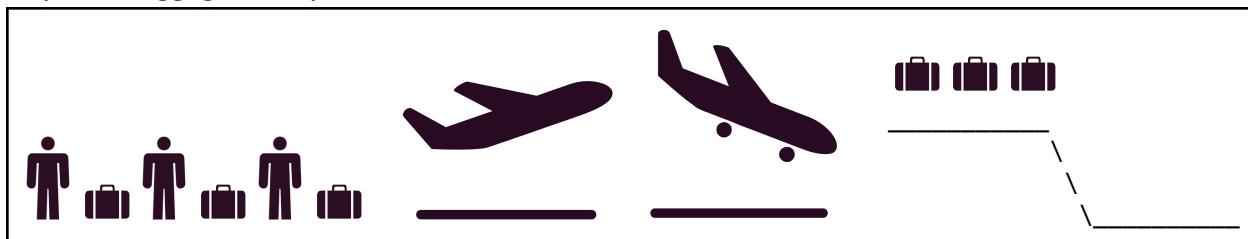


Stacks and Subroutines

Stack

_____ data structure - _____
_____ - _____
_____ - _____

Airplane Luggage Example



Matching Parentheses

Given a string containing just the characters '(', ')', '{', '}', '[', and ']', determine if the string contains all valid sets of parentheses.

Sample inputs / outputs:

Algorithm

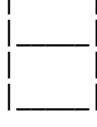
Loop through elements in string:

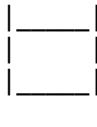
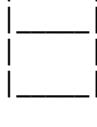
If _____:
Push onto stack

If _____:
Pop last item from stack

If _____:
Return False

Return True

Input: “(”	
Character : “(”	
Character : “)”	
Input: “[{}”	
Character : “{”	
Character : “[”	
Character : “]”	
Character : “}”	
Input: “[”	
Character : “[”	
Character : “)”	

Input: “([])”	
Character : “[”	
Character : “)”	
Input: “([])”	
Character : “(”	
Character : “[”	
Character : “)”	
Character : “[”	

Subroutine

aka: _____

We can use the stack to _____

so we can retrieve them _____

In MIPS, the stack grows _____

Register Review

\$t0 - \$t9

\$s0 - \$s7

\$a0 - \$a3

\$v0 - \$v1

\$ra

\$sp

Subroutine Diagram

Stack Usage

Push One Register

How to push a register value to the stack:

Example

Push \$s0 to stack
ex/ \$s0 = 0xAAAAAAA

\$sp
→

ADDRESS	CONTENTS
0x7FFF FE00	0xDEADBEEF
0x7FFF FDFF	
0x7FFF FDF8	
0x7FFF FDF4	

Pop One Register

How to pop a register value from the stack:

Example

Pop one word from stack

\$sp
→

ADDRESS	CONTENTS
0x7FFF FE00	0xDEADBEEF
0x7FFF FDFF	
0x7FFF FDF8	
0x7FFF FDF4	

--	--

Push Multiple Registers

How to push multiple registers to the stack:

Example

Push \$s0, \$s1, \$s2 to stack

ex/ \$s0 = 0xAAAAAAA
\$s1 = 0xBBB BBBB
\$s2 = 0xCCCCCCC

\$sp
→

ADDRESS	CONTENTS
0x7FFF FE00	0xC0FFEEEE
0x7FFF FDFA	
0x7FFF FDFA	
0x7FFF FDFA	

One at a time:

Decrement \$sp once:

Pop Multiple Registers

How to pop multiple registers from the stack:

Example

Pop 3 words from stack

ADDRESS	CONTENTS
0x7FFF FE00	0xC0FFEEEE
0x7FFF FDFA	0xAFFFFFFF
0x7FFF FDFA	0xBBBBBBBB
0x7FFF FDFA	0xCCCCCCCC

\$sp
→

One at a time:

Increment \$sp once:

Jump Instructions

J: _____

Give an example of how to use this instruction

J _____

What does this instruction do?

How does this instruction affect the registers?

JAL: _____

Give an example of how to use this instruction

JAL _____

What does this instruction do?

How does this instruction affect the registers?

JALR: _____

Give an example of how to use this instruction

JALR _____

What does this instruction do?

How does this instruction affect the registers?

JR: _____

Give an example of how to use this instruction

JR _____

What does this instruction do?

How does this instruction affect the registers?

Examples

Basic Example

address of instruction	instruction
0x100	Main: NOP
0x104	JAL Sub1
0x108	NOP
0x10C	JAL Sub2
0x110	NOP
...	...
0x200	Sub1: NOP
0x204	JR \$ra
...	...
0x300	Sub2: NOP
0x304	JR \$ra

time	current pc	ra (after instr)	pc (after instr)
1			
2			
3			
4			
5			
6			
7			
8			
9			

Nested Subroutine

address of instruction	instruction
0x100	Main: NOP
0x104	JAL Sub2
0x108	NOP
...	...
0x200	Sub1: NOP
0x204	JR \$ra
...	...
0x300	Sub2: NOP
0x304	JAL Sub1
0x308	NOP
0x30C	NOP
0x310	JR \$ra

time	current pc	ra (after instr)	pc (after instr)
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			

Which subroutines are the callers?

Which are the callees?

Is there a problem with this code?

Callee Save Registers

Caller Save Registers

Callee Save Example

Use the stack to save \$ra

address of instruction	instruction
0x100	Main: NOP
0x104	JAL Sub2
0x108	NOP
...	...
0x200	Sub1: NOP
0x204	JR \$ra
...	...
0x300	Sub2: NOP
0x304	
0x308	
0x30C	JAL Sub1
0x310	NOP
0x314	NOP
0x318	
0x31C	
0x310	JR \$ra
...	...

time	pc (crnt instr)	ra (after instr)	pc (after instr)	memory address (in stack)	contents
1				0xFE00	
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					
17					
18					