

# Trustworthy Boolean Reasoning

## 1A: (Un)Satisfiability

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# Important Ideas for These Lectures

- ▶ SAT solvers are useful tools
  - ▶ Many practical problems reducible to SAT
  - ▶ Need to learn effective encoding techniques
- ▶ For many applications, formulas should be unsatisfiable
  - ▶ Program should generate a checkable proof
  - ▶ There is a well-developed proof infrastructure
- ▶ Binary Decision Diagrams (BDDs) can play important role
  - ▶ In supplementing current SAT algorithms
  - ▶ In proof generation

# SAT Application: Bit-Level Program Verification

*Are these functions equivalent?*

```
int abs_new(int x) {  
    int m = x>>31;  
    return x^m + ~m + 1;  
}
```

```
int abs_ref(int x) {  
    return x < 0 ? -x : x;  
}
```

Assume for int:

- ▶ 32-bit word
- ▶ Two's complement representation

# SAT Application: Bit-Level Program Verification

*Can this program call ERROR?*

```
int abs_new(int x) {
    int m = x>>31;
    return x^m + ~m + 1;
}

int abs_ref(int x) {
    return x < 0 ? -x : x;
}

int main() {
    /* Value of t arbitrary */
    int t = random();
    int vn = abs_new(t);
    int vr = abs_ref(t);
    int err = (vn != vr);
    if (err != 0)
        ERROR();
}
```

Assume for int:

- ▶ 32-bit word
- ▶ Two's complement representation

# Application: Bit-Level Program Verification

## **C Bounded Model Checker (CBMC)**

- ▶ Clarke, Kroening, Lerda TACAS 2004

## **Reduces Program Verification to SAT**

- ▶ Unroll loops by bounded amount
- ▶ Encode arithmetic and logical operations at Boolean level
- ▶ Formula satisfied if `err` can be nonzero
  - ▶ *Unsatisfiable when no error can occur*

## **Widely Used in Industry**

- ▶ Accurately models low-level program behavior
- ▶ Good for short, but tricky programs

# SAT Application: Coloring Pythagorean Triples

## Pythagorean Triple (P-Triple)

- ▶ Positive integers  $a, b, c$  such that  $a^2 + b^2 = c^2$
- ▶ E.g.,  $a = 3, b = 4, c = 5$ .

## Two-Coloring

- ▶ For integers  $i \in \{1, 2, \dots, n\}$ , assign  $C_i \in \{\text{red}, \text{blue}\}$
- ▶ For every P-Triple  $a, b, c$ , cannot have  $C_a = C_b = C_c$ .

## Question

- ▶ What is the maximum  $n$  for which a two-coloring exists?
- ▶ Answer unknown until 2016

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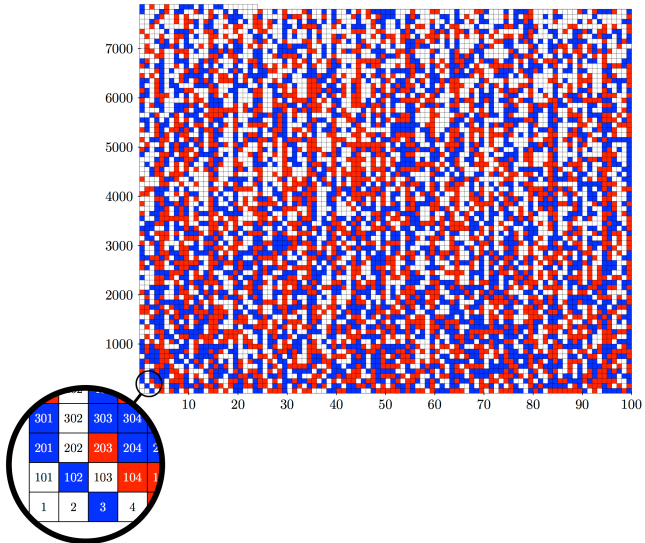
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## SAT Encoding $PTC(n)$

- ▶  $n$  Boolean variables
- ▶ Variable  $x_a = 1$  if  $a$  colored red,  $= 0$  if colored blue
- ▶ Clauses for each P-Triple  $a, b, c$ , such that  $1 \leq a < b < c \leq n$ :
  - $x_a \vee x_b \vee x_c$     At least one colored red
  - $\bar{x}_a \vee \bar{x}_b \vee \bar{x}_c$     At least one colored blue

# SAT Application: Coloring Pythagorean Triples, $n = 7824$



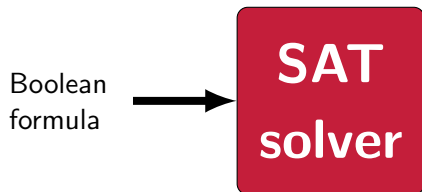


# SAT Application: Coloring Pythagorean Triples, $n \geq 7825$

## Formula $PTN(7825)$ unsatisfiable

- ▶ Heule, Kullmann, Marek, SAT 2016
- ▶ Partitioned into  $10^6$  subproblems
  - ▶ By enumerating assignments for some of the variables
- ▶ Ran on 800-core supercomputer for two days
- ▶ Generated  $10^6$  proofs of unsatisfiability
  - ▶ 200 Terabytes total
  - ▶ Validated with proof checker
  - ▶ A very long and very tedious collection of proofs!
- ▶ Unsatisfiability proof provides mathematical rigor

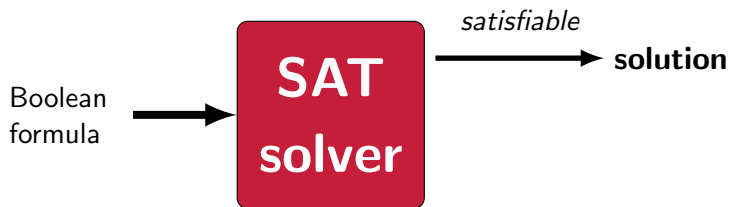
# Boolean Satisfiability Solvers



## SAT Solvers Useful

- ▶ Optimization
- ▶ Formal verification
- ▶ Mathematical proofs

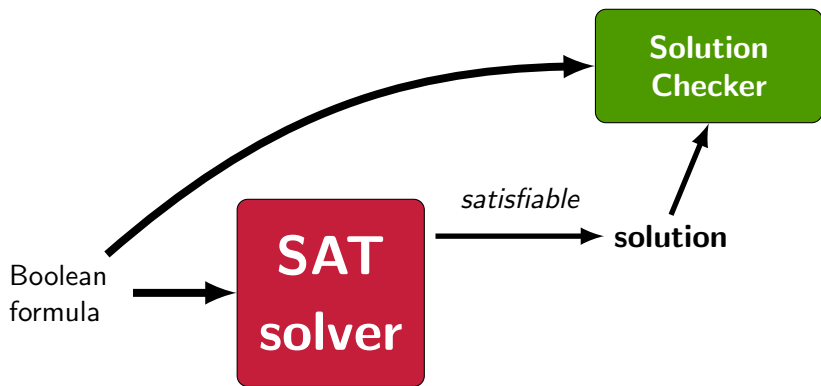
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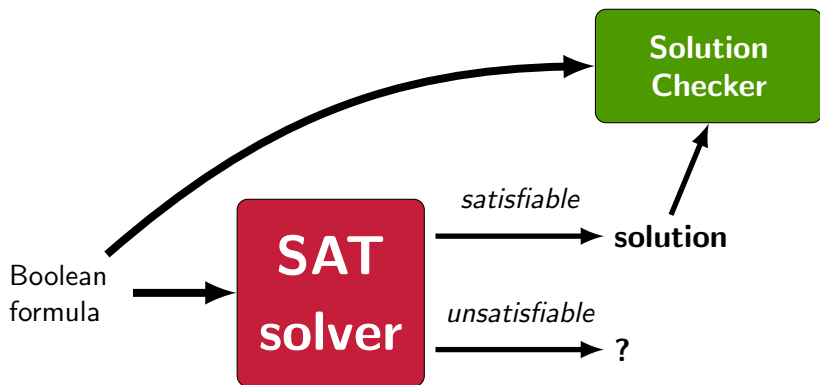
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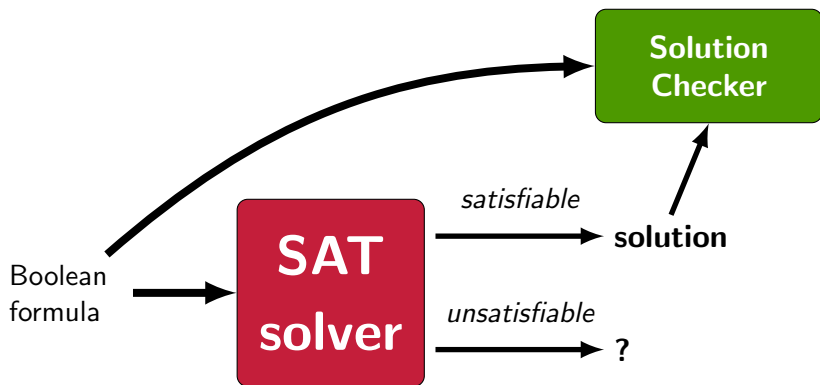
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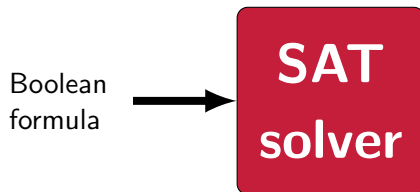
## SAT Solvers Useful

- ▶ Optimization
- ▶ Formal verification
- ▶ Mathematical proofs

## Can We Trust Them?

- ▶ No!
- ▶ Complex software
- ▶ e.g., KISSAT: 35K lines of code

# Proof Generating Solvers

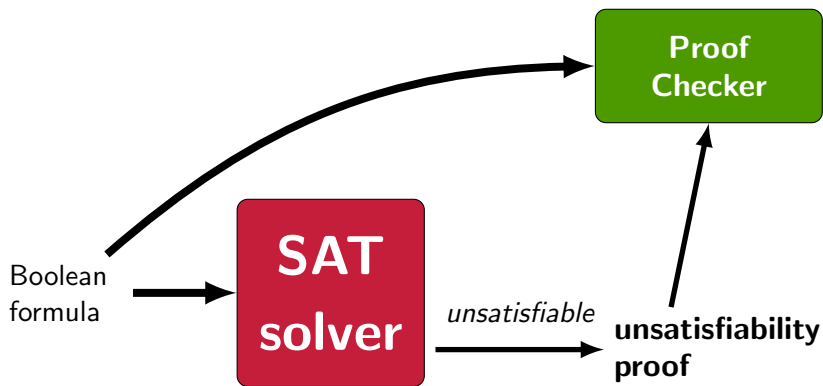


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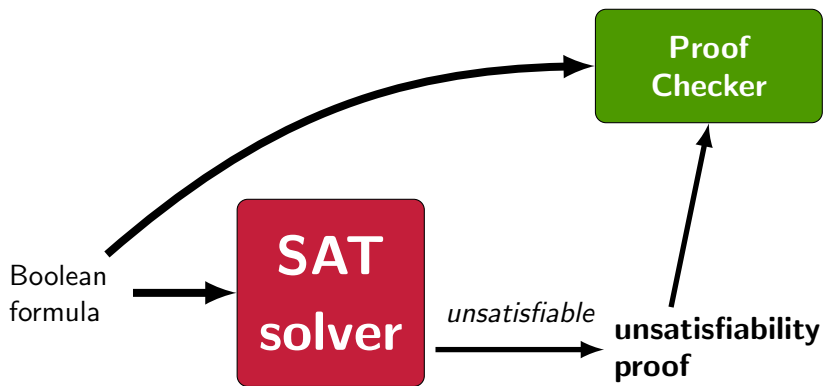




# Proof Generating Solvers



# Proof Generating Solvers



## Unsatisfiability Proof

- ▶ Step-by-step proof in some logical framework

## Proof Checker

- ▶ Simple program
- ▶ May be formally verified

# Impact of Proof Checking

## Adoption

- ▶ Required for SAT competition entrants since 2016

## Benefits

- ▶ Can clearly judge competition submissions
- ▶ Developers have improved quality of their solvers
- ▶ Firm foundation for use in mathematical proofs

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## Unintended Consequences

- ▶ Narrowed focus to single SAT algorithm
  - ▶ Conflict-Driven Clause Learning (CDCL)
  - ▶ Search for solution, but learn conflicts
- ▶ Other powerful solution methods have languished.

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## My Long-Term Goals

- ▶ Enable proof generation for other SAT algorithms
- ▶ Develop checkable proof infrastructure for other domains

# Conjunctive Normal Form (CNF) Formulas

## Variables

- ▶ Input:  $X = \{x_1, x_2, \dots, x_n\}$
- ▶ Informally:  $a, b, c, \dots$

## Literals

- ▶ Variable  $x$
- ▶ Complemented variable  $\bar{x}$ .

## Clauses

- ▶  $C = \{\ell_1, \ell_2, \dots, \ell_k\}$       Set of literals
- ▶  $\bar{a} \vee b \vee \bar{c}$
- ▶  $\perp = \emptyset$       Empty clause (False)

## Formula

- ▶  $\phi = \{C_1, C_2, \dots, C_m\}$
- ▶  $C_1 \wedge C_2 \wedge \dots \wedge C_m$       Conjunction of clauses

# Clausal Thinking

## Useful tricks when writing CNF

Boolean Formula	CNF
$a \wedge b \rightarrow c$	$\bar{a} \vee \bar{b} \vee c$
$a \rightarrow b \vee c$	$\bar{a} \vee b \vee c$
$(a \vee b) \rightarrow c$	$(\bar{a} \vee c) \wedge (\bar{b} \vee c)$
$a \rightarrow (b \wedge c)$	$(\bar{a} \vee b) \wedge (\bar{a} \vee c)$
$ITE(a, b, c)$	$(\bar{a} \vee b) \wedge (a \vee c)$

- Advice: think in terms of implication.
- E.g.,  $ITE(a, b, c) = (a \rightarrow b) \wedge (\bar{a} \rightarrow c)$

# Clausal Thinking: Parity Encodings

Boolean Formula	CNF	Explanation
<i>OddParity</i> ( $a, b, c$ )	$(\bar{a} \vee \bar{b} \vee c) \wedge$	Even number of negations
	$(\bar{a} \vee b \vee \bar{c}) \wedge$	
	$(a \vee \bar{b} \vee \bar{c}) \wedge$	
	$(a \vee b \vee c)$	
<i>EvenParity</i> ( $a, b, c$ )	$(\bar{a} \vee \bar{b} \vee \bar{c}) \wedge$	Odd number of negations
	$(a \vee b \vee \bar{c}) \wedge$	
	$(a \vee \bar{b} \vee c) \wedge$	
	$(\bar{a} \vee b \vee c)$	



## Clausal Thinking: Parity Encodings

Boolean Formula	CNF
$OddParity(a, b, c)$	$(\bar{a} \vee \bar{b} \vee c) \wedge$
	$(\bar{a} \vee b \vee \bar{c}) \wedge$
	$(a \vee \bar{b} \vee \bar{c}) \wedge$
	$(a \vee b \vee c)$
$OddParity(a, b, c, d)$	$(\bar{a} \vee \bar{b} \vee \bar{c} \vee \bar{d}) \wedge$
	$(a \vee b \vee \bar{c} \vee \bar{d}) \wedge$
	$(a \vee \bar{b} \vee c \vee \bar{d}) \wedge$
	$(\bar{a} \vee b \vee c \vee \bar{d}) \wedge$
	$(\bar{a} \vee \bar{b} \vee c \vee d) \wedge$
	$(\bar{a} \vee b \vee \bar{c} \vee d) \wedge$
	$(a \vee \bar{b} \vee \bar{c} \vee d) \wedge$
	$(a \vee b \vee c \vee d)$

# Parity Encoding with Intermediate Variables

## Task

- ▶ Encode  $OddParity(x_1, x_2, \dots, x_n)$
- ▶ Direct encoding requires  $2^{n-1}$  clauses
- ▶ All combinations with even number of negative literals

## Decomposition

- ▶ Introduce new variable  $z$
- ▶ Directly encode  $EvenParity(x_1, x_2, z)$
- ▶ Recursively encode  $OddParity(z, x_3, x_4, \dots, x_n)$ :
  - ▶ If  $x_1 \oplus x_2 = 0$ , then  $z = 0$  and  $OddParity(x_3, x_4, \dots, x_n)$
  - ▶ If  $x_1 \oplus x_2 = 1$ , then  $z = 1$  and  $EvenParity(x_3, x_4, \dots, x_n)$

# Parity Encoding with Intermediate Variables

## Decomposition

- ▶ Directly encode  $EvenParity(x_1, x_2, z)$
- ▶ Recursively encode  $OddParity(z, x_3, x_4, \dots, x_n)$ :

## General Form

$$z_2 = x_1 \oplus x_2$$

$$z_3 = z_2 \oplus x_3$$

...

$$z_{n-2} = x_{n-2} \oplus x_{n-3}$$

$$z_{n-2} \oplus x_{n-1} \oplus x_n = 1$$

## Complexity

- ▶  $n - 3$  additional variables
- ▶  $4(n - 2)$  clauses

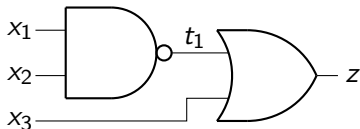
# Clausal Thinking: Cardinality Constraints

$$a_1 x_1 + a_2 x_2 + \cdots + a_n x_n \geq t$$

Constraint	$a_i$	$t$
<i>AtLeastOne</i>	$\{0, 1\}$	1
<i>AtMostOne</i>	$\{0, -1\}$	-1

Boolean Formula	CNF
<i>AtLeastOne</i> ( $a, b, c$ )	$a \vee b \vee c$
<i>AtMostOne</i> ( $a, b, c$ )	$(\bar{a} \vee \bar{b}) \wedge (\bar{a} \vee \bar{c}) \wedge (\bar{b} \vee \bar{c})$
<i>AtMostOne</i> ( $a, b, c, d$ )	$(\bar{a} \vee \bar{b}) \wedge (\bar{a} \vee \bar{c}) \wedge (\bar{a} \vee \bar{d}) \wedge (\bar{b} \vee \bar{c}) \wedge (\bar{b} \vee \bar{d}) \wedge (\bar{c} \vee \bar{d})$

# Encoding Arbitrary Formulas / Circuits



	Encode NAND gate	Encode OR gate
Formula	$\bar{t}_1 \leftrightarrow x_1 \wedge x_2$	$z \leftrightarrow t_1 \vee x_3$
Clauses	$t_1 \vee x_1$	$\bar{z} \vee t_1 \vee x_3$
	$t_1 \vee x_2$	$z \vee \bar{t}_1$
	$\bar{t}_1 \vee \bar{x}_1 \vee \bar{x}_2$	$z \vee \bar{x}_3$

## Tseitin Encoding

- ▶ Introduce variables for intermediate values
- ▶ Linear complexity

# Proof Rules: Resolution

- ▶ Robinson, 1965

$$\frac{\bar{a} \vee b \vee x \quad \bar{x} \vee c \vee \bar{d}}{(\bar{a} \vee b) \vee (c \vee \bar{d})}$$

- ▶ Generalization of implication
- ▶ See [https://en.wikipedia.org/wiki/Resolution\\_\(logic\)](https://en.wikipedia.org/wiki/Resolution_(logic))

# Proof Rules: Resolution

- ▶ Robinson, 1965

$$(a \wedge \bar{b}) \rightarrow x$$

$$x \rightarrow (c \vee \bar{d})$$

$$\frac{\bar{a} \vee b \vee x \quad \bar{x} \vee c \vee \bar{d}}{(\bar{a} \vee b) \vee (c \vee \bar{d})}$$

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# Proof Rules: Resolution

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$$(a \wedge \bar{b}) \rightarrow x \qquad x \rightarrow (c \vee \bar{d})$$

$$\frac{\bar{a} \vee b \vee x \qquad \bar{x} \vee c \vee \bar{d}}{(\bar{a} \vee b) \vee (c \vee \bar{d})}$$

$$(a \wedge \bar{b}) \rightarrow (c \vee \bar{d})$$

- ▶ Generalization of implication
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# Resolution Principle Nuances

## OK To Have Repeated Literal

$$\frac{\bar{a} \vee b \vee x \quad \bar{x} \vee b \vee \bar{d}}{\bar{a} \vee b \vee \bar{d}}$$

## Not OK to Have Multiple Resolution Variables

$$\frac{\bar{a} \vee d \vee x \quad \bar{x} \vee c \vee \bar{d}}{\top}$$

## Proof Rules: Subsumption

$$\frac{\bar{a} \vee b \vee \bar{c}}{\bar{a} \vee b \vee \bar{c} \vee d}$$

- General Principle:  $F \rightarrow F \vee d$

# Example Formula

## DIMACS Format

- ▶ Standard for all solvers
- ▶ Positive integers for variables
- ▶ Negative integers for their negations
- ▶ Lists terminated with 0

ID	Clause	DIMACS Encoding
		p cnf 4 6
1	$\bar{a} \vee \bar{b} \vee \bar{c}$	-1 -2 -3 0
2	$\bar{a} \vee \bar{b} \vee c$	-1 -2 3 0
3	$a \vee \bar{d}$	1 -4 0
4	$a \vee d$	1 4 0
5	$b \vee \bar{d}$	2 -4 0
6	$b \vee d$	2 4 0

## Example Proof

- Derive empty clause  $\perp$  through set of resolution steps

$$\begin{array}{c} \frac{\bar{a} \vee \bar{b} \vee c}{\bar{b} \vee c} \quad \frac{\frac{a \vee d \quad a \vee \bar{d}}{a} \quad \bar{a} \vee \bar{b} \vee \bar{c}}{\bar{b} \vee \bar{c}} \quad \frac{b \vee \bar{d} \quad b \vee d}{b} \\ \frac{\bar{b} \quad b}{\perp} \end{array}$$

*But how can a program find such a proof?*