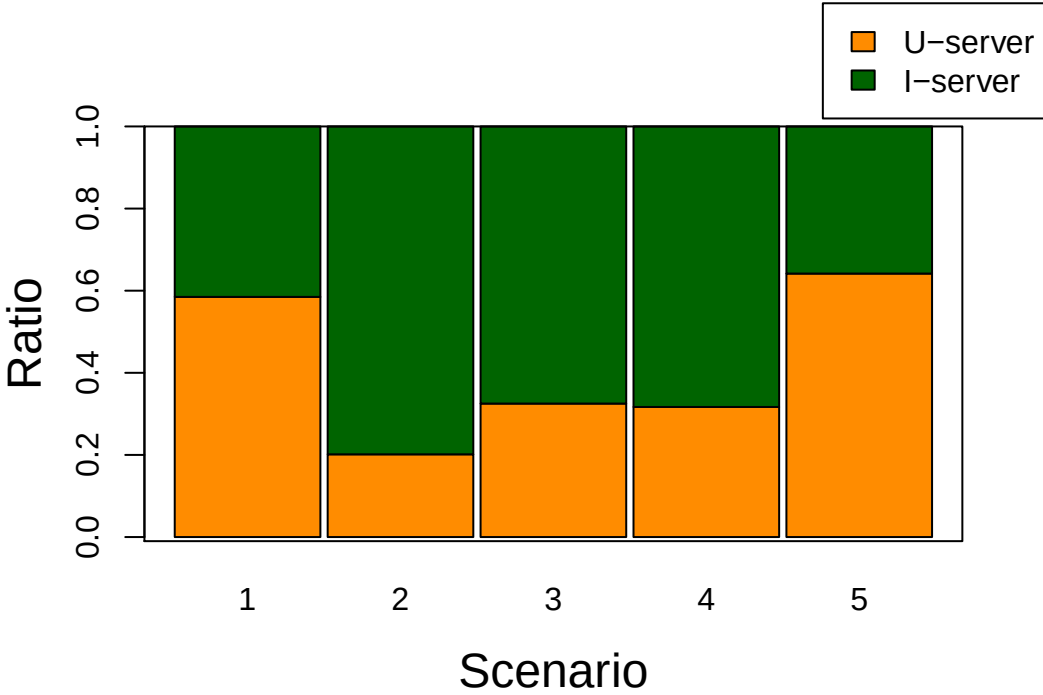
U−server
I−server
Ratio
0.0
0.2
0.4
0.6
0.8
1.0
1
2
3
4
5
Scenario