# Software quality control techniques

- Fault avoidance: prevents errors before the system is released.
  - ☐ reviews, inspections, walkthroughs, development methodologies, testing, verification
- Fault tolerance: enables the system to recover from (some classes of) errors by itself.
  - □ rollbacks, redundancy, mirroring



#### **Verification & Validation**

Verification is the process of evaluating a system or component to determine whether the products of a given development phase satisfy the conditions imposed at the start of that phase.

 Are we building the product right?
 Testing, Reviews

 Validation is the process of evaluating a system or component during or at the end of the development process to determine whether it satisfies specified requirements.

 Are we building the right product?

☐ Comparison against requirements

## **Terminology**

- Mistake a human action that produces an incorrect result.
- Fault [or Defect] an incorrect step, process, or data definition in a program.
- Failure the inability of a system or component to perform its required function within the specified performance requirement.
- Error the difference between a computed, observed, or measured value or condition and the true, specified, or theoretically correct value or condition.



```
int factorial(int a) {
    if(a==1)
        return 1;

    return a* factorial(a-1);
}
```

Mistake: Did not consider numbers less than 1

**Exception or** error output Error expected Overflow / crash Failure Lack of input

Defect: missing validation

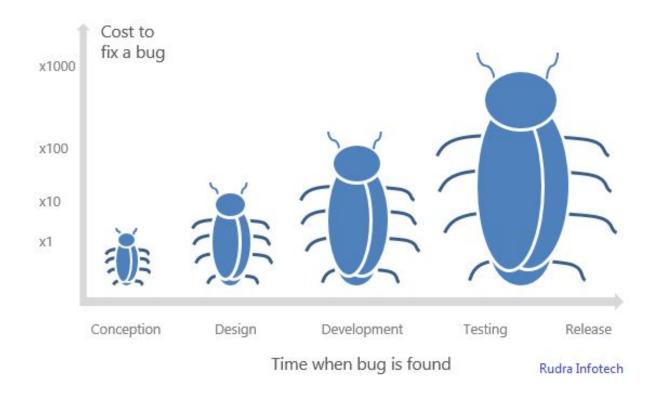
validation

#### **Software Testing**

Software testing is the process of analyzing a software item to detect the differences between existing and required conditions (i.e., bugs) and to evaluate the features of the software item.

#### When should we test software?

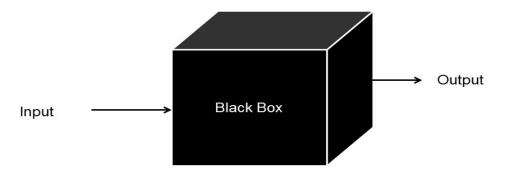
Answer: Throughout the whole development process



## **Testing goals**

- Write test cases to cause failures.
- •But, there is no way to guarantee that all faults have been detected.
- Work smart: write as few test cases as possible to cause failures; don't have more than one test cause the same failure

# Testing model: Black box testing



- Black box testing: ignores the internal mechanism of a system or component and focuses solely on the outputs generated in response to selected inputs and execution conditions.
  - ☐ Interface visible, internals unknown
  - ☐ You know what it is supposed to do, you design tests that make it do what you think that it should do
  - ☐ From the outside, you are testing its functionality against the specs
  - ☐ For software this is testing the interface
    - What is input to the system?
    - What you can do from the outside to change the system?
    - What is output from the system?
  - ☐ Tests the functionality of the system by observing its external behavior
  - □ No knowledge of how it goes about meeting the goals

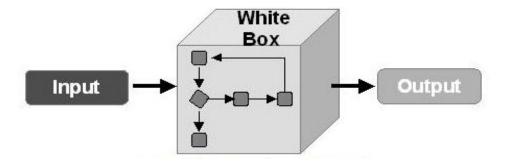
## Advantages of Black box testing

- Process is not influenced by component being tested
  - ☐ Assumptions embodied in code not propagated to test data.
- Robust with respect to changes in implementation
  - □ Test data need not be changed when code is changed
- Allows for independent testers
  - ☐ Testers need not be familiar with code
- Useful for validation (are we building the right software)

## Disadvantages of Black box testing

- •It will miss bugs in the implementation that are not covered by the specification
  - □ Control-flow details
  - ☐ Performance optimizations
  - ☐ Alternate algorithms for different cases

# Testing model: White box testing



- White box testing takes into account the internal mechanisms of a system or component.
  - Given knowledge of the internal workings, you thoroughly test what is happening on the inside
  - ☐ Close examination of procedural level of detail
  - Logical paths through code are tested
    - Conditionals
    - Loops
    - Branches
  - ☐ Status is examined in terms of expected values

## Advantages of White box testing

- Finds an important class of boundaries.
- Yields useful test cases.
- Very useful to examine and test important data structures
- Useful for verification (are we building the software right)

# Disadvantages of White box testing

- Tests may have the same bugs as implementation!
- Impossible to thoroughly exercise all paths
  - ☐ Exhaustive testing grows without bound

# Types of testing

- Six types of testing
  - ☐ Unit testing
  - □ Integration testing
  - ☐ Functional / System testing
  - ☐ Acceptance testing
  - ☐ Regression testing
  - □ Beta testing

## **Unit testing**

- Testing of individual hardware or software units or groups of related units
- Done by programmer(s)
- Generally all white box
- Verify that code does what it is intended to do at a very low structural level
- Automation desirable for repeatability



## Integration testing

- Testing in which software components, hardware components, or both are combined and tested to evaluate the interaction between them
- Done by programmer as they integrate their code into code base
- Verifies that units work together when they are integrated into a larger code base
  - ☐ Just because the components work individually, that does not meant that they all work together when integrated
- Generally white box, maybe some black box
- Automation desirable for repeatability



# **Non-Functional testing**

- Testing conducted on a complete, integrated system to evaluate the system compliance with its specified requirements
- Stress testing: evaluating a system beyond the limits of its specification
- *Performance testing*: evaluating the compliance of a system with specified performance requirements.
- Usability testing: evaluating the extend to which a user can learn to operation, prepare inputs for, and interpret outputs of a system.
- It is recommended that this be done by external test group
- Mostly black box so that testing is not 'corrupted' by too much knowledge

#### **Acceptance testing**

- Formal testing conducted to determine whether or not a system satisfies its acceptance criteria (the criteria the system must satisfy to be accepted by a customer) and to enable the customer to determine whether or not to accept the system
- Generally done by customer/customer representative in their environment through the GUI
- Definitely black box



## Regression testing

- Regression testing is selective retesting of a system or component to verify that modifications have not caused unintended effects and that the system or component still complies with its specified requirements
- Subset of the original set of test cases.
- Core group of tests re-run often after any significant changes
  - ☐ Choose a representative sample of tests that exercise all the existing functionalities
  - ☐ Chose additional test cases that are most likely to be affected by the change
- Smoke test: a subset of the regression test cases that establish that the system is stable and all major functionality is present and works under "normal" conditions



## **Beta testing**

- Organization can offer an advance partial or full version of a software package free to one or more potential users.
- Users use the software as they wish, with the understanding that they will report any errors revealed during usage back to the organization.
- Advantages
  - ☐ Identification of unexpected errors
  - ☐ Low costs
  - ☐ Wider population / environment
- Disadvantages
  - ☐ Lack of systematic testing
  - ☐ Low quality error reports



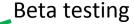
#### **Testing Hierarchy**



Acceptance testing



- Integration testing
- Unit testing



#### **Test plan**

- Document describing the scope, approach, resources, and schedule of intended testing activities
- A test plan identifies
  - ☐ test items
  - ☐ features to be tested
  - ☐ Testing tasks
  - $\square$  who will do the testing
  - ☐ any risks requiring contingency plans
- Test throughout the development cycle
- Write the test plan early in the development cycle
- If you wait until the end of the cycle, you might be in a very chaotic, hurried environment