# EXAMINING ANOMALY DETECTION AND REINFORCEMENT LEARNING TECHNIQUES

CMPT 318 TERM PROJECT FALL 2023



https://redfoxsec.com/blog/top-cybersecurity-trends-2023/

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#### INTRODUCTION

- The Cyber Threat Landscape is evolving.
- More complicated attacks require More Sophisticated Detection Systems and Mitigations.
- Zero-day Exploits are increasingly popular and are undetectable by Signature-Based IDS.



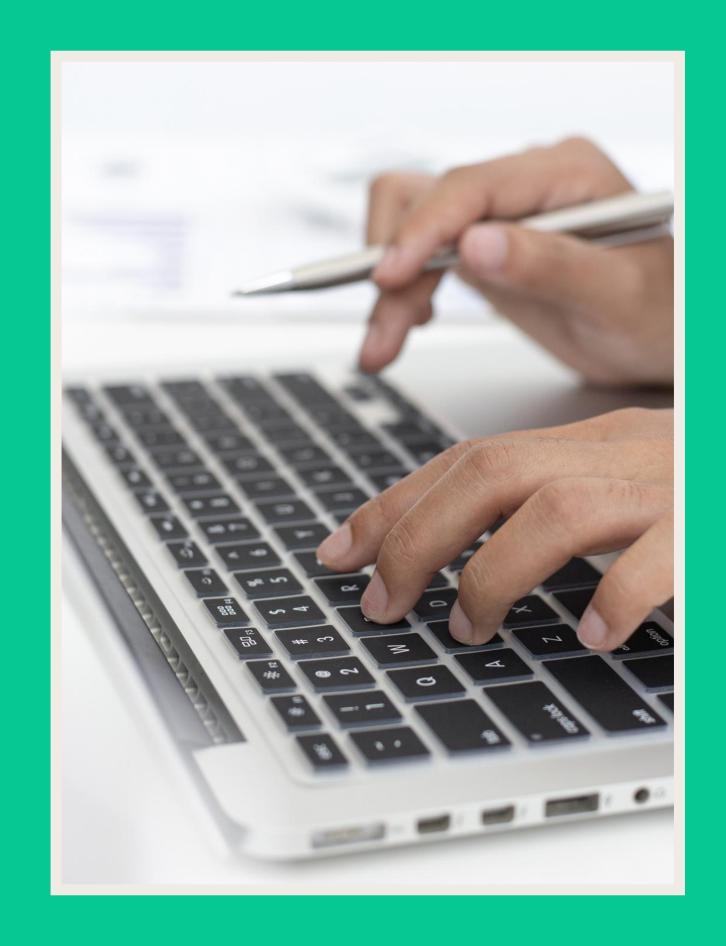
#### PROBLEM SCOPE

One of the many ways the Cyber Attack

Space is growing, is the increasing popularity
of automated systems, such as **Supervisory Control Systems**.

Malicious Attacks on SCS can cause devastating cascading failures.

An example would be an attack on the Electrical Grid Controls of a Hospital.





#### SOLUTION

Since Supervisory Control Systems automate the processes of **critical** resources, it is imperative that malicious and anomalous behaviours be **detected VERY quickly!** 

Therefore, we need **automated systems**monitoring all processes. This is done through
Anomalous Intrusion Detection Systems using **Machine Learning** Technology.

## FEATURE ENGIRERIG



Standardize response variables, so within same range

#### **PCA**

Use Principal Component

Analysis to eliminate

redundant data

#### Interpret Results

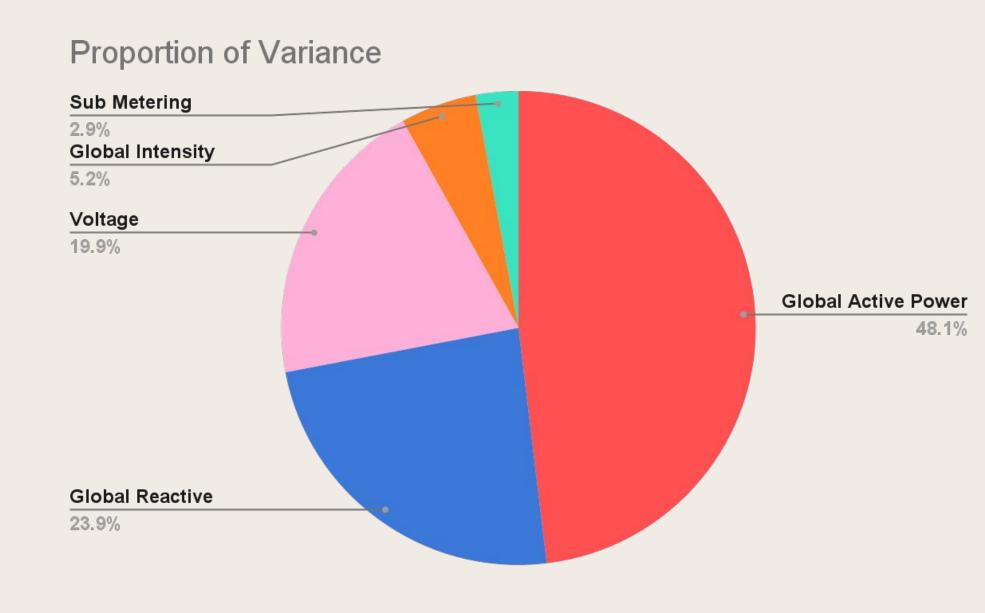
Plot and analyze principal components and evaluate response variables

#### Extract Features

Select subset of features
determined after PCA to be
used in HMMs

### Principal Component Analysis

- Feature engineering technique to assess and model raw data.
- Helps in reducing redundancy from multi-dimensional data to essential components.
- Goal: Reduce redundancy in data by extracting 3 principal components on energy consumption data.



### Principal Component Analysis Cont.

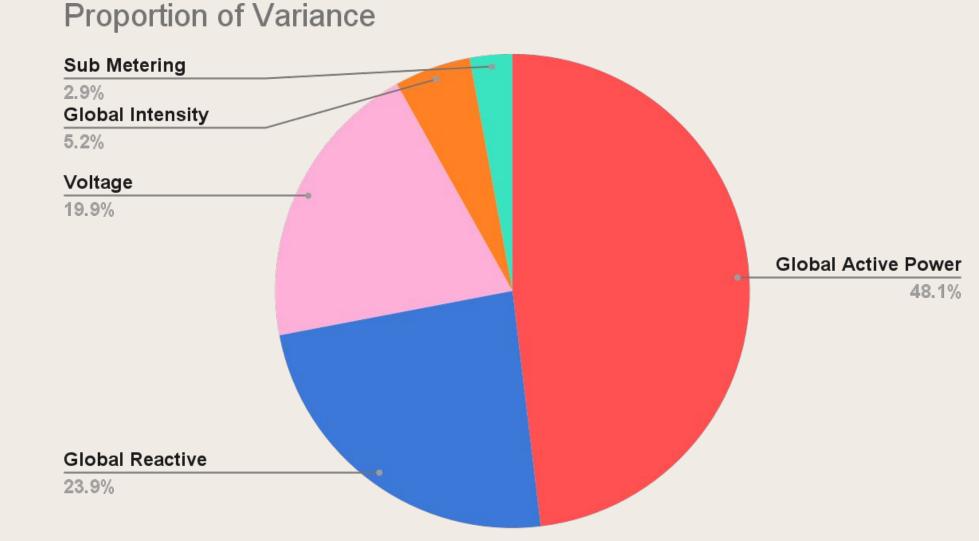
Contribution by Voltage:

2.108480e+00\*(48.1%) + 0.5697202583\*(23.9%)

Contribution by Global Intensity:

1.733467e+01\*(48.1%) + 5.9705662244\*(23.9%)

Principal Components:



Global Active Power, Global Reactive Power and Global Intensity.

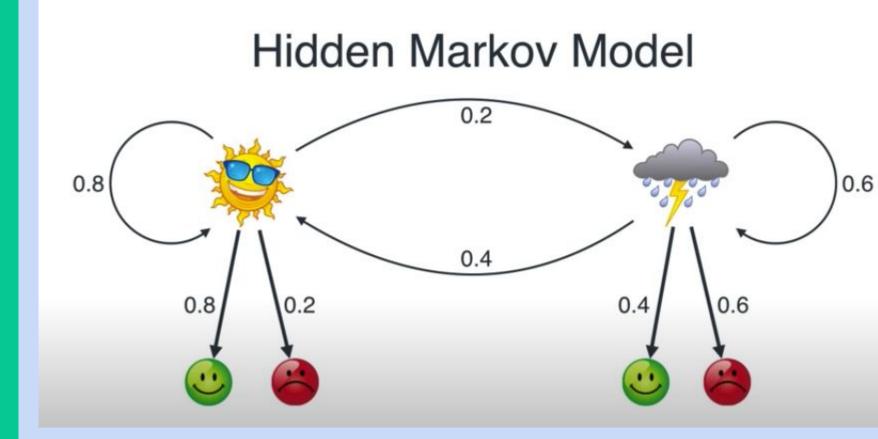
# 

WEDNESDAYS, 00:00:00 - 04:00:00

- The time window was selected after due diligence based on time series' dimensions.
- This time window yields = 36960 observations, which is (154 wednesdays) x (240 minutes) worth of data.

#### Hidden Markov Models

- HMMs are a form of probabilistic modelling, taking into account state transition and their probability of outcomes.
- The true state is 'hidden', hence needing to be estimated as different stages in the model training process.
- An HMM model involves a set of parameters which it can be modelled using, these parameters are based upon the data provided under training.
- HMMs can help predict malware if we train it under some 'normal' designated data and have it deviate from any possible security threats known as anomalies.



https://gist.github.com/fohria

#### TRAIN-TEST SPLIT

When creating a Hidden Markov Model, it is very important to split the initial data into **train** and **test** sets.

- Train set: used during creation of the HMM, and is what the model learns from.
- Test set: used on the model afterwards and is crucial for checking that the model will react well to unseen data.

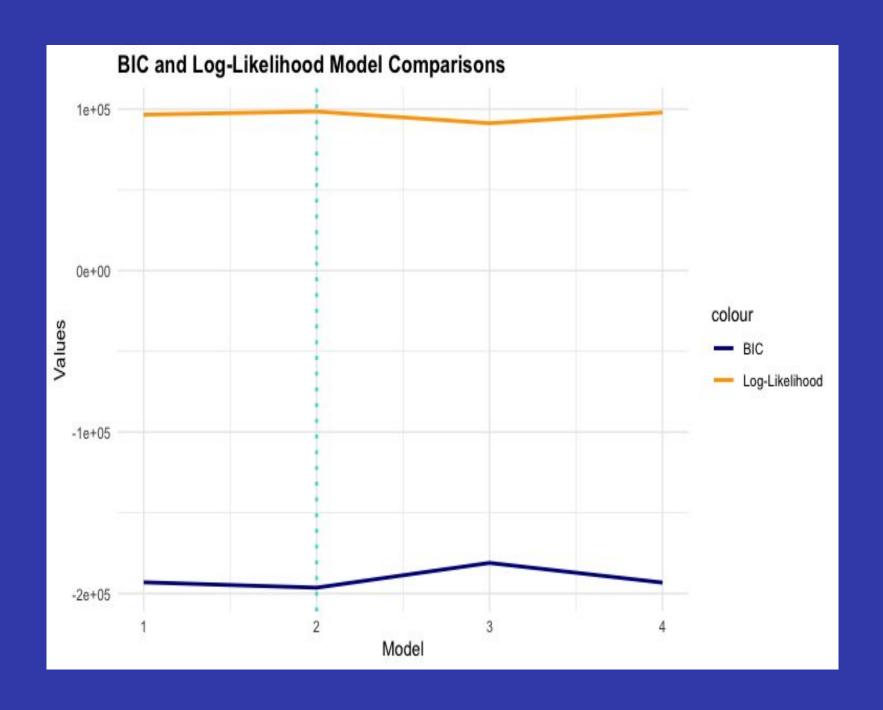
We chose a 70/30 proportion split for train and test respectively.

#### Log-Likelihood

Log-likelihood in HMMs gives us a measure of the performance of the model fit and helps in understanding the state observations.

#### Bayesian Information Criterion (BIC)

BIC offers a good measure to decide the best model given its increasing complexity, avoiding overfitting by estimating the model to the data provided.



# FINDING THE MODEL

Before doing any Anomaly Detection, we had to find the most reliable and best results model

Best Model = High Log-LikeliHood and Low BIC

We calculated the difference as:

Difference = BIC - Log-Likelihood (all negative)

The best models had the smallest difference.

In the end, the best model had n\_states = 24

#### **Initial Models**

We started with 6 models from 4 to 24, in increments of 4 each time

#### **More Models**

After inspecting the Log-Like of all 6 models, we saw that n\_states = 16, 20 and 24 were the best. We decided to make 5 more models in-between those values

#### Test Data Comparison

Using the 3 best models, we did forwardbackward substitution with the test data to get the log-like. Then normalized the log-likes by dividing by dataset size. The best model for both LL was chosen for anomaly detection

# Using HMMs for Anomaly Detection

Lower log-likelihood = values don't match with the expected behaviour of data set

lower log-likelihood = more anomalous data

We found that the 3rd data set had the lowest

LL and therefore contains the most anomalies.

#### 1. Filter Datasets

We completed the same feature engineering (except. PCA analysis) on the 3 datasets

#### 2. Create Model

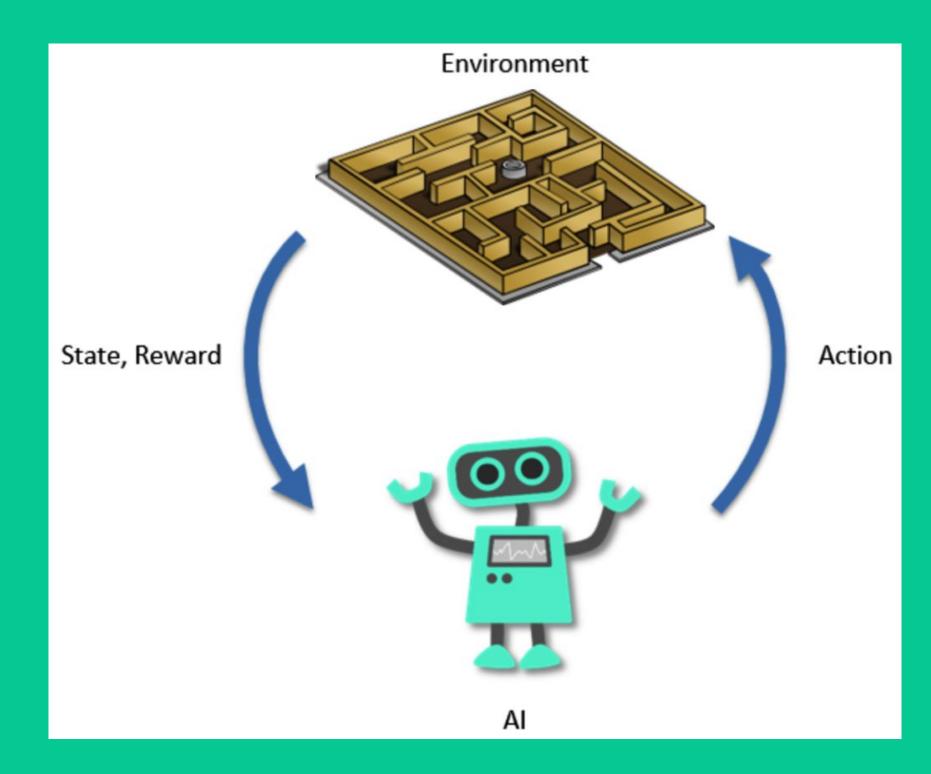
Using the best n\_states value we got during the last set (n\_states = 24), We created 3 HMMs for each anomalous dataset.

#### 3. Compute Log-Likelihood

Using the built-in method, we computed the log-like for each model

### Reinforcement Learning

- Reinforcement Learning is a Machine
   Learning algorithm based on state, action
   and reward.
- In this environment, given a state the goal is to take actions in order to maximize cumulative reward in the end.
- In the cybersecurity realm, RL systems can be trained for intrusion detection by identifying abnormal behaviour and responding to malware accordingly.



https://hub.packtpub.com/wp-content/uploads/2019/12/reinforcement-learning-1024x835.png

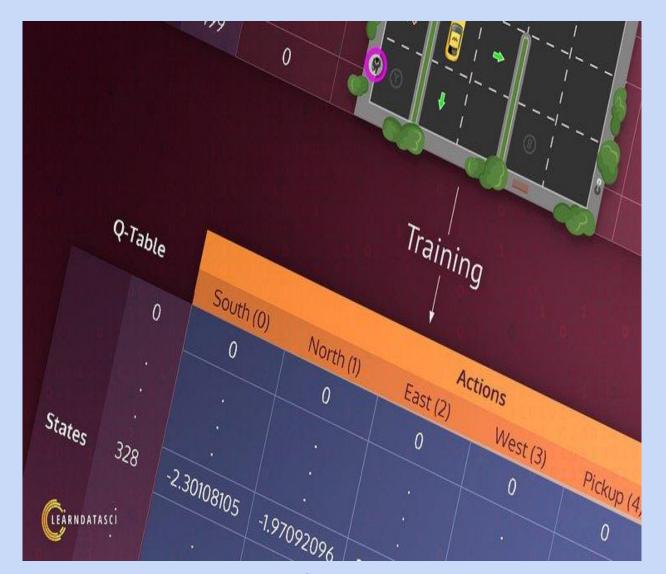
# Hyperparameter Choices

- Alpha ( $\alpha$ ) represents the model's learning rate
  - We chose <u>alpha value = 0,2</u>
- **Gamma** ( $\gamma$ ) is the 'discount factor,' determining the weight assigned to future rewards as compared to immediate rewards.
  - We chose <u>gamma value = 0.6</u>
- **Epsilon** (\*) defines the exploration process in the greedy-action selection procedure.
  - We chose <u>epsilon value = 0.2</u>



# Q-table Analysis

- Reward is almost always positive.
- Commodities and Real-Estate exhibit the widest ranges
  - They also average the highest q-values
- Forex and Stock values have moderate to high q-values
  - Are generally in the mid-range with moderate variability
- <u>Cryptocurrencies and Stocks</u> tend to average the lowest q-values
  - Cryptocurrencies vary from having both positive and negative q-values.



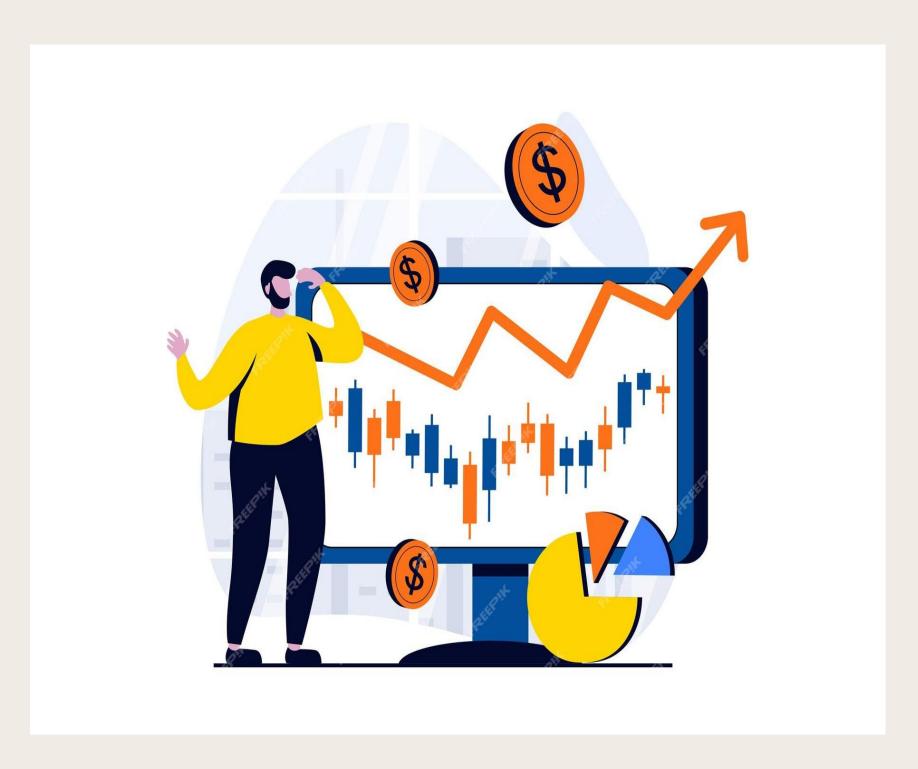
https://www.learndatasci.com/tutorials/reinforcement-q-learning-scratch-python-openai-gym/

## Policy Results Analysis

computePolicy(mod	del)	\$1 B	34				
48	49	50	51	52	53	54	55
"Commodities"	"Forex"	"Cryptocurrencies"	"Stocks"	"Real_Estates"	"Forex"	"Commodities"	"Forex"
56	57	58	59	60	61	62	63
"Forex"	"Cryptocurrencies"	"Cryptocurrencies"	"Cryptocurrencies"	"Commodities"	"Cryptocurrencies"	"Commodities"	"Real_Estates"
64	65	66	67	68	69	100	
"Real_Estates"	"Cryptocurrencies"	"Stocks"	"Stocks"	"Forex"	"Commodities"	"Commodities"	"Real_Estates"
71	72	73	74	75	76	77	78
"Commodities"	"Real_Estates"	"Cryptocurrencies"	"Commodities"	"Stocks"	"Real_Estates"	"Cryptocurrencies"	"Stocks"
1	79	2	3	4	5	6	7
"Commodities"	"Forex"	"Real_Estates"	"Cryptocurrencies"	"Real_Estates"	"Real_Estates"	"Forex"	"Real_Estates"
10	8	80	11	9	81	12	82
"Commodities"	"Real_Estates"	"Stocks"	"Commodities"	"Cryptocurrencies"	"Real_Estates"	"Real_Estates"	"Real_Estates"
13	83	14	84	15	85	16	86
"Real_Estates"	"Commodities"	"Real_Estates"	"Stocks"	"Real_Estates"	"Stocks"	"Real_Estates"	"Forex"
17	87	18	88	19	89	20	90
"Real_Estates"	"Commodities"	"Commodities"	"Stocks"	"Stocks"	"Cryptocurrencies"	"Real_Estates"	"Stocks"
21	91	22	92	23	93	24	94
"Commodities"	"Stocks"	"Real_Estates"	"Forex"	"Cryptocurrencies"	"Cryptocurrencies"	"Commodities"	"Cryptocurrencies"
25	95	26	96	27	97	28	98
"Real_Estates"	"Commodities"	"Real_Estates"	"Forex"	"Commodities"	"Forex"	"Commodities"	"Stocks"
29	99	30	31	32	33	34	35
"Real_Estates"	"Forex"	"Commodities"	"Real_Estates"	"Forex"	"Stocks"	"Forex"	"Commodities"
36	37	38	39	40	41	42	43
"Commodities"	"Stocks"	"Forex"	"Real_Estates"	"Real_Estates"	"Cryptocurrencies"	"Real_Estates"	"Commodities"
44	45	46	47				
"Real_Estates"	"Cryptocurrencies"	"Commodities"	"Stocks"				

### Policy Results Analysis

- Displays the optimal action to take at each state,
   maximizing expected cumulative reward.
- Each state has been assigned its optimal action/investment sector
- Useful when determining which sector to invest in given a specific budget
- Policy also produces a high, positive <u>reward of</u>
   12033.83 suggesting that the investment/trading
   strategy is successful and produces a significant financial gain.



https://www.freepik.com/premium-vector/stock-market-concept-with-people-scene-flat-cartoon-design-man-makes-money-exchange-with-successful-strategy-analyzes-data-increases-profit-vector-illustration-visual-story-web 30250511.htm

#### Behaviour towards Unseen Data

#### TASK:

 We trained the reinforcement model on the unseen data given the specified budget range (\$15 - \$45 million)

#### **KEY HIGHLIGHTS:**

- Real-estate is a very lucrative investment sector, being the optimal action for the most number of states.
- Cryptocurrency and Forex are less lucrative and only appear to do well in a select few states....invest with caution
- Commodities also appears to do well in a select states and are distributed across the state range

tate	opt
15	Rea
16	Rea
17	Rea
18	C
19	
20	Rea
21	C
22	Rea
23	Crypto
24	100000000000000000000000000000000000000
25	Rea
26	Rea
27	C
28	C
29	Rea
30	C
31	Rea
32	
33	
34	
35	C
36	C
37	
38	
39	Rea
40	Rea
41	Crypto
42	Re
43	C

#### CONCLUSION



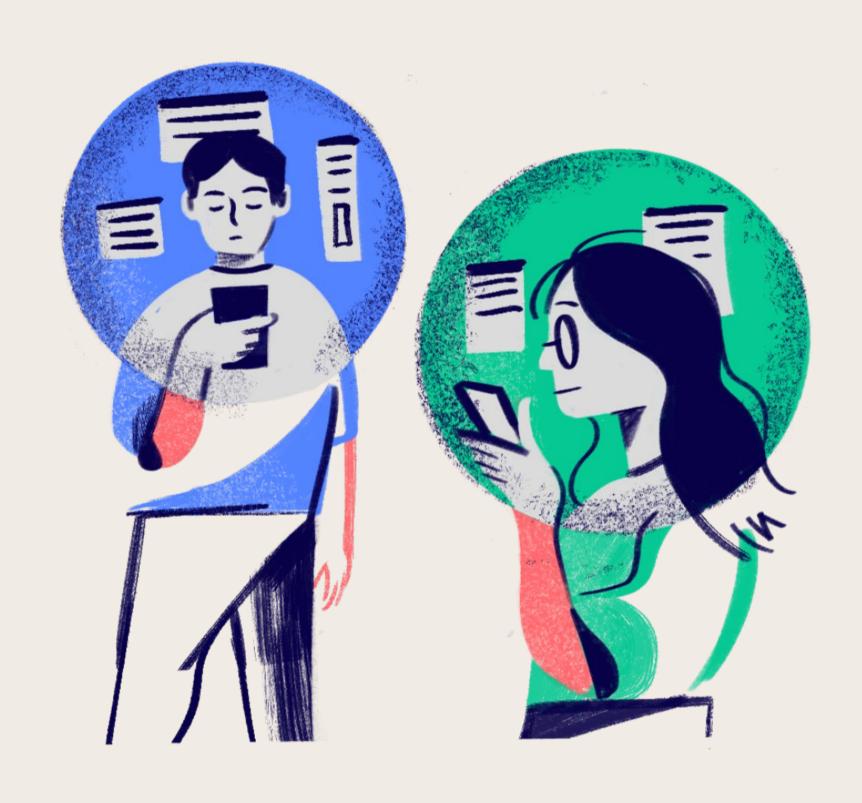
- Using feature engineering and probabilistic models like **HMM**s can help understand the data better to detect unusual behaviours indicative of security threats and malware.
- Machine learning models like Reinforcement

  Learning can help increase the efficiency of

  IDS in detecting malware by learning through
  the shortcomings, maximizing reward for safe
  and secure software solutions.

https://safetyandsecurityafrica.com/what-are-intrusion-detection-systems/

# THANK YOUVERY NUCH!



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