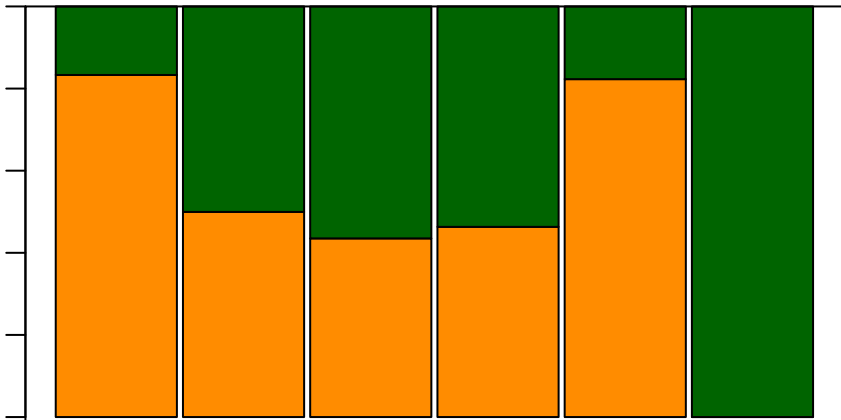


Ratio

U-server
I-server

1.0
0.8
0.6
0.4
0.2
0.0



Pro(1)

Pro(5)

Pro(10)

Reactive

Scenario