# Lab: Unit Testing Methods

Submit your solutions here: <https://judge.softuni.org/Contests/4680/Unit-Testing-Methods-Lab>

## Unit Test: Calculator

Look at the **provided skeleton** and examine the Calculate class that we are testing:

A screenshot of a computer

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A screenshot of a computer code

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Then look at the **unit tests** for the above class:

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Look around the CalculateTests **class** to see how **unit tests are written**. This is how our unit tests look like:

A computer screen shot of a program

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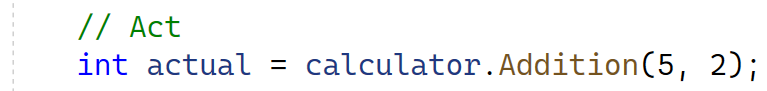
Here is how the Test\_Addition() test works.

First, we **create an instance** of the class we are **going to test.** This is part of our "Arrange" section:

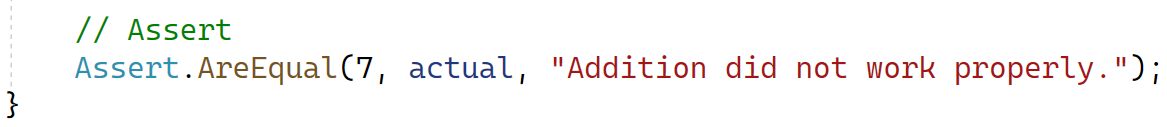
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Next, as part of our "Act" section we call the Addition() method from our **instance** passing in the **required arguments** and **storing the result** in an integer.



At the end for our "Assert" section we are going to call Assert.AreEqual() and pass in an **expected value** we want to see, the **actual value** that the method returned and a **failure message** in case the test does not pass.



Now try to **create your own unit test** in the same class following the **existing example** to test the Subtraction() **method** from the same class.

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### How to Run Tests

To **run your tests**, navigate from the navbar: [Test] **🡪** [TestExplorer]or just press [Ctrl] + [E], [T]. From there your "Test Explorer" is going to open, press the **two green triangles** to "Run All Tests in View" ([Ctrl] + [R], [V]) or the **single green triangle** to run **the selected test** ([Ctrl] + [R], [T]).

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Description automatically generated

When you are ready this is **how the tests** **should look like:**

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## Unit Test: String Reversal

Next you will test a method which **accepts a string** and **returns** the string but **reversed**.

The method is found in the StringReverse.cs file:

A computer code with text

Description automatically generated

You are given again a **test** **file** StringReverseTests.cs which contains **3 tests**. One of them has been **finished** **partially**:

A computer code with black and red text

Description automatically generated

Finish the first test and using the **names of the other two** finish writing the unit tests:

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When you are ready this is **how the tests** **should look like:**

A close-up of a computer code

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## Unit Test: Triangle

Moving right along, a method that prints a **pyramid of numbers** with a given **size** like so:

|  |  |
| --- | --- |
| **Size 3** | **Size 4** |
| 1  1 2  1 2 3  1 2  1 | 1  1 2  1 2 3  1 2 3 4  1 2 3  1 2  1 |

Found in the Triangle.cs file:

A screen shot of a computer program

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A screenshot of a computer program

Description automatically generated

For the test file again, you are given **the test names**, based on them you should be able to write all the **necessary tests**:

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### Hints

Use Environment.NewLine when formatting your **expected string**.

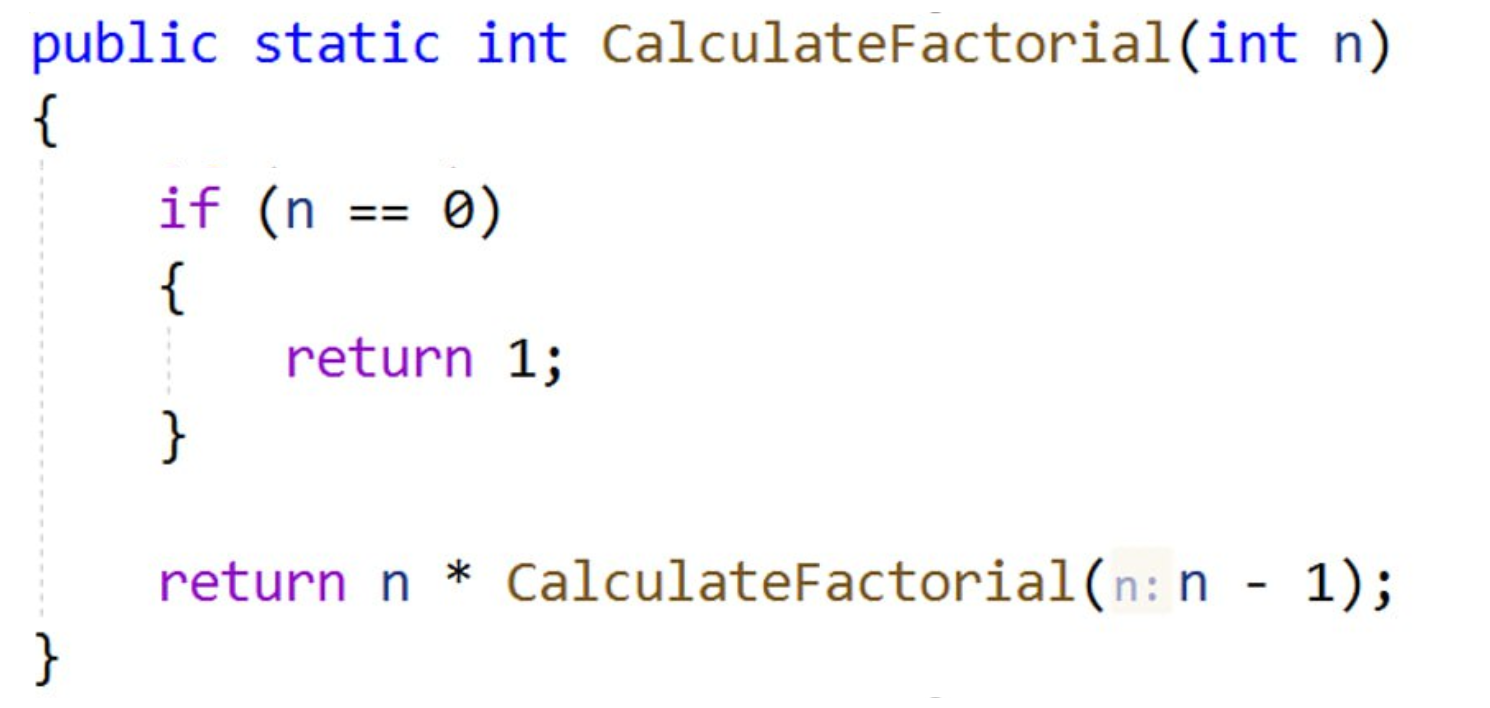
Make sure your tests pass:

A screenshot of a computer

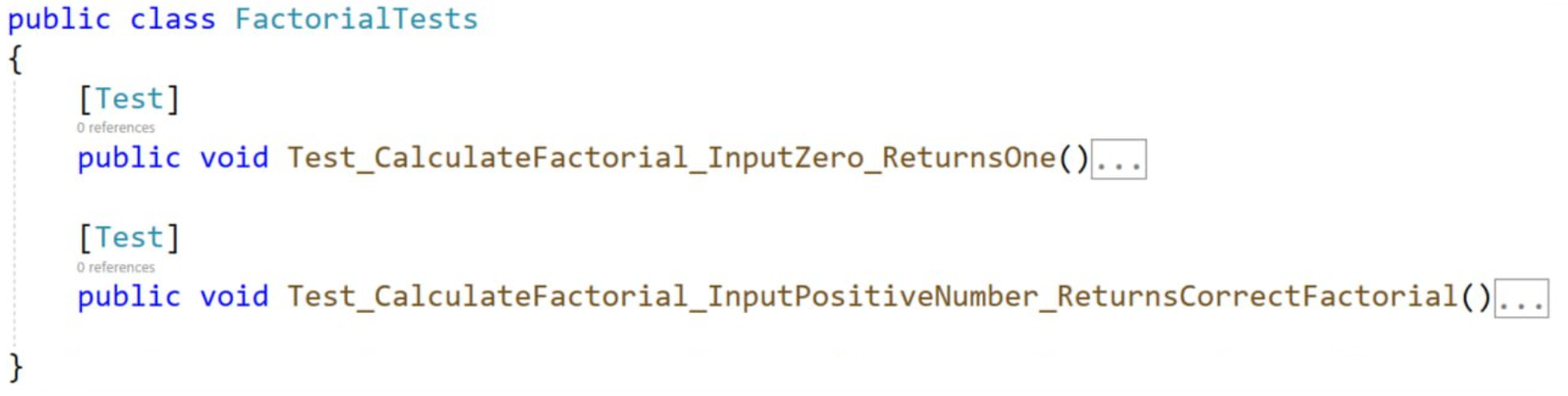
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## Unit Test: Factorial

You are given a method which **calculates factorial** of a given number in the Factorial.cs class:



The drill is the same, implement the unit tests **based on name**:



Make sure your tests pass:

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Description automatically generated

## Unit Test: Grades

We have a **method** that **receives** a **grade** between **2.00** and **6.00** and prints the **corresponding** **grade** as a string.

* 2.00 … 2.99 ➡ "Fail"
* 3.00 … 3.49 ➡ "Average"
* 3.50 … 4.49 ➡ "Good"
* 4.50 … 5.49 ➡ "Very good"
* … 6.00 ➡ "Excellent"
* Other ➡ "Invalid!"

Картина, която съдържа текст, екранна снимка, Шрифт, номер

Описанието е генерирано автоматично

When writing the unit tests try to use **multi data tests**. Let's see how, by doing it on our calculator tests:

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Description automatically generated

A test is just a **method** which means we can pass **parameters** on it. By doing this we can **call** the same test multiple times if the test needs to be executed for different **test cases**.

Having this knowledge, you are given only **2 tests** for the GradeAsWords() **method:**

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One test checks the **normal functionality of the method**, while the second **deals with edge cases**. Both tests accept the **grade** and **expected string** as arguments. Your task is using [TestCase()] write as much test cases as you **see fit**, to cover as **much cases as possible**.

We managed to get 18 test cases in total:

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Finally make sure all your tests run:

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