USING ADC IN ATMEGA32

CSE 315

Md. Iftekharul Islam Sakib



LEARNING OBJECTIVE

- Why do we need ADC?
- What is ADC?
- ADC in ATmega32
- A simple example



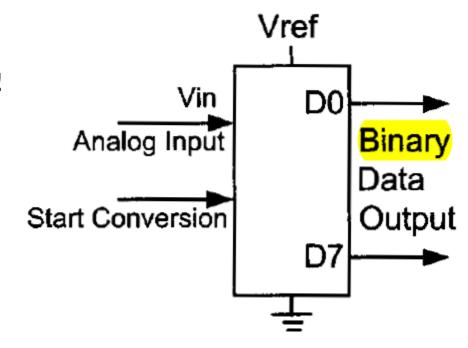
RECAP

- MCU is a digital processor
 - Works with binary data
 - Just 2 voltage levels
- MCU needs to collect information from the real world
 - Temperature, Pressure, Humidity, Sound ...
 - Continuous property
 - Infinite possible values
- Why do we collect information?
 - To analyze the situation
 - To take appropriate actions



RECAP

- But how to collect information?
 - Sensors: Convert physical property into analog signal
 - Voltage, Current, Resistance, ...
- How can MCU recognize these signal?
 - Need to convert into digital data
 - How?
 - Approximation
 - Need something special!





TYPICAL EMBEDDED APPLICATION

Physical variables (temperature, pressure, light) Transducer electrical signals Signal conditioning voltages Analogue-to-digital converter digital signals Input ports **Processor Output ports** Digital-to-analogue converter analogue control signals **Actuator**

Because of ADC is commonly needed, most modern microcontrollers include an in-built ADC unit.

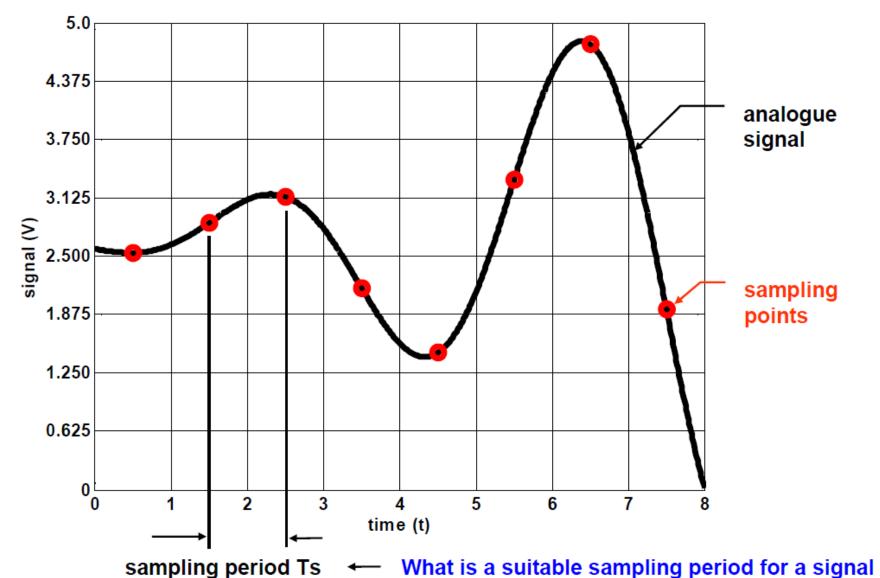
ADC: QUICK REVIEW

A-TO-D CONVERSION

- Two related steps
- 1. Sampling (Approximating the X-axis)
 - the analogue signal is extracted at regularly spaced time instants
 - the samples have real values
- 2. Quantization (Approximating the Y-axis)
 - the samples are quantized to discrete levels
 - each sample is represented as a binary value



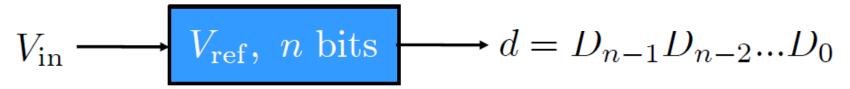
SAMPLING AN ANALOGUE SIGNAL





OUANTIZING THE SAMPLED SIGNAL

A-to-D converter



- Let's consider an n-bit ADC.
- Let V_{ref} be the reference voltage.
- Let V_{in} be the analogue input voltage.
- Let V_{min} be the minimum allowable input voltage, usually $V_{min} = 0$.
- The ADC's digital output, $d = D_{n-1}D_{n-2}...D_0$, is given as

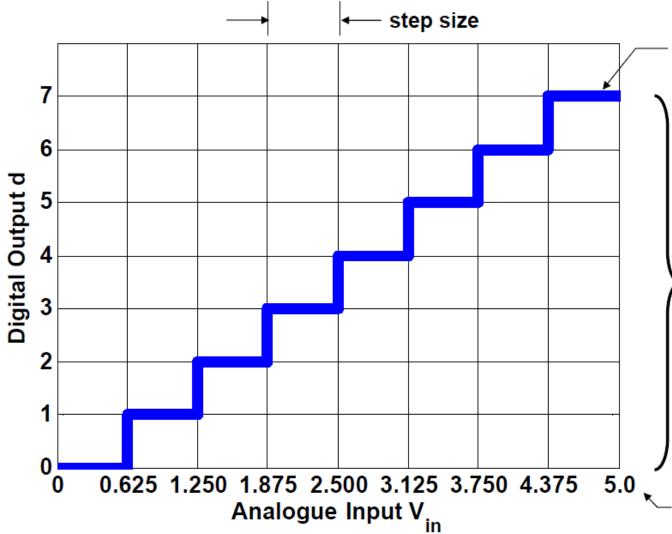
$$d = \text{round down}\left[\frac{V_{\text{in}} - V_{\text{min}}}{\text{step size}}\right]$$

The step size (resolution) is the smallest change in input that can be discerned by the ADC:

step size =
$$\frac{V_{\text{ref}} - V_{\text{min}}}{2^n}$$



OUANTIZING THE SAMPLED SIGNAL



Maximum digital output

2³ levels

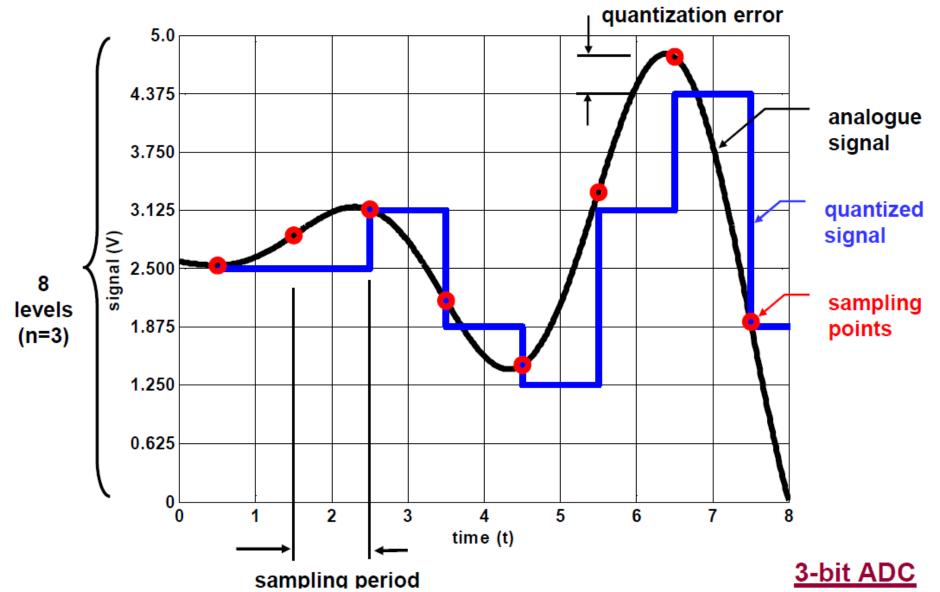
<i>n-</i> bit	Number of steps	Step size (mV)
8	256	5/256 = 19.53
10	1024	5/1024 = 4.88
12	4096	5/4096 = 1.2
16	65,536	5/65,536 = 0.076

Reference Voltage V_{ref}

A 3-bit A-to-D converter



OUANTIZING THE SAMPLED SIGNAL



8-BIT ADC

Input Voltage **0V** 2.5V 5V ADC ADC ADC 128 **Digital Output** 255



EXAMPLE

For an 8-bit ADC, we have $V_{ref} = 2.56$ V. Calculate the D0-D7 output if the analog input is: (a) 1.7 V, and (b) 2.1 V.

Solution:

Because the step size is 2.56/256 = 10 mV, we have the following:

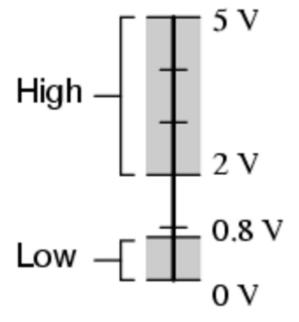
- (a) $D_{out} = 1.7 \text{ V}/10 \text{ mV} = 170 \text{ in decimal, which gives us } 10101010 \text{ in binary for D7-D0.}$
- (b) D_{out} = 2.1 V/10 mV = 210 in decimal, which gives us 11010010 in binary for D7-D0.



A QUESTION

• What is the difference between an ADC and a digital input pin?

Acceptable TTL gate input signal levels

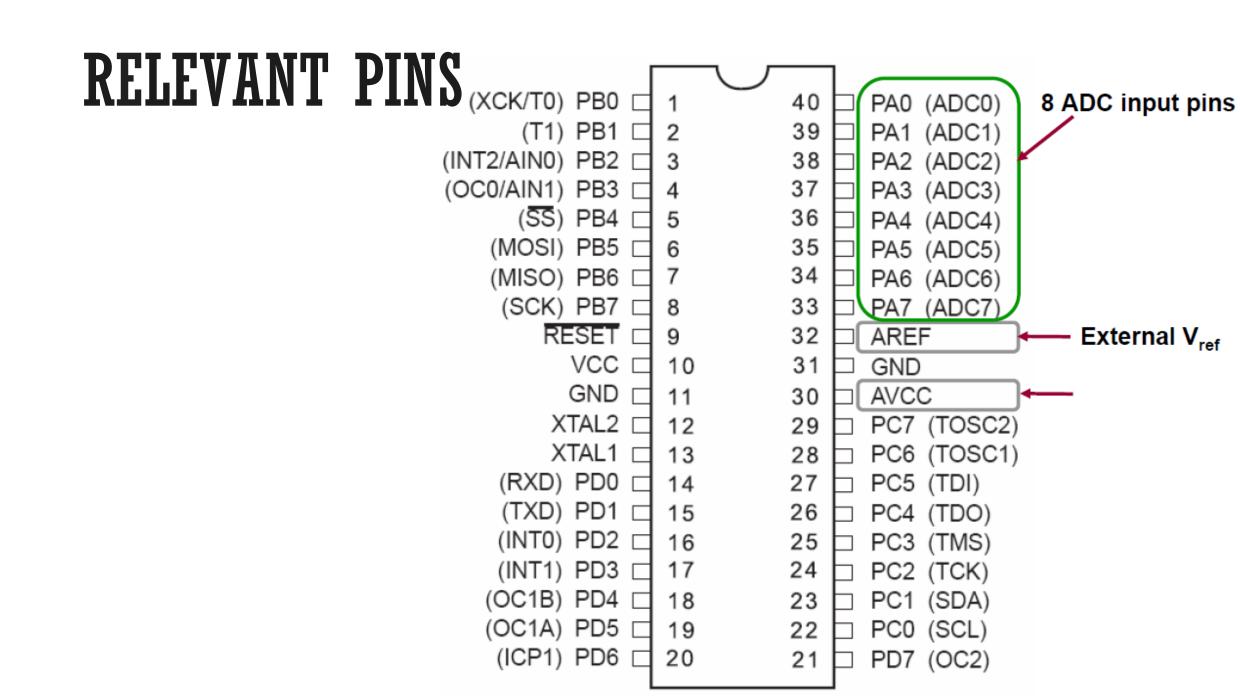


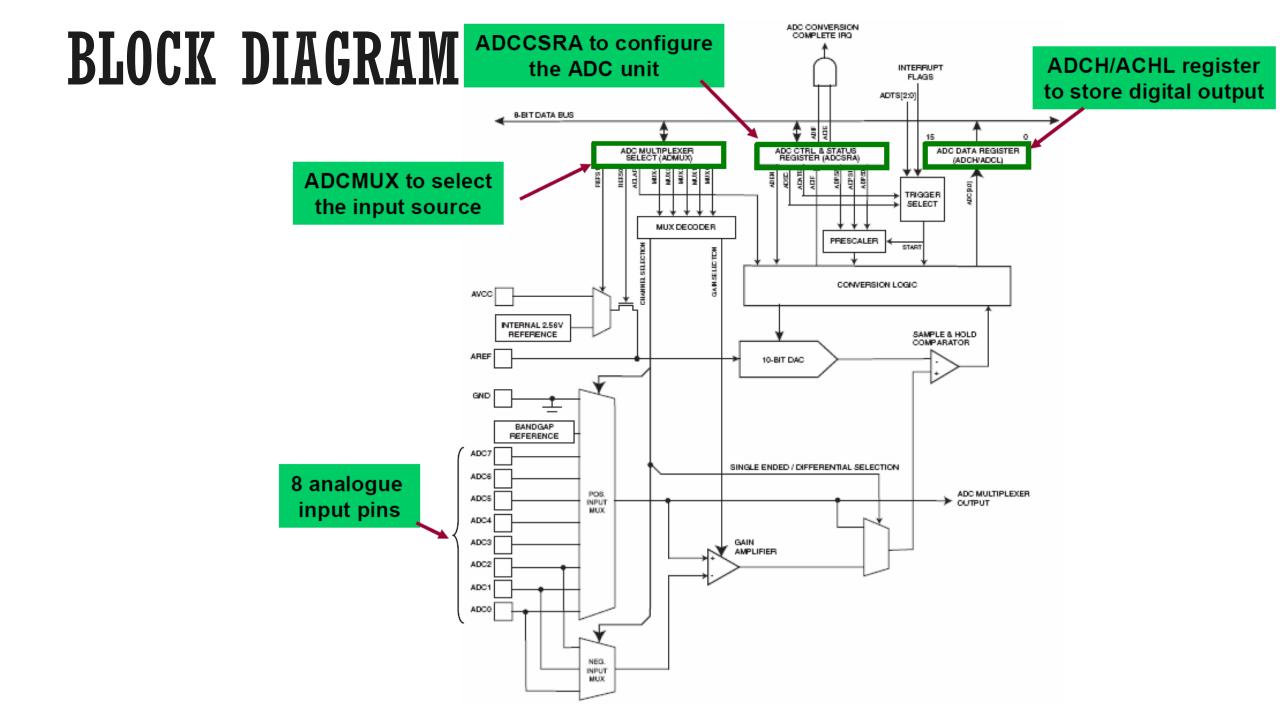


THE ADC IN ATMEGA32

- The ADC has a 10-bit resolution.
 - The binary output has n = 10 bits
- The ADC has 8 input channels
 - Analogue input can come from 8 different sources
 - However, it performs conversion on only one channel at a time
- If default reference voltage V_{ref} = 5V is used
 - step size: 5 V/1024 = 4.88mV
- The clock rate of the ADC can be different from the CPU clock rate
 - One ADC conversion takes 13 ADC cycles
 - An ADC prescaler will decide the ADC clock rate





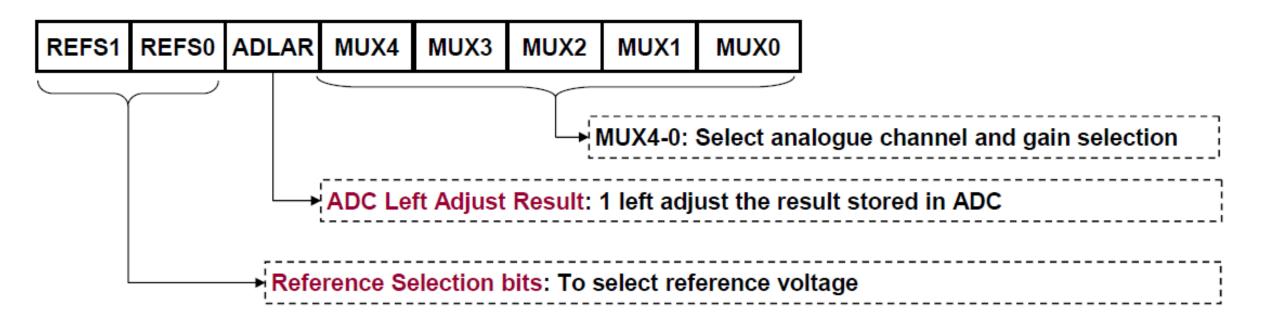


MAIN ASPECTS

- What are the relevant ADC registers?
 - ADCMUX
 - ADCH/ADCL
 - ADCCSRA
 - SFIOR
- What are the steps to use the ADC?
- How to use ADC interrupt?



ADC MULTIPLEXER SELECTION REGISTER (ADCMUX)





SELECTING REFERENCE VOLTAGE V_{REF}

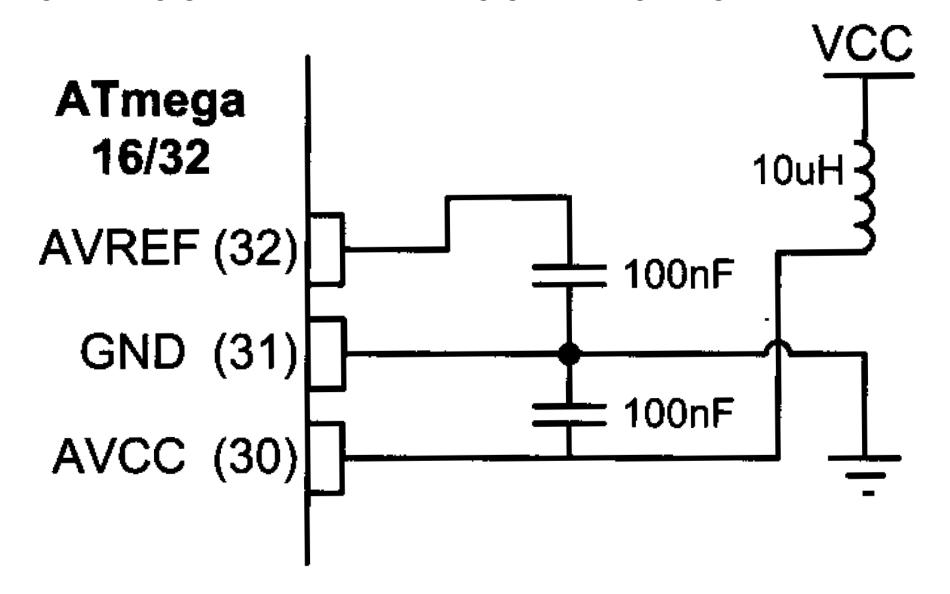
Table 11.1: ADC reference voltage selection

REFS1	REFS0	Voltage Reference Selection
0	0	AREF, Internal Vref turned off
0	1	AVCC with external capacitor at AREF pin
1	0	Reserved
1	1	Internal 2.56V Voltage Reference with external capacitor at AREF pin

Usually, mode 01 is used: AVCC = 5V as reference voltage.

However, if the input voltage has a different dynamic range, we can use mode 00 to select an external reference voltage.

ADC RECOMMENDED CONNECTION



SELECTING INPUT SOURCE

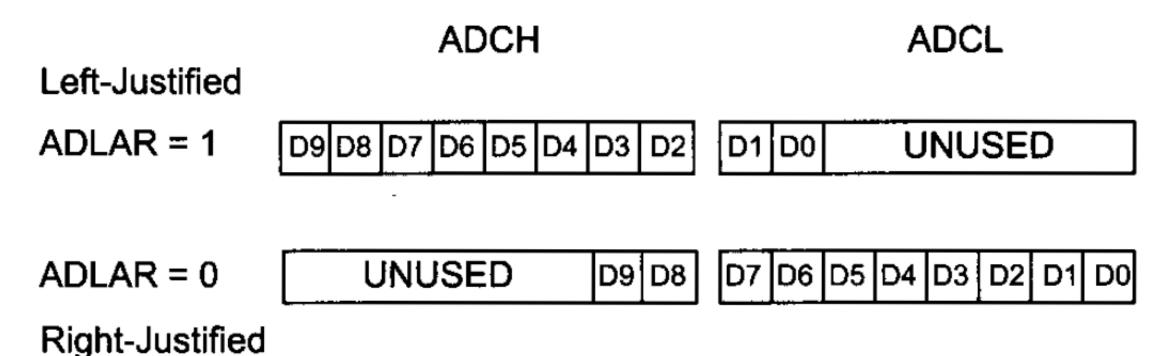
MUX40	Single Ended Input	Positive Differential Input	Negative Differential Input	Gain
00000	ADC0			
00001	ADC1			
00010	ADC2			
00011	ADC3	N/A		
00100	ADC4			
00101	ADC5			
00110	ADC6			
00111	ADC7			
01000		ADC0	ADC0	10x
01001		ADC1	ADC0	10x
01010		ADC0	ADC0	200x
01011		ADC1	ADC0	200x
01100		ADC2	ADC2	10x
01101		ADC3	ADC2	10x
01110		ADC2	ADC2	200x
01111		ADC3	ADC2	200x
10000		ADC0	ADC1	1x
10001		ADC1	ADC1	1x
10010	N/A	ADC2	ADC1	1x
10011		ADC3	ADC1	1x
10100		ADC4	ADC1	1x
10101		ADC5	ADC1	1x
10110		ADC6	ADC1	1x
10111		ADC7	ADC1	1x
11000		ADC0	ADC2	1x
11001		ADC1	ADC2	1x
11010		ADC2	ADC2	1x
11011		ADC3	ADC2	1x
11100		ADC4	ADC2	1x



SELECTING INPUT SOURCE

MUX40	Single Ended Input	Positive Differential Input	Negative Differential Input	Gain
00000	ADC0			
00001	ADC1			
00010	ADC2			
00011	ADC3	N/A		
00100	ADC4			
00101	ADC5			
00110	ADC6			
00111	ADC7			

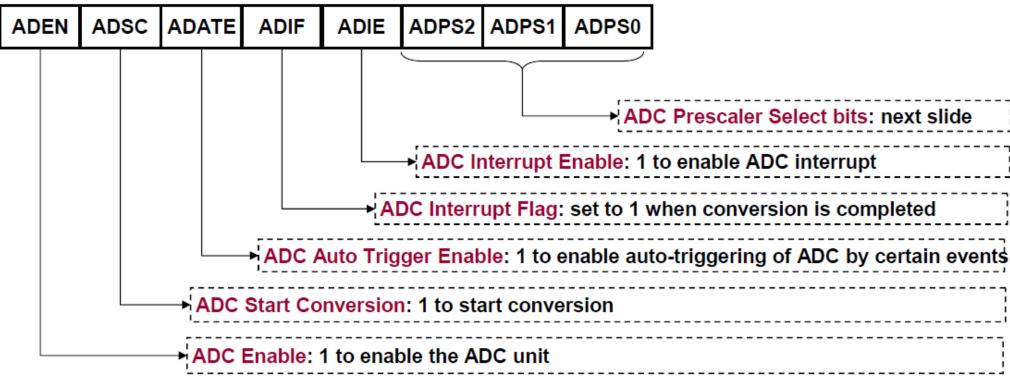
ADCH & ADCL REGISTERS



- Important
 - When retrieving digital output, register ADCL must be read first, before register ADCH.



ADC CONTROL AND STATUS REGISTER (ADCCSRA)



- ADC unit can operation in two modes: manual or auto-trigger.
- In manual mode, set bit ADSC will start conversion.
- In auto-trigger mode, an predefined event will start conversion.



ADC CLOCK

Table 11.3: ADC Prescaler Selection

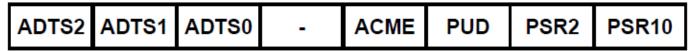
ADPS2	ADPS1	ADPS0	Division Factor
0	0	0	2
0	0	1	2
0	1	0	4
0	1	1	8
1	0	0	16
1	0	1	32
1	1	0	64
1	1	1	128

- The clock of the ADC is obtained by dividing the CPU clock and a division factor.
- There are 8 possible division factors, decided by the three bits {ADPS2, ADPS1, ADPS0}
- Example: Using internal clock of 1Mz and a ADC prescaler bits of '010', the clock rate of ADC is: 1MHz/4 = 250Hz.



SPECIAL FUNCTION IO REGISTER (SFIOR)

ADC Auto Trigger Source bits



<u>Table 11.4</u>: ADC Auto Trigger Source

_					
	ADTS2	ADTS1	ADTS0	Trigger Source	
	0	0	0	Free Running mode	
	0	0	1	Analog Comparator	
	0	1	0	External Interrupt Request 0	
•	0	1	1	Timer/Counter0 Compare Match	
	1	0	0	Timer/Counter0 Overflow	
	1	0	1	Timer/Counter1 Compare Match B	
	1	1	0	Timer/Counter1 Overflow	
	1	1	1	Timer/Counter1 Capture Event	

Three bits in register SFIOR specify the event that will auto-trigger an A-to-D conversion.



STEPS TO USE THE ADC

- Step 1: Configure the ADC using registers ADMUX, ADCSRA, and SFIOR.
 - What is the ADC source?
 - What reference voltage to use?
 - Align left or right the result in ADCH, ADCL?
 - Enable or disable ADC auto-trigger?
 - Enable or disable ADC interrupt?
 - What is the prescaler?
- Step 2: Start ADC operation
 - Write 1 to flag ADSC of register ADCCSRA.
- Step 3: Extract ADC result
 - Wait until flag ADSC becomes 0.
 - Read result from registers ADCL and then ADCH.



SIMPLE EXAMPLE

Write C program that repeatedly performs ADC on a sinusoidal signal and displays the result on LEDs.

- Step 1: Configure the ADC
 - What is the ADC source? ADC0
 - What reference voltage to use? AVCC = 5V
 - □ Align left or right? Left, top 8-bit in ADCH
 - Enable or disable ADC auto-trigger? Disable
 - Enable or disable ADC interrupt? Disable
 - What is the prescaler?
 2 (fastest conversion)



SIMPLE EXAMPLE

Step 1: Configure the ADC

■ What is the ADC source? ADC0(pin A.0)

■ What reference voltage to use? AVCC = 5V

□ Align left or right? Left, top 8-bit in ADCH

■ Enable or disable ADC auto-trigger? Disable

■ Enable or disable ADC interrupt? Disable

■ What is the prescaler? 4 (010)

0 1 1 0 0 0 0 0

REFS1 REFS0 ADLAR MUX4 MUX3 MUX2 MUX1 MUX0 ADCMUX

1 0 0 0 0 0 1 0

ADEN ADSC ADATE ADIF ADIE ADPS2 ADPS1 ADPS0 ADCCSRA

■ Steps 2 and 3: Show next in C program.



```
#include<avr/io.h>
int main (void) {
   unsigned char result;
   DDRB = 0xFF; // set port B for output
   // Configure the ADC module of the ATmega16
  ADMUX = 0b01100000; // REFS1:0 = 01 -> AVCC as reference,
                        // ADLAR = 1 -> Left adjust
                        // MUX4:0 = 00000 -> ADC0 as input
   ADCSRA = 0b10000001; // ADEN = 1: enable ADC,
                       // ADSC = 0: don't start conversion yet
                        // ADATE = 0: disable auto trigger,
                       // ADIE = 0: disable ADC interrupt
                        // ASPS2:0 = 001: prescaler = 2
   while(1){      // main loop
        // Start conversion by setting flag ADSC
        ADCSRA \mid = (1 << ADSC);
        // Wait until conversion is completed
        while (ADCSRA & (1 << ADSC)) {;}
        // Read the top 8 bits, output to PORTB
        result = ADCH;
        PORTB = ~result;
   return 0;
```

SIMPLE EXAMPLE: USING ADC INTERRUPT

Write interrupt-driven program to digitise a sinusoidal signal and display the result on LEDs.

- Step 1: Configure the ADC
 - What is the ADC source? ADC0
 - What reference voltage to use? AVCC = 5V
 - □ Align left or right? Left, top 8-bit in ADCH
 - Enable or disable ADC auto-trigger? Disable
 - Enable or disable ADC interrupt? Enable
 - What is the prescaler?
 2 (fastest conversion)
- Step 2: Start ADC operation
- Step 3: In ISR, read and store ADC result.



```
#include<avr/io.h>
#include<avr/interrupt.h>
volatile unsigned char result;
ISR(ADC vect) {
  resull = ADCH; // Read the top 8 bits, and store in variable result
int main (void) {
  DDRB = 0xFF; // set port B for output
  // Configure the ADC module of the ATmega16
  ADMUX = 0b01100000; // REFS1:0 = 01 -> AVCC as reference,
                     // ADLAR = 1 -> Left adjust
                     // MUX4:0 = 00000 -> ADC0 as input
  ADCSRA = 0b100011111; // ADEN = 1: enable ADC,
                     // ADSC = 0: don't start conversion yet
                     // ADATE = 0: diable auto trigger,
                     // ADIE = 1: enable ADC interrupt
                     // ASPS2:0 = 002: prescaler = 2
  while(1) { // main loop
       ADCSRA |= (1 << ADSC); // start a conversion
       PORTB = ~result; // display on port B
  return 0;
```

TEMPERATURE SENSOR

Part	Temperature Range	Accuracy	Output
Scale			
LM34A	-50 F to +300 F	+2.0 F	10 mV/F
LM34	−50 F to +300 F	+3.0 F	10 mV/F
LM34CA	-40 F to +230 F	+2.0 F	10 mV/F
LM34C	-40 F to +230 F	+3.0 F	10 mV/F
LM34D	−32 F to +212 F	+4.0 F	10 mV/F

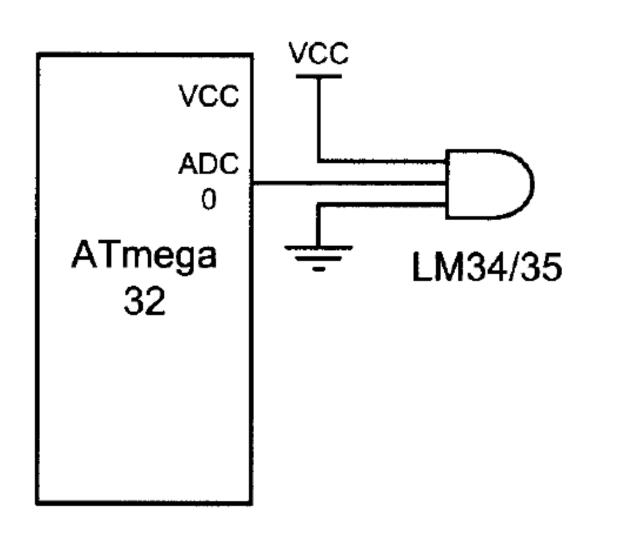


TEMPERATURE SENSOR

Part	Temperature Range	Accuracy	Output Scale
LM35A	−55 C to +150 C	+1.0 C	10 mV/C
LM35	−55 C to +150 C	+1.5 C	10 mV/C
LM35CA	-40 C to +110 C	+1.0 C	10 mV/C
LM35C	-40 C to +110 C	+1.5 C	10 mV/C
LM35D	0 C to +100 C	+2.0 C	10 mV/C

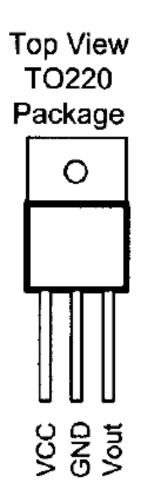


INTERFACING LM34 TO AVR



Bottom View TO92 Package







INTERFACING LM34 TO AVR

- If we use the internal 2.56 V reference voltage
 - step size would be 2.56 V/1024 = 2.5 mV
 - This makes the binary output of the ADC four times the real temperature
 - Divide the binary output by 4 to get the real temperature



INTERFACING LM34 TO AVR

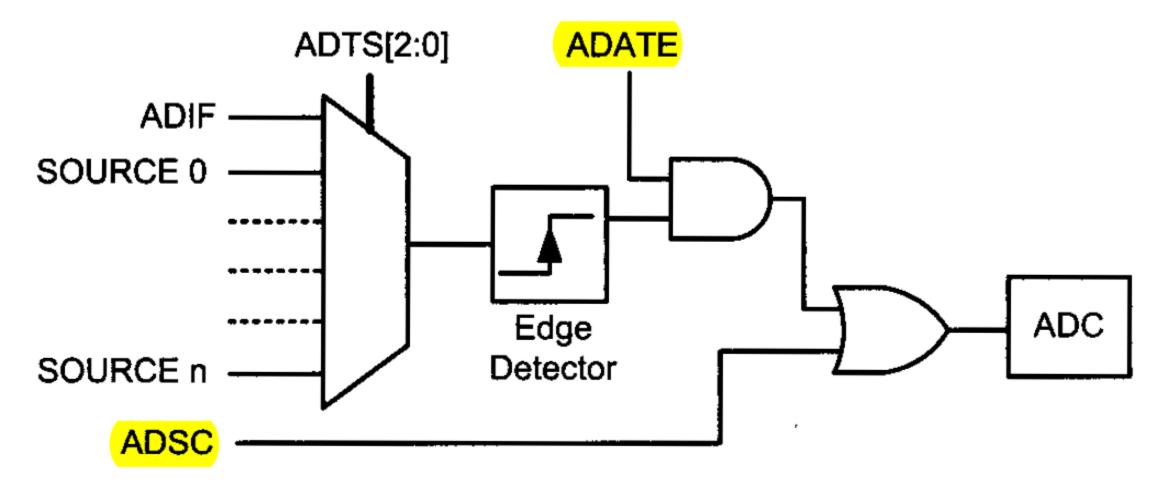
Temp. (F)	V_{in} (mV)	# of steps	Binary V _{out} (b9-b0)	Temp. in Binary
0	0	0	00 00000000	00000000
1	10	4	00 00000100	00000001
2	20	8	00 00001000	00000010
3	30	12	00 00001100	00000011
10	100	20	00 00101000	00001010
20	200	80	00 01010000	00010100
30	300	120	00 01111000	00011110
40	400	160	00 10100000	00101000
50	500	200	00 11001000	00110010
60	600	240	00 11110000	00111100
70	700	300	01 00011000	01000110
80	800	320	01 01000000	01010000
90	900	360	01 01101000	01011010
100	1000	400	01 10010000	01100100

INTERFACING LM34 TO AVR

```
#include <avr/io.h> //standard AVR header
int main (void)
   DDRB = 0xFF; //make Port B an output
  ADCSRA = 0x87; //make ADC enable and select ck/128
   ADMUX = 0xE0; //2.56 V V_{ref} and ADCO single-ended
                        //data will be left-justified
   while (1 ){
      ADCSRA = (1 << ADSC);
                         //start conversion
      while((ADCSRA & (1<<ADIF))==0); //wait for end of conversion
      PORTB = ADCH;
                                   //give the high byte to PORTB
   return 0;
```



AUTO TRIGGER LOGIC



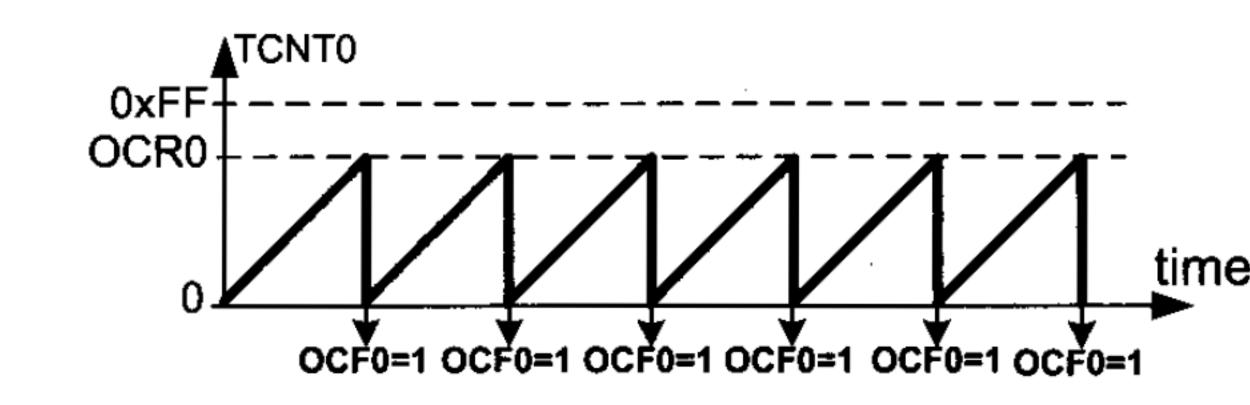


AUTO TRIGGER SOURCE

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1	0	0	Timer/Counter0 Overflow	
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1	1	0	Timer/Counter1 Overflow	
1	1	1	Timer/Counter1 Capture Event	



TIMER: NORMAL VS. CTC MODE



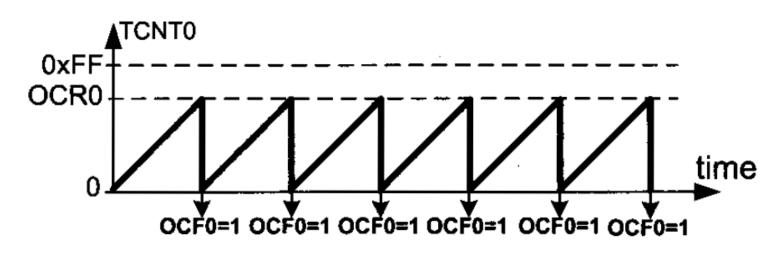


A PRACTICAL PROBLEM

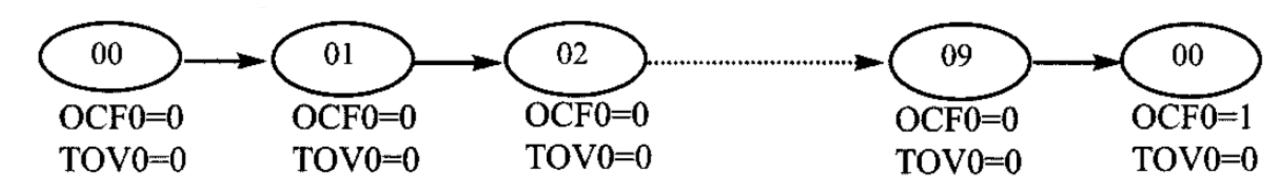
- We need to sample an analog signal @ 20 kHz sampling frequency
- The only way to do this correctly
 - use auto-triggering with exact time intervals

Let's see how can we do this using Timer0 Timer compare match ADC Timer conversion ADC conversion Clear timer compare complete interrupt match interrupt flag ADC complete ISR

- Assume
 - system clock frequency = 16 MHz
 - Timer0 prescaler = 8
- To ensure 20 kHz sampling frequency
 - Time between successive ADC conversions?
 - 50us
 - Use Timer0 to trigger ADC every 50us
 - How to trigger Timer0 compare match every 50us?
 - Need to count?
 - 50us/(8/16000000) = 100
 - From 0 to 99
 - Set OCR0 = 99

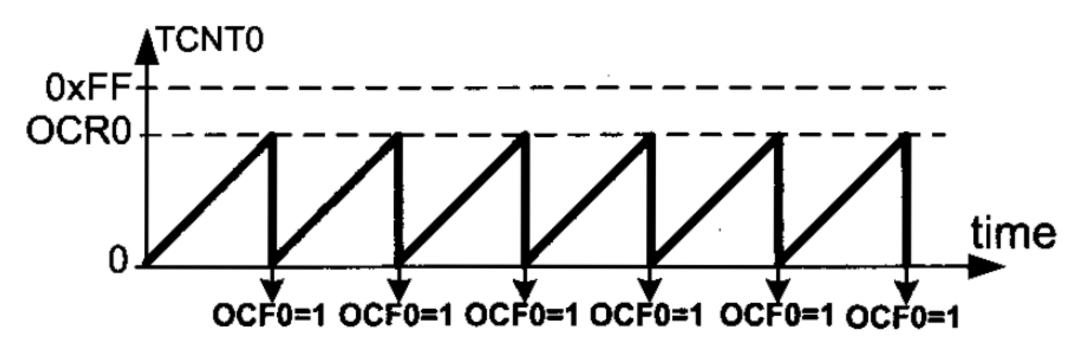


- Timer0 compare match trigger every 50us
 - Need to count?
 - 50us/(8/16000000) = 100
 - From 0 to 99
 - Set OCR0 = 99
 - Why 99 instead of 100?





- Now let's select ADC prescaler properly
 - ADC conversion must be completed before next Timer0 compare match occur
- One auto triggered ADC conversion time takes 13.5 ADC cycles





- Now let's select ADC prescaler properly
 - ADC conversion must be completed before next Timer0 compare match occur
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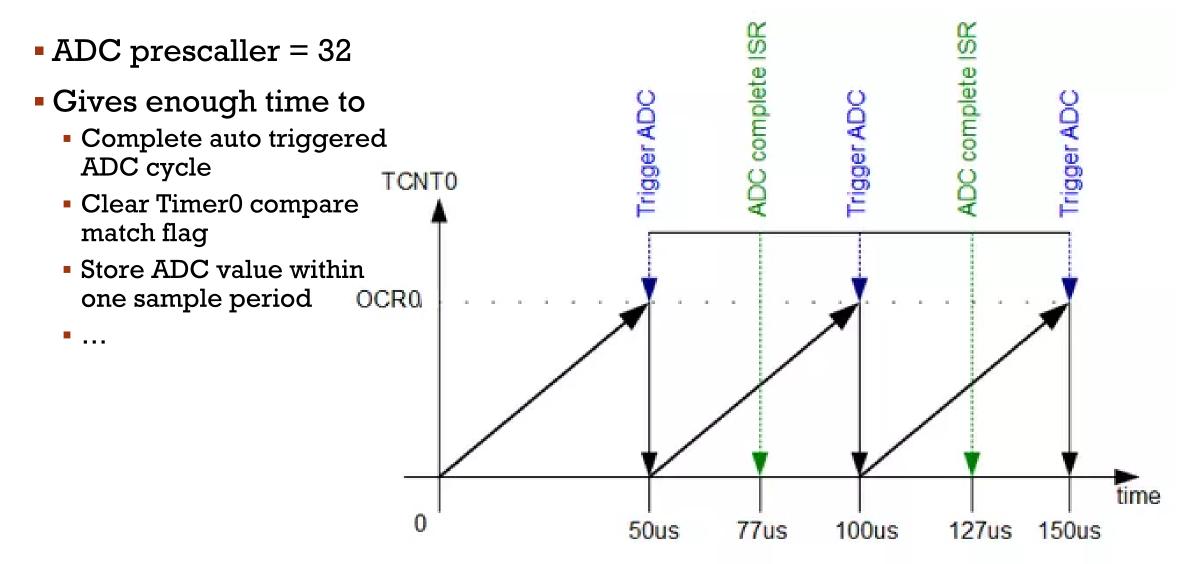
Prescaller	ADC clock, kHz	ADC clock period, us	Total conversion time, us
4	4000	0.25	3.375
8	2000	0.5	6.75
16	1000	1	13.5
32	500	2	27
64	250	4	54
128	125	8	108



- To fit in to 50us window we can select prescaller up to 32
- Gives enough time to
 - Complete auto triggered ADC cycle
 - Clear Timer0 compare match flag
 - Store ADC value within one sample period

• ...

Prescaller	ADC clock, kHz	ADC clock period, us	Total conversion time, us
4	4000	0.25	3.375
8	2000	0.5	6.75
16	1000	1	13.5
32	500	2	27
64	250	4	54
128	125	8	108



COMPLETE CODE FOR ATMEGA328

http://www.embedds.com/adc-on-atmega328-part-2/

