

Participation Consent

In which ways creating a videogame can change a developer's life?

When we talk about videogames we tend to think about the players, about the games they like, the designs they hate, the stories and characters they love, the number of hours they consider a game must have to make the outlay worth it. But we tend to forget about the developers, the ones who make our craziest dreams come true, who create incredible and beautiful worlds, who are in charge of developing unforgettable stories and characters, “creators” of amusement, challenge and even (on purpose), frustration, a delicious feeling for the most hardcore gamers. Developing a game usually becomes an odyssey, so the developers become the Ulises of their own journey.

Long journeys always teach us something, they make us see the world from another point of view and they make us mature and learn. So, it would be interesting to know how developing a video game can make a difference. We could ask: ***In which ways creating a videogame can change a developer's life?***



In order to research about this question, I want to make some interviews, and I would appreciate your help as a game developer:

1. I volunteer to participate in a research project conducted by Aaron Reboredo Vázquez from Nord University.
2. I understand that the project is designed to gather information about videogames developer's experiences and professional life. I will be one of approximately 16 people being interviewed for this research.
 - My participation in this project is voluntary. I understand that I will not be paid for my participation.
 - I may withdraw and discontinue participation at any time without penalty. If I decline to participate, no one will be told.

3. If I am participating on a focus group and if I feel uncomfortable in any way during the interview session, I have the right to decline to answer any question or to end the interview and leave the session at any moment.

3. The interview will last approximately 30-45 minutes. Notes will be written during the interview. An audio tape of the interview will be made. If I don't want to be recorded I will have the right to decline the audio recording, in this case only notes will be written.

4. I understand that the researcher will not identify me by name in any reports using information obtained from this interview, and that my confidentiality as a participant in this study will remain secure.

Subsequent uses of records and data will be subject to standard data use policies which protect the anonymity of individuals and institutions.

5. Faculty and administrators from my campus will neither be present at the interview nor have access to raw notes or transcripts. This precaution will prevent my individual comments from having any negative repercussions.

6. I understand that this research study has been reviewed and approved by Nord University.

7. I understand that I am going to have access to my data and to the final research.

8. I have read and understand the explanation provided to me. I have had all my questions answered to my satisfaction, and I voluntarily agree to participate in this study.

I have been given a copy of this consent form.

My Signature Date

My Printed Name Signature of the Investigator



NORD
University

For further information, please contact:

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