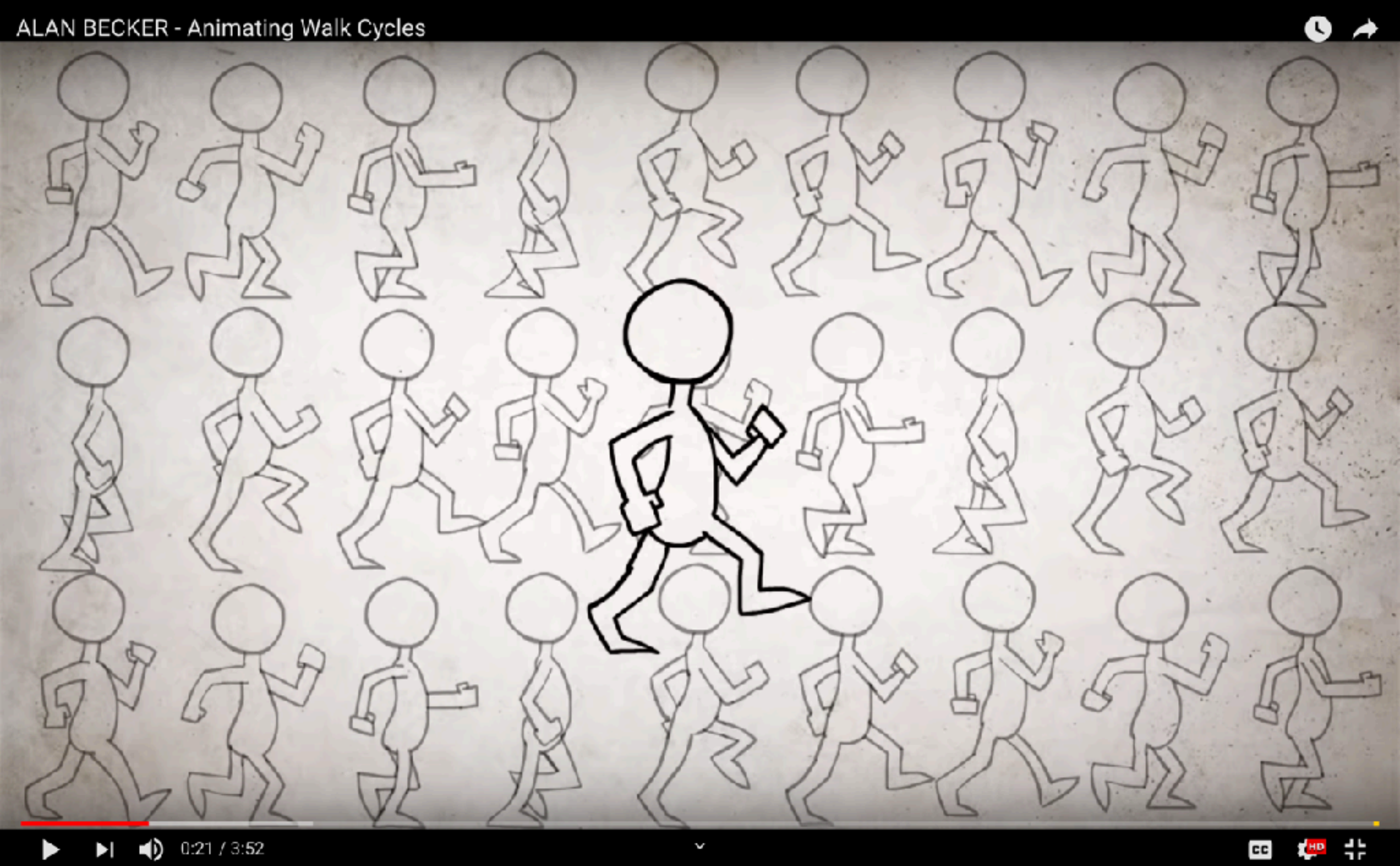
week 3: loops + gifs

walk cycle

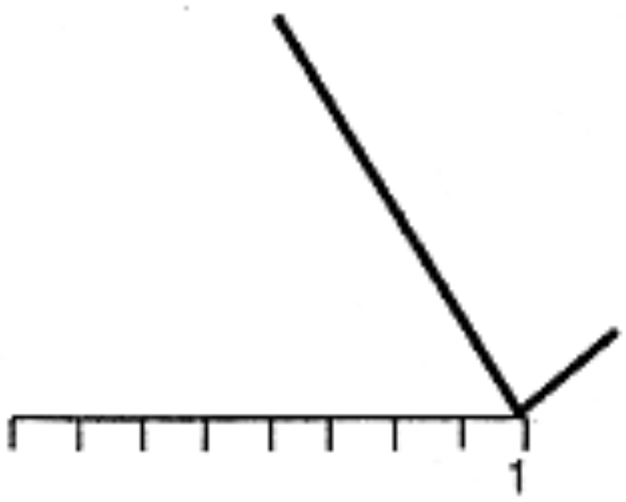
Traditionally, in a normal walk cycle animation a character takes **two steps** in 1 second (24 frames). But the first and the last step hook up into the same pose so that it can be looped again and again

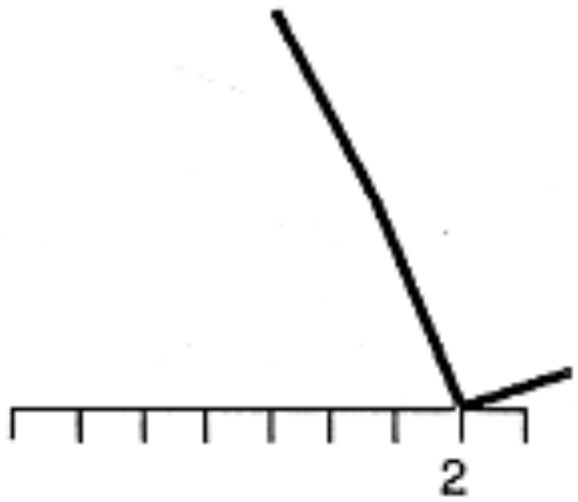


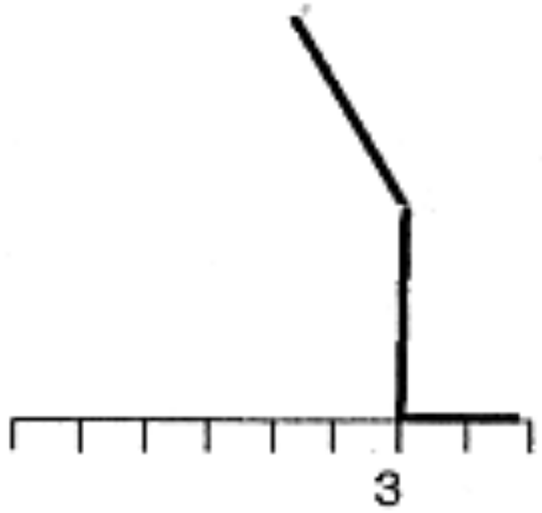
Alan Bleckner

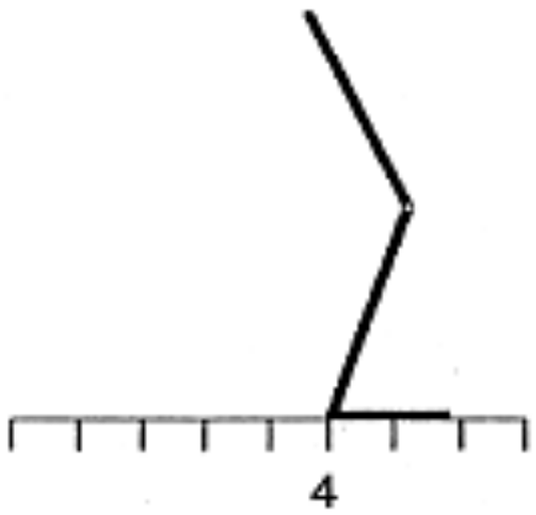
[Walk Cycle]

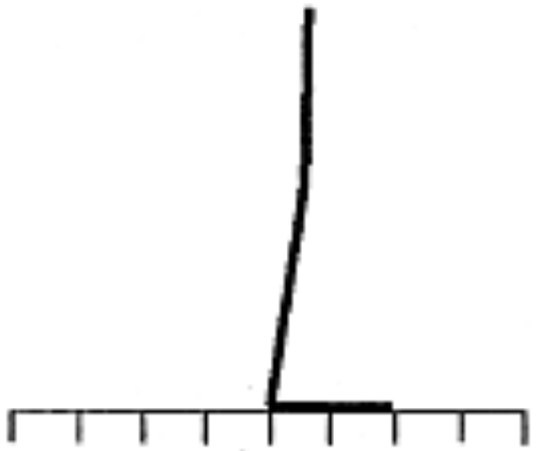
Here are the first nine leg positions evenly spaced to the heel position:

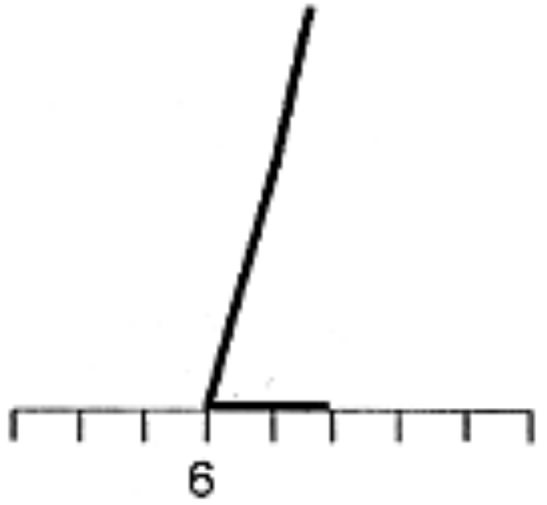


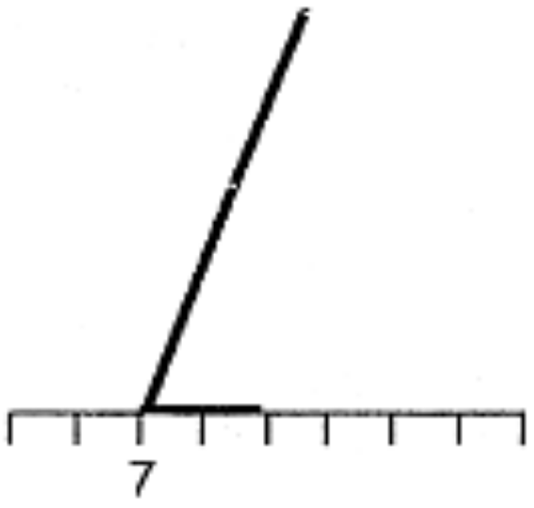


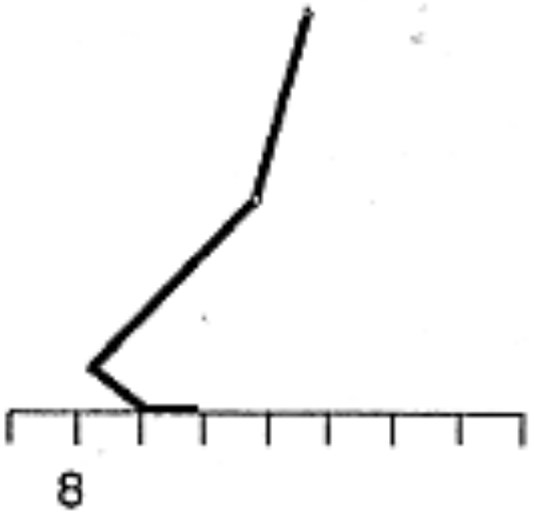


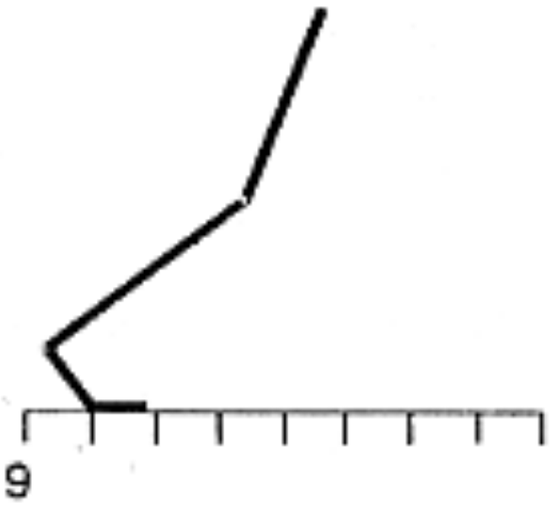












HEAVY

SICK

LIGHT

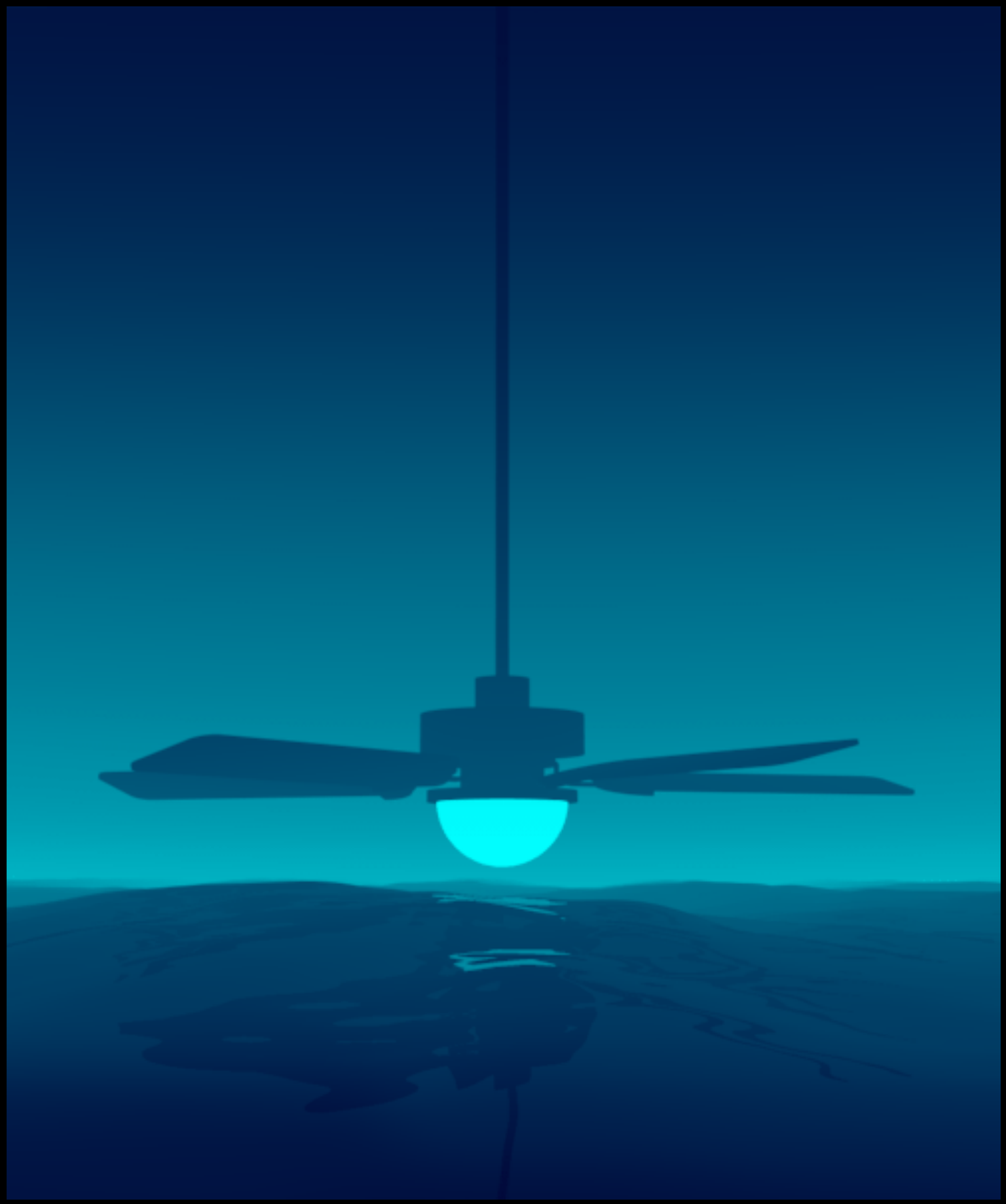
COOL

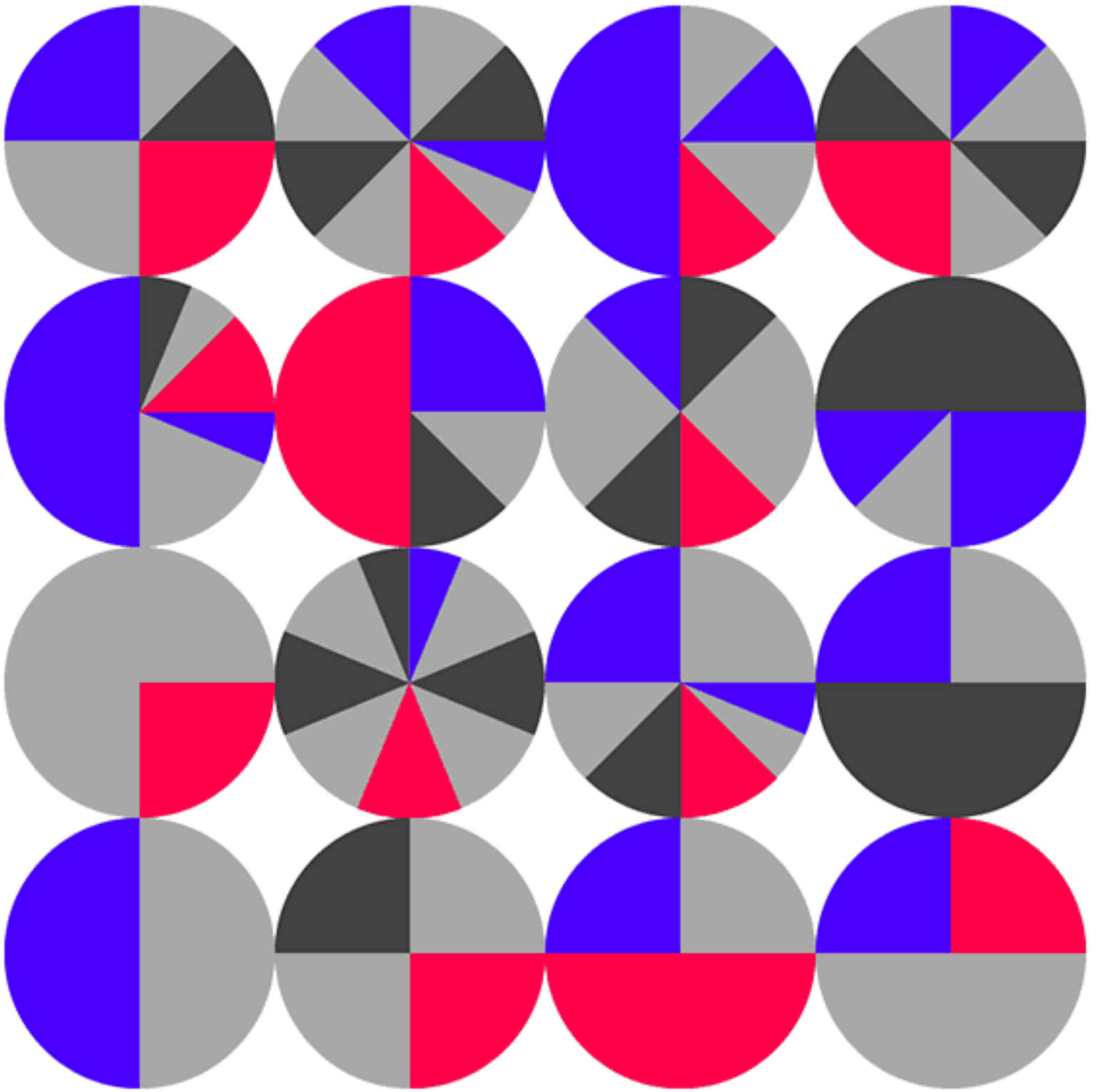
GIF

Graphic Interchange Format

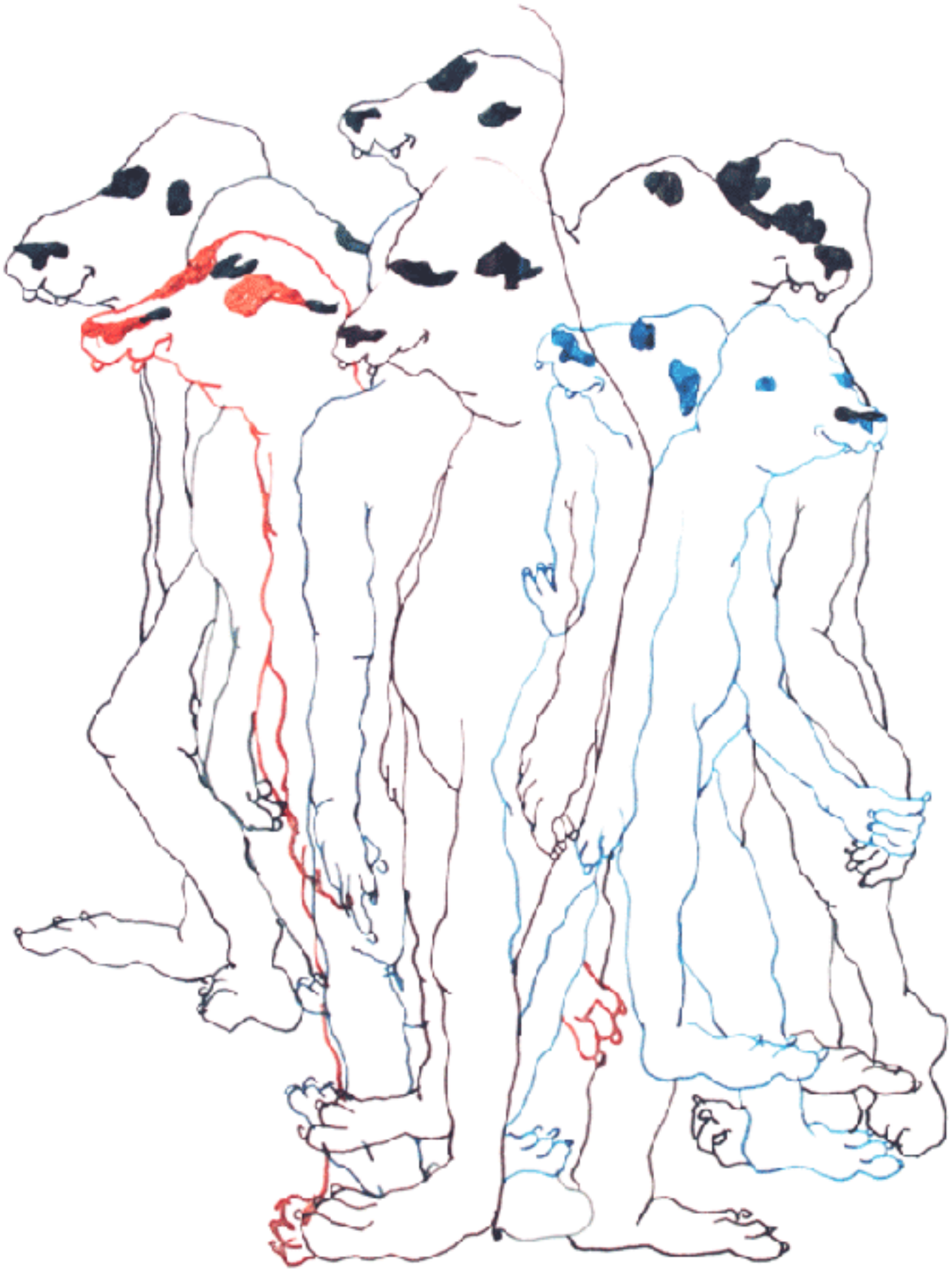
Steve Whilhite
1987, CompuServe
2013 - Wins Lifetime Achievement Award @ the 17th Annual Webbys

Carl Burton



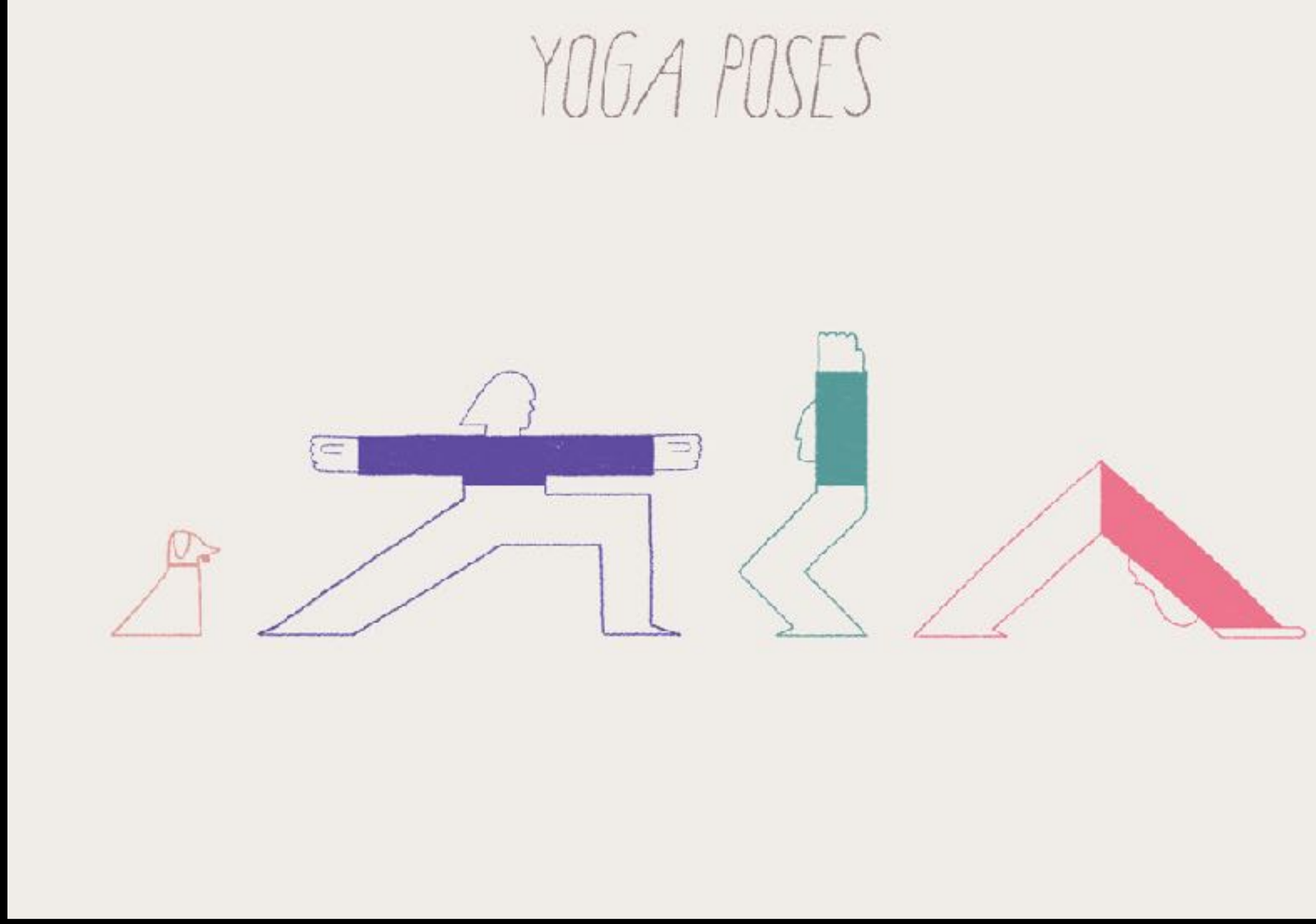


Skip Dolphin Hursh
2014.



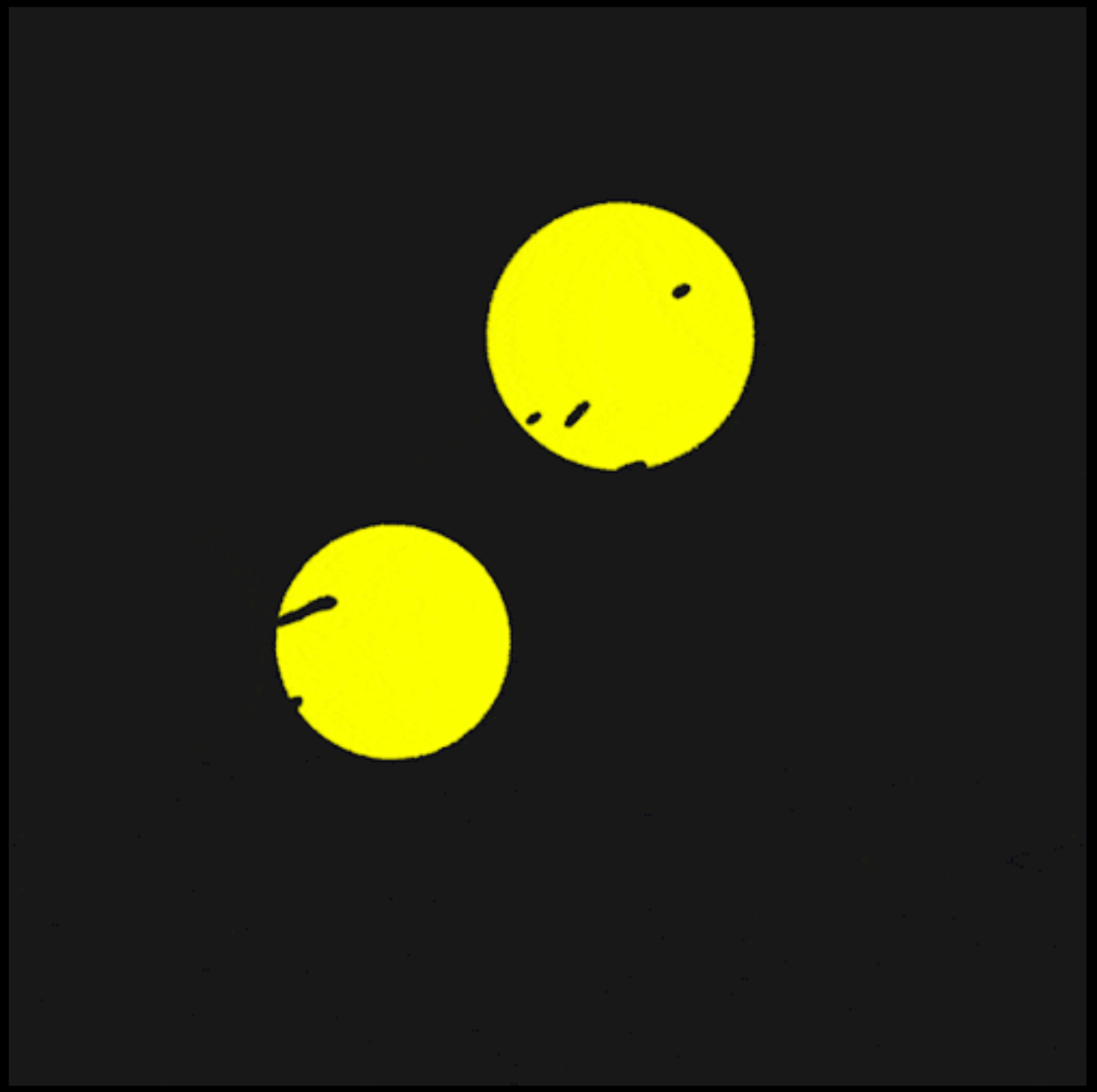
Anna Firth

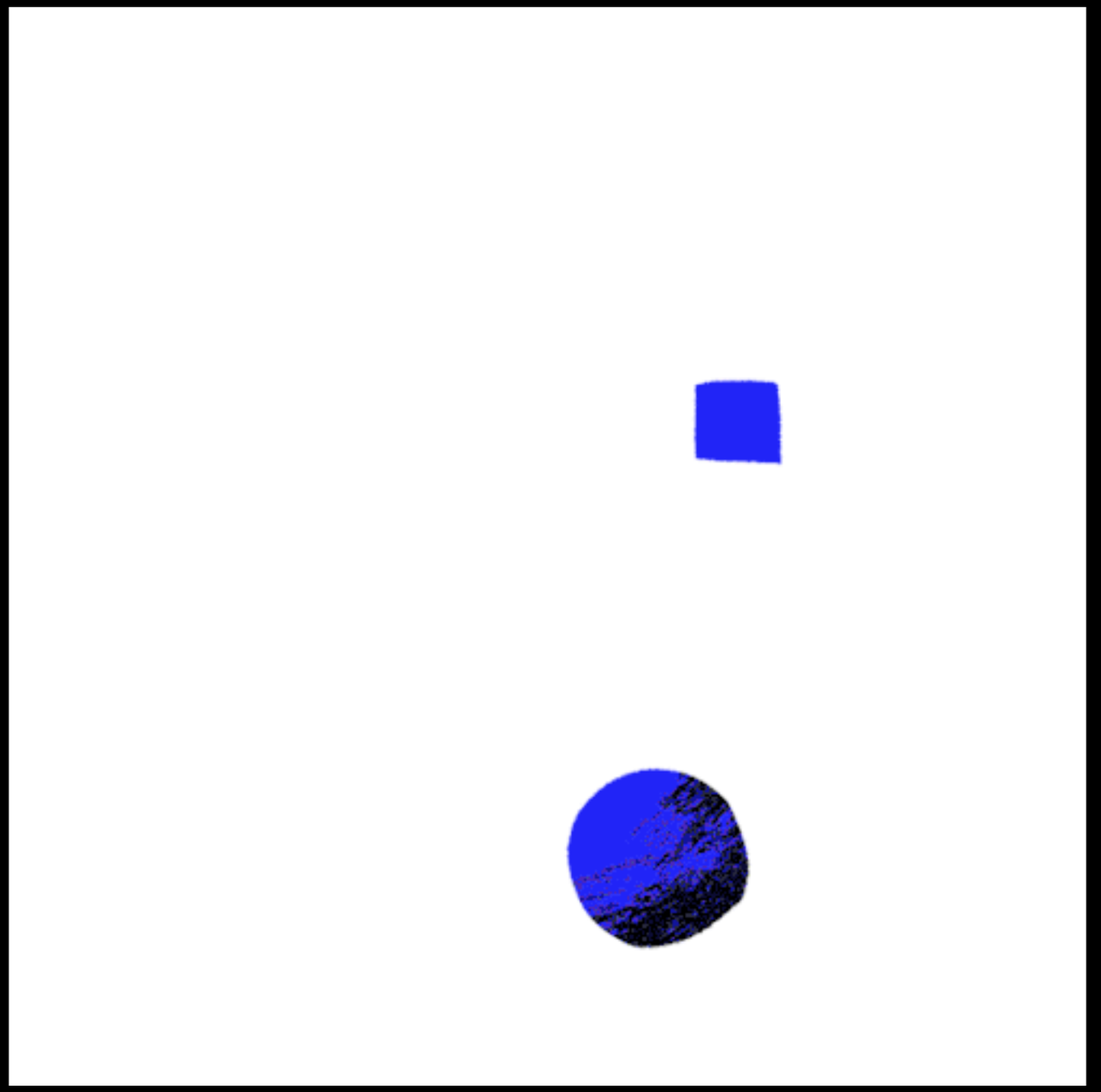
Ghost Loops, 2018



Rafael Araujo

Yoga Poses, 2019





[Rafael Araujo](#)

Anónimo perguntou: Hi, I really like your work! Is it okay to ask which program you use and if you have any animation advise? Thank you very much beforehand!

Hi there, thanks for the words, I use mostly photoshop and after effects for my animations :)

and yes I have 2 good advises, one is: study the classic principles of animations.. you are gonna use this no matter the technique you choose, 3d, 2d, stop motion.. (https://vimeo.com/93206523)

and second: look for alex grigg on vimeo, he has some amazing tutorials for photoshop animation, this will help you understand a little bit about the process!

hope this can help you!

Rafael Araujo

27 likes *Share*

Norman McClaren + Grant Munro
Canon, 1964