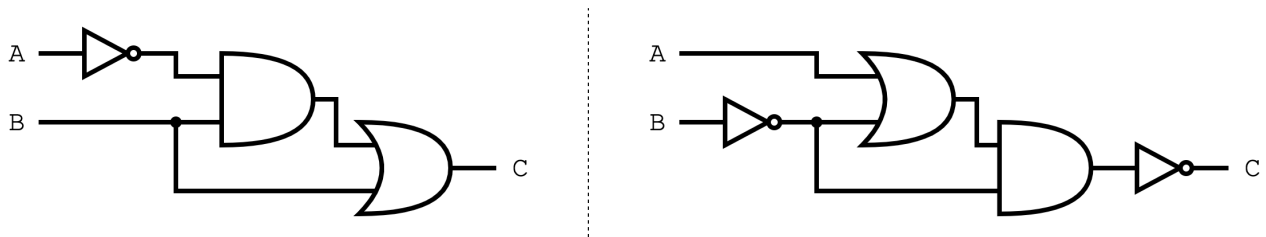


## CMPE 12 Final - Version A

Spring 2019

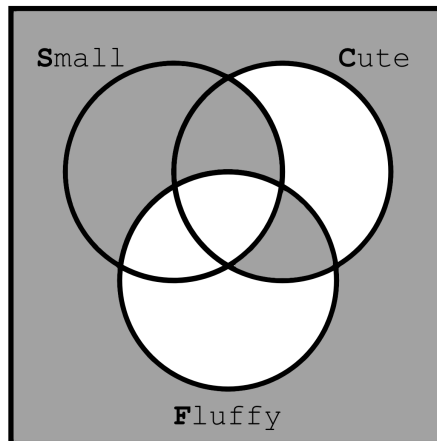
## Combinational Logic &amp; Boolean Algebra

1. True or False: These two circuits are logically equivalent.



- ☒ A. True  
☐ B. False

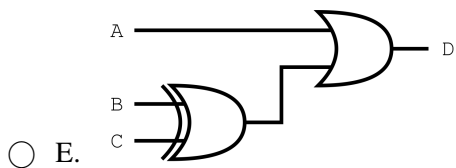
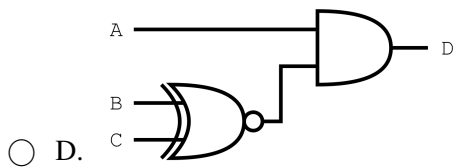
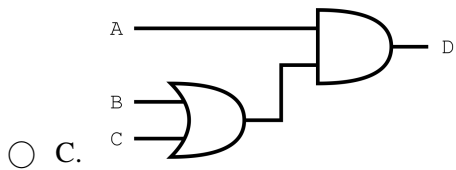
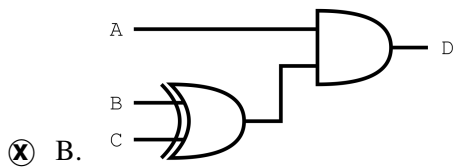
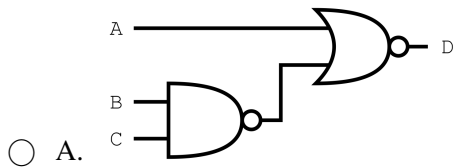
2. Select the Boolean expression(s) matching the grey filled areas of this Venn diagram.



- ☐ A.  $SCF + \bar{S}\bar{C}\bar{F} + S\bar{C}F + \bar{S}\bar{C}F$   
☐ B.  $SCF + \bar{C}F + \bar{S}\bar{C}\bar{F}$   
☒ C.  $\bar{S}\bar{C}\bar{F} + S\bar{F} + \bar{S}FC$   
☐ D. Correct answer not listed  
☐ E.  $\bar{S}\bar{C}\bar{F} + \bar{S}F + S\bar{F}C + CF$

3. Which circuit matches this truth table?

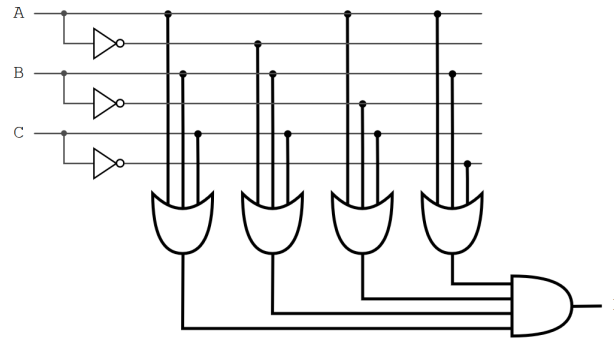
A	B	C	D
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0



4. What kind of multiplexor has 3 select lines?

- ☐ A. 3-to-1  
☐ B. 2-to-1  
☐ C. 16-to-1  
☒ D. 8-to-1  
☐ E. 9-to-1

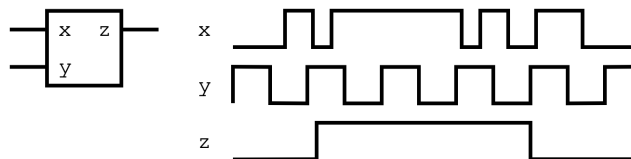
5. What equation does this PLA represent?



- ☐ A.  $(\bar{A} + B + C)(A + \bar{B} + \bar{C})(A + B + C)(\bar{A} + \bar{B} + \bar{C})$   
☐ B.  $(\bar{A} + \bar{B} + \bar{C})(A + B + \bar{C})(\bar{A} + B + \bar{C})(\bar{A} + \bar{B} + C)$   
☐ C.  $(\bar{A} + \bar{B} + C)(\bar{A} + B + \bar{C})(A + \bar{B} + \bar{C})(A + \bar{B} + C)$   
☐ D.  $(A + B + C)(A + \bar{B} + \bar{C})(\bar{A} + B + \bar{C})(\bar{A} + \bar{B} + C)$   
☒ E.  $(A + B + C)(\bar{A} + B + C)(A + \bar{B} + C)(A + B + \bar{C})$

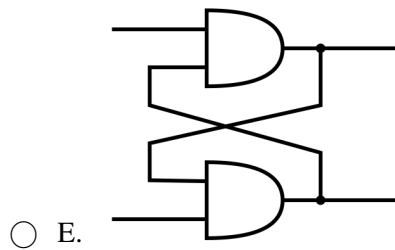
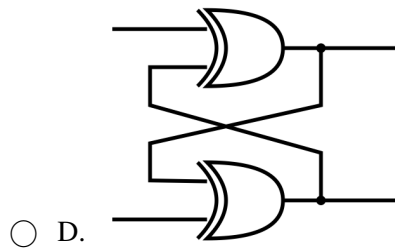
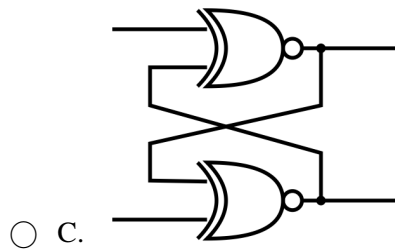
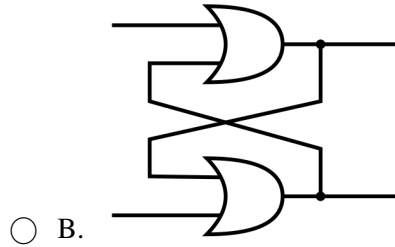
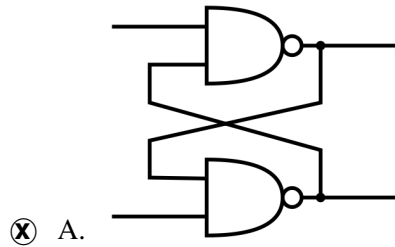
## Sequential Logic

6. What device does this timing diagram represent?



- ☒ A. D flip flop, edge triggered  
☐ B. D-R latch  
☐ C. D latch, level triggered  
☐ D. S-R latch, active high  
☐ E. S-R latch, active low

7. Which of the following circuits can form a latch?



## Integers

8. What is  $1230_4$  in base 32? Assume  $A_{32} = 10$ ,  $B_{32} = 11$ , ...,  $G_{32} = 16$ , etc.
- ☒ A.  $3C_{32}$
  - ☐ B.  $3D_{32}$
  - ☐ C.  $BT_{32}$
  - ☐ D.  $3C0_{32}$
  - ☐ E.  $4D_{32}$
9. What is the range of values for an integer in 8-bit sign-magnitude representation?
- ☐ A. -127 to 128
  - ☒ B. -127 to 127
  - ☐ C. 0 to 255
  - ☐ D. -128 to 127
  - ☐ E. -128 to 128
10. Extend the following 4-bit sign-magnitude value to 8-bits:  $0b1101$
- ☐ A.  $0b11111101$
  - ☐ B.  $0b00001101$
  - ☐ C.  $0b10001101$
  - ☒ D.  $0b10000101$
  - ☐ E.  $0b00001101$
11. What is the decimal equivalent of the 8-bit two's complement number  $0b10010111$ ?
- ☒ A. -105
  - ☐ B. -151
  - ☐ C. 151
  - ☐ D. 105
  - ☐ E. -104
12. Convert  $210_3$  to base 5.
- ☐ A.  $21_5$
  - ☐ B.  $41_{10}$
  - ☐ C.  $210_5$
  - ☐ D.  $211_5$
  - ☒ E.  $41_5$
13. What is the lowest number that can be represented using 8-bit bias 127 representation?
- ☐ A. 127
  - ☒ B. -127
  - ☐ C. -256
  - ☐ D. 0
  - ☐ E. -128
14. Convert the 8-bit two's complement number  $0b11001101$  to 8-bit sign-magnitude representation.
- ☐ A.  $0b11001100$
  - ☐ B.  $0b01001100$
  - ☐ C.  $0b00110011$
  - ☐ D.  $0b01001101$
  - ☒ E.  $0b10110011$

15. What is the largest unsigned integer a 6-bit register can hold?

- ☐ A. 0x8
- ☐ B. 0xF
- ☐ C. 0xFF
- ☐ D. 0xFFF
- ☒ E. 0x3F

## Fractions & Floating Point

16. Which IEEE 754 single precision floating point number is furthest from zero?

- ☐ A. 0x4479C000
- ☒ B. 0xC47A0000
- ☐ C. 0x41300000
- ☐ D. 0xC25C0000
- ☐ E. 0x431B0000

17. Convert the decimal value  $51.8_{10}$  to unsigned fractional binary

- ☒ A. 110011. $\overline{1100}$
- ☐ B. 110011.0001
- ☐ C. 110011.1000
- ☐ D. 110011. $\overline{1100}$
- ☐ E. 110011. $\overline{0001}$

18. Which IEEE 754 single precision floating point number has the largest positive exponent?

- ☐ A. 0x42903333
- ☒ B. 0x43F7999A
- ☐ C. 0xC3018000
- ☐ D. 0xC2366666
- ☐ E. 0x425A6666

19. Convert the floating point number 0x40400000 to unsigned binary.

- ☐ A. 0b101
- ☐ B. 0b001
- ☒ C. 0b011
- ☐ D. 0b110
- ☐ E. 0b010

## Strings

20. What is printed to the screen in this MIPS program?

```
.data
P1: .space 27
P2: .asciiz "ABCDEFGHIJKLMNOPQRSTUVWXYZ"

.text
L1:  la    $t0, P1
     addi  $t1, $zero, 26
     addi  $t2, $zero, 97    # ascii value for 'a'

L2:  sb    $t2, ($t0)
     addi  $t1, $t1, -1
     beqz  $t1, GLUE
     addi  $t0, $t0, 1      # increment address
     addi  $t2, $t2, 1      # increment ascii value
     b     L2

GLUE: li    $v0, 4
      la    $a0, P1
      syscall

      li    $v0, 10
      syscall
```

- ☒ A. abcdefghijklmnopqrstuvwxyz
- ☐ B. ABCDEFGHIJKLMNOPQRSTUVWXYZ
- ☐ C. Correct answer not listed; runtime error
- ☐ D. abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ
- ☐ E. 27

21. Decode the following ASCII string. Values are given in hex:

49 20 68 61 76 65 20 74 68 65 20 68 69 67 68 20 67 72 6f 75 6e 64 21.

- ☒ A. I have the high ground!
- ☐ B. I have no idea what the other sentences mean.
- ☐ C. It's over Anakin!
- ☐ D. You underestimate my power!
- ☐ E. Don't try it.

## Arithmetic & Logical Operations

22. What is the result of a bit-wise XOR performed on the following 8-bit binary numbers:

```

0b 1 0 1 1 0 1 1 0
⊕ 0b 1 0 1 0 1 0 1 0

```

---

- ☐ A. 0b01000001
  - ☒ B. 0b00011100
  - ☐ C. 0b10111110
  - ☐ D. 0b11100011
  - ☐ E. 0b10100010
23. What is the result of a shift right arithmetic by three and a shift right logical by three of the 8-bit number 10010110 = 0x96? The operations are performed independently of each other.
- ☐ A. 0x12 and 0x12
  - ☐ B. 0xB0 and 0xB7
  - ☐ C. 0x12 and 0xF2
  - ☐ D. 0xB7 and 0xB0
  - ☒ E. 0xF2 and 0x12
24. Which of these 8-bit two's complement computations has carry out but no overflow? Select all that apply.
- ☐ A. 0x80 + 0x80 = 0x00
  - ☒ B. 0xFB + 0xCC = 0xC7
  - ☐ C. 0x7F + 0x70 = 0xEF
  - ☒ D. 0x89 + 0xFF = 0x88
  - ☒ E. 0xA7 + 0x61 = 0x08

## Memory

25. Assume a little endian memory system. What is stored in \$s0 after the following program is executed?

```

.data
flux:          .word  0xC0FFEEEE
some_data:     .byte  0xFE 0xED 0xBB
some_more_data: .byte  0xCE    1    2 0x00

.text
la $t1, some_more_data
lw $t0, ($t1)
sb $t0, 2($t1)
lw $s0, ($t1)

```

- ☐ A. 0x00CE01CE
- ☐ B. 0x000200CE
- ☒ C. Answer not listed; memory alignment error
- ☐ D. 0xCE010000
- ☐ E. 0xCE01CE00



26. How many bits are needed to represent the address in a byte-addressable memory space with capacity of 5TB?
- ☒ A. 43
  - ☐ B. Correct answer not listed
  - ☐ C. 33
  - ☐ D. 20
  - ☐ E. 40

27. How many 32-bit integers can be stored in the array labeled `myArray` as shown below:

```
.data
msg:      .asciiz "Good luck!!"
myArray:  .space 20
tacos:    .asciiz "Tacos and 2SC make me happy!!"
```

- ☐ A. 80
- ☒ B. 5
- ☐ C. 4
- ☐ D. 10
- ☐ E. 2.5

## MIPS Instruction Set Architecture

28. How can we create a mask for bits 4:14 of `$t0`?

- ☒ A. `andi $t0 $t0 0x7ff0`
- ☐ B. `andi $t0 $t0 0x800f`
- ☐ C. `ori $t0 $t0 0x800f`
- ☐ D. `ori $t0 $t0 0x7ff0`
- ☐ E. `xori $t0 $t0 0x7ff0`

29. What is the value in `$10` after the following instructions are executed?

```
ADDI $10 $0 11
SLL  $10 $10 30
SRL  $10 $10 29
```

- ☒ A. 0xFFFFE
- ☐ B. 0xFFFF
- ☐ C. 0x000B
- ☐ D. 0x000F
- ☐ E. 0x000E

30. Decode the following MIPS instruction. Select all that apply.

0x8D090008

- ☐ A. `sw $8 8($9)`
- ☐ B. `addi $8 $9 8`
- ☒ C. `lw $t1 8($t0)`
- ☐ D. `sw $t1 8($t0)`
- ☐ E. `lw $t0 8($t1)`

31. Assume  $\$s0=0x6$  and  $\$t7=0xA$ . What value is stored in  $\$t7$  after the following instruction?

```
div $t7 $s0
```

- ☐ A. 0x1
- ☐ B. 0x6
- ☐ C. 0x4
- ☐ D. 0x0
- ☒ E. 0xA

32. Decode the following MIPS instruction. Select all that apply.

```
0x012F4020
```

- ☒ A. ADD \$8 \$9 \$15
- ☐ B. AND \$9 \$15 \$8
- ☐ C. ADD \$t1 \$t7 \$t0
- ☒ D. ADD \$t0 \$t1 \$t7
- ☐ E. ADD \$9 \$15 \$8

33. What is the size of a register in MIPS32? Select all that apply.

- ☐ A. 64 bits
- ☐ B. 8 bytes
- ☒ C. 32 bits
- ☒ D. 8 nybbles
- ☒ E. 4 bytes

34. What is the value in  $\$t0$  after the following instructions are executed?

```
li $t0, 5
li $t1, 10
xor $t0, $t0, $t0
```

```
loop: nop
addi $t0, $t0, 1
subi $t1, $t1, 1
bgtz $t1, loop
```

```
li $v0, 10
syscall
```

- ☐ A. 16
- ☐ B. 15
- ☒ C. 10
- ☐ D. 5
- ☐ E. 0

35. What is the value of register \$v0 after the following instructions?

```
    addi $t1 $zero 8
    addi $s0 $zero 50      # 50 = 0b110010
    addi $v0 $zero 0
loop: nop
    andi $a0 $s0 0
    add  $v0 $v0 $a0
    srl  $t1 $t1 1
    bnez $t1 loop
```

- ☐ A. 2
- ☐ B. 20
- ☐ C. 18
- ☒ D. 0
- ☐ E. 50

## Stack & Subroutines

36. Which instruction will the program counter point to after the “jr \$ra” instruction executes in the Prompt\_user subroutine?

```
.data
P1: .asciiz "Input: "
N1: .word
```

```
.text
    la  $a0, P1
    la  $a1, N1
    jal Prompt_user
```

```
halt: li  $v0, 10
      syscall
```

```
PrintString:
    li  $v0, 4
    syscall
    jr  $ra
```

```
Prompt_user:
    jal PrintString
    move $a0, $a1
    li  $v0, 8
    syscall
    jr  $ra
```

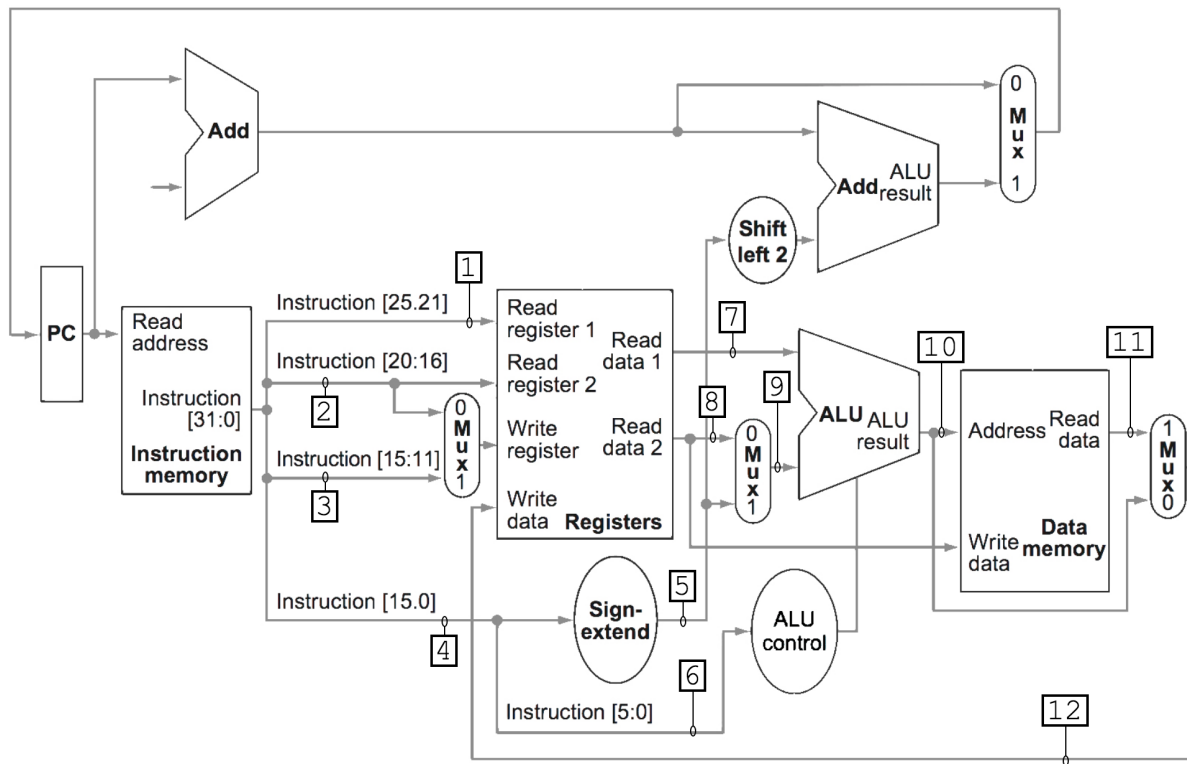
- ☐ A. jal Prompt\_user
- ☐ B. jal PrintString
- ☒ C. move \$a0, \$a1
- ☐ D. Answer not listed; code doesn't assemble
- ☐ E. halt: li \$v0, 10

37. Which combination of MIPS instructions perform a push operation of two elements (in \$t0 and \$t1) on the stack? Select all that apply.

- ☐ A. `sw $t0, ($sp)`  
`sw $t1, 4($sp)`  
`subi $sp, $sp, 8`
- ☒ B. `subi $sp, $sp, 8`  
`sw $t0, ($sp)`  
`sw $t1, 4($sp)`
- ☒ C. `subi $sp, $sp, 4`  
`sw $t0, ($sp)`  
`subi $sp, $sp, 4`  
`sw $t1, ($sp)`
- ☐ D. `lw $t0, ($sp)`  
`lw $t1, ($sp)`  
`addi $sp, $sp, 8`
- ☐ E. `addi $sp, $sp, 4`  
`lw $t0, ($sp)`  
`addi $sp, $sp, 4`  
`lw $t1, ($sp)`

## Data Path

Refer to this MIPS data path for the next three questions:



38. Assume  $\$s0 = 0xAB$ ,  $\$s1 = 0x11$  and `SH $s1 8($s0)` is executed. What is the value on wire '8'?
- ☐ A. Not enough information given.
  - ☒ B.  $0x11$
  - ☐ C.  $0xAB$
  - ☐ D.  $0x08$
  - ☐ E.  $0x10$
39. Assume instruction `0x150802C3` is executed. What is the value on wire '4'?
- ☐ A.  $0x0B0C$
  - ☐ B.  $0x10$
  - ☐ C. Not enough information given.
  - ☒ D.  $0x02C3$
  - ☐ E.  $0x11$
40. Assume the values on wires '1', '5', '10', '11' and '12' are  $0x08$ ,  $0x10$ ,  $0xAF$ ,  $0xBE$  and  $0xBE$  respectively. Which instruction could correspond to these values?
- ☐ A. `LW $s0 16($s0)`
  - ☐ B. `ADDI $t0 $t0 0x10`
  - ☒ C. `LB $t1 16($t0)`
  - ☐ D. `LH $7 10($8)`
  - ☐ E. Not enough information given.

## Command Line Interface

41. True or False: Listing the files of a different directory changes the directory you are in.
- ☒ A. False
  - ☐ B. True
42. True or False: The command 'mv' can be used to rename a file.
- ☒ A. True
  - ☐ B. False