

# Parallel all the way

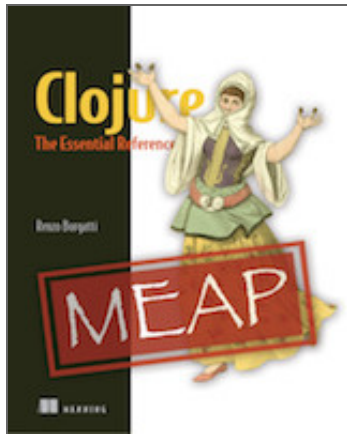
Shall we add a 'p'?

Clojure eXchange 2018 - Renzo Borgatti - @reborg

# About @reborg

- Software Engineer, [www.droit.tech](http://www.droit.tech)
- Of course we're hiring!
- Organiser of the Papers We Love Meetup
- Clojure Pills on YouTube
- AKA Mr. "About to finish a book..."

# When are you done with the book?



- “Clojure: The Essential Reference” by Manning
- 800+ pages, ~1500 hours of work.
- 42% discount with “ssborgatti”.
- Content complete by XMas 2018 :)

# Context

- Circa 2007-2008
- CPU top speed achieved
- Increasing number of cores
- Push to leverage multiple cores
- FP, The Return

# Clojure Parallelism

- Comes with a set of parallel APIs
- `pmap`, `pvalues`, `pcalls` (lazy-sequential-chunked)
- `reducers/fold` (work-stealing fork-join)
- Build your own with `future`, `agent`, etc.
- `core.async` pipelines (external lib)

# All nice stuff but

- Low level
- Not necessarily easy to use
- Even more to use correctly
- And what about stateful transducers?
- Dependency on chunk size

# Thinking it differently

- Task oriented
- Predictable
- Easy to use
- Like the standard library ...









# Principles

- Modelling standard library functions
- Drop-in replacement (if possible)
- Transducers support
- New functions on top
- Well documented, benchmarked, tested.

## Current Line-up 1/4

Name	Description
<b><u>p/let</u></b>	Parallel let binding.
<b><u>p/slurp</u></b>	Parallel slurping files.
<b><u>p/do</u></b>	Parallel do forms.
<b><u>p/doto</u></b>	Parallel doto forms.
<b><u>p/count</u></b>	Transducer-aware parallel core/count.

## Current Line-up 2/4

Name	Description
<b><u>p/frequencies</u></b>	Parallel core/frequencies
<b><u>p/group-by</u></b>	Parallel core/group-by
<b><u>p/update-vals</u></b>	Updates vals in a map parallel.
<b><u>p/sort</u></b>	Parallel core/sort.
<b><u>p/external-sort</u></b>	Memory efficient, file-based, parallel merge-sort.

## Current Line-up 3/4

Name	Description
<b><u>p/fold</u></b>	Transducer-aware r/fold.
<b><u>p/transduce</u></b>	transduce based on p/fold.
<b><u>p/process-folder</u></b>	Process files in parallel.
<b><u>p/min and p/max</u></b>	Parallel core/min and core/max.
<b><u>p/distinct</u></b>	Parallel core/distinct

## Current Line-up 4/4

Name	Description
<b><u>p/amap</u></b>	Parallel array transformation.
<b><u>p/armap</u></b>	Parallel array reversal transformation.
<b><u>xf/interleave</u></b>	core/interleave, transducer version.
<b><u>xf/pmap</u></b>	core/pmap, transducer version.
<b><u>xf/identity</u></b>	Alternative identity transducer

# Quick REPL

# Last.FM dataset

- Something more challenging.
- Interesting large data set.
- Play counts for 360k users (1.5G, 1.7M lines tsv)
- Detailed plays for 1k users (2.4G, 1.9M lines tsv)
- User demographics



# Approaching the problem

- Laziness: load and process to reduce the dataset.
- Transients: create and return the initial collection.
- Transducers: avoid unnecessary sequence wrapping.
- Careful with eager functions (frequencies, sort, etc.)
- All the best practices and tricks I know!

# More Demo

# Gotchas #1

- There is definitely hope!
- Hide away complexity
- Parallel is semantically different
- “drop-ins” are just a few

## Gotchas #2

- Not suitable for trivial computations
- Or small collections
- Nesting (Or how not to)
- Go mutable as an option
- Always use a profiler!

# The Future

- More functions!
- Seamless integration sequential/parallel
- Reading large inputs in parallel (no splits)
- More lifting to files (sort, distinct, etc.)
- GPU? ClojureScript?

# Resources

- <https://github.com/reborg/parallel> the library
- **A Java fork-join framework** paper by Doug Lea
- **Clojure Applied** book contains chapters dedicated to Transducers with `core.async` pipelines examples.
- **Clojure Essential Reference**, Chapter 7 Reducers and Transducers