnt about, how to integrate, GPS with an android application. We create a Location Manager and A location listener. To activate GPS, we create a permission that user has to accept. Once the user accepts the permission, using location listener, we used methods of getLatitude and get Longitude to get the current location of the user.