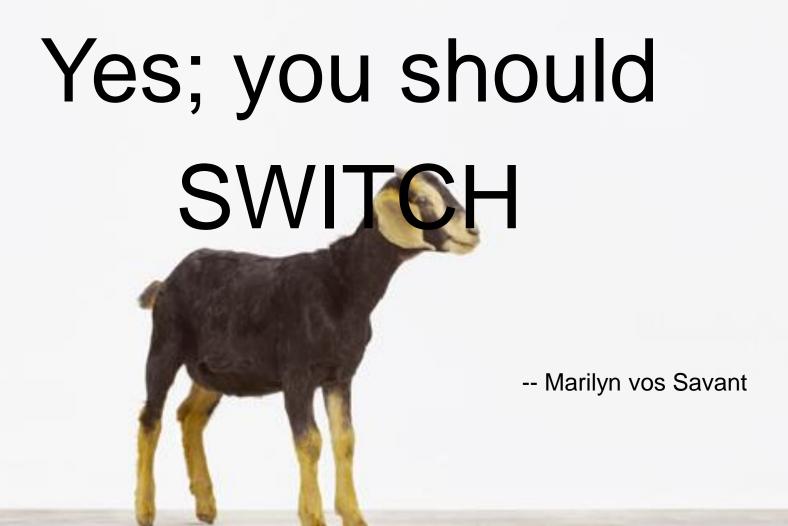
CM 3.1: Probability Review

In 1990, the following question appeared in Parade Magazine's "Ask Marilyn" column:

Suppose you're on a game show, and you're given the choice of three doors. Behind one door is a car, behind the others, goats. You pick a door, say #1, and the host, who knows what's behind the doors, opens another door, say #3, which has a goat. He says to you, "Do you want to pick door #2?" Is it to your advantage to switch your choice of doors?

Craig F. Whitaker

Columbia, Maryland



What's the Best Strategy?

- If you always switch doors after Monty Hall reveals a goat, then
 your odds of winning are two-in-three, or 66.7 percent on
 average. If you keep your original choice, your chances of
 winning are just one-in-three, or 33 percent on average.
- That seems weird, because after Monty reveals a goat, there are two closed doors left, and it might seem as if there should be a 50-50 chance that the car is behind either door.



How to lose by switching

- To help explain, let's look at the situation from the other side, so we have as much information as Monty Hall does. The critical aspect of the problem is that Monty Hall always opens a door to reveal one of the goats.
- If you correctly chose the door with the car at the start, he can open either of the other doors to reveal a goat. If you accept his offer to switch doors, you will switch away from your winning choice and end up with a goat. So far, switching doesn't sound like a winning strategy.





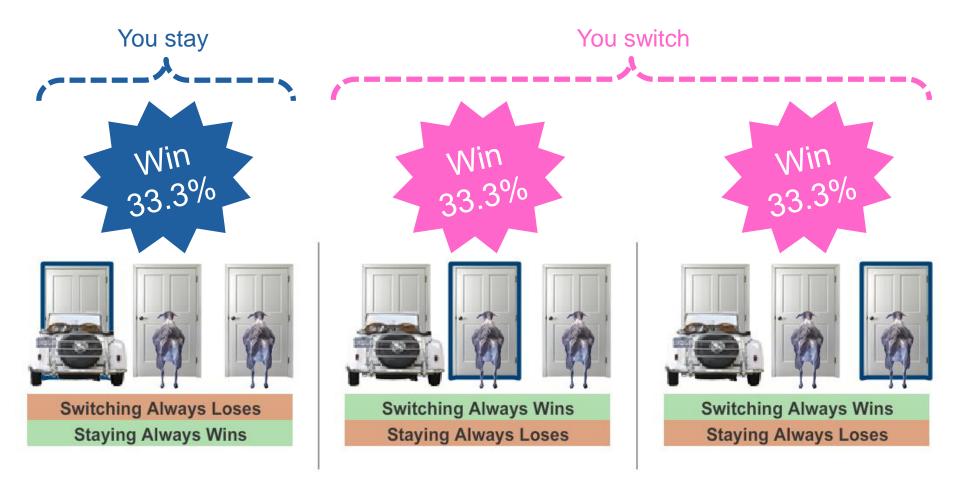
How to win by switching

- But look what happens if your initial choice of door was hiding a goat.
 If you picked the middle door, Monty Hall opens the third door to show you a goat. In this case, if you switch doors, you switch to the door hiding the car.
- The same situation applies if you chose the third door initially.
 (Remember, Monty Hall knows where the car is and needs to open a door that will reveal a goat.) Again, switching from your initial choice to the other closed door means you trade a goat for a car.





 If your strategy is to always switch doors, you will lose only if your initial choice is the door with the car, which is a 33.3 percent chance. In the other two cases (66.7 percent of the time) you will switch to the car and walk away a winner.



"Our brains are just not WIRED to do probability problems

well."

-- Persi Diaconis
Professor of Statistics & Mathematics
Stanford University

As a professional mathematician, I'm very concerned with the general public's lack of mathematical skills. Please help by confessing your error and in the future being more careful. Robert Sachs, Ph.D.

George Mason University

May I suggest that you obtain and refer to a standard textbook on probability before you try to answer a question of this type again?

Charles Reid, Ph.D.

University of Florida

You made a mistake, but look at the positive side. If all those Ph.D.'s were wrong, the country would be in some very serious trouble.

Everett Harman, Ph.D.

U.S. Army Research Institute

I am sure you will receive many letters on this topic from high school and college students. Perhaps you should keep a few addresses for help with future columns.

W. Robert Smith, Ph.D.

Georgia State University

"I wrote her another letter telling her that after removing my foot from my mouth I'm now eating

humble pie.

I vowed as penance to answer all the people who wrote to castigate me. It's been an intense professional

embarrassment."

-- Dr. Robert Sachs

What is probability?

- A measure of chance that something will occur.
- Probability theory is the mathematical machinery necessary to answer questions about uncertain events that occur randomly.
- As scientists/engineers, we need to be more precise...

Random Experiment:

- An experiment, trial, or observation that can be repeated numerous times under the same conditions.
- The outcome of an individual random experiment must be independent and identically distributed.
- 3. It must in no way be affected by any previous outcome and cannot be predicted with certainty.

Random Experiment:

- 1. Experiment is repeatable (ideally)
- Outcomes are iid
- 3. Outcomes are uncertain

What does iid mean?

- What it does not mean:
 - Independent ≠ uncorrelated
 - "identically distributed" ≠ equally likely

independent identically distributed

(A, F, P)

Probability Triple

The probability triple

From Wikipedia:



"a probability triple is a mathematical construct that models a real-world process (or "experiment") consisting of states that occur randomly."

A probability triple has (predictably) 3 parts:

| Ω | Sample space | The set of outcomes that we are sampling from. |
|---------------|---------------------|--|
| \mathcal{F} | Set of events | What are the sane questions I can ask about this probability distribution? |
| P | Probability measure | Function that maps elements from \mathcal{F} to the interval [0, 1] |

The probability triple

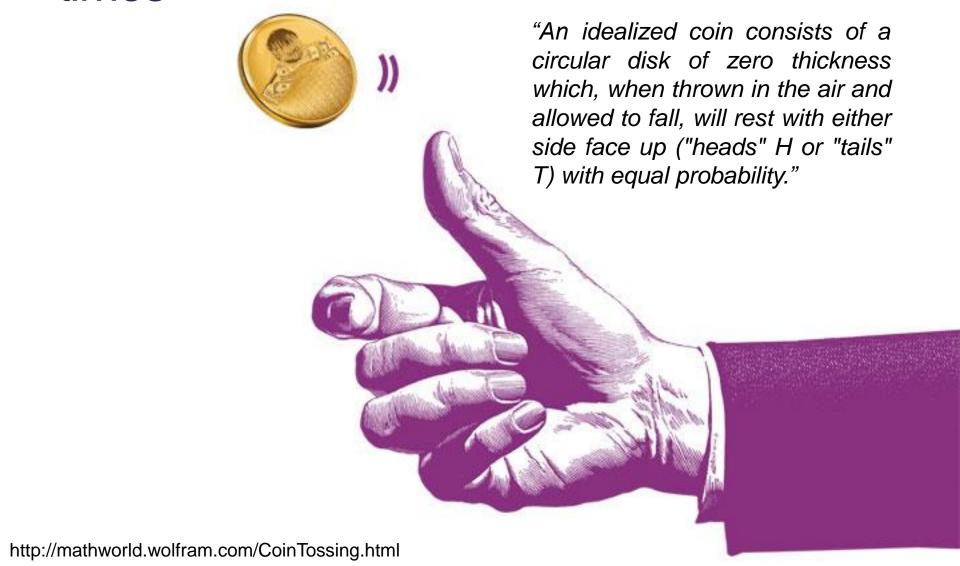
Given a random experiment...

| Ω | Sample space | What can possibly happen? |
|---------------|---------------------|--|
| \mathcal{F} | Set of events | What are the sane questions I can ask about this probability distribution? |
| P | Probability measure | Function that maps elements from \mathcal{F} to the interval [0,1] |

Sample space (Ω)

- The sample space is the set containing all possible outcomes from a random experiment
- "What can possibly happen (in the context of the random experiment?"
- Possible ≠ probable

Random experiment: toss a fair coin 2 times



Sample space (Ω)



"What can possibly happen?"



Sample space (Ω)

"What can possibly happen?"



"What can not possibly happen?"

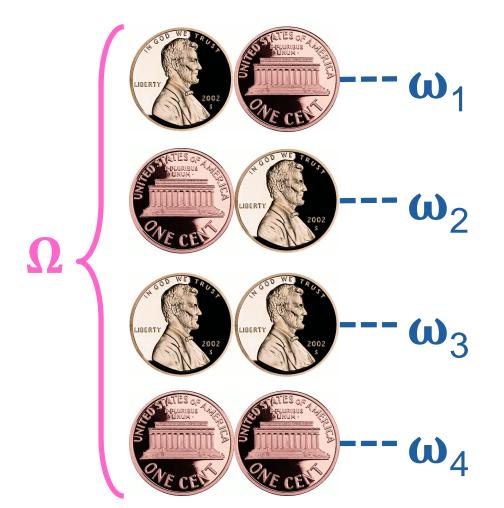




(A, F, P)

Probability Triple

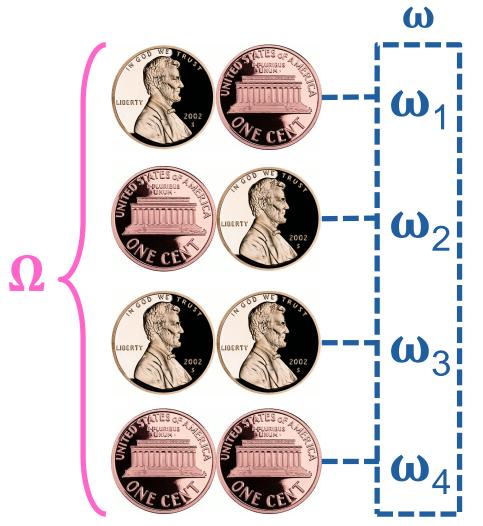
Outcomes (ω)



One outcome is one element in the sample space, $\omega_{1,...n} \in \Omega$



Outcomes (ω)



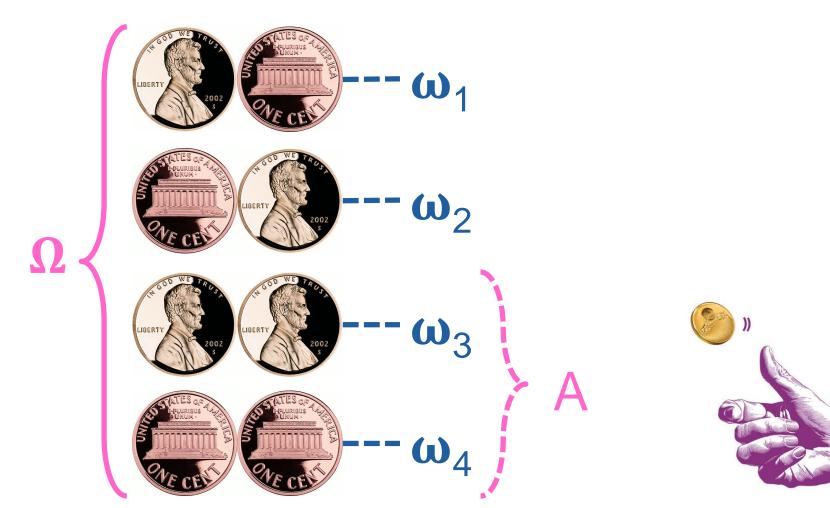
The set of all outcomes is denoted ω such that $\omega \in \Omega$



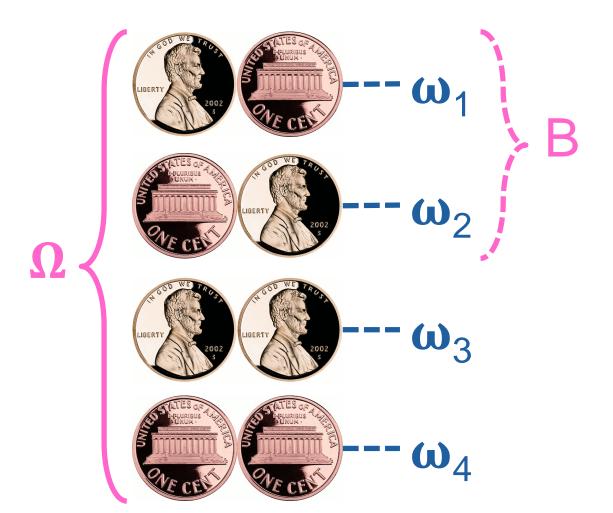
Events (A, B, etc.)

- An event is a set of outcomes to which a probability is assigned
 - Notation: capital letters (i.e., A)
 - The actual letter means nothing
- By definition, set of events is a subset of the sample space
 - $A \subseteq \Omega$

Event A: same result on both flips

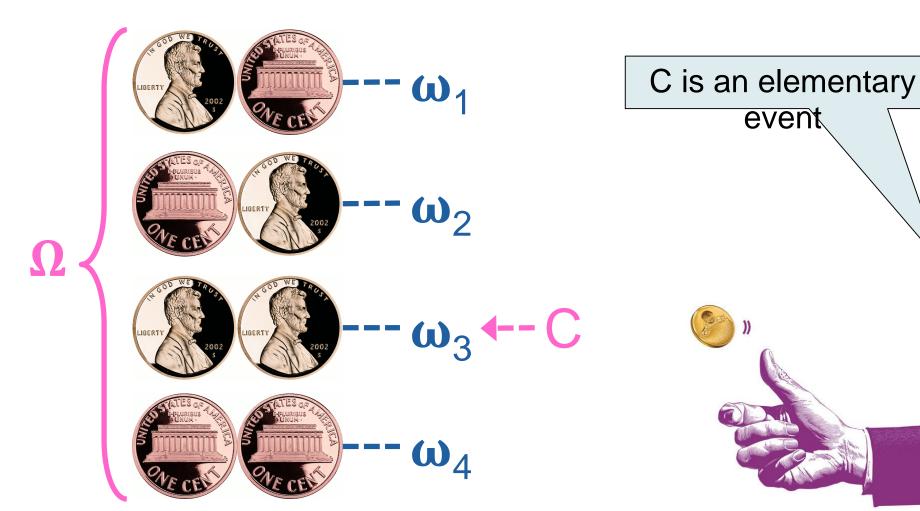


Event B: exactly one head





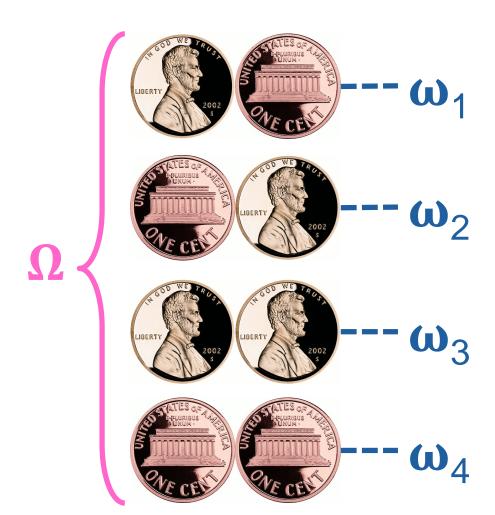
Event C: two heads





Probability Triple

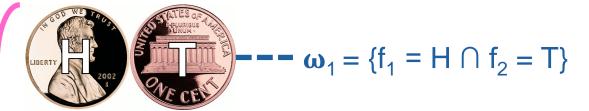
Pictures are difficult to do math with...

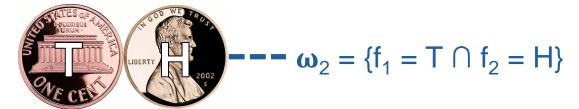


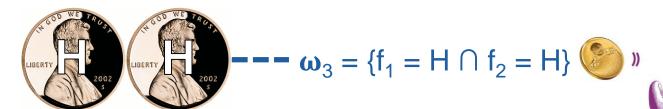


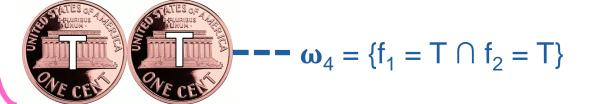
Letters are also difficult to do math with...

$$1^{st}$$
 flip 2^{nd} flip f_1 f_2





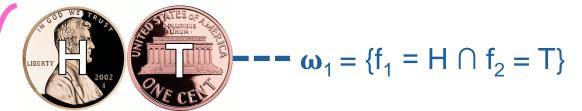


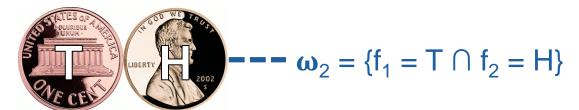




Letters are also difficult to do math with...

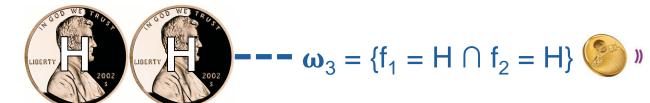
$$1^{st}$$
 flip 2^{nd} flip f_1 f_2

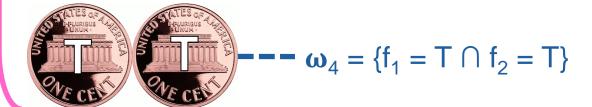




You need a function that maps outcomes and events onto real numbers







RANDOM VARIABLES

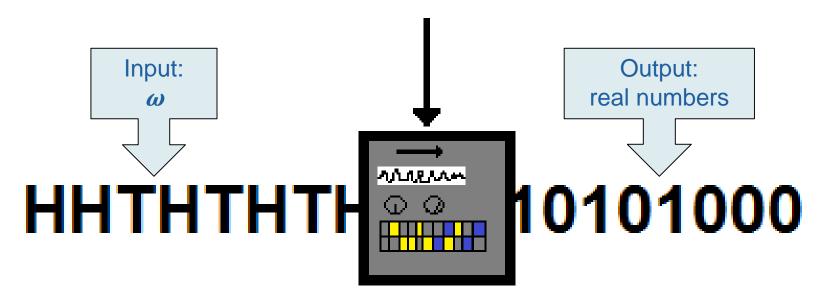
neither random nor variables

Random variable

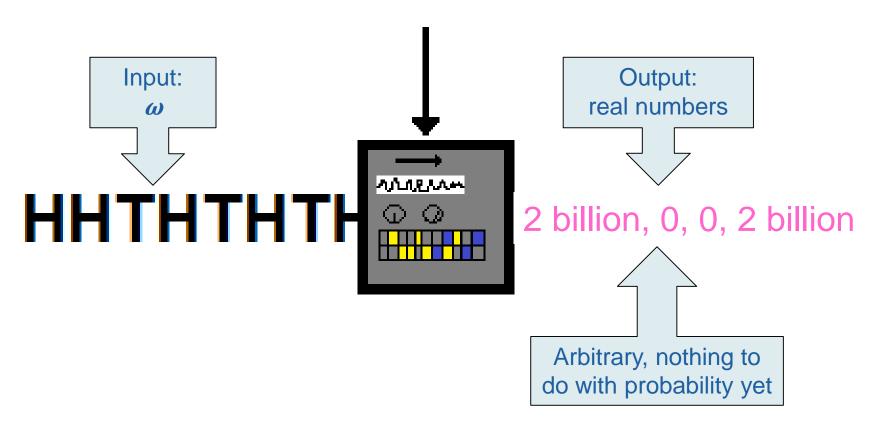
- A function that associates a real number with an event
 - Input: Ω
- Ω Sample space The set of outcomes that we are sampling from.

Output: numeric sample space

Random Variable



Random Variable



$$X(\omega) = \begin{cases} 2, & \text{if } \omega \text{ is 2 heads} \\ 1, & \text{if } \omega \text{ is 1 head} \\ 0, & \text{if } \omega \text{ is 0 heads} \end{cases}$$

$$X(\omega_1) = 1$$

$$X(\omega_2) = 1$$

$$X(\omega_3) = 2$$

$$X(\omega_4) = 0$$



$$X(\omega) = \begin{cases} 2, & \text{if } \omega \text{ is 2 heads} \\ 1, & \text{if } \omega \text{ is 1 head} \\ 0, & \text{if } \omega \text{ is 0 heads} \end{cases}$$

These are x



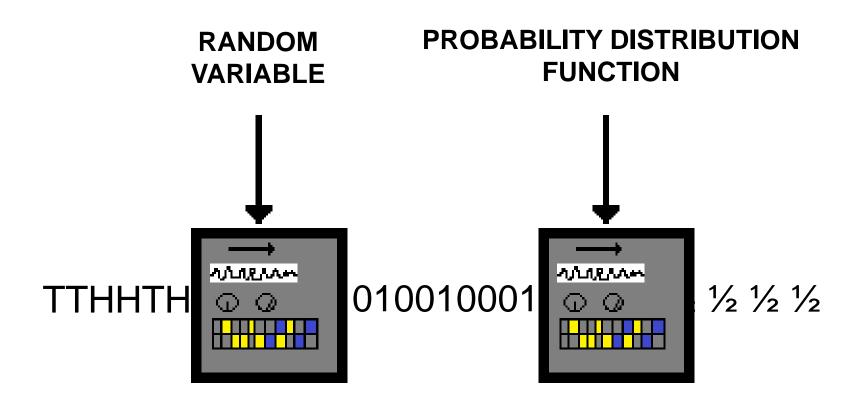
Random variables: formalization

- Capital letters used to denote (X, Y, Z, etc.)
- Let Q = set of real numbers \mathbb{R}
- Random variable (rv): X is a function X: $\Omega \rightarrow Q$
- Discrete rv: $Q \subseteq Z$ countable set, e.g., a subset of integers
- Continuous rv: $Q \subseteq \mathbb{R}$ is a subset of real numbers
- A function f(X) of a rv is also an rv

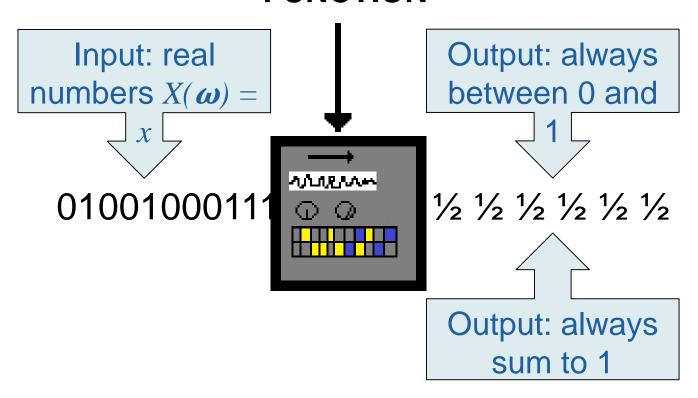
Random variables: X, Y, Z, etc.

- Same letter, but in lower case, used to represent the outcomes or observed values
- This is not a typo, it actually means something:
 X = x "the event that rv X takes on the value x"
- Why call it an rv?
 - Random because observed value depends on outcome of random experiment
 - Variable because different values are possible





PROBABILITY DISTRIBUTION FUNCTION



Simple probability

- If I flip a fair penny, the probability of heads is 50%
 - p(H) = p(T) = .5
- $\Omega = \{(H), (T)\}$
- $\omega = \{(H), (T)\}$
- $X(\omega) = 1$ iff $\omega = H$; $X(\omega) = 0$ iff $\omega = T$
- $P(X(\omega) = 1) = 0.5$
- But what if I flip two coins?

Equally likely (ordered) outcomes

- If I flip two fair pennies, the probability of heads on each flip is still 50%
 - p(H) = p(T) = .5
- All ordered outcomes here are equally likely
- P(H, T) = P(H \cap T) = .5 \times .5 = $\frac{1}{4}$
- P(H, T) = P(T, H) = $\frac{1}{4}$ so the probabilities are equal, but $\omega_1 \neq \omega_2$ in the sample space Ω

$$X(\omega) = \begin{cases} 2, & \text{if } \omega \text{ is 2 heads} \\ 1, & \text{if } \omega \text{ is 1 head} \\ 0, & \text{if } \omega \text{ is 0 heads} \end{cases}$$

 $X(\boldsymbol{\omega})$ ignores order, but that doesn't mean that order does not matter when defining $\boldsymbol{\omega} \in \boldsymbol{\Omega}$ or $P(X(\boldsymbol{\omega}))$

$X(\boldsymbol{\omega})$ probability











 Ω

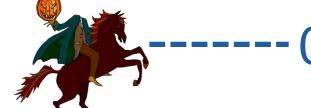
$$X(\boldsymbol{\omega}) = x \qquad P(X(\boldsymbol{\omega}) = x)$$



This notation is getting pretty cumbersome



.25





$$X = x$$
 $P(X = x)$

$$X(\boldsymbol{\omega}) = x \qquad P(X(\boldsymbol{\omega}) = x)$$



This notation is getting pretty cumbersome



.25





$$x P(x)$$

$$X = x P(X = x)$$

$$X(\omega) = x$$
 $P(X(\omega) = x)$



This notation is getting pretty cumbersome

equivalent



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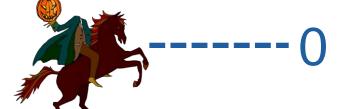
$$P_X(x)$$
 $X = x$
 $P(X)$
 $P(X)$
 $P(X = x)$
equivalent
 $P(X(\omega) = x)$



This notation is getting pretty cumbersome



.25





These things are all different!

- Events: e.g., a fair coin flip lands on its tail
 - This is an elementary event b/c refers to 1 outcome
- A random variable: e.g., X
 - More clearly and less compactly: X(ω)
- Observation of a random variable: e.g., X = 5
 - More clearly and less compactly: $X(\omega) = 5$
- A parameter: e.g., the probability p of heads is $\frac{1}{2}$

Distinguish between what is random but attainable (actual data)

VS.

the unknown but ultimately important true state of nature (parameters).

Kolmogorov's three axioms

Probability is a function, **P**, that satisfies these three conditions:

1.
$$P(A) \ge 0$$
, for all $A \subseteq \Omega$

1.
$$P(\Omega) = 1$$

1.
$$P(A \cup B) = P(A) + P(B)$$
 if $A \cap B = 0$

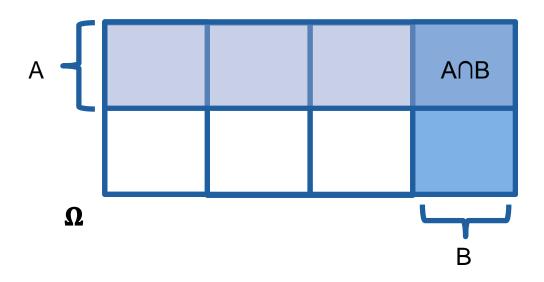
Any function that satisfies these three axioms is a probability function.

Basics

- P(A') = 1 P(A)
- If $A \subset B$, then $P(A) \leq P(B)$
- $P(A \cup B) = P(A) + P(B) P(A \cap B)$
- Using set theory and our three axioms, you should be able to prove each of these.

Independence

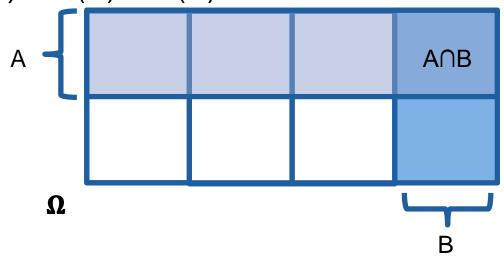
- If 2 events are independent, both of these must be true:
 - $P(A \cap B) = P(A) \times P(B)$
 - P(B|A) = P(B)
- Are A and B independent?



Independence

independent identically distributed

- Independence of events or rvs makes it much easier to write down the probability of joint events or the joint distribution. It allows you to write these as a simple product.
- Here, $P(A) = \frac{1}{2}$; $P(B) = \frac{1}{4}$
- $P(A \cap B) = P(A) \times P(B) = \frac{1}{2} \times \frac{1}{4} = \frac{1}{8}$



When is an event independent of itself? When is A independent of A?

When is:

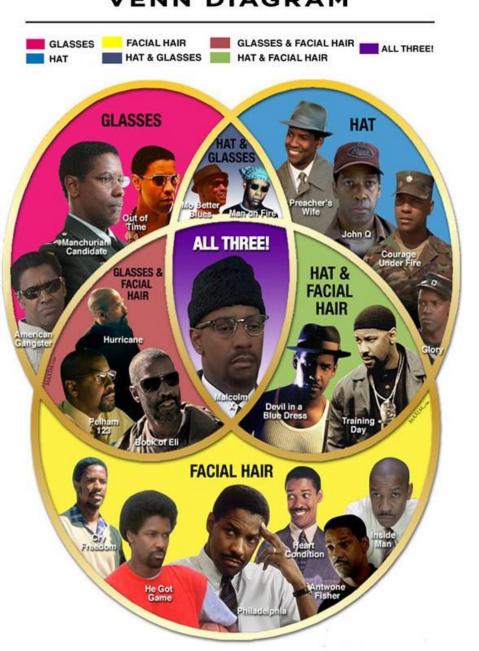
$$P(A \cap A) = P(A) \times P(A)$$

Hint: $P(A \cap A) = P(A)$

When is A independent of A?

- $P(A) = P(A \cap A) = P(A) \times P(A)$
- So only if P(A) = 0 or 1

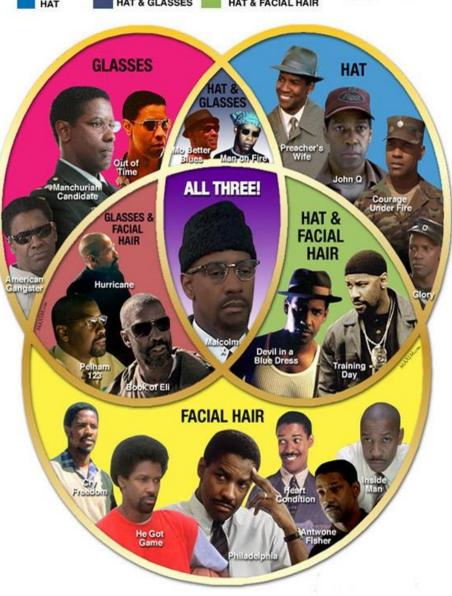
THE DENZEL WASHINGTON VENN DIAGRAM



- Ω = 21 Denzels
- A = Denzel wears glasses
- B = Denzel wears a hat
- Are the glasses and hat events independent?

THE DENZEL WASHINGTON VENN DIAGRAM



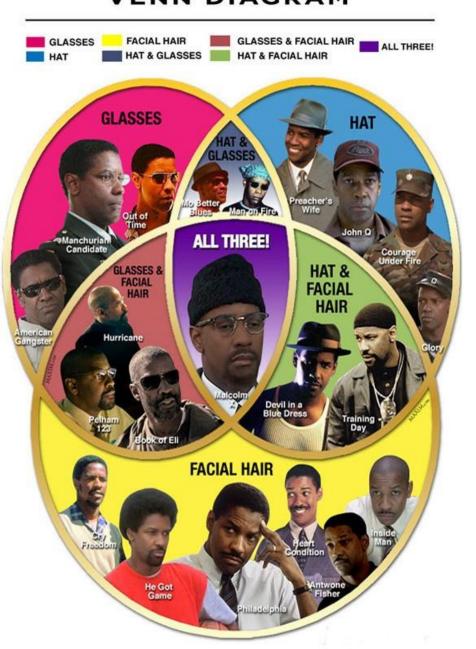


- Ω = 21 Denzels
- G = Denzel wears glasses
- H = Denzel wears a hat
- Are the glasses and hat events independent?
- P(G) = 9/21 = 3/7
- P(H) = 9/21 = 3/7
- $P(G \cap H) = 3/21 = .14$
- $P(G) \times P(H) = 9/49 = .18$
- Wearing glasses and hat together is (slightly) less likely than we'd expect if they were independent.

CONDITIONAL PROBABILITY

The probability of an event given that another event has occurred.

THE DENZEL WASHINGTON VENN DIAGRAM



- We now know that glasses and hat events are not independent.
- New movie coming soon: you'll win \$1000 if you correctly guess whether Denzel's character will have facial hair.
- What do you do?

THE DENZEL WASHINGTON

VENN DIAGRAM





- Ω = 21 Denzels
- FH = 12/21 = 57%

THE DENZEL WASHINGTON VENN DIAGRAM



- Ω = 21 Denzels
- P(FH) = 12/21 = 57%
- So Denzel has had facial hair is 57% of movies- you'd be smart to guess that for a new Denzel movie, yes, he would have facial hair!

THE DENZEL WASHINGTON VENN DIAGRAM



- Ω = 21 Denzels
- P(FH) = 12/21 = 57%
- BUT: just before you enter your answer, you spy the new movie poster- Denzel has a hat on!
- This is new information!
- What do you do?

THE DENZEL WASHINGTON

VENN DIAGRAM



- Ω = 21 Denzels
- P(FH) = 12/21 = 57%
- P(H) = 9/21 = 3/7
- P(FH | H) = 3/9 = 33.3%

Law of total probability

$$P(B) = P(A)P(B|A) + P(A')P(B|A')$$

DENZEL WASHINGTON

VENN DIAGRAM





 Law of total probability in English

$$P(B) = P(A)P(B|A) + P(A')P(B|A')$$

Bayes' rule

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

Bayes' theorem

 Reverse the conditioning using the definition of conditional probability

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

$$= \frac{P(B|A) \times P(A)}{P(B|A) \times P(A) + P(B|A') \times P(A')}$$

Derive Bayes' law

$$= \frac{P(B|A) \times P(A)}{P(B|A) \times P(A) + P(B|A') \times P(A')}$$

$$P(A \cap B) = P(A|B)P(B) \qquad \qquad P(A \cap B) = P(B|A)P(A)$$

$$P(A \cap B) = P(A|B)P(B) = P(B|A)P(A)$$

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

Bayes' rule

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

From the law of total probabilities we know that P(B) can also be stated this way: n

$$P(B) = \sum_{i=1}^{n} P(B|A_i)P(A_i)$$

$$= \frac{P(B|A) \times P(A)}{P(B|A) \times P(A) + P(B|A') \times P(A')}$$

If you have HIV, the probability of testing positive on an HIV test is 99.9%.

If you don't have HIV, the probability of testing negative on the HIV test is 99.99%.

In Oregon, about 8 people per 100,000 have HIV.

Imagine you select a person at random and give them an HIV test. If the HIV test is positive, what is the probability that they have HIV?

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

Your turn

- T = {test is positive}
- H = {has HIV}
- P(T|H) = 0.999
- P(T'|H') = 0.9999
- $P(H) = 0.00008 (8*10^{-5})$
- We want to solve for P(H|T)
- P(T) = ?

$$P(H|T) = \frac{P(T|H)P(H)}{P(T)}$$

Your turn

- T = {test is positive}
- H = {has HIV}
- P(T|H) = 0.999
- P(T'|H') = 0.9999
- $P(H) = 0.00008 (8*10^{-5})$
- We want to solve for P(H|T)
- $P(T) = P(T|H) \times P(H) + P(T|H') \times P(H')$ = 0.999 × 0.00008 + (1 - 0.9999) × (1 - 0.00008) = 0.000179912

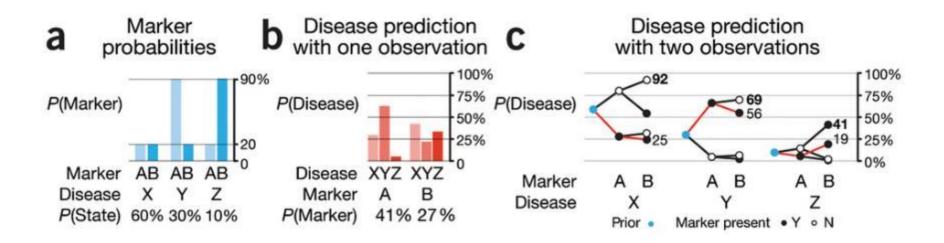
P(H|T) =

Your turn

 If the HIV test is positive, what is the probability that they have HIV?

$$P(H|T) = \frac{.999 \times .00008}{0.000179912} = .44$$

Bayes' rule



"Yes; you should switch." –Marilyn vos Savant

- The first door has a 1/3 chance of winning, but the second door has a 2/3 chance.
- Here's a good way to visualize what happened. Suppose there are a million doors, and you pick door #1. Then the host, who knows what's behind the doors and will always avoid the one with the prize, opens them all except door #777,777.
- You'd switch to that door pretty fast, wouldn't you?

Use Bayes to solve Monty

- A = {The car is behind door 1}
 - P(A) = 1/3; P(A') = 2/3
- B= {Monty shows you a goat behind door 2}
 - P(B|A) = 1/2; {He could choose either 2 or 3}
- Use law of total probability to solve for P(B):
 - P(B) = 1/3*1/2 + 1/3*0 + 1/3*1
 - Assume you chose door 1:
 - If the car is behind door 1, Monty will chose door 2 half the time. {1/2}
 - If the car is behind door 2, Monty will open door 3.{0}
 - If the car is behind door 3, Monty will open door 2. {1}
- P(A|B) = 1/2*1/3 / (1/3*1/2) + (1/3*0) + (1/3*1)