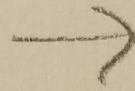
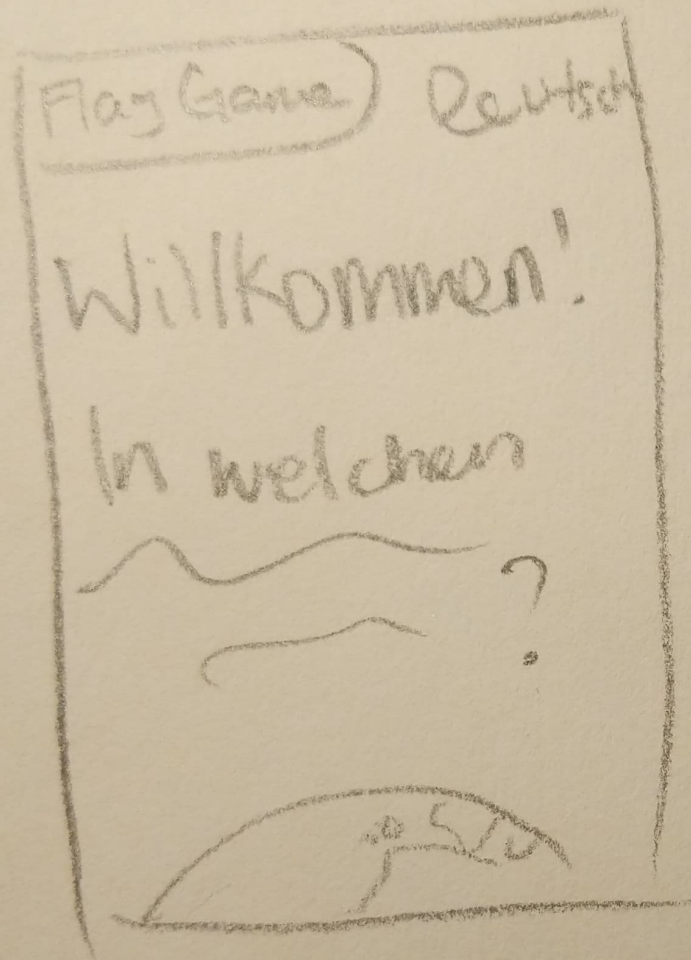


Before Globe shown:



ideally  
globe will  
slide up  
into shot

# Flag Game


Section A: Show flags and country names




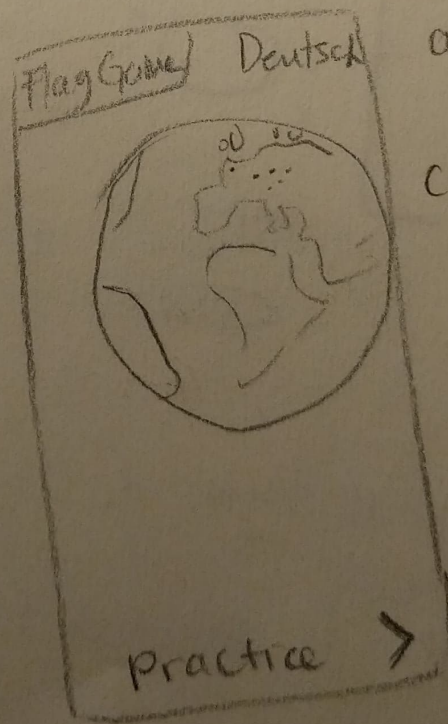
info pop up:  
country name  
and  
flag



Select a country "dot"  
to view information

on map:  dot to be  
selected

 dot already  
selected

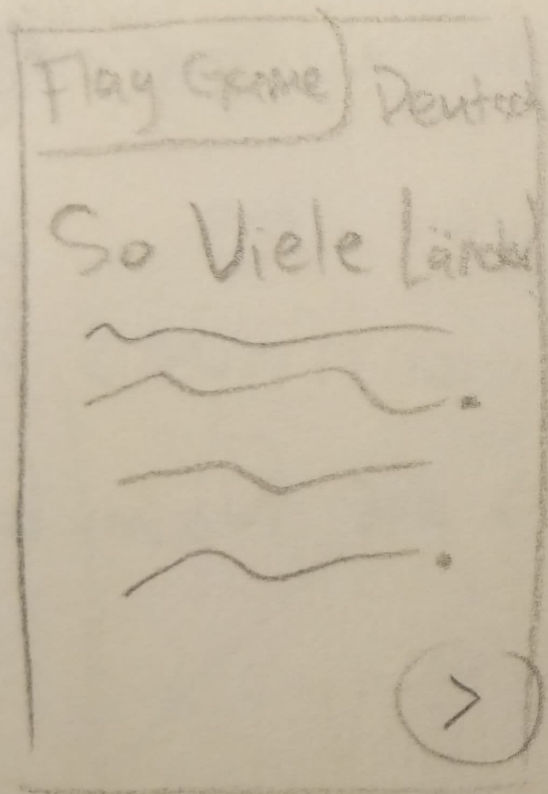


after all dots  
selected:  
can select country  
"dot" if needed

continue to  
bonus info  
on europe  
before section B



\* Bonus : Europe into \*



Continue through information  
over 1 / 2 sentence  
chunks

- pop up after  
~10 secs

# Section B:

Practice: recognize  
flag by name

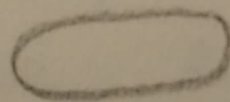
Flag Game Deutsch

Dies oder das?

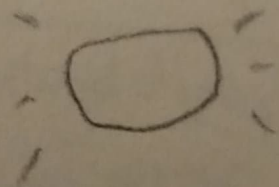
|   |   |   |
|---|---|---|
| B | y | R |
|---|---|---|

Deutschland

Belgien



circle selected  
answer



highlight if  
correct

wrong  
Red  
right

color red if incorrect  
& circle correct answer

Section C:

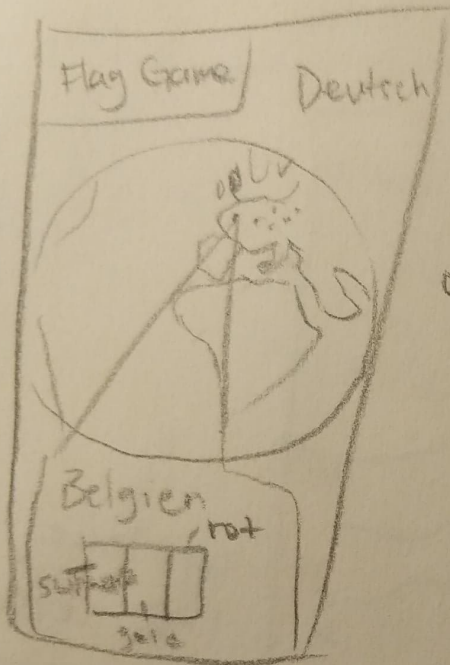
Review & practice Flag colors / names



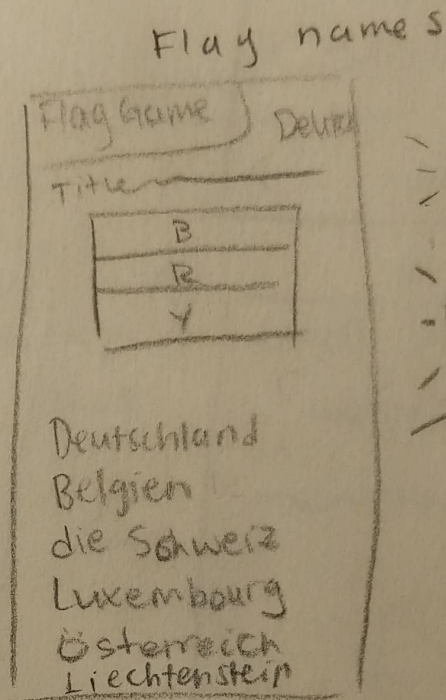


- waiting to be selected
- selected

/ Practice >



once done  
→



highlight & circle

Deutschland

VS

Belgien

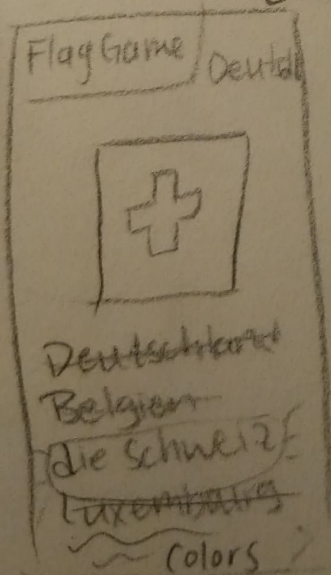
flash of Red  
color

VS

Luxembourg  
not selected,  
plain

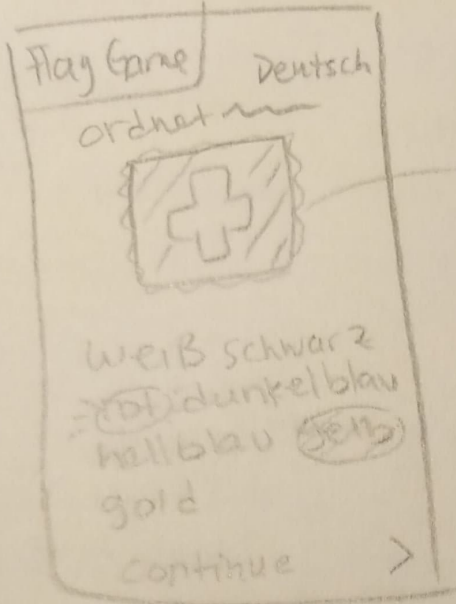
VS

~~Deutschland~~  
strikethrough  
or  
lighter color  
not selectable

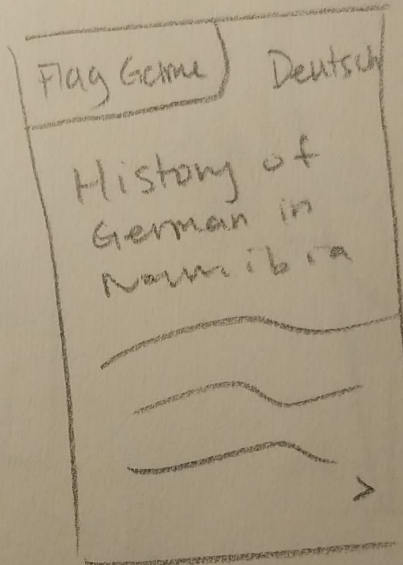
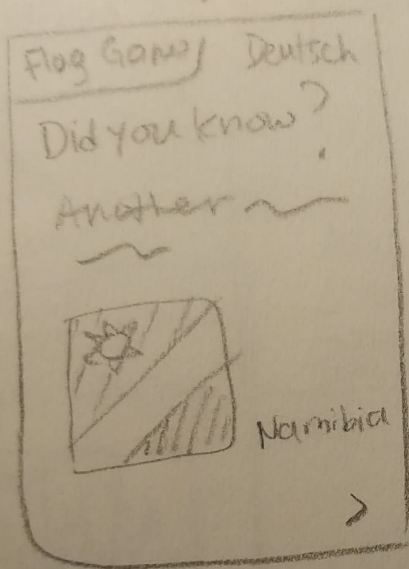


overlay?

Great  
Job!  
colors >



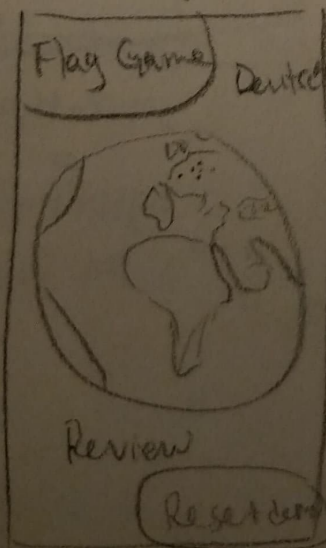
highlight  
color to be  
chosen / dragged  
onto flag



continue,  
1-2 sentences  
per screen

when done:  
Review >

Back to  
globe



same interaction  
as before color  
game

Reset / Restart  
demo