

# Parent + Child

```
<!doctype html>
  <head>
    head is the parent of title
    <title> Week 1 </title>
  </head>
  <body>
    div is the child of body
    <div>
      Here's a Great Site.
    </div>
  </body>
</html>
```

body is the child of html

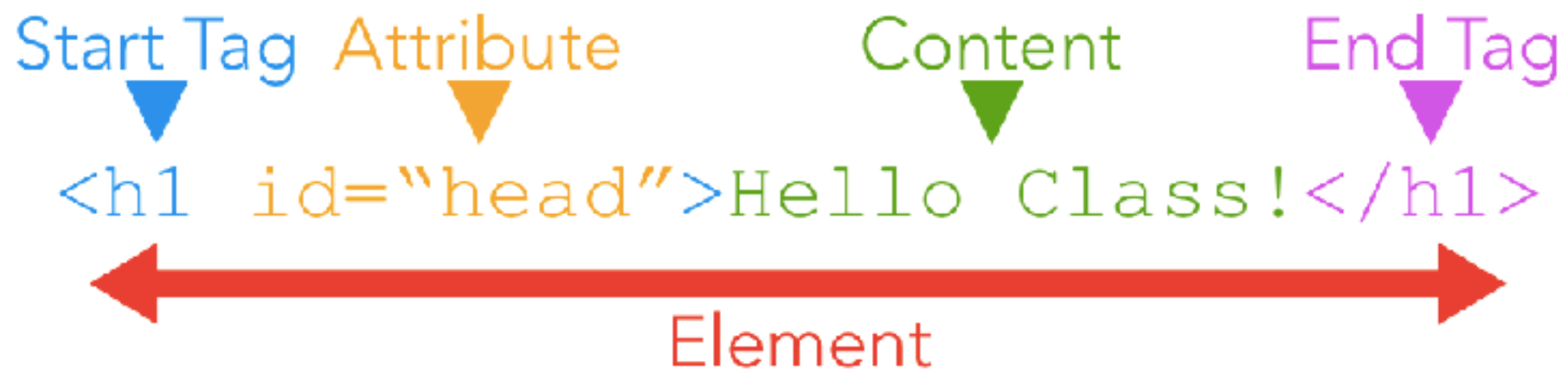
# Text tags

- **h1, h2, h3, h4, h5, h6** are text tags for headings
- **p** is a tag for paragraphs
- **b** is for bold, **i** is for italics
- **<strong>** is for **bold** **<em>** is for *italics*
- **ul, ol, li** are used for making lists
  - **ul**: unordered lists
  - **ol**: ordered lists
  - **li**: an individual list tag
- **<br/>** will break to a new line

```
<h1>Heading 1</h1>
<h2>Heading 2</h2>
<h3>Heading 3</h3>
<h4>Heading 4</h4>
<h5>Heading 5</h5>
<h6>Heading 6</h6>
```

# HTML Elements / Tags, Attributes, Content

- Elements and tags used interchangeably



tag attribute value

```
<video src= "filepath/file.mov" alt= "this is the video" height="300"></video>
```

```
<html attribute= "value" attribute= "value" attribute= "value"> </html>
```

<a> links </a>

OPENING  
LINK TAG

WE ARE  
DIRECTED TO

TEXT WE  
CLICK ON

<a href="http://storm.cis.fordham.edu/~rleopold/" > Professor Leopold </a>

< a href — stands for *hyperlink reference*

# `<a>` relative urls `</a>`

Linking to pages on the same site

Same Directory     `<a href="week00.html" >` Week 1 Page `</a>`

Child Directory     `<a href="myBlog/week00.html" >` Week 1 Page `</a>`

id attribute     `<a href="#potatoGallery" >` Click here for this week in potatoes! `</a>`

Parent Directory     `<a href="../index.html" >` Home Page `</a>`

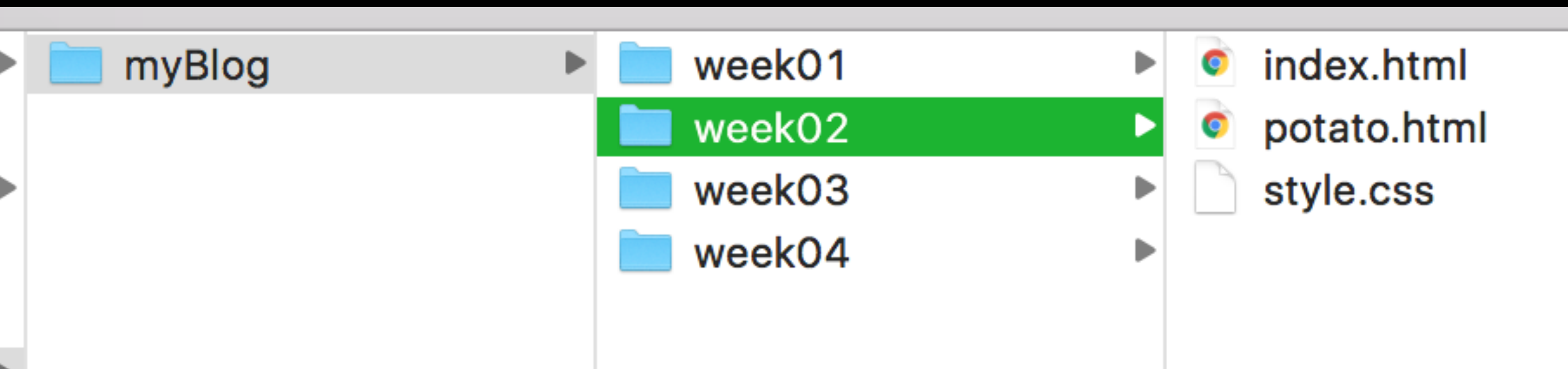
`< a href` — stands for *hyperlink reference*

# Why `index.html`?

The main homepage of a site written in HTML (and the homepage of each section in a child folder) is called `index.html`.

Web servers are usually set up to return the `index.html` file if no file name is specified. Therefore, it's always a good idea to name your directories' root webpages `index.html`

# Why `index.html`?





The `<img>` tag has a required attribute called `src`. The `src` attribute must be set to the image's source, or the location of the image. In some cases, the value of `src` must be the *uniform resource locator* (URL) of the image. A URL is the web address or local address where a file is stored.

# Images: relative vs. url

```
<img src= "images/potato07.png" alt= "spud" >
```

```
<img src= "https://pngriver.com/wp-content/uploads/2018/04/Download-Potato-PNG-Pic.png" alt= "spud" >
```

The **alt** attribute, which means alternative text, brings meaning to the images on our sites. The **alt** attribute can be added to the image tag just like the **src** attribute. The value of **alt** should be a description of the image.

```

```

1. If an image fails to load on a web page, a user can mouse over the area originally intended for the image and read a brief description of the image. This is made possible by the description you provide in the **alt** attribute.
2. Visually impaired users often browse the web with the aid of screen reading software. When you include the **alt** attribute, the screen reading software can read the image's description out loud to the visually impaired user.
3. The **alt** attribute also plays a role in Search Engine Optimization (SEO), because search engines cannot "see" the images on websites as they crawl the internet. Having descriptive **alt** attributes can improve the ranking of your site.

Like the `<img>` tag, the `<video>` tag requires a `src` attribute with a link to the video source.

Unlike the `<img>` tag however, the `<video>` element requires an opening and a closing tag.

# <video /> structure

main  
tag

poster

width/  
height

control  
attributes

```
<body>

  <!-- Adding video tag -->
  <video poster="media/listen.jpg" width="400px" preload loop autoplay controls>
    <source src="media/listen.mp4"/>
    <source src="media/listen.webm"/>
  </video>
</body>
```

different  
sources

After the `src` attribute, the `width` and `height` attributes are used to set the size of the video displayed in the browser.

The `controls` attribute instructs the browser to include basic video controls: pause, play and skip. Unlike the `<img>` tag however, the `<video>` element requires an opening and a closing tag.

The text, "Video not supported", between the opening and closing video tags will only be displayed if the browser is unable to load the video.

# <audio /> structure

main  
tag

control  
attributes

```
<audio controls autoplay loop>
  <source src="audio/virginia.mp3" />
  <source src="audio/virginia.ogg" />
  <p>This browser does not support this audio format</p>
</audio>
```

different  
sources

text is the  
file cannot  
be found



## Some Media Attributes

- **Preload** - what preloads when the page loads
- **Controls** - if the play/stop buttons are visible
- **Autoplay** - if the video should start playing automatically
- **Loop** - if the video should loop on completion

# Attributes

If we want to expand an element's tag, we can do so using an attribute. Attributes are content added to the opening tag of an element and can be used in several different ways, from providing information to changing styling. Attributes are made up of the following two parts:

- 1) The **name** of the attribute
- 2) The **value** of the attribute

One commonly used attribute is the `id`.

We can use the `id` attribute to specify different content (such as `<div>`s) and is really helpful when you use an element more than once.

```
<div id="intro">  
  <h1>Technology</h1>  
</div>
```

**<span>** contains short pieces of text or other HTML. They are used to separate small pieces of content that are on the same line as other content.

```
<div>  
  <h1>Technology</h1>  
</div>
```

```
<div>  
  <p> Wherever there's a  
    <span>computer</span>, there's a skilled  
    person developing, maintaining, hacking,  
    advancing or simply using it.</p>  
</div>
```

`<br>`

The line break element is unique because it is only composed of a starting tag. You can use it anywhere within your HTML code and a line break will be shown in the browser.

# Table structure

- **<table>** element is used to create a table (written out row by row)
- **<tr>** indicates each row
- **<td>** indicates each cell of a table

```
index.html
1  <!doctype html>
2  <html>
3    <head>
4      <title>Tables</title>
5    </head>
6    <body>
7      <!-- basic table structure -->
8      <table>
9        <tr>
10         <td>1</td>
11         <td>2</td>
12         <td>10</td>
13       </tr>
14       <tr>
15         <td>3</td>
16         <td>4</td>
17         <td>11</td>
18       </tr>
19       <tr>
20         <td>5</td>
21         <td>6</td>
22         <td>12</td>
23       </tr>
24     </table>
25
26   </body>
27 </html>
```

# Table headings

- **<th>** is used to represent the heading for either a column or a row
- Even though there is no content, you should still use it to represent an empty cell
- Add **<scope>** to indicate if it's a heading for row or column

```
<!-- table with headings -->
<table>
  <tr>
    <th scope="col">Day of a week</th>
    <th scope="col">Sports activity</th>
    <th scope="col">Km</th>
  </tr>
  <tr>
    <th scope="row">Monday</th>
    <td>Run</td>
    <td>5</td>
  </tr>
  <tr>
    <th scope="row">Tuesday</th>
    <td>Run</td>
    <td>10</td>
  </tr>
  <tr>
    <th scope="row">Wednesday</th>
    <td>Run</td>
    <td>3</td>
  </tr>
</table>
```

# Spanning columns

- Sometimes you may need the entries in a table to stretch across more than one column
- You can add ***colspan*** attribute on **<th>** or **<td>** to indicate how many columns that cell should run across

	Morning	Lunch	Afternoon	Evening
Monday	Run	Meeting	Work	Meeting friends
Tuesday	Workout and breakfast		Work	Relax
Wednesday	Day off			



# Spanning rows

- Add *rowspan* attribute on **<th>** or **<td>** to indicate how many columns that cell should run across

	Morning	Lunch	Afternoon	Evening
Monday		Work	Work	Drinks
Tuesday	Run	Work	Relax	Dinner
Wednesday		Time off		Read

Text input

Username: |

Password input

Username:

Password:

Text area

What is your favorite movie to watch?

What is your favorite movie to watch?

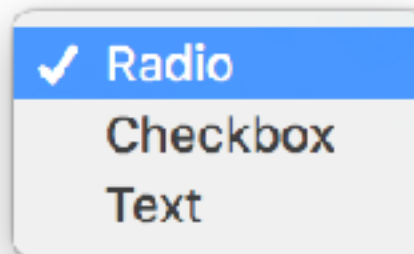
Checkbox

Select your favorite input type:

☐ Radio ☒ Checkbox ☒ Text

Drop down list

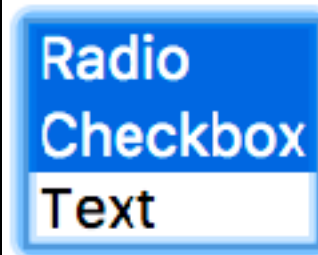
Select your favorite input type:



A drop-down menu with a light blue border and a light blue background. The menu is open, showing three options: 'Radio' (selected with a checkmark), 'Checkbox', and 'Text'.

Multiple select box

Select your favorite input type:



A multiple select box with a light blue border and a light blue background. The box is open, showing three options: 'Radio', 'Checkbox', and 'Text'. 'Radio' and 'Checkbox' are selected, indicated by a blue background.

Submit button

Are you ready to make that selection?

SUBMIT

# Git

## What is Git?

A version control system meant to make it easier to have multiple versions of code, sometimes across multiple developers or teams

At its most simple, git helps with the '**indexv1.html, indexv2.html, indexv3FINAL.html**' problem

At its most complex, git allows developers to work together worldwide on code without stepping on each other's toes

GitHub

**Github is a service to host yr projects on the web.**

Code is pushed (uploaded) from a local directory (folder) called a repository or rep.

example - our class site:

<http://www.github.com/rebleo/webDevSpring2020>

## Git vs GitHub.com

git is a version control system that takes snapshots of your code at certain points in development

These snapshots are stored in a '**repo**', or '**repository**' on your local machine

GitHub.com is a website that hosts git repositories on a remote server + is available for all the web to see, copy + implement.



# Git Terminology

**repository** - where data is managed. the directory containing your files.

**local** - the copy that exists on your machine, no one else can access this

**remote** - the copy in your github account, anyone with access to your github repo can access the remote instance (we won't be doing this!)

**push** - once you make changes to the local copy you \*upload the changes to the remote copy

**pull** - if someone else makes changes to the remote copy (we won't be doing this this semester)

**clone a repository** - download the entire codebase of the repo you can pull in changes + and push your own changes if you are given access

# Github pages

# github.io

easily allows you to host web pages using github servers + workflow

url (uniform resource locator)

http://

yrUsername.github.io



[yrUsername.github.io](https://yrUsername.github.io)

# HTTPS

**Hypertext Transfer Protocol Secure** - is an extension of the Hypertext Transfer Protocol (HTTP). It is used for secure communication over a computer network, and is widely used on the Internet.

# SSH

**Secure Shell or Secure Socket** - a network protocol that gives users, particularly system administrators, a secure way to access a computer over an unsecured network. **SSH** also refers to the suite of utilities that implement the **SSH** protocol.

## HTTPS vs SSH

1. There are several ways to clone and set up repositories in Github
2. HTTPS - easier but you always have to enter your usnm + psswrd
3. SSH - more complicated, but once set up - easy to go from terminal to github.com

# Git commands



## Git Terminal Commands

**clone** - download a copy for repo to your local machine

**status** - view the change status of the repo

**add** - add changed files to be committed

**commit -m "My saved message here"** (this message will be public)

**push** - send your committed updates to github

# Github pages

<https://pages.github.com>

## Git Steps

1. Create a new repo on yr Github (git init)
2. Clone yr new repo somewhere on yr local machine
3. Make yr first commit

```
~ — (...) — -bash
~ ... cd
~ ... pwd
/Users/Rebecca
~ ... ls -al ~/.ssh
total 64
drwxr-xr-x  8 Rebecca  staff    272 Nov 22  2018 .
drwxr-xr-x@ 80 Rebecca  staff   2720 Nov 20 20:19 ..
-rw-r--r--@  1 Rebecca  staff    72 Jan 26  2018 config
-rw-----  1 Rebecca  staff   3326 Jan 26  2018 id_rsa
-rw-r--r--  1 Rebecca  staff    740 Jan 26  2018 id_rsa.pub
-rw-r--r--@  1 Rebecca  staff  11399 Sep 24 13:54 known_hosts
-rw-----  1 Rebecca  staff   3326 Jan 26  2018 rml444@nyu.edu
-rw-r--r--  1 Rebecca  staff    740 Jan 26  2018 rml444@nyu.edu.pub
~ ... █
```

## Check for SSH Keys

At the root of your machine (your user) - in Bash: type **cd**. Then **pwd** to check...

Using **ls ~/.ssh** (list specific computer readable files w/ exertions .ssh). Look for **id\_rsa.pub**, if it's not there we'll fix that!

```
Rebecca — ( . . . ) — 71x17
~ — ( . . . ) — -bash

-rw----- 1 Rebecca staff 3326 Jan 26 2018 id_rsa
-rw-r--r-- 1 Rebecca staff 740 Jan 26 2018 id_rsa.pub
-rw-r--r--@ 1 Rebecca staff 11399 Sep 24 13:54 known_hosts
-rw----- 1 Rebecca staff 3326 Jan 26 2018 rml444@nyu.edu
-rw-r--r-- 1 Rebecca staff 740 Jan 26 2018 rml444@nyu.edu.pub
~ ssh-keygen -t rsa -b 4096 -C rml444@nyu.edu
```

## Generate a new SSH Key

Make sure to use the same email you used to create your Github account

2 We strongly suggest keeping the default settings as they are, so when you're prompted to "Enter a file in which to save the key", just press **Enter** to continue.

```
Enter file in which to save the key (/Users/you/.ssh/id_rsa): [Press enter]
```

3 You'll be asked to enter a passphrase.

```
Enter passphrase (empty for no passphrase): [Type a passphrase]  
Enter same passphrase again: [Type passphrase again]
```

**Tip:** We strongly recommend a very good, secure passphrase. For more information, see "[Working with SSH key passphrases](#)".

4 After you enter a passphrase, you'll be given the fingerprint, or *id*, of your SSH key. It will look something like this:

```
Your identification has been saved in /Users/you/.ssh/id_rsa.  
Your public key has been saved in /Users/you/.ssh/id_rsa.pub.  
The key fingerprint is:  
01:0f:f4:3b:ca:85:d6:17:a1:7d:f0:68:9d:f0:a2:db your_email@example.com
```

## Finish creating the key

```
Rebecca — (...) — 71x17
~ — (...) — -bash

-rw----- 1 Rebecca staff 3326 Jan 26 2018 id_rsa
-rw-r--r-- 1 Rebecca staff 740 Jan 26 2018 id_rsa.pub
-rw-r--r--@ 1 Rebecca staff 11399 Sep 24 13:54 known_hosts
-rw----- 1 Rebecca staff 3326 Jan 26 2018 rml444@nyu.edu
-rw-r--r-- 1 Rebecca staff 740 Jan 26 2018 rml444@nyu.edu.pub
~  ... ssh-add ~/.ssh/id_rsa
```

Add your key to the SSH Agent

```
$ pbcopy < ~/.ssh/id_rsa.pub  
# Copies the contents of the id_rsa.pub file to your clipboard
```

## copy key to clipboard

This command reads your key file (`id_rsa.pub`) and copies the contents to your clip board.



Personal settings

Profile

Account settings

Emails

Notification center

Billing

SSH keys

Security

Applications

Personal access tokens

Repositories

Organizations

Need help? Check out our guide to [generating SSH keys](#) or troubleshoot [common SSH Problems](#)

SSH keys

Add SSH key

This is a list of SSH keys associated with your account. Remove any keys that you do not recognize.

●

MYKEY

81:f6:ba:fc:58:d8:b5:e5:ac:aa:ec:e8:9a:37:1e:fe

Added on Nov 7, 2014 — Last used within the last 11 months

Delete

●

MacBook

07:28:18:53:28:1d:d4:1b:16:d1:55:a6:43:c9:f7:1b

Added on Feb 15, 2015 — Last used within the last day

Delete

●

PotionComp

7d:ac:f8:09:75:49:7d:a2:16:25:50:3f:64:e7:dc:74

Added on Jun 16, 2015 — Last used within the last 4 weeks

Delete

Add an SSH key

Title

Key

Add key to Github by going to Settings. Paste your key in the key section (command + v in the key section and it will appear)

**now you can create new repos + clone them to your local machine!!**

## Example flow of operations

*git status*

*git add .*

*git commit -m "i am saving my work to github. I am writing.."*

*git status*

*git push origin master*

Where is git? Once you've installed git, you can verify it has been installed by

opening up the Terminal and typing git

```
$ git
```

If you see a '**command not recognized**' error, you probably haven't installed git

Go through the process of creating a repo for your Github pages site. Clone it inside the webDev directory you made earlier. Ta Da!

**<http://yourUserName.github.io>**



**yrUsername.github.io**