

Debugging React Apps

Finding & Fixing Errors

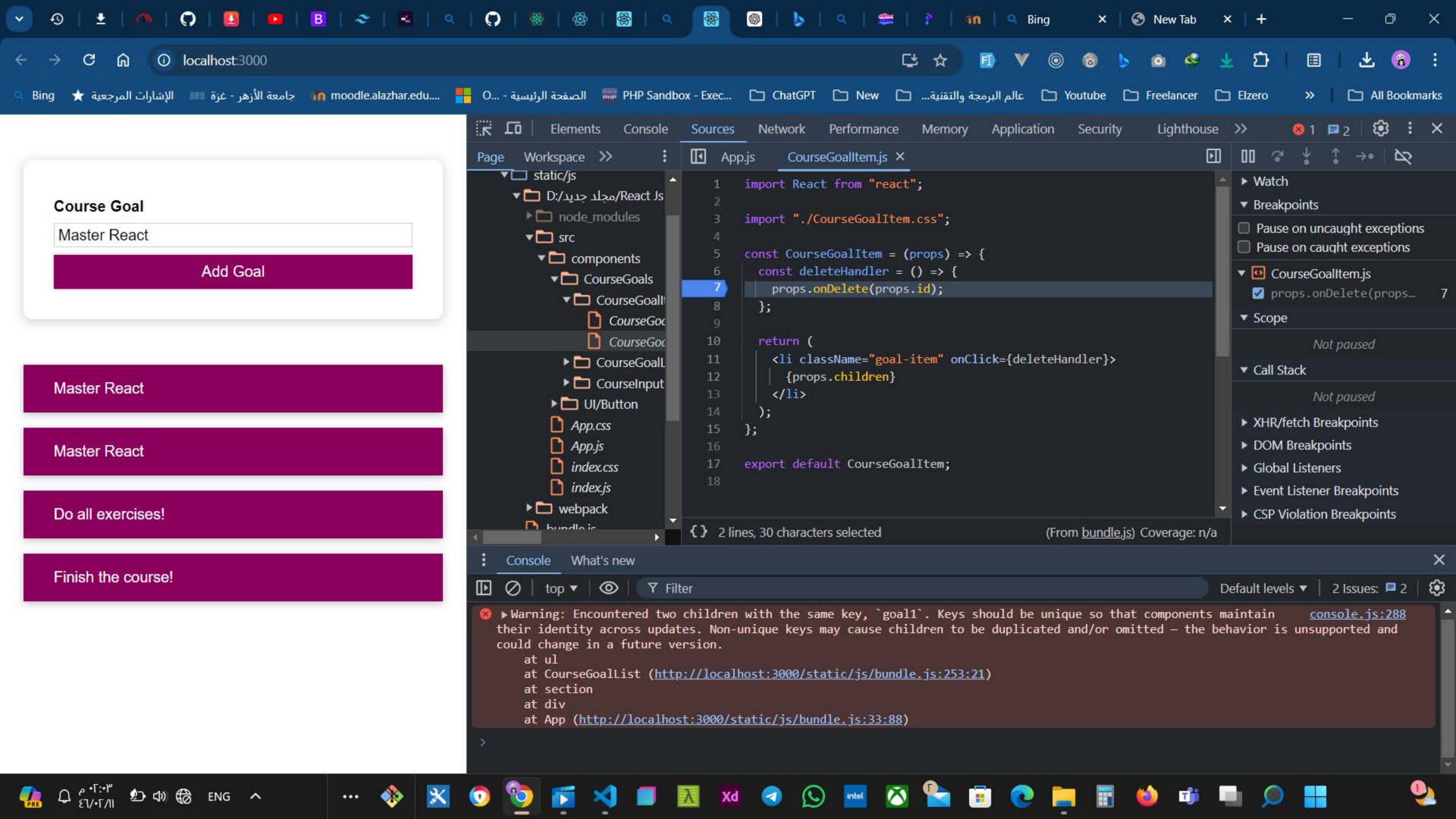


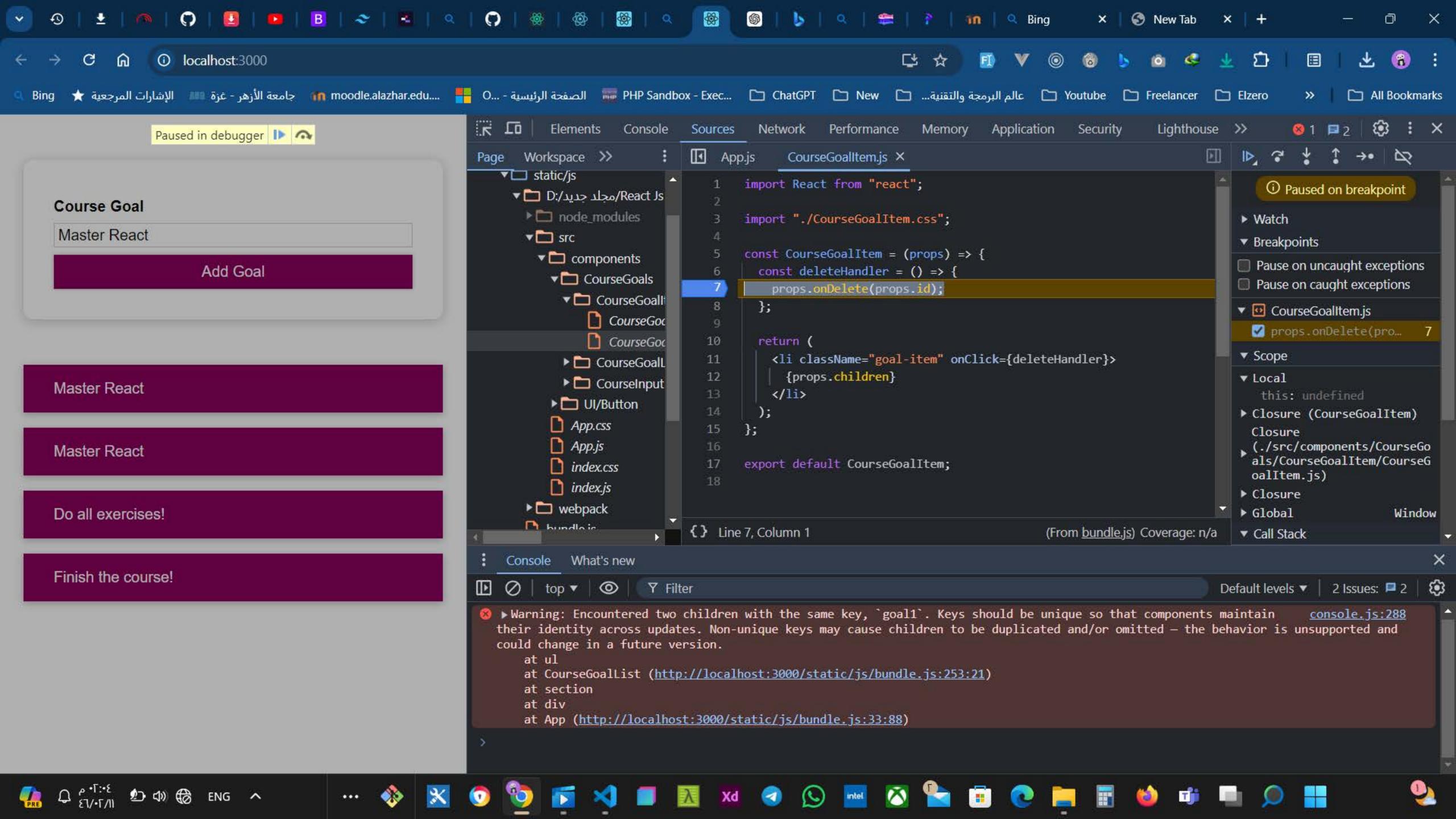
Module Content

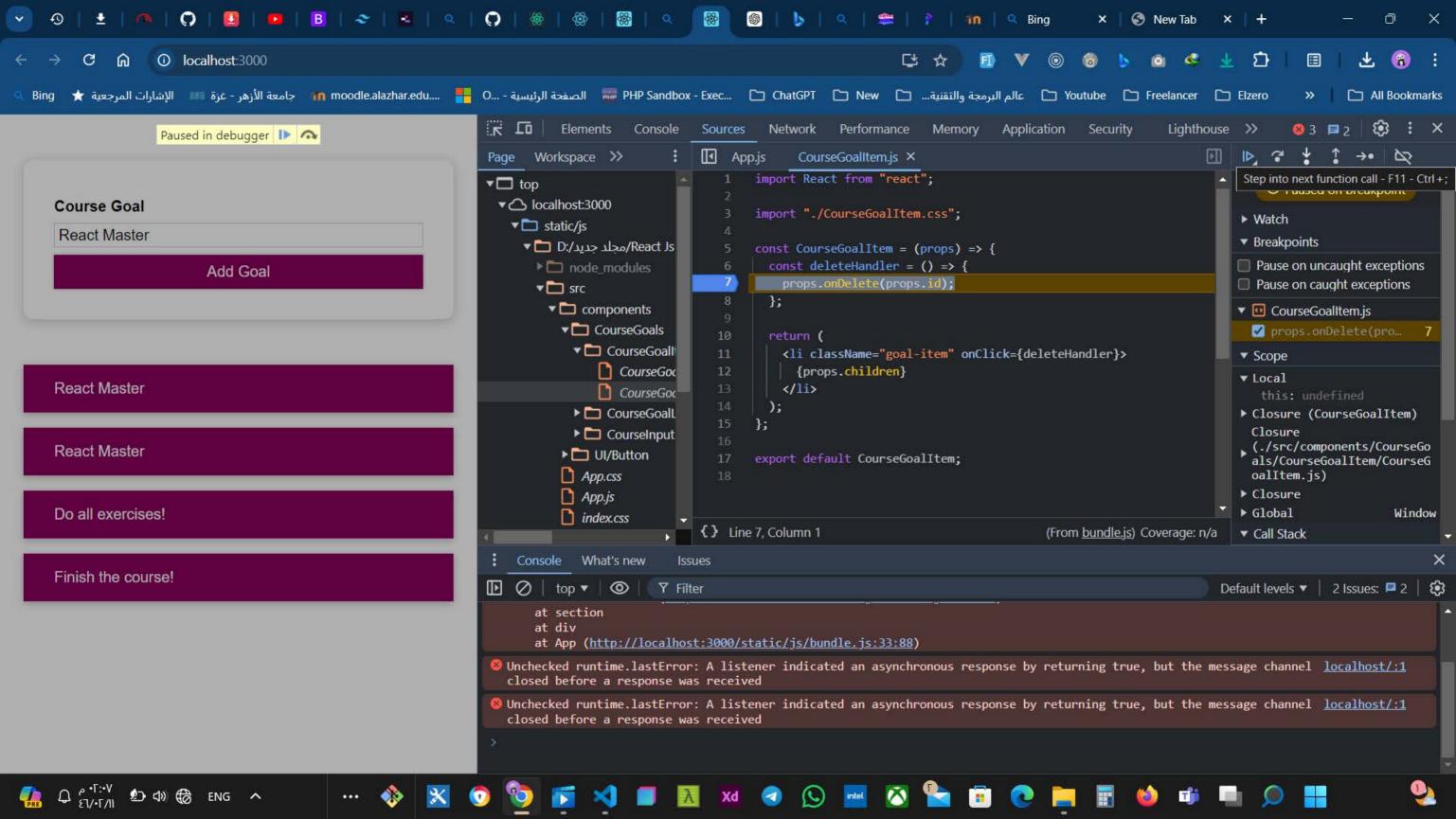
Understanding Error Messages

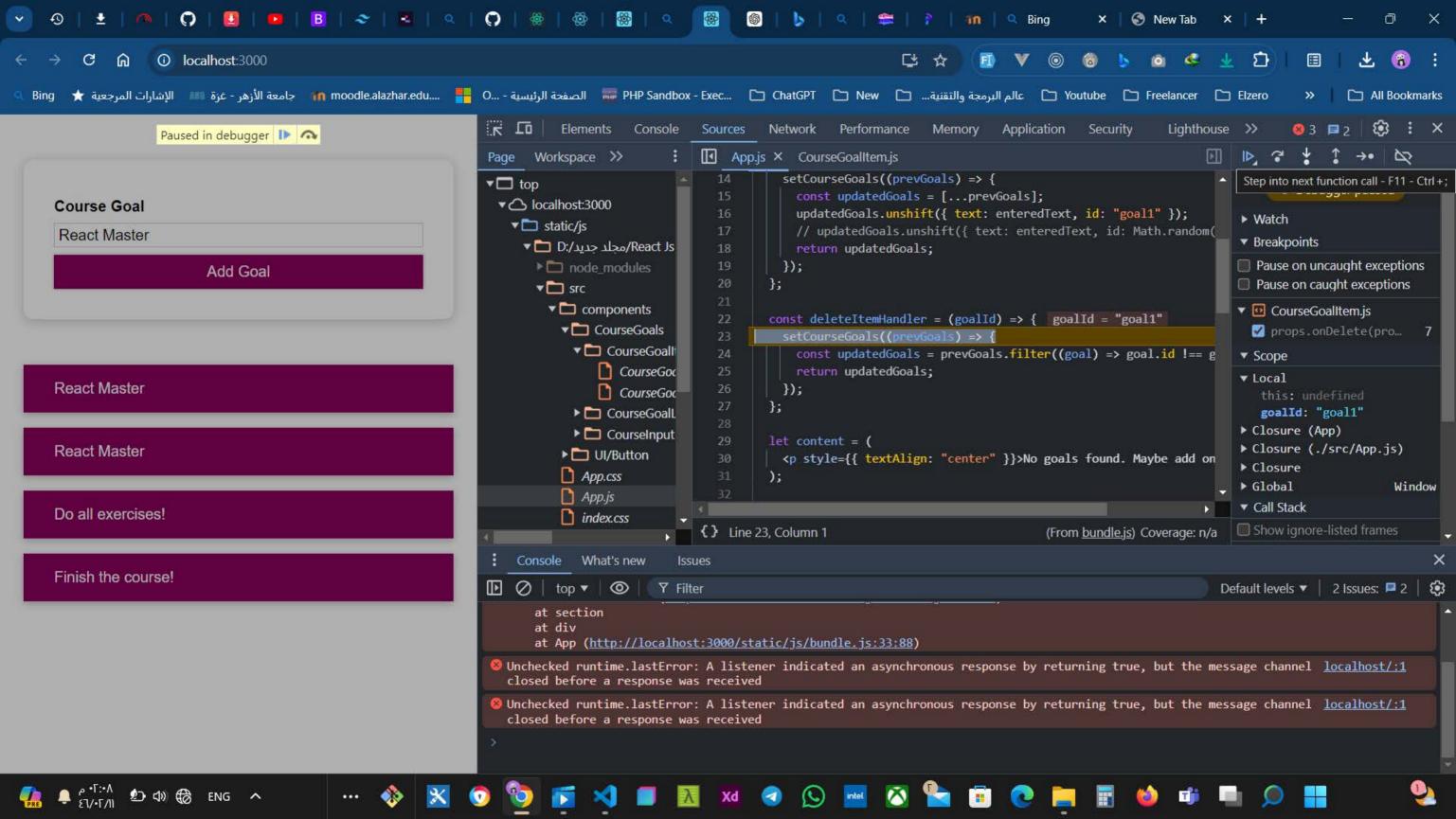
Debugging & Analyzing React Apps

Using the React DevTools



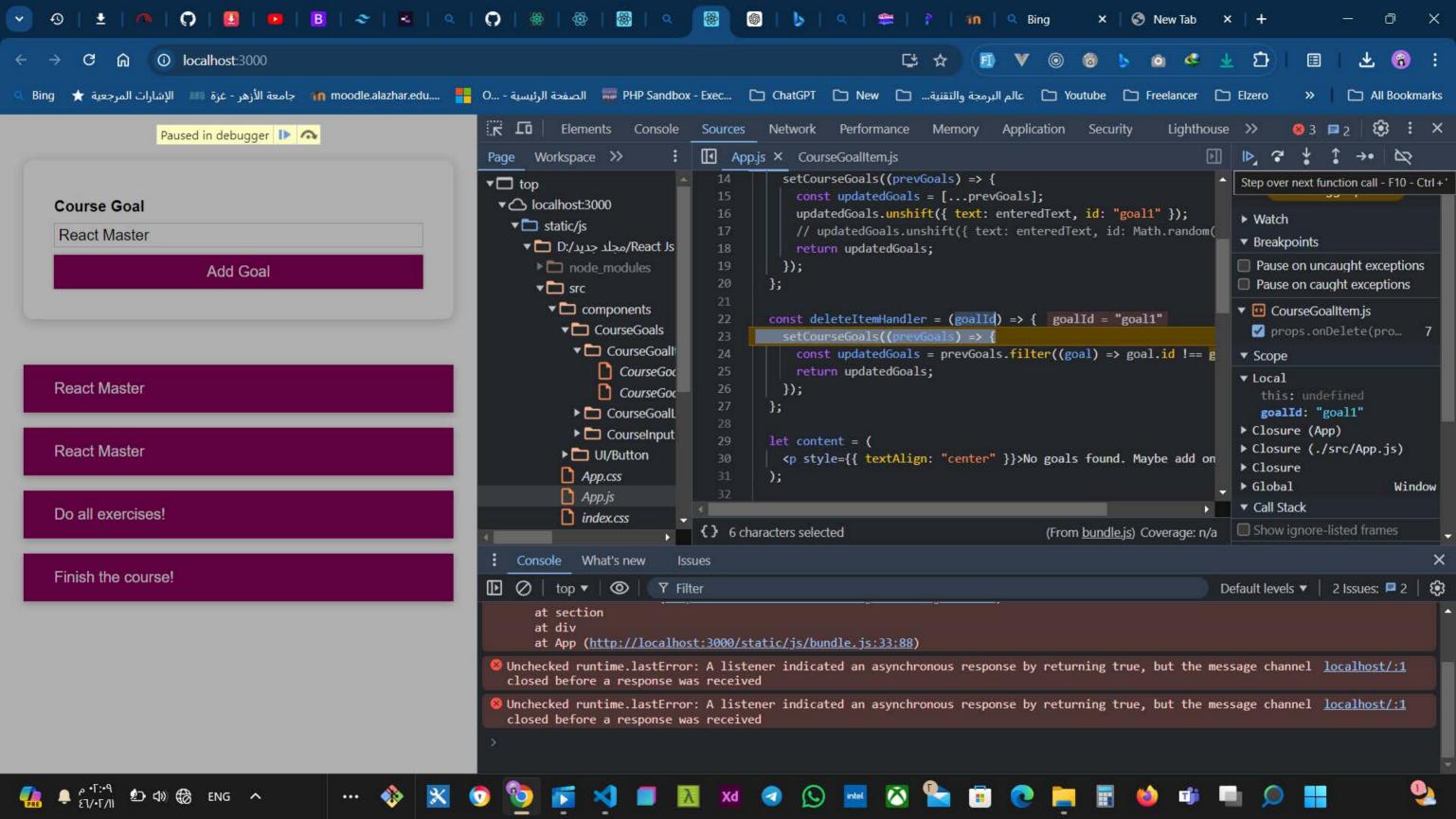


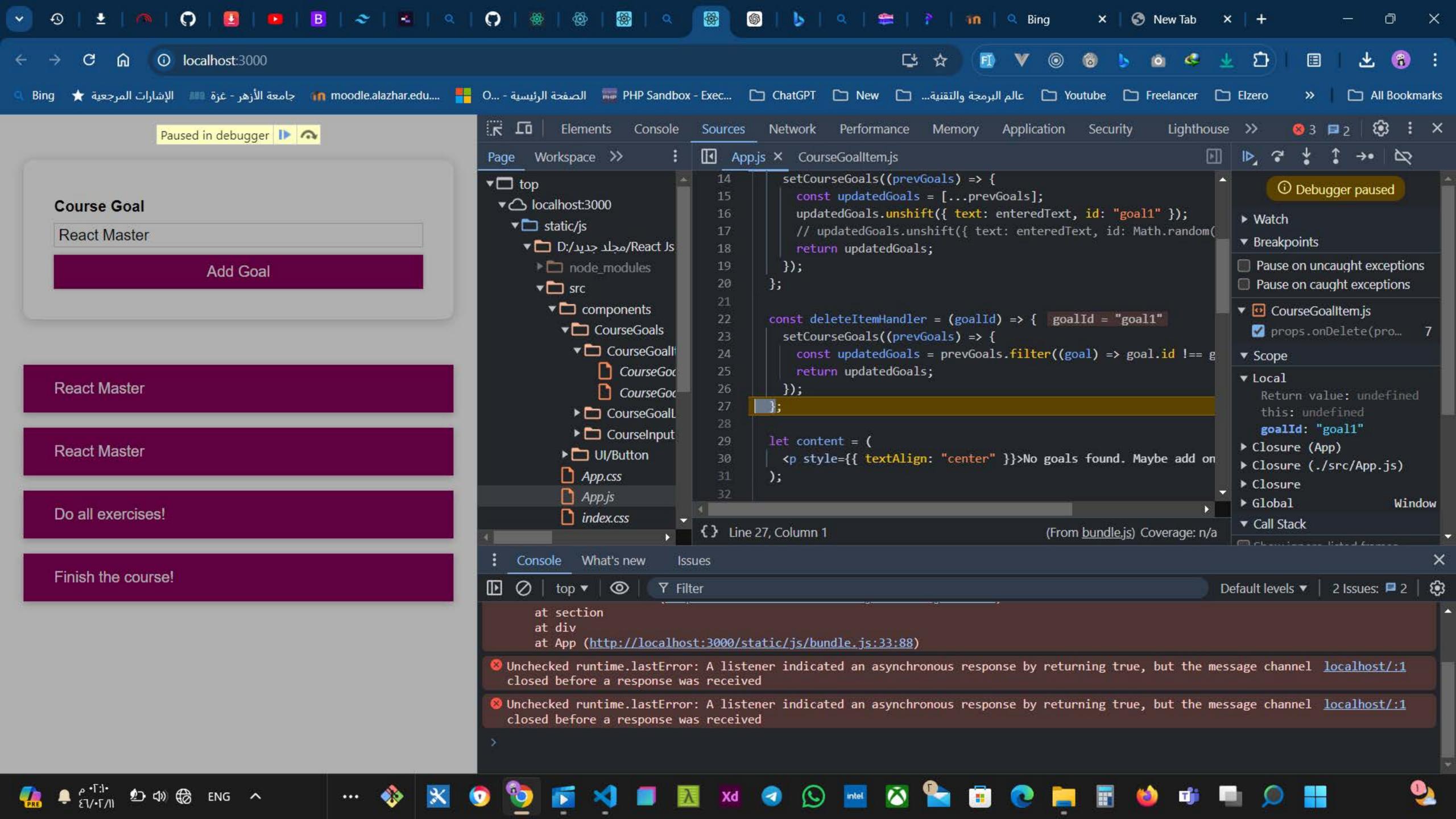


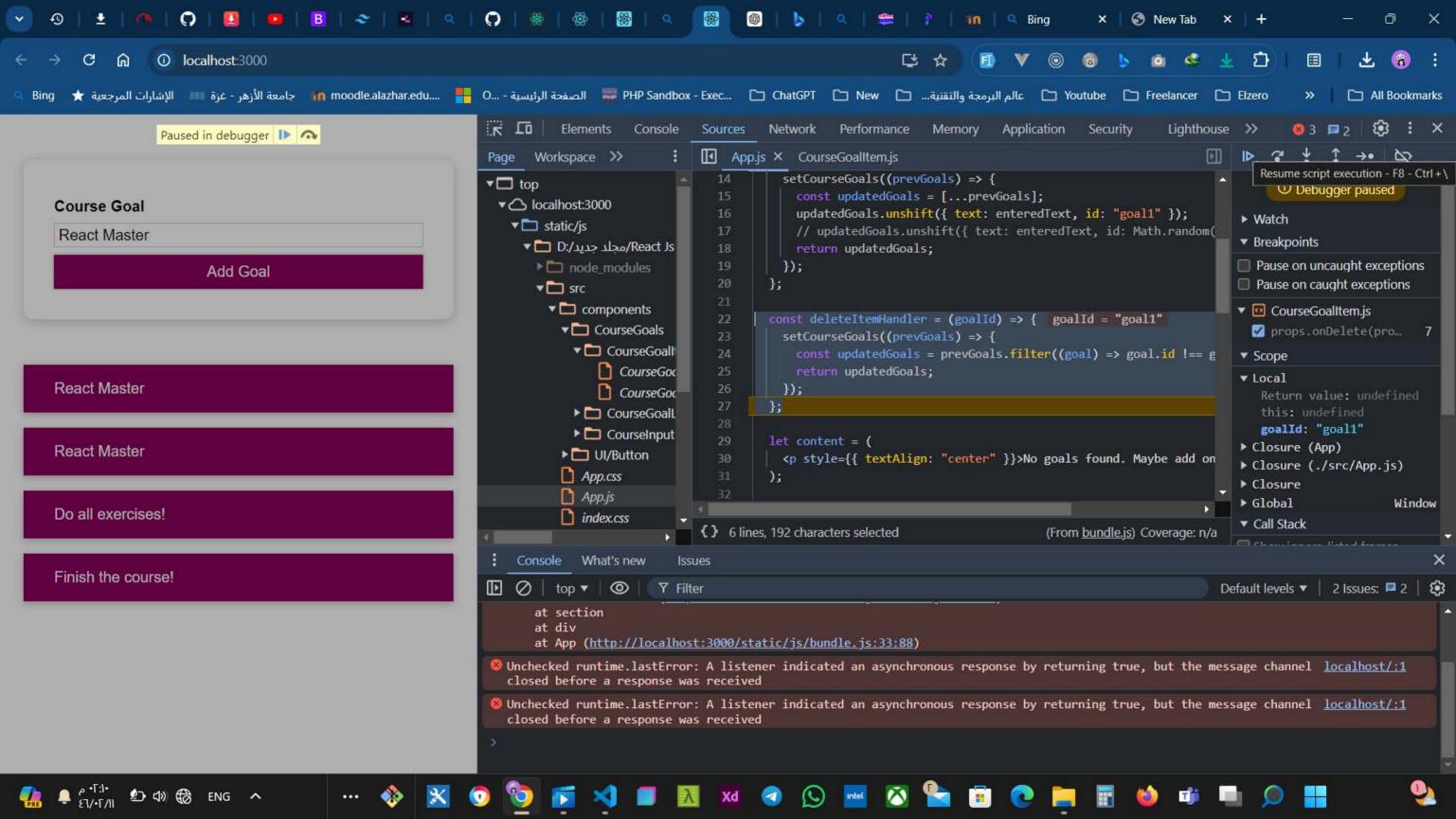


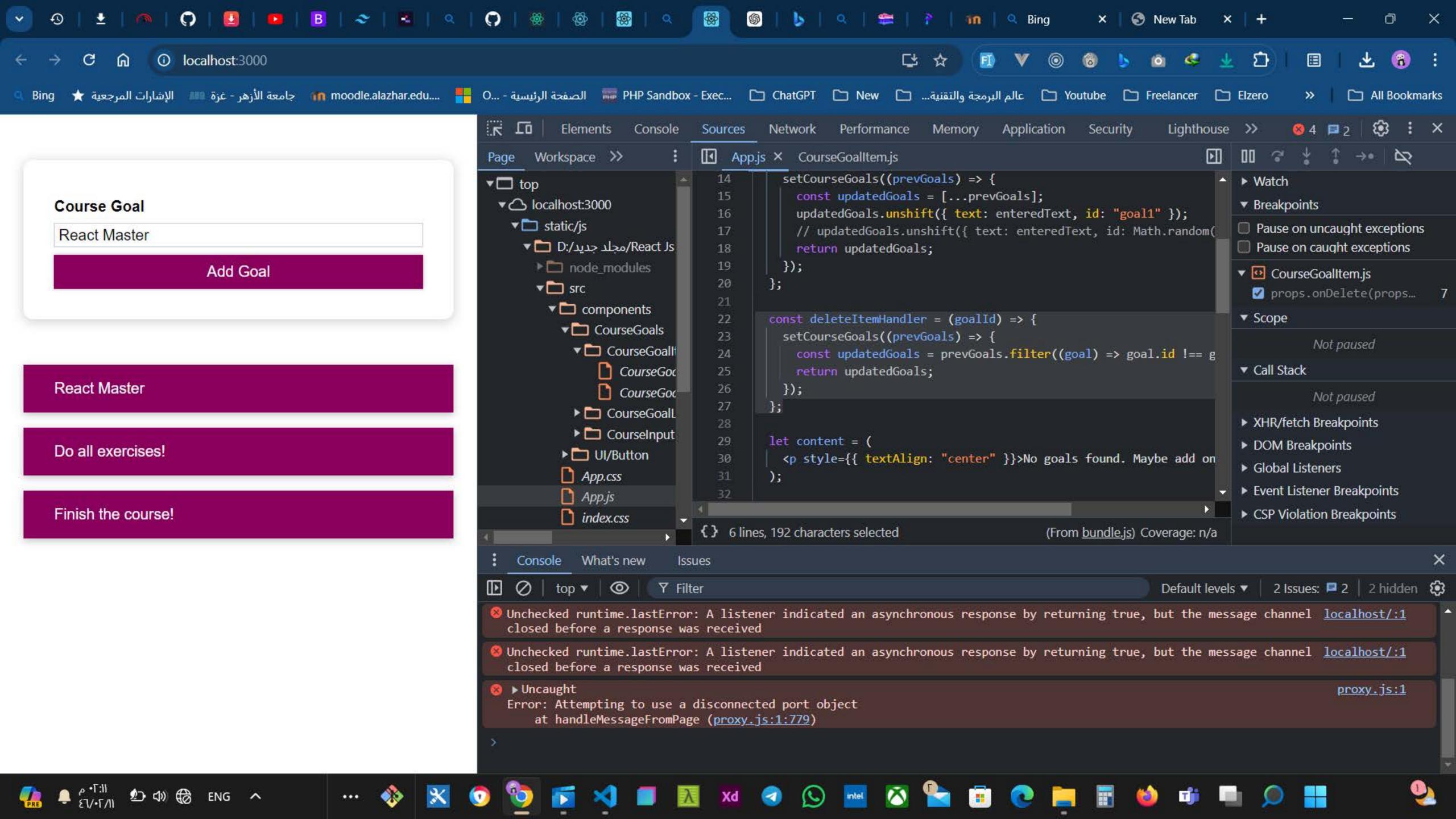
```
turn updatedGoals;
                     });
                   };
                                            "goal1"
                   const deleteItemHandler = (goalId) => { goalId = "goal1"
                     setCourseGoals((prevGoals) => {
  Goall
                       const updatedGoals = prevGoals.filter((goal) => goal.id !== g
                       return updatedGoals;
urseGod
                     });
ourseGod
                   };
ırseGoalL
rselnput
            29
                   let content = (
                     No goals found. Maybe add on
                   );
                                                         (From bundle.is) Co
```

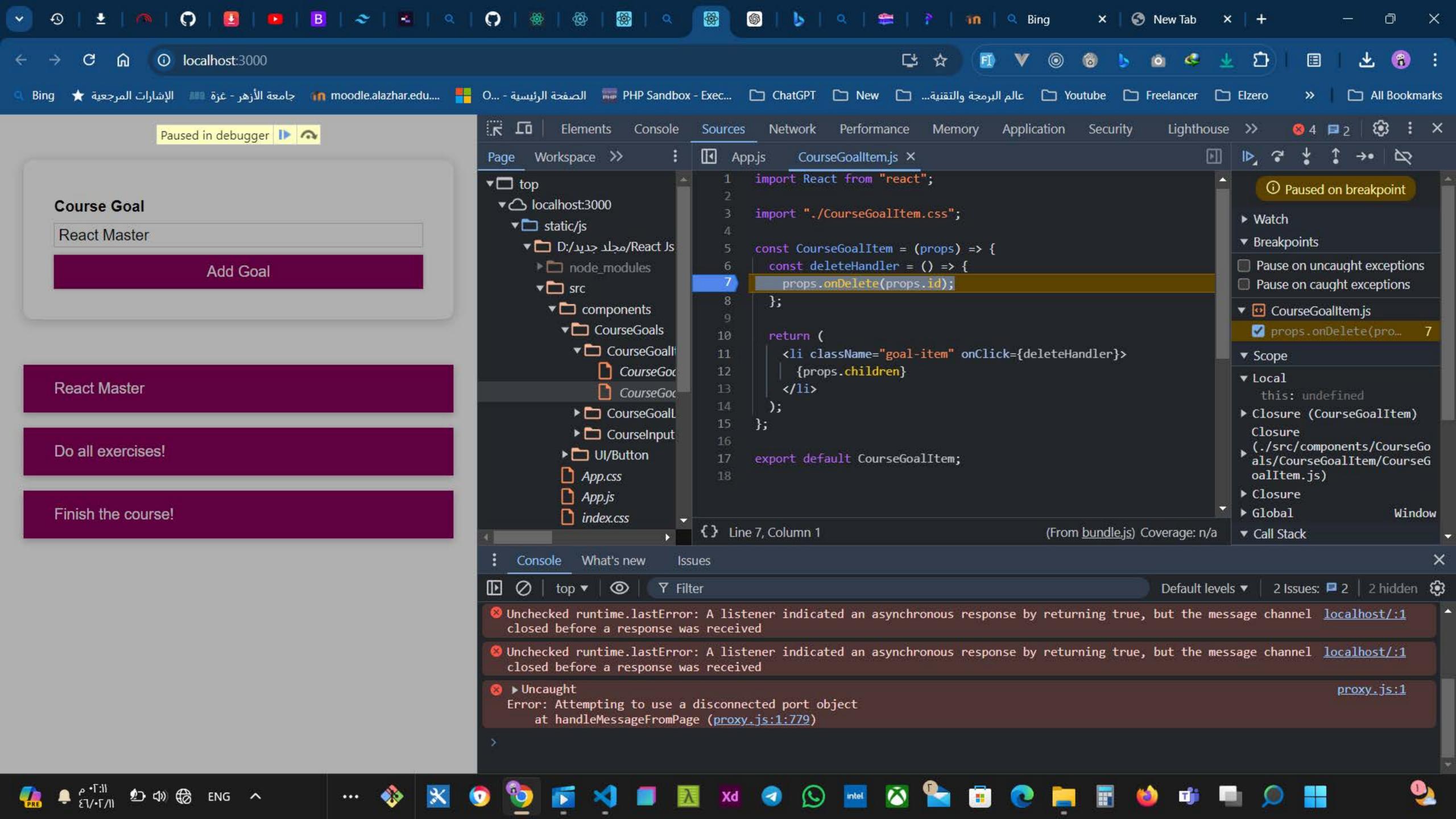
doals.unshift({ text: enteredText, id: Macn.

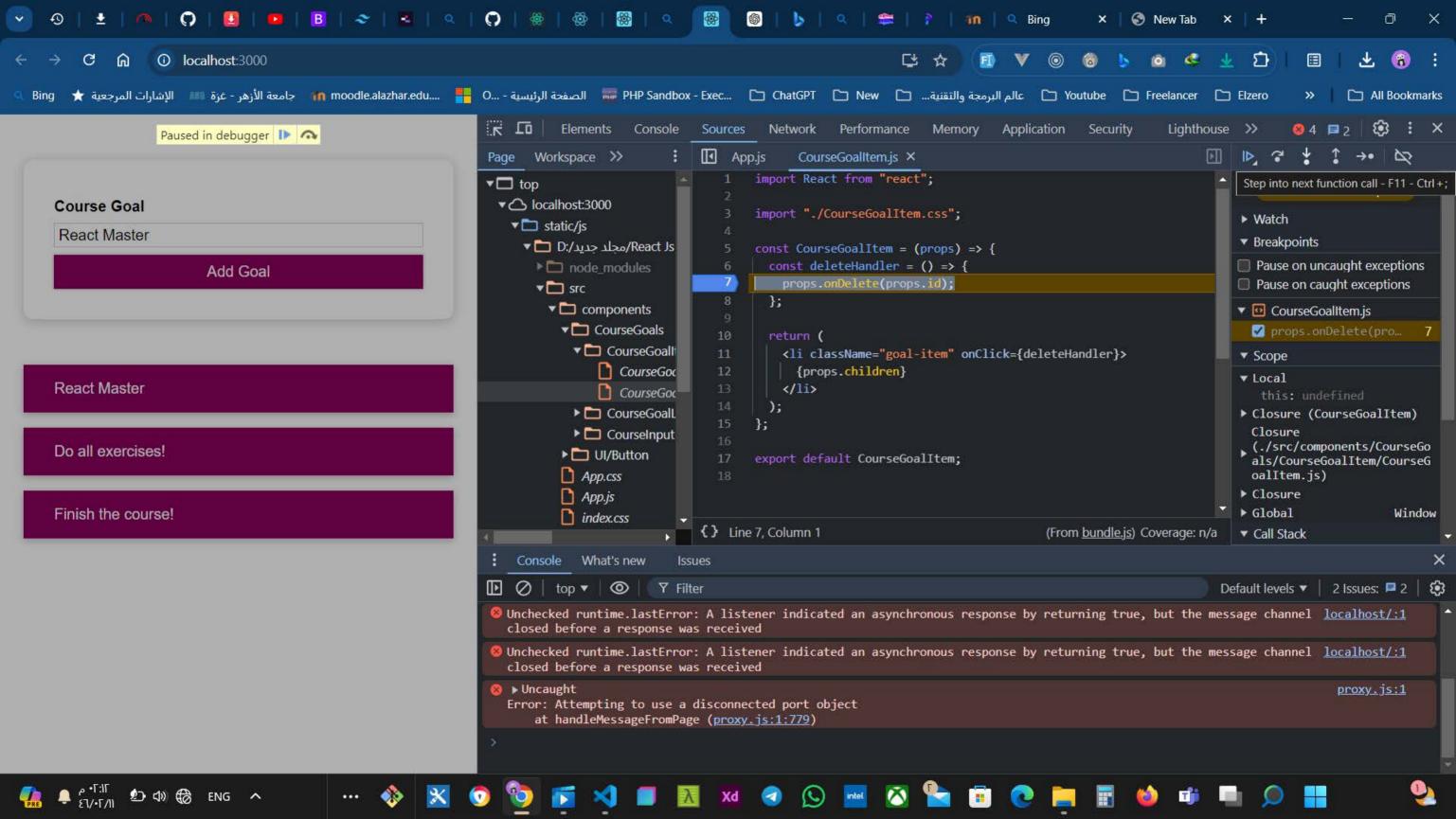


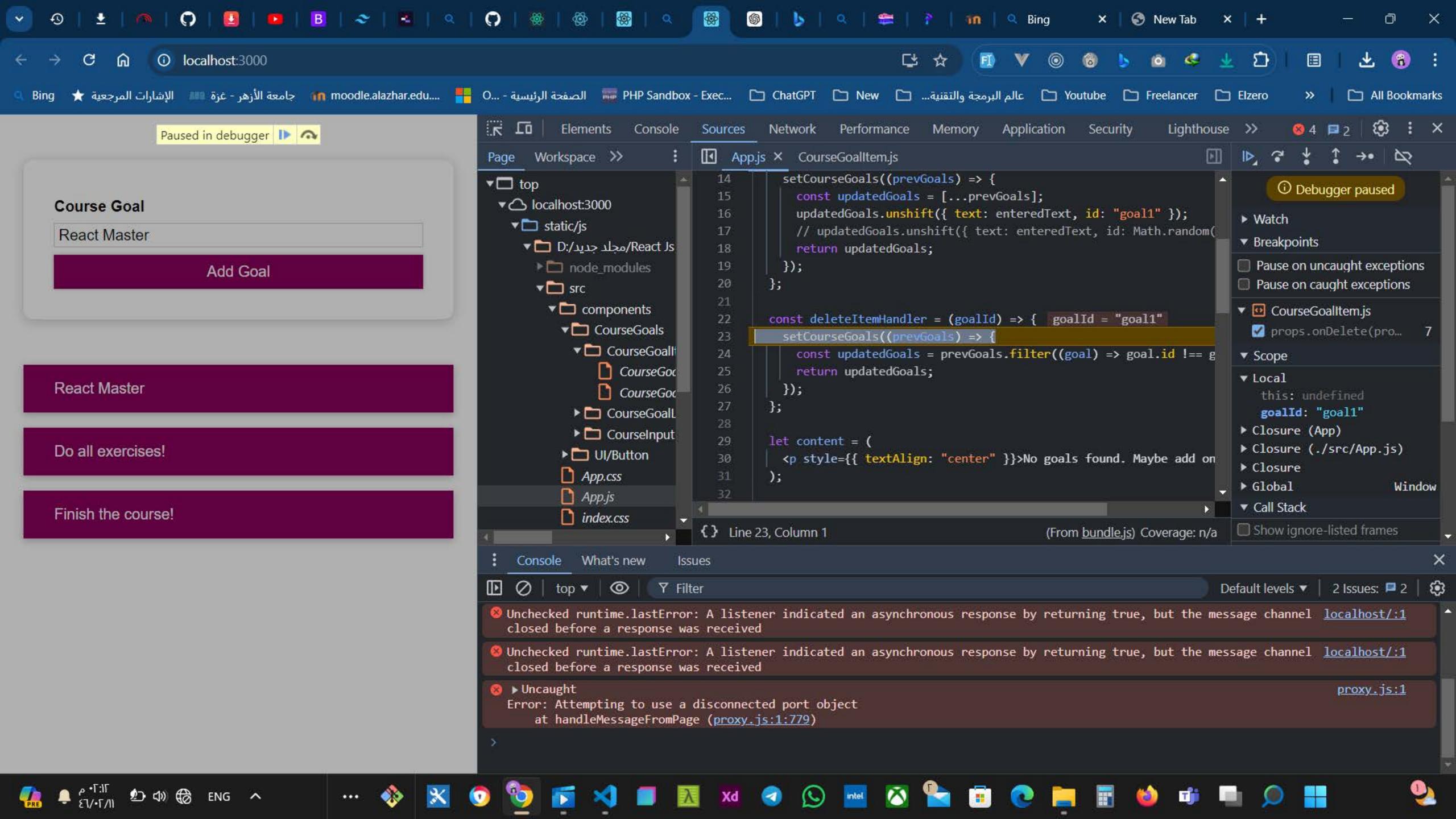




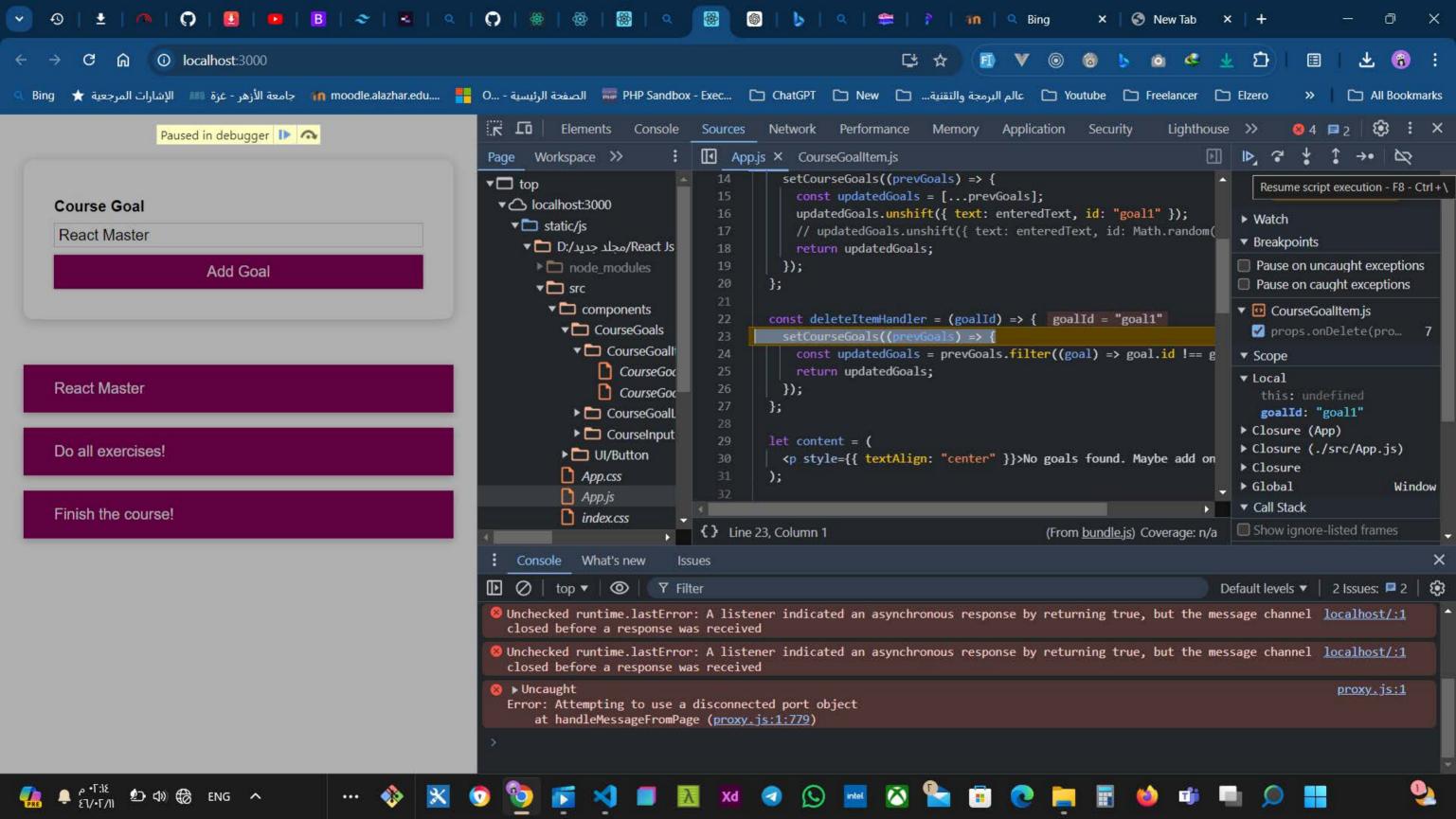








```
return updatedGoals;
          });
                                   "goal1"
       const deleteItemHandler = (goalId) => { goalId = "goal1"
         setCourseGoals((prevGoals) => {
           const updatedGoals = prevGoals.filter((goal) => goal.id !== g
25
           return updatedGoals:
          });
        };
       let content = (
```



```
const addGoalHandler = (enteredText) => {
 setCourseGoals((prevGoals) => {
    const updatedGoals = [...prevGoals];
    updatedGoals.unshift({ text: enteredText, id: "goal1" });
    // updatedGoals.unshift({ text: enteredText, id: Math.random(
    return updatedGoals:
```