

BRI509: Introduction to Brain Signal Processing

Assignment No. 1

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1. Explain the following terms briefly.

(a) Sampling property of the impulse

The sampling property is one of the important properties of the unit impulse which follows the equivalence property. According to the equivalence property, the product of an arbitrary function $g(t)$ and the unit impulse $\delta(t - t_0)$ can be written as:

$$g(t)\delta(t - t_0) = g(t_0)\delta(t - t_0). \quad (1)$$

Hence,

$$\begin{aligned} \int_{-\infty}^{\infty} g(t)\delta(t - t_0)dt &= \int_{-\infty}^{\infty} g(t_0)\delta(t - t_0)dt, \\ &= g(t_0) \int_{-\infty}^{\infty} \delta(t - t_0)dt \\ &= g(t_0) \end{aligned} \quad (2)$$

The sampling property of the impulse, therefore, means that in an integral of this type, the impulse will sample the value of the arbitrary function $g(t)$ at time $t = t_0$.

(b) Time invariance

Time invariance is one of the system properties wherein a time-shifted input signal will also cause a time-shifted response. Mathematically, if a system is initially in its zero state and an arbitrary input signal $x(t)$ causes a response $y(t)$, then a time-shifted input signal $x(t - t_0)$ will also cause a time-shifted response $y(t - t_0)$ for any arbitrary t_0 .

(c) Causality

Causality is one of the system properties wherein a system responds only during or after the time in which it is excited. It is important to take note that all physical systems are causal because they cannot look into the future and respond before they are being excited.

(d) Linearity and Superposition

Linearity is a property of homogeneous and additive systems. It is important to take note that:

- * In a homogeneous system, if the input signal is multiplied by a constant (including complex constants), then the zero-state response is also multiplied by the same constant.
- * On the other hand, in an additive system, if the input signal $x_1(t)$ produces a zero-state response $y_1(t)$ and $x_2(t)$ produces $y_2(t)$, then the sum of the two input signals $x_1(t)$ and $x_2(t)$ will also produce a zero-state response which is the sum of the zero-state responses $y_1(t)$ and $y_2(t)$.

Since linearity is a combination of these two properties, then a linear system has these characteristics:

$$\begin{aligned}x_1(t) &\xrightarrow{\text{produces a zero-state response}} y_1(t), \\x_2(t) &\xrightarrow{\text{produces a zero-state response}} y_2(t), \\(\alpha x_1(t) + \beta x_2(t)) &\xrightarrow{\text{produces a zero-state response}} (\alpha y_1(t) + \beta y_2(t)).\end{aligned}\tag{3}$$

Superposition, on the other hand, is a consequence of linearity wherein when one input signal is added to another, then the overall response is one of the responses added to the other as well. This implies that in a linear system, the zero-state response to a complicated input signal can be found by breaking the input signal down into simple pieces that add up to the original signal, finding the response to each small piece, and then adding all those responses to find the overall response to the overall complicated input signal.

(e) Zero-input response vs. Zero-state response

If the input signal is $x(t)$, then the zero-input response is the solution to the differential or difference equation, which describes the dynamics of the system, when $x(t)$ is set to zero. This is also called the homogeneous solution.

Zero-output response, on the other hand, is the solution to the differential or difference equation when the system has no stored energy, i.e., when the initial conditions are set to zero.

2. Solve the following simple problems.

(a) What is the fundamental period of $g(t) = 2 \cos(300\pi t)$?

Solution:

(i) Note that

$$g(t) = A \cos(2\pi f_0 t) = 2 \cos(300\pi t). \quad (4)$$

(ii) By equating the arguments of the sinusoidal functions in eq. (4), the fundamental frequency can be easily solved and can be written as:

$$\begin{aligned} 2\pi f_0 t &= 300\pi t, \\ f_0 &= \frac{300\pi t}{2\pi t}, \\ f_0 &= 150 \text{ cycles/s.} \end{aligned} \quad (5)$$

(iii) Therefore, the fundamental period is

$$T_0 = \frac{1}{f_0}, \quad (6)$$

$$T_0 = \frac{1}{150} \text{ s.}$$

(b) Find and graph the even parts of the function $g(t)$

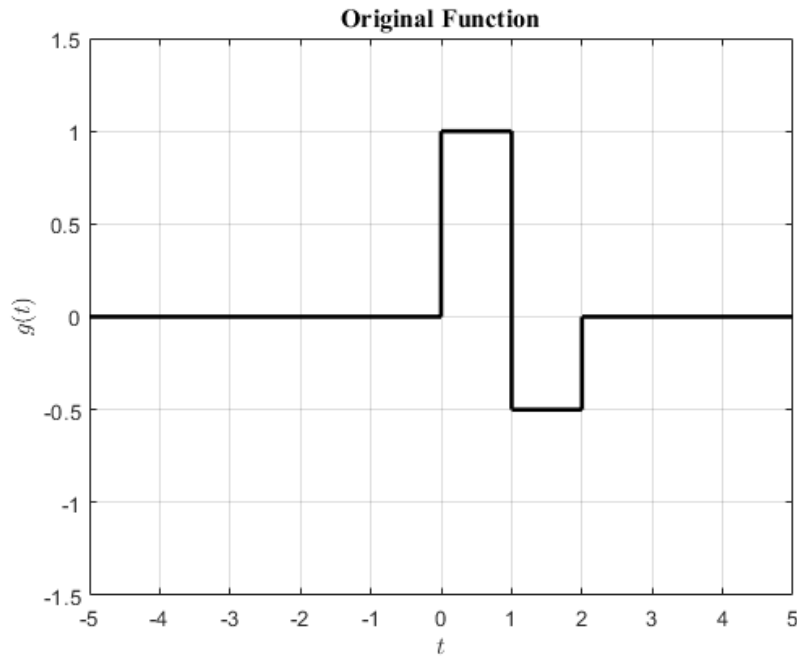


Figure 1: The original function $g(t)$.

Solution:

(i) This function can be represented mathematically as:

$$g(t) = \begin{cases} 0, & t < 0 \\ 1, & 0 \leq t \leq 1 \\ -\frac{1}{2}, & 1 < t \leq 2 \\ 0, & t > 2 \end{cases}$$

(ii) The even and odd parts of the function $g(t)$ can be written as

$$g_e(t) = \frac{g(t) + g(-t)}{2}, \quad \text{and} \quad g_o(t) = \frac{g(t) - g(-t)}{2}, \quad (7)$$

respectively, where $g(-t)$ is the time-reversed function of $g(t)$. This time-reversed function can be represented mathematically as:

$$g(-t) = \begin{cases} 0, & t > 0 \\ 1, & -1 \leq t \leq 0 \\ -\frac{1}{2}, & -2 \leq t < -1 \\ 0, & t < -2 \end{cases}$$

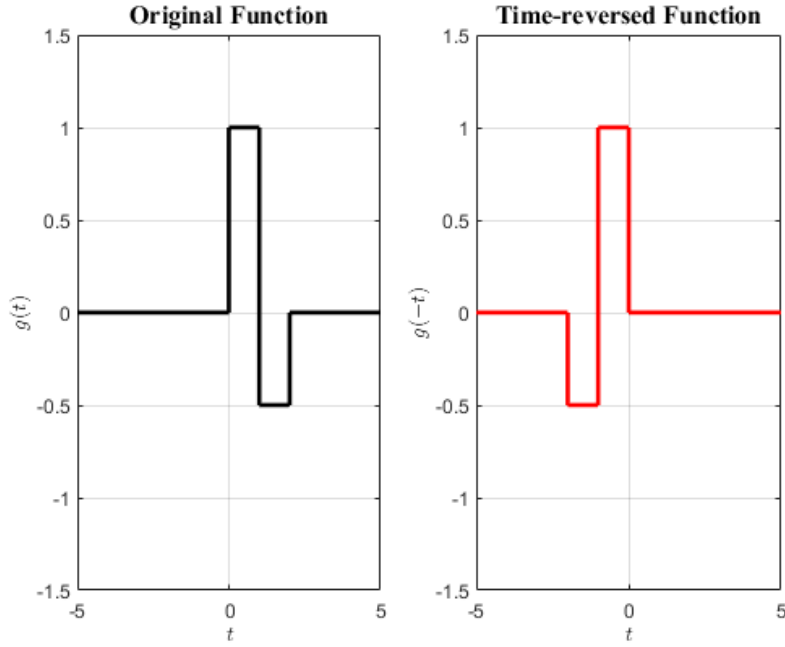


Figure 2: The graphs of the original function $g(t)$ and the time-reversed function $g(-t)$.

(iii) The even part, $g_e(t)$, of the function $g(t)$, therefore, can be calculated as

$$g_e(t) = \frac{g(t) + g(-t)}{2}$$

$$g_e(t) = \frac{1}{2} \begin{cases} 0, & t < -2 \\ -\frac{1}{2}, & -2 \leq t < -1 \\ 1, & -1 \leq t < 0 \\ 2, & t = 0 \\ 1, & 0 < \leq 1 \\ -\frac{1}{2}, & 1 < t \leq 2 \\ 0, & t > 2 \end{cases} \quad (8)$$

$$g_e(t) = \begin{cases} 0, & t < -2 \\ -\frac{1}{4}, & -2 \leq t < -1 \\ \frac{1}{2}, & -1 \leq t < 0 \\ 1, & t = 0 \\ \frac{1}{2}, & 0 < \leq 1 \\ -\frac{1}{4}, & 1 < t \leq 2 \\ 0, & t > 2 \end{cases}$$

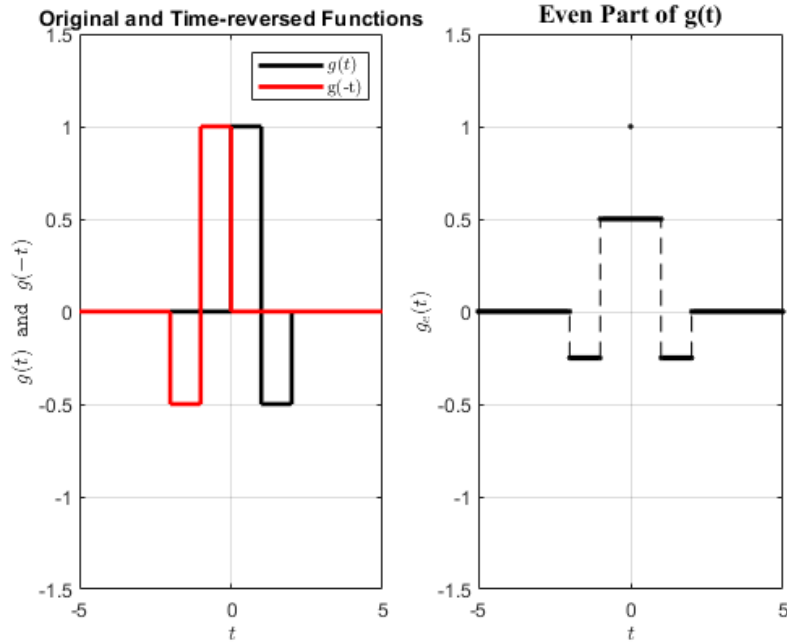


Figure 3: The graphs of the original function $g(t)$, time-reversed function $g(-t)$, and the **even part**, $g_e(t)$, of the of the function $g(t)$.

(iv) The odd part, $g_o(t)$, of the function $g(t)$ can, therefore, be calculated as:

$$g_o(t) = \frac{g(t) - g(-t)}{2}$$

$$g_o(t) = \frac{1}{2} \begin{cases} 0, & t < -2 \\ 0 - (-\frac{1}{2}), & -2 \leq t < -1 \\ 0 - 1, & -1 < t < 0 \\ 1 - 1, & t = 0 \\ 1 - 0, & 0 \leq t < 1 \\ -\frac{1}{2} - 0, & 1 < t \leq 2 \\ 0, & t > 2 \end{cases} \quad (9)$$

$$g(t) = \begin{cases} 0, & t < -2 \\ \frac{1}{4}, & -2 \leq t < -1 \\ -\frac{1}{2}, & -1 < t < 0 \\ 0, & t = 0 \\ \frac{1}{2}, & 0 \leq t < 1 \\ -\frac{1}{4}, & 1 < t \leq 2 \\ 0, & t > 2 \end{cases}$$

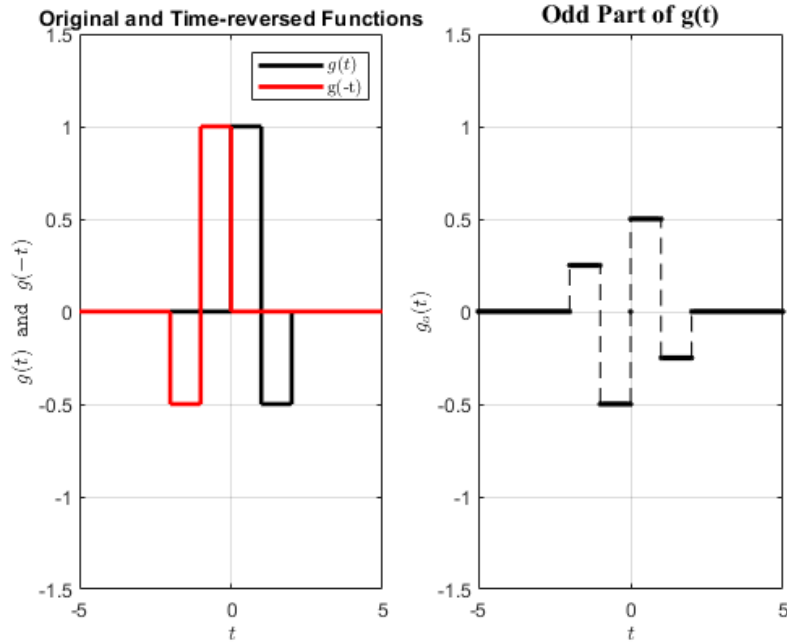


Figure 4: The graphs of the original function $g(t)$, time-reversed function $g(-t)$, and the **odd part**, $g_o(t)$, of the of the function $g(t)$.

(c) What is the numerical value of the following accumulation?

$$\sum_{n=-5}^{10} \delta_3[n] \quad (10)$$

Solution:

- (i) Note that impulse train is represented as $\delta_N = \sum_{m=-\infty}^{\infty} \delta[n - mN]$. If $N = 3$, the impulse train becomes $\delta_3[n] = \sum_{m=-\infty}^{\infty} \delta[n - m(3)]$. In the domain $-5 \leq n \leq 10$, this impulse train can be plotted as:

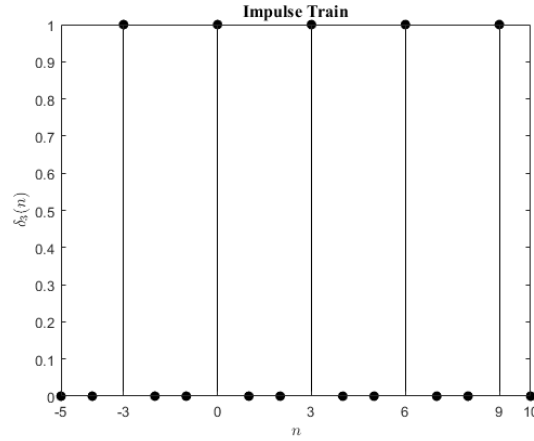


Figure 5: The plot of the impulse train $\delta_3[n] = \sum_{m=-\infty}^{\infty} \delta[n - m(3)]$.

- (ii) The numerical value of the accumulation is shown in Fig. (6). It should be noted that it is assumed that the accumulation before $n = -5$ is zero.

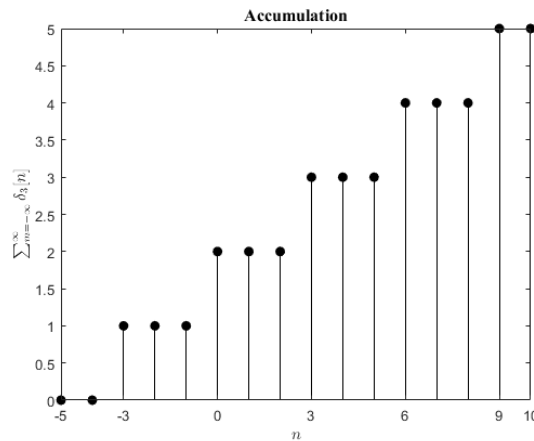


Figure 6: The accumulation of the impulse train $\delta_3[n]$

(d) Find the average signal power of the periodic signal $x(t)$.

$$x(t) = A \cos(2\pi ft) \quad (11)$$

Solution:

$$\begin{aligned} P_x(t) &= \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} |x(t)|^2 dt \\ &= \frac{1}{T_0} \int_{-T_0/2}^{T_0/2} |A \cos(2\pi f_0 t)|^2 dt \\ &= \frac{2|A|^2}{T_0} \int_0^{T_0/2} \cos^2(2\pi f_0 t) dt \end{aligned} \quad (12)$$

Note that $\cos(2A) = 2\cos^2(A) - 1$. Therefore, $\cos^2(A) = \frac{1}{2}(\cos(2A) + 1)$.

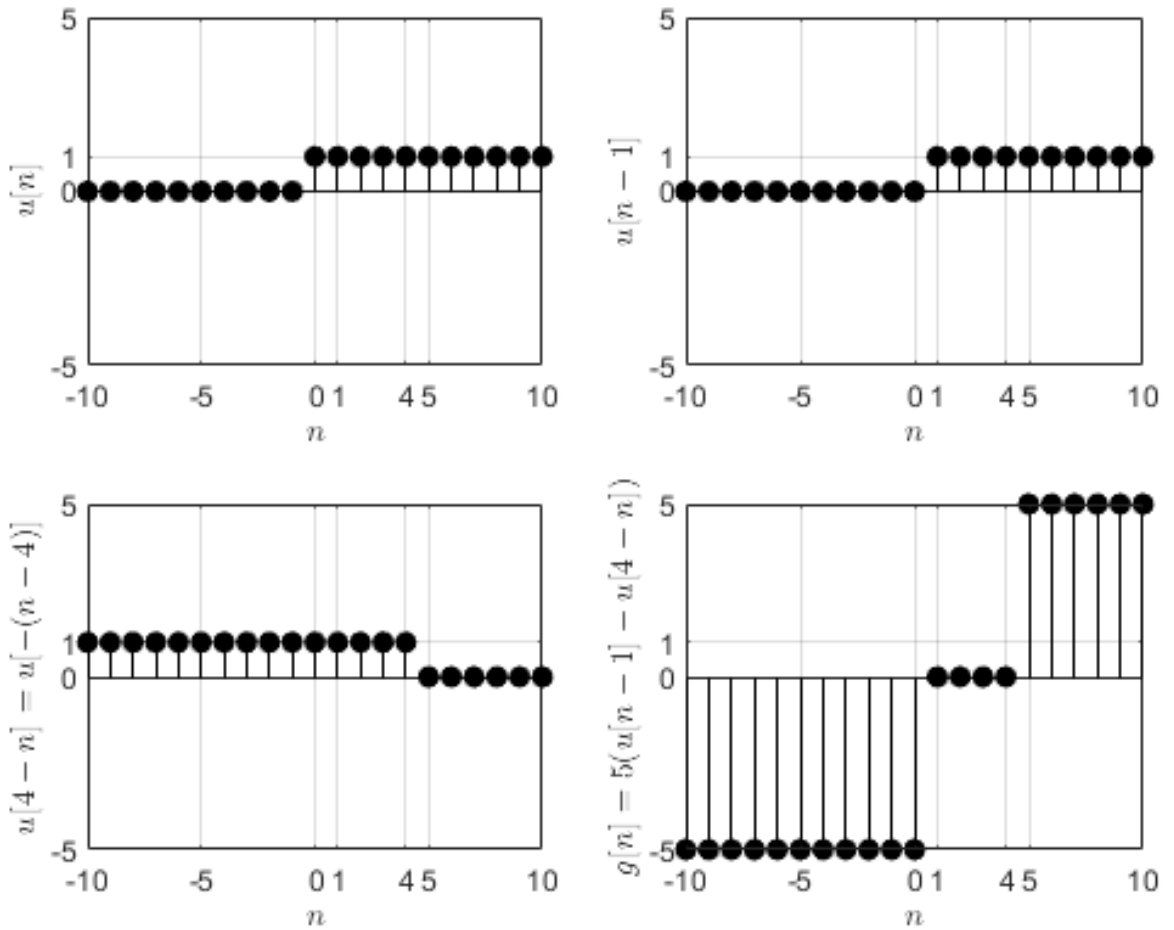
$$\begin{aligned} P_x(t) &= \frac{2|A|^2}{T_0} \int_0^{T_0/2} \frac{1}{2} (\cos(4\pi f_0 t) + 1) dt \\ &= \frac{|A|^2}{T_0} \left[\int_0^{T_0/2} \cos(4\pi f_0 t) dt + \int_0^{T_0/2} dt \right] \\ &= \frac{|A|^2}{T_0} \left[\frac{1}{4\pi f_0} \left(\sin(4\pi f_0 t) \right) \Big|_0^{T_0/2} + \frac{T_0}{2} \right] \\ &= \frac{|A|^2}{T_0} \left[\frac{1}{4\pi f_0} (\sin(2\pi) - \sin(0)) + \frac{T_0}{2} \right] \\ &= \frac{|A|^2}{T_0} \left(\frac{T_0}{2} \right) \end{aligned} \quad (13)$$

$$\boxed{P_x = \frac{|A|^2}{2}}$$

(e) Graph the following function:

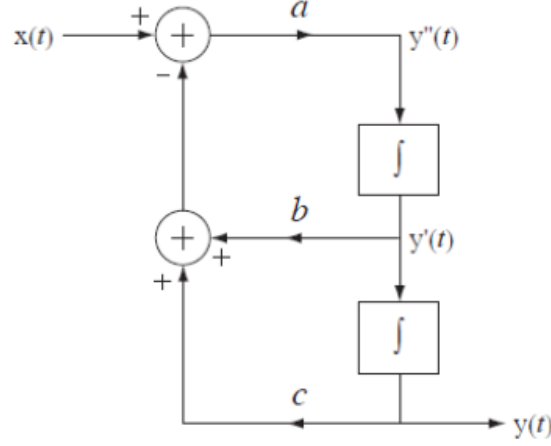
$$g[n] = 5u[n-1] - u[4-n] \quad (14)$$

Solution:



3. Solve the following problems

- (a) Find the zero-input response, the response when $x(t) = 0$, of the system in the figure if the initial value of $y(t)$ is $y(0) = 1$, and the initial rate of change of $y(t)$ is $y'(t = 0) = 0$, $a = 1$, $b = 0$, and $c = 4$.



Solution:

- (i) The differential equation which represents this system can be written as:

$$\begin{aligned} y''(t) &= a \left[x(t) - \left(by'(t) + cy(t) \right) \right] \\ y''(t) &= (1) \left[x(t) - \left((0)y'(t) + (4)y(t) \right) \right] \\ y''(t) &= x(t) - 4y(t) \end{aligned} \quad (15)$$

$$\boxed{y''(t) + 4y(t) = x(t)}$$

- (ii.) **Zero-input response (Homogeneous solution):**

(1.) Let $y_h(t) = Ke^{\lambda t}$.

(2.) Substituting this initial guess into the differential equation will give the eigenvalues:

$$\begin{aligned} y_h''(t) + 4y_h(t) &= 0 \\ \lambda^2 Ke^{\lambda t} + 4Ke^{\lambda t} &= 0 \\ Ke^{\lambda t}(\lambda^2 + 4) &= 0 \\ \lambda^2 &= -4 \\ \lambda_{1,2} &= \pm i2 \end{aligned} \quad (16)$$

(3.) The homogeneous solution can now be written as

$$y_h(t) = K_1 e^{i2t} + K_2 e^{-i2t} \quad (17)$$

(4.) The constants K_1 and K_2 can be found by applying the initial conditions.

Initial condition 1: At $t = 0$, $y_h(0) = 1$.

$$\begin{aligned} y_h(0) &= K_1 e^0 + K_2 e^0 \\ 1 &= K_1 + K_2 \end{aligned} \quad (18)$$

Initial condition 2: At $t = 0$, $y_h'(0) = 0$.

$$\begin{aligned} y_h'(0) &= i2K_1e^0 - i2K_2e^0 \\ 0 &= i2K_1 - i2K_2 \end{aligned} \quad (19)$$

Writing this system of linear equations in matrix form:

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ i2 & -i2 \end{bmatrix} \begin{bmatrix} K_1 \\ K_2 \end{bmatrix} \quad (20)$$

Therefore,

$$\begin{aligned} \begin{bmatrix} K_1 \\ K_2 \end{bmatrix} &= \begin{bmatrix} 1 & 1 \\ i2 & -i2 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ \begin{bmatrix} K_1 \\ k_2 \end{bmatrix} &= \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix} \end{aligned} \quad (21)$$

(5.) Therefore, the zero-input response (or the homogeneous solution is)

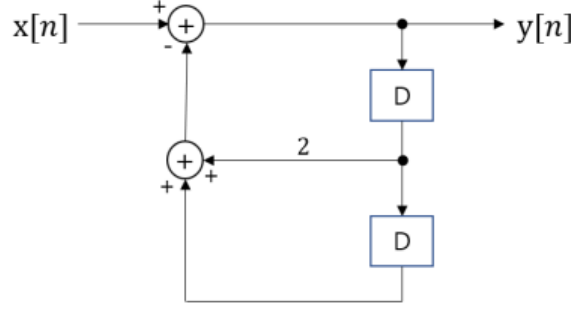
$$\begin{aligned} y_h(t) &= \frac{1}{2}e^{i2t} + \frac{1}{2}e^{-i2t} \\ y_h(t) &= \frac{e^{i2t} + e^{-i2t}}{2} \\ \boxed{y_h(t) &= \cos(2t)} \end{aligned} \quad (22)$$

If the system is in its zero state before $t = 0$, then the zero-input response can be written as:

$$\begin{aligned} y_h(t) &= \cos(2t), \quad t \geq 0 \\ y_h(t) &= \cos(2t)u(t), \end{aligned} \quad (23)$$

where $u(t)$ is the unit-step function.

- (b) Find the response of the system in the figure if $x[n] = u[n]$ and the system is in its zero state before time $n = 0$.



Solution:

- (i) The difference equation which describes the system can be written as:

$$\begin{aligned} y[n] &= x[n] - (2y[n-1] + y[n-2]) \\ y[n] + 2y[n-1] + y[n-2] &= x[n] \end{aligned} \quad (24)$$

- (ii) **Homogeneous Solution:**

- (1.) Let $y_h[n] = Kz^n$.
(2.) Substituting this guess into the homogeneous difference equation will give the eigenvalues.

$$\begin{aligned} y_h[n] + 2y_h[n-1] + y_h[n-2] &= 0 \\ Kz^n + 2Kz^{n-1} + Kz^{n-2} &= 0 \\ Kz^{n-2}(z^2 + 2z + 1) &= 0 \\ z^2 + 2z + 1 &= 0 \end{aligned} \quad (25)$$

The eigenvalues are

$$\begin{aligned} z &= \frac{-2 \pm \sqrt{2^2 - 4(1)(1)}}{2(1)} \\ z &= -1 \end{aligned} \quad (26)$$

- (3.) Therefore, the homogeneous solution is given by

$$y_h[n] = K_h(-1)^n \quad (27)$$

- (iii) **Particular Solution:**

- (1.) The input signal is $x[n] = u[n]$, which is a constant; hence, all its differences are zero. The particular solution is, therefore, also a constant

$$y_p[n] = K_p. \quad (28)$$

- (2.) Substituting this into the difference equation will give

$$\begin{aligned} K_p + 2K_p + K_p &= 1 \\ 4K_p &= 1 \\ K_p &= \frac{1}{4} \end{aligned} \quad (29)$$

(3.) The particular solution is given by

$$\boxed{y_p[h] = \frac{1}{4}} \quad (30)$$

(iv.) **Complete Solution:**

$$\begin{aligned} y[n] &= y_h[n] + y_p[n] \\ y[n] &= K_h(-1)^n + \frac{1}{4} \end{aligned} \quad (31)$$

(v.) The system is in its zero state before $n = 0$; hence, $y[-1] = 0$ and $y[-2] = 0$. At $n = 0$, therefore, $y[0] = 1$. Applying the initial condition $y[0] = 1$ gives

$$\begin{aligned} y[0] &= K_h(-1)^0 + \frac{1}{4} \\ 1 &= K_h + \frac{1}{4} \\ K_h &= \frac{3}{4} \end{aligned} \quad (32)$$

(vi.) Therefore, the response of the system is

$$y[n] = \begin{cases} \frac{3}{4}(-1)^n + \frac{1}{4}, & n \geq 0 \\ 0, & n < 0 \end{cases} \quad (33)$$

$$\boxed{y[n] = \left(\frac{3}{4}(-1)^n + \frac{1}{4} \right) u[n]}$$

4. MATLAB Coding

(a) Graph the function combinations with MATLAB.

$$\begin{aligned}x_1(t) &= e^{-t} \sin(20\pi t) + e^{-t/2} \sin(19\pi t) \\x_2(t) &= \text{rect}(t) \cos(20\pi t)\end{aligned}\tag{34}$$

Source Code

```
1 % BRI509 (Introduction to Brain Signal Processing)
2 % Assignment # 1
3 % Author: Raymart Jay E. Canoy
4 % Student ID #: 2020021376
5
6 %% Part 1:  $x_{\{1\}}(t) = e^{-t}\sin(20\pi t) + e^{-t/2}\sin(19\pi t)$ 
7 fs = 500;
8 t1 = [-2: 1/fs : 6];
9 x1 = exp(-t1).*sin(20*pi*t1) + exp(-t1/2).*sin(19*pi*t1);
10
11 figure;
12 subplot(1, 2, 1)
13 p = plot(t1, x1, 'k');
14 set(p, 'LineWidth', 1)
15 xlabel('$t$', 'Interpreter', 'latex');
16 ylabel('$x_{\{1\}}(t)$', 'Interpreter', 'latex');
17 grid on
18 title('x_1(t) = exp(-t)sin(20\pit) + exp(-t/2)sin(19\pit)',
19       , 'FontName', 'Times', 'FontSize', 12)
19
20 %% Part 2:  $x_{\{2\}}(t) = \text{rect}(t)\cos(20\pi t)$ 
21 fs = 500;
22 t2 = [-2: 1/fs : 6];
23 x2 = prob4a_rect(t2).*cos(20*pi*t2);
24
25 subplot(1, 2, 2)
26 p = plot(t2, x2, 'k');
27 set(p, 'LineWidth', 1)
28 xlabel('$t$', 'Interpreter', 'latex');
29 ylabel('$x_{\{2\}}(t)$', 'Interpreter', 'latex');
30 grid on
31 title('x_2(t) = rect(t)cos(20\pit)', 'FontName', 'Times',
32       'FontSize', 12)
```

Unit-rectangle Function

```

1 function y = prob4a_rect(t)
2 % BRI509 (Introduction to Brain Signal Processing)
3 % Assignment # 1
4 % Author: Raymart Jay E. Canoy
5 % Student ID #: 2020021376
6 %
7 % Description: Unit rectangle function
8 % Equation: rect(t) = us(t + 0.5) - us(t - 0.5);
9
10 y = us(t + 0.5) - us(t - 0.5);
11 end
12
13 function y = us(t)
14 % Description: Unit-step Function
15 % us(t) = (sgn(t) + 1)/2 = (0).*(t < 0) + (1).*(t >= 0),
    where
16 % sgn(t) = -1.*(t<0) + 0.*(t = 0) + 1.*(t >= 0)
17 y = (sign(t) + 1)/2;
18 end

```

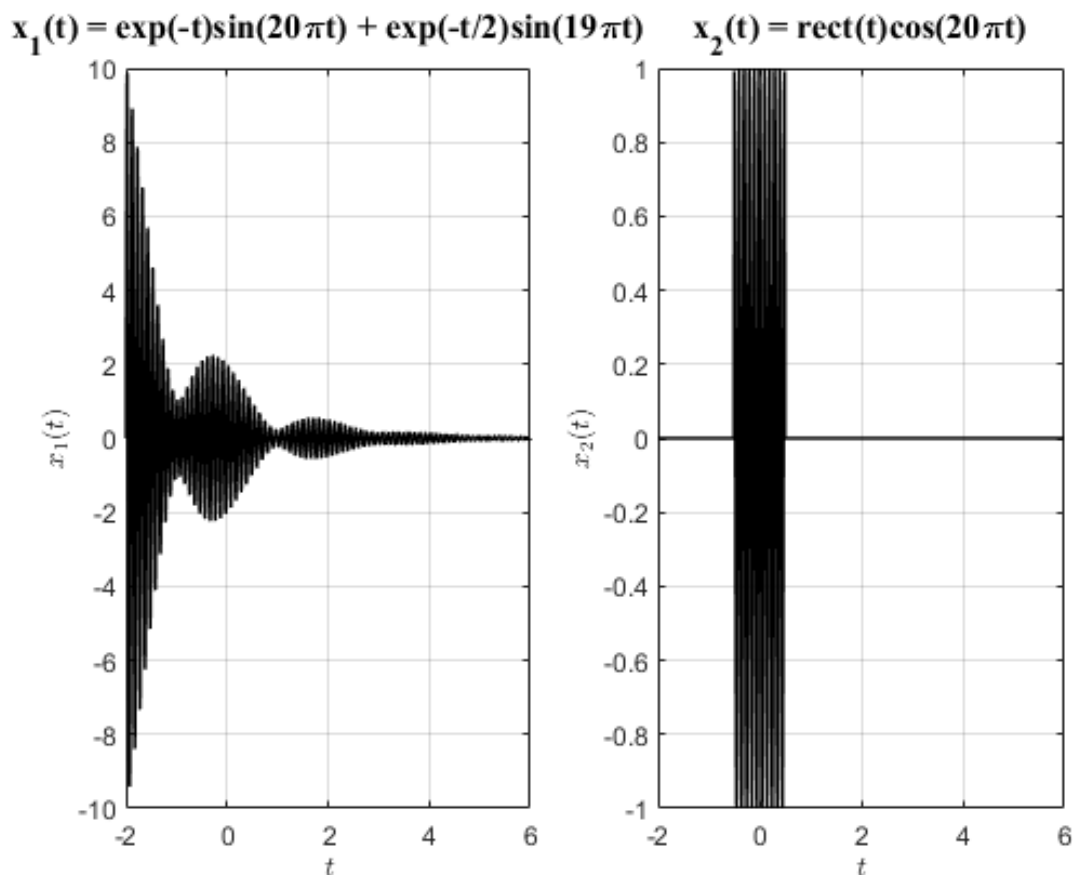


Figure 7: The graphs of $x_1(t) = e^{-t}\sin(20\pi t) + e^{-t/2}\sin(19\pi t)$ and $x_2(t) = \text{rect}(t)\cos(20\pi t)$.

- (b) Make sinusoid whose fundamental frequencies are the normal scale, 440 Hz (A4), 466.1 Hz (A4#), 493.8 Hz (B4), 523.22 Hz (C5), 554.36 Hz (C5), 587.33 Hz (D5), 622.25 Hz (D5#), 659.26 Hz (E5), 698.46 Hz (F5), 739.99 Hz (F5#), 784.00 Hz (G5), 830.60Hz (G5#), 880 Hz (A5).

Source Code

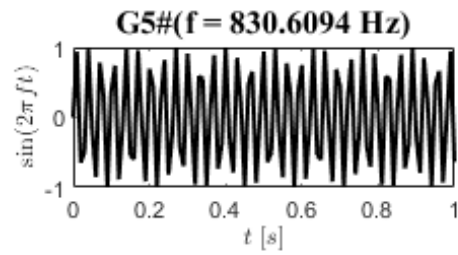
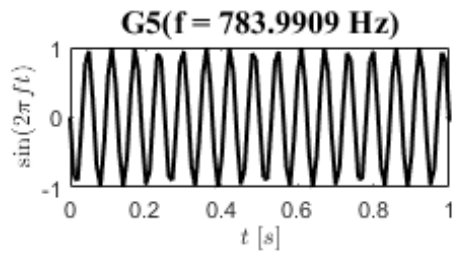
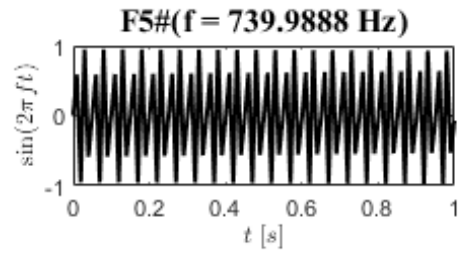
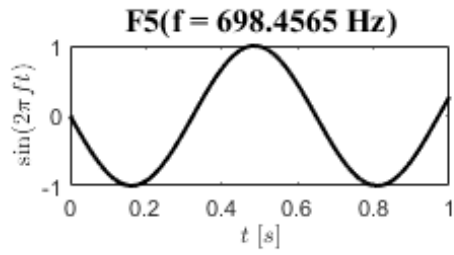
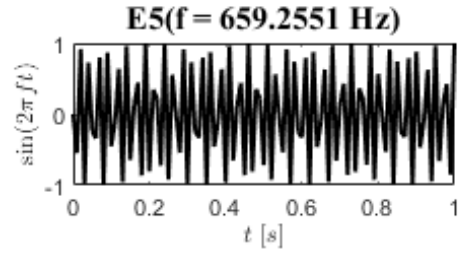
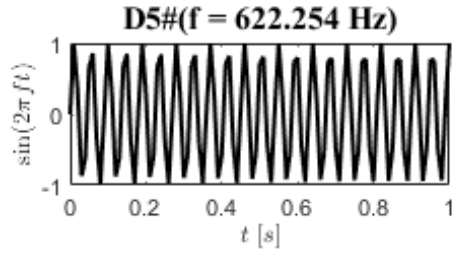
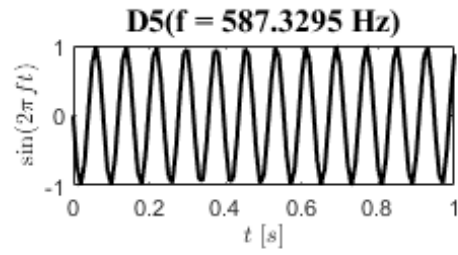
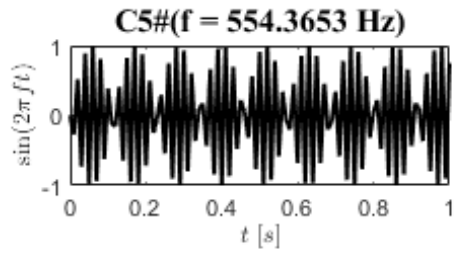
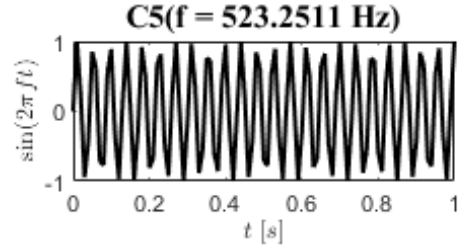
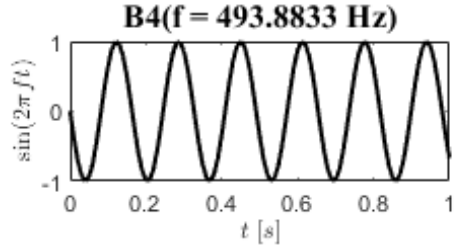
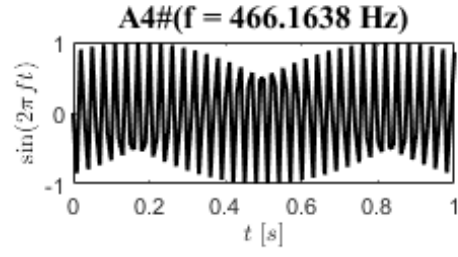
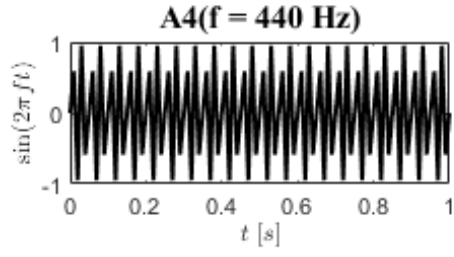
```
1 % BRI509 (Introduction to Brain Signal Processing)
2 % Assignment # 1
3 % Author: Raymart Jay E. Canoy
4 % Student ID #: 2020021376
5
6 % Notes:
7 % "The frequencies 440 Hz and 880 Hz both correspond to
8 % the musical note A,
9 % but one octave apart. In the western musical scale,
10 % there are 12 notes in
11 % every octave. These notes are evenly distributed (
12 % geometrically), so the
13 % next note above A, which is B flat, has frequency (440 x
14 % beta), where
15 % beta is the twelfth root of two."
16 % Source: https://ptolemy.berkeley.edu/eecs20/week8/scale.
17 % html
18
19 %% Part 1: Visualization
20 clear; clc; clf;
21
22 fs = 100; % sampling rate (small value
23 % for clear visualization)
24 dur = 1; % duration, s
25 t = [0 : 1/fs : dur]; % One-second duration
26
27 % Sinusoid Signal
28 % y(t) = sin(2*pi*f*t), where f = 440*beta^(n - 1), beta =
29 % 2^(1/12), and
30 % n is the index, i.e., n = [1, 13]
31 beta = 2^(1/12);
32 note = @(index) sin(2*pi*(440*(beta^(index - 1)))*t); % a
33 % sinusoid function
34
35 % musical_scale_keys: Names of the notes
36 musical_scale_keys = {'A4', 'A4#', 'B4', 'C5', 'C5#', 'D5',
37 % 'D5#', 'E5', 'F5', 'F5#', 'G5', 'G5#', 'A5'};
38 % musical_scale_values: An empty 13x1 cell, and will hold
39 % the notes' values
40 musical_scale_values = cell(length(musical_scale_keys), 1)
41 ;
42
43 % Assigns the values of each note to musical_scale_values
44 for ind = 1 : length(musical_scale_keys)
```



```

34     musical_scale_values{ind} = note(ind);
35 end
36
37 % Dictionary-type container -- keys: notes's names; values
   : notes' values
38 music_octave = containers.Map(musical_scale_keys,
   musical_scale_values);
39
40 % Plotting is done is done depending on the number of
   elemets in
41 % musical_scale_keys
42 set_NUM = floor(length(musical_scale_keys)/(3*2)); % (3x2)
   plots
43 for set_num = 1 : set_NUM
44     disp(['set = ' num2str(set_num)])
45     figure;
46     for ind = (floor(length(musical_scale_keys)/2))*
   (set_num - 1) + 1 : set_num*floor(length(
   musical_scale_keys)/2)
47         disp(['ind = ' num2str(ind)])
48         subplot(floor(length(musical_scale_keys)/4), 2,
   ind - (set_num - 1)*floor(length(musical_scale_keys)
   /2))
49         p = plot(t, music_octave(musical_scale_keys{ind}),
   'k');
50         set(p, 'LineWidth', 1.5);
51         yticks([-1, 0, 1]);
52         xlabel('$t \; [s]$', 'Interpreter', 'latex');
53         ylabel('$\sin (2 \pi f t)$', 'Interpreter', 'latex
   ');
54         title([musical_scale_keys{ind}, '(f = ', num2str
   (440*(beta^(ind - 1))), ' Hz)'], 'FontName', 'Times',
   'FontSize', 12);
55     end
56 end
57
58 figure,
59 p = plot(t, music_octave(musical_scale_keys{13}), 'k');
60 set(p, 'LineWidth', 1.5);
61 yticks([-1, 0, 1]);
62 xlabel('$t \; [s]$', 'Interpreter', 'latex');
63 ylabel('$\sin (2 \pi f t)$', 'Interpreter', 'latex');
64 title([musical_scale_keys{13}, '(f = ', num2str(440*(beta
   ^ (13 - 1))), ' Hz)'], 'FontName', 'Times', 'FontSize',
   12);

```



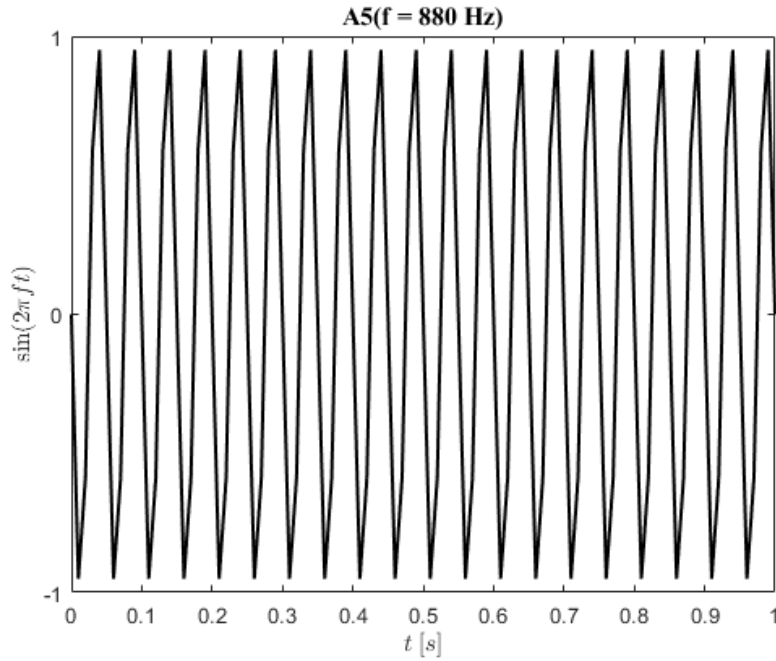


Figure 8: Graphs of the note scales from A4 to A5.

Part 2: Make an MP3 file containing the normal scale A4 to A5 one second each.

Note:

Instead of saving the file as a *.mp3 file, I have decided to just save it as a *.mp4 file because there is an `audiowrite()` function in MATLAB which can readily do this. However, *.mp3 is not supported by the `audiowrite()`.

Source Code

```

1 % BRI509 (Introduction to Brain Signal Processing)
2 % Assignment # 1
3 % Author: Raymart Jay E. Canoy
4 % Student ID #: 2020021376
5
6 %% Part II: MP3 file containing scale A4~A5 one second
   each
7 clear; clc;
8
9 fs = 48000; % Accepted framerate for the
   audiowrite function
10 dur = 1; % duration, s
11 t = [0 : 1/fs : dur]; % One-second duration
12
13 % Sinusoid Signal
14 %  $y(t) = \sin(2\pi f t)$ , where  $f = 440 \cdot \beta^{(n-1)}$ ,  $\beta = 2^{(1/12)}$ , and
15 %  $n$  is the index, i.e.,  $n = [1, 13]$ 
16  $\beta = 2^{(1/12)}$ ;
17 note = @(index) sin(2*pi*(440*( $\beta^{(index-1)}$ ))*t); % a
   sinusoid function
18
19 % musical_scale_keys: Names of the notes
20 musical_scale_keys = {'A4', 'A4#', 'B4', 'C5', 'C5#', 'D5',
   'D5#', 'E5', 'F5', 'F5#', 'G5', 'G5#', 'A5'};
21 % musical_scale_values: An empty 13x1 cell, and will hold
   the notes' values
22 musical_scale_values = cell(length(musical_scale_keys), 1)
   ;
23
24 % Assigns the values of each note to musical_scale_values
25 for ind = 1 : length(musical_scale_keys)
26     musical_scale_values{ind} = note(ind);
27 end
28
29 % Dictionary-type container -- keys: notes's names; values
   : notes' values
30 music_octave = containers.Map(musical_scale_keys,
   musical_scale_values);
31
32 mp4_file = [];
33 filename = '
   Assignment1_2020021376_CanoyRaymartJay_prob4b_part2.
   mp4';
34 for ind = 1 : length(musical_scale_keys)
35     mp4_file = [mp4_file; [music_octave(musical_scale_keys
   {ind}) zeros(1, 100)]];
36 end
37
38 % Just for listening the sound
39 soundsc(mp4_file, fs)
40
41 % Saving the sound as an mp4 file
42 audiowrite(filename, mp4_file, fs)

```

Part 3: Make an MP3 file containing the /do/, /re/, /mi/, ..., /ti/, /do/.

Note:

Instead of saving the file as a *.mp3 file, I have decided to just save it as a *.mp4 file because there is an `audiowrite()` function in MATLAB which can readily do this. However, *.mp3 is not supported by the `audiowrite()`.

Source Code: A Major

```
1 % BRI509 (Introduction to Brain Signal Processing)
2 % Assignment # 1
3 % Author: Raymart Jay E. Canoy
4 % Student ID #: 2020021376
5
6 %% Part 3: A Major
7 clear; clc;
8
9 fs = 48000; % Accepted framerate for the
    audiowrite function
10 dur = 1; % duration, s
11 t = [0 : 1/fs : dur]; % One-second duration
12
13 % Sinusoid Signal
14 %  $y(t) = \sin(2\pi f t)$ , where  $f = 440 \cdot \beta^{(n-1)}$ ,  $\beta = 2^{(1/12)}$ , and
    %  $n$  is the index, i.e.,  $n = [1, 13]$ 
15 %  $n$  is the index, i.e.,  $n = [1, 13]$ 
16 beta = 2^(1/12);
17 note = @(index) sin(2*pi*(440*(beta^(index - 1)))*t); % a
    sinusoid function
18
19 % musical_scale_keys: Names of the notes
20 musical_scale_keys = {'A4', 'A4#', 'B4', 'C5', 'C5#', 'D5',
    'D5#', 'E5', 'F5', 'F5#', 'G5', 'G5#', 'A5'};
21 % musical_scale_values: An empty 13x1 cell, and will hold
    the notes' values
22 musical_scale_values = cell(length(musical_scale_keys), 1)
    ;
23
24 % Assigns the values of each note to musical_scale_values
25 for ind = 1 : length(musical_scale_keys)
26     musical_scale_values{ind} = note(ind);
27 end
28
29 % Dictionary-type container -- keys: notes's names; values
    : notes' values
30 music_octave = containers.Map(musical_scale_keys,
    musical_scale_values);
31
```

```

32 % A-Major
33 solfege_A_Major = {'A4', 'B4', 'C5#', 'D5', 'E5', 'F5#', 'G5#', 'A5'};
34
35 for ind = 1 : length(solfege_A_Major)
36     index = strcmp(solfege_A_Major(ind), musical_scale_keys);
37     solfege_index(ind) = find(index);
38 end
39
40 solfege_a_major = [];
41 for k1 = 1:length(solfege_index)
42     solfege_a_major = [solfege_a_major; [note(solfege_index(k1)) zeros(1,100)]];
43 end
44
45 soundsc(solfege_a_major, fs);
46 filename_a_major = 'Assignment1_2020021376_CanoyRaymartJay_prob4b_Part3_AMajor.mp4';
47 audiowrite(filename_a_major, solfege_a_major, fs);

```

Source Code: A Minor

```

1 % BRI509 (Introduction to Brain Signal Processing)
2 % Assignment # 1
3 % Author: Raymart Jay E. Canoy
4 % Student ID #: 2020021376
5
6 %% Part 3: A Major
7 clear; clc;
8
9 fs = 48000; % Accepted framerate for the audiowrite function
10 dur = 1; % duration, s
11 t = [0 : 1/fs : dur]; % One-second duration
12
13 % Sinusoid Signal
14 %  $y(t) = \sin(2\pi f t)$ , where  $f = 440 \cdot \beta^{(n-1)}$ ,  $\beta = 2^{(1/12)}$ , and
15 %  $n$  is the index, i.e.,  $n = [1, 13]$ 
16 beta = 2^(1/12);
17 note = @(index) sin(2*pi*(440*(beta^(index - 1)))*t); % a sinusoid function
18
19 % musical_scale_keys: Names of the notes
20 musical_scale_keys = {'A4', 'A4#', 'B4', 'C5', 'C5#', 'D5', 'D5#', 'E5', 'F5', 'F5#', 'G5', 'G5#', 'A5'};
21 % musical_scale_values: An empty 13x1 cell, and will hold the notes' values
22 musical_scale_values = cell(length(musical_scale_keys), 1);
23
24 % Assigns the values of each note to musical_scale_values
25 for ind = 1 : length(musical_scale_keys)
26     musical_scale_values{ind} = note(ind);

```

```

27 end
28
29 % Dictionary-type container -- keys: notes's names; values
   : notes' values
30 music_octave = containers.Map(musical_scale_keys,
   musical_scale_values);
31
32 % A-Major
33 solfege_A_Major = {'A4', 'B4', 'C5#', 'D5', 'E5', 'F5#', '
   G5#', 'A5'};
34
35 for ind = 1 : length(solfege_A_Major)
36     index = strcmp(solfege_A_Major(ind), musical_scale_keys
   );
37     solfege_index(ind) = find(index);
38 end
39
40 solfege_a_major = [];
41 for k1 = 1:length(solfege_index)
42     solfege_a_major = [solfege_a_major; [note(
   solfege_index(k1)) zeros(1,100)]];
43 end
44
45 soundsc(solfege_a_major, fs);
46 filename_a_major = '
   Assignment1_2020021376_CanoyRaymartJay_prob4b_Part3_AMajor
   .mp4';
47 audiowrite(filename_a_major, solfege_a_major, fs);

```

Note: All the files were uploaded on GitHub

All the files in this document were uploaded on Github, and can be accessed at:

<https://github.com/rjcanoy03/BRI509/tree/Assignment%231>

If there are errors in the solution or codes kindly email,
recanoy@korea.ac.kr.