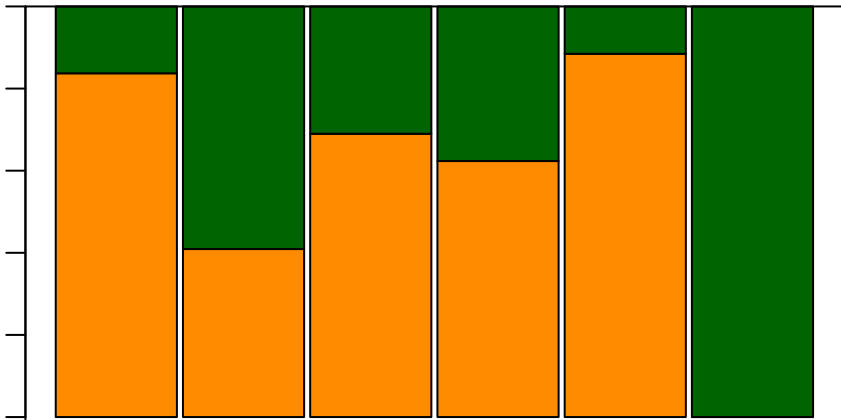


Ratio

U-server  
I-server

1.0  
0.8  
0.6  
0.4  
0.2  
0.0



Pro(1)

Pro(5)

Pro(10)

Reactive

Scenario