# A CASE FOR PLAY: ROHINGYA REFUGEE EXPERIENCE

as told to RAY LC, with ANIKA ULLAH and FABEHA MONIR

NEON
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2019

COLUMBIA UNIVERSITY
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Projects for Peace
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# A CASE FOR PLAY

PLAN FOR TODAY

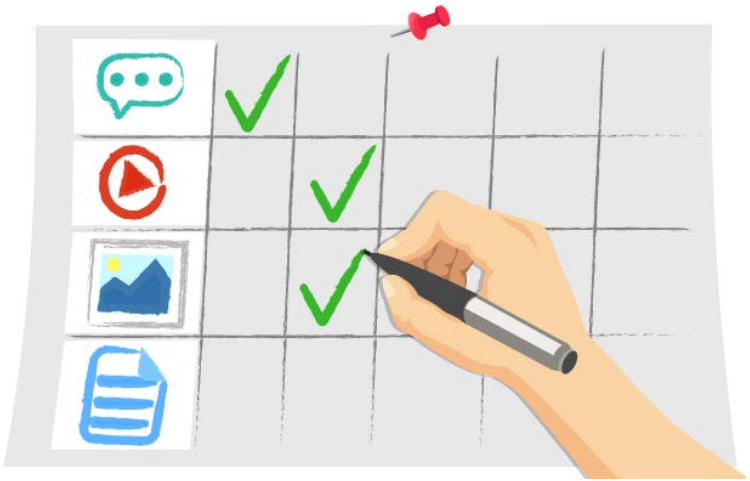
Storytelling as influence

Case for play as storytelling

Journey to Rohingya

Movement and interaction

Empowerment through storytelling



# STORIES TELL US ABOUT THE PEOPLE WHO TELL THEM

“taught me how to swim by throwing in water”

“have to take risks to create a business”

# STORIES TELL US ABOUT THE PEOPLE WHO TELL THEM

“taught me how to swim by throwing in water”

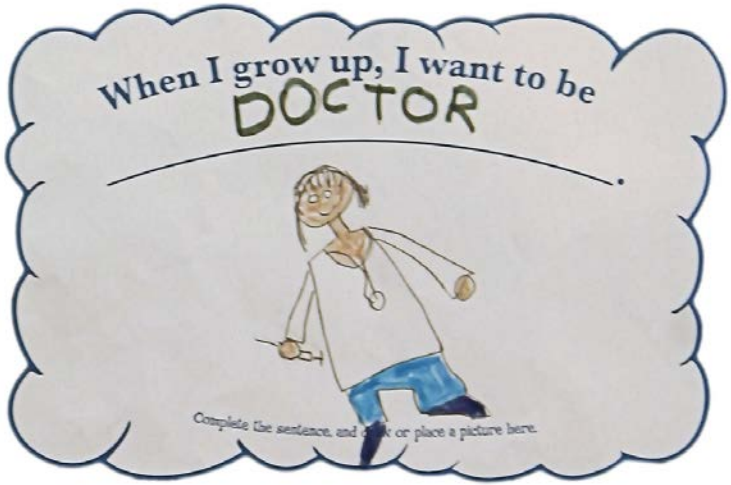
“never trust authority, fight for your rights”

# W E EDIT STORIES FOR PURPOSE

stories under our influence

# OUR STORIES COMMIT US TO PURPOSE

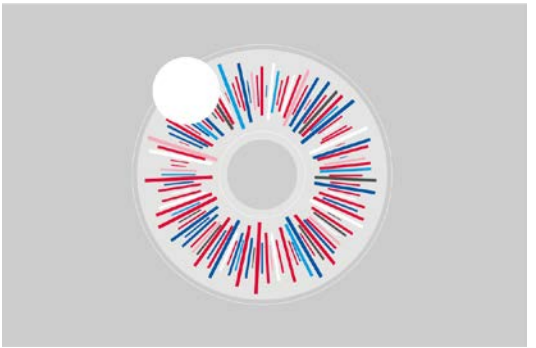
stories influence us



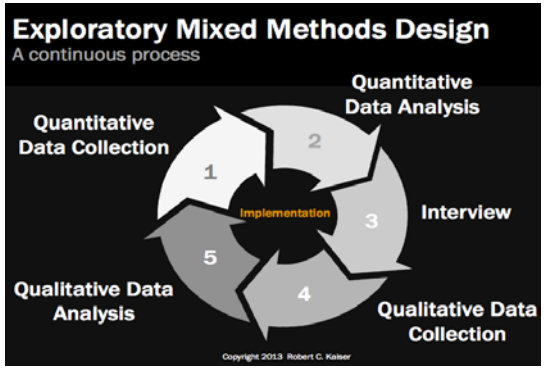
# WE COMMUNICATE USING STORIES

transcendental idealism

semantics



transdisciplinary




mixed methods

grants/fellowships/pitches

art

# WHEN YOU STEP INTO THE CAMP, IT'S NO LONGER A CAMP

# PLAY: PERSPECTIVES FROM DIVERSE MODES OF STORYTELLING

## DOCUMENTARY

Narrates the loss of child on the way from Myanmar, memory in Ramadan

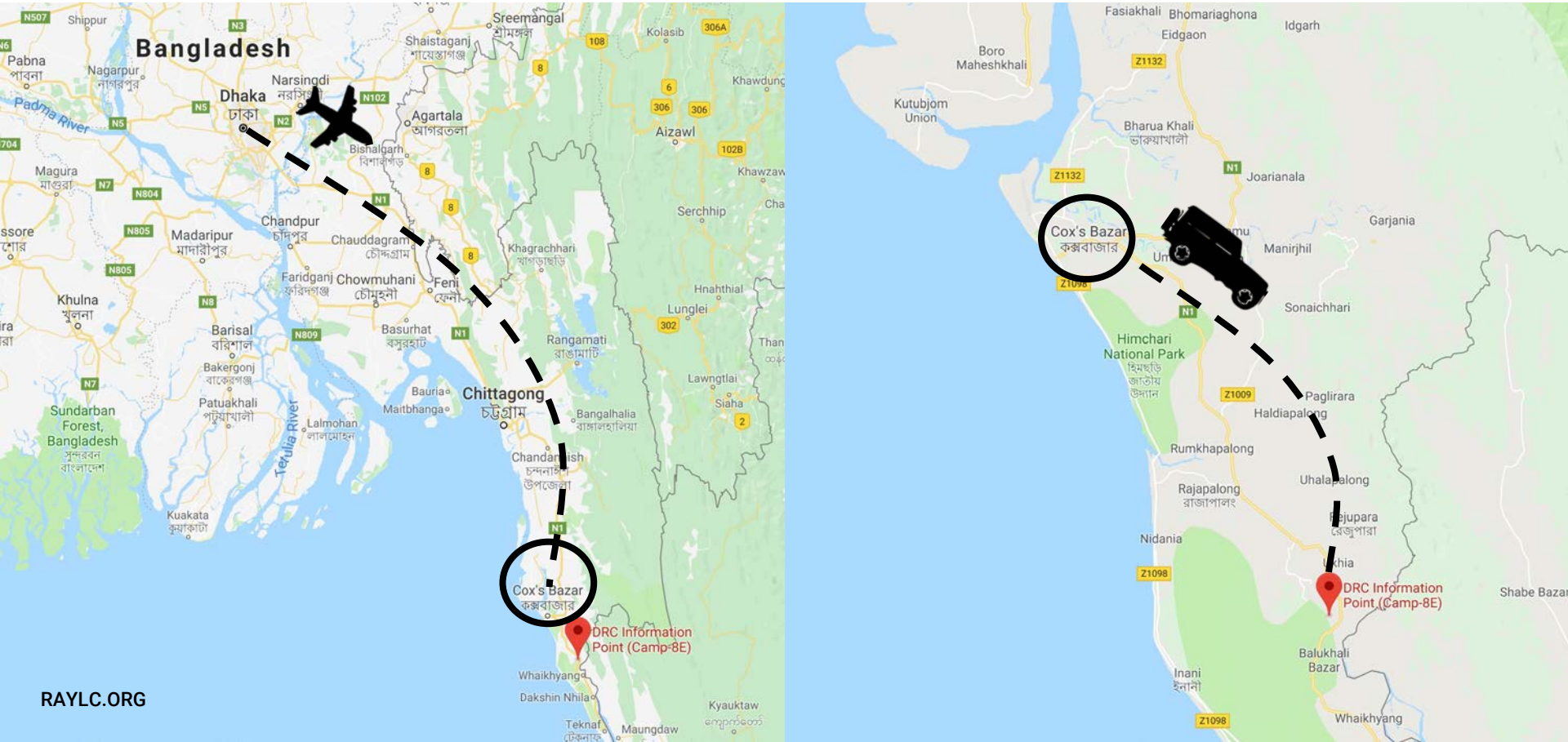
## VR EXPERIENCE

Rohingya child takes you around the camps in daily life activities

## EMPOWERMENT

Teaching refugees how to use phone and 360 camera to record and express

# JOURNEY TO ROHINGYA

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# JOURNEY TO ROHINGYA

# FACES OF ROHINGYA

# FACES OF ROHINGYA

# PLAY: UNBIASED WITH CHILDREN OF ROHINGYA

# PLAYFUL TECHNOLOGIES FOR JOURNALISTIC STORYTELLING

# REFUGEE EXPERIENCE: VR

static

agenda

hidden director/creator – objective?

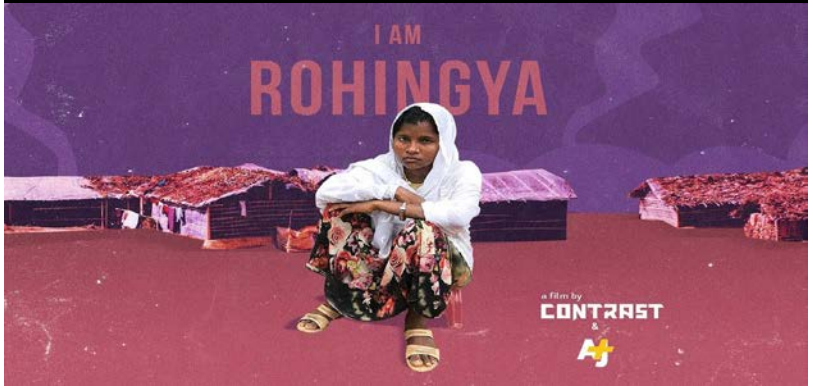
sad – according to whom?

2D like movie

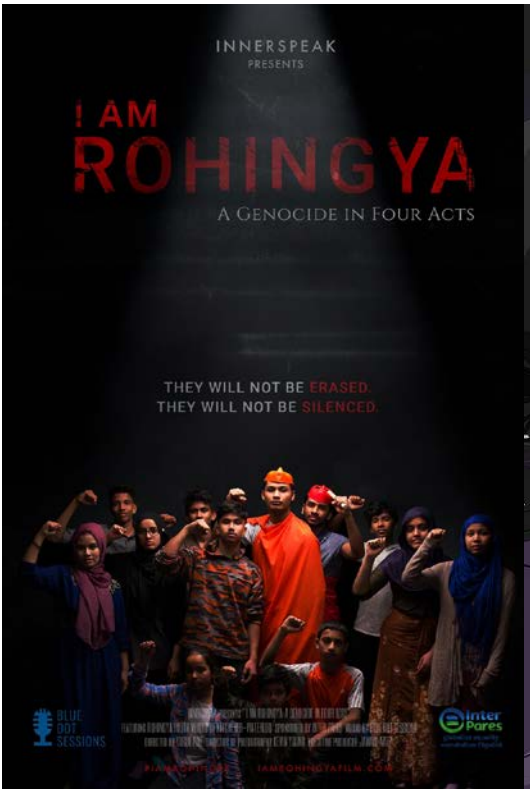
western music/sensibility

frequently dubbed

aesthetics



# REFUGEE EXPERIENCE: DIVERSE PERSPECTIVES



# A NEW LANGUAGE FOR A NEW MEDIUM

movement – perspective change

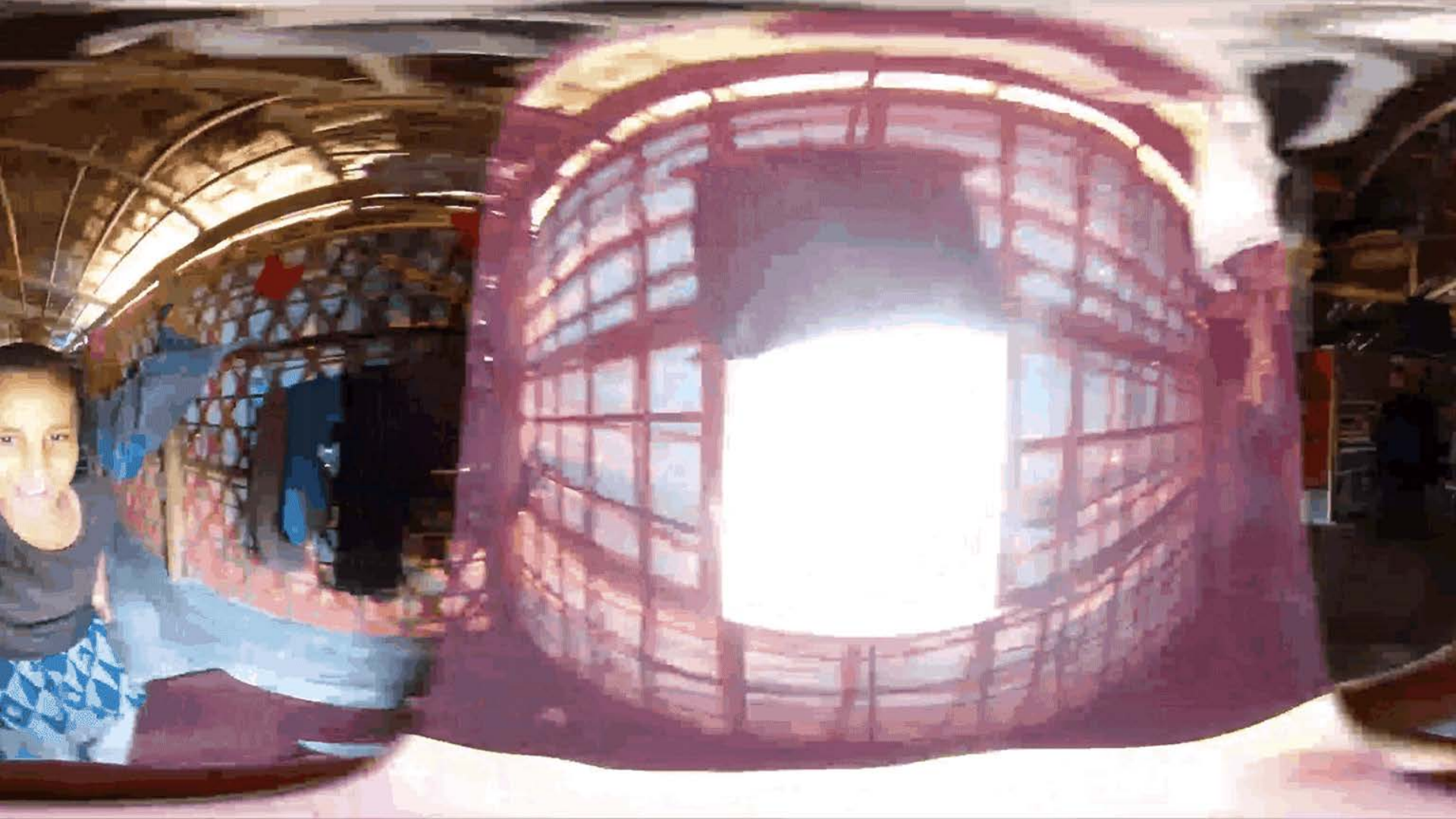
show the auteur - subjective

surprising sound – VR power in invisible

use their own voice and sound

subtitle the viewer not the scene

expressive language over rendering



# WHAT WE LEARNED

frame narratives, not agendas

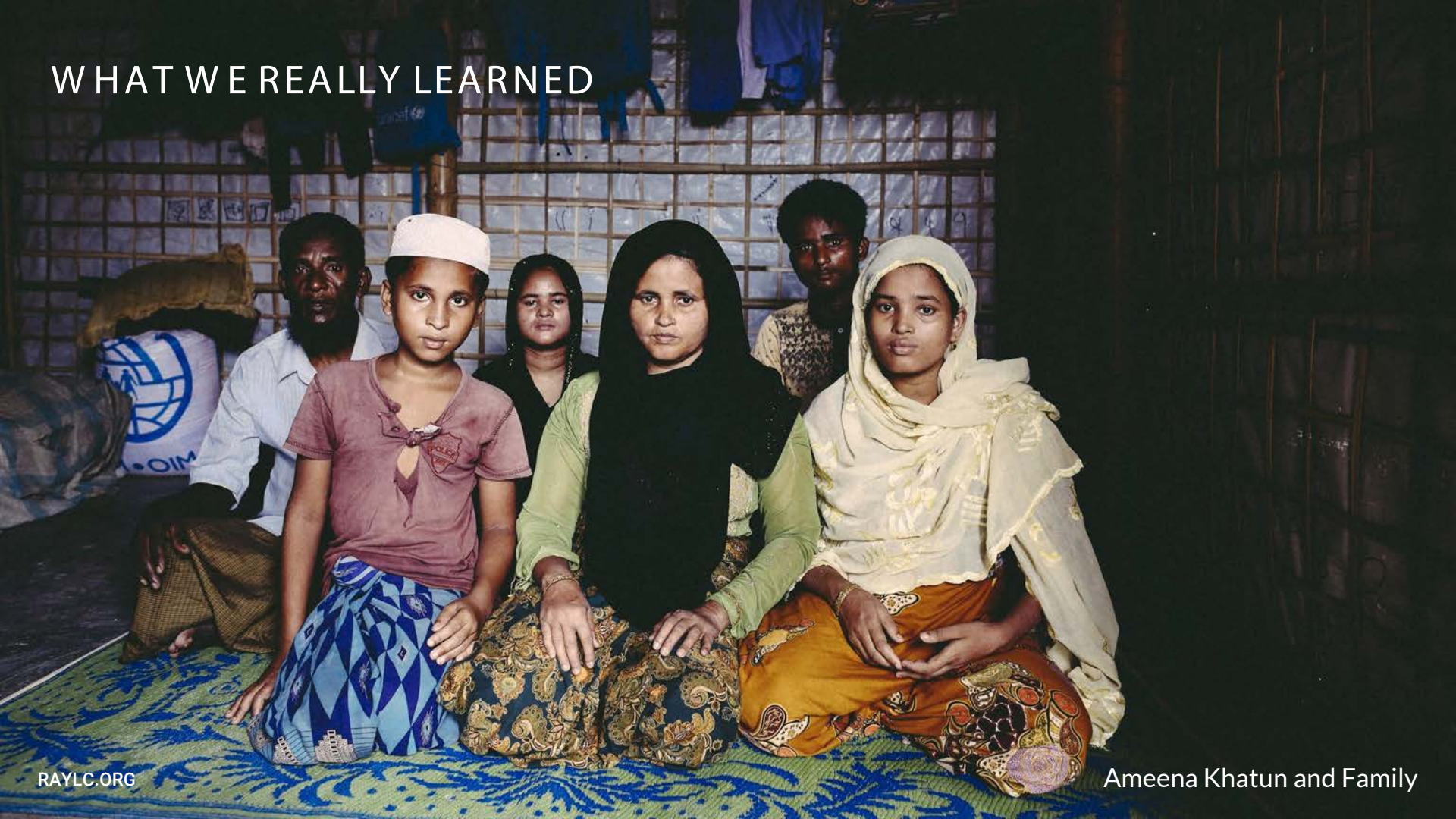
multiple projects, fuller story

communication by coop action

immersive film language based on:

MOVEMENT
INTERACTION
EXPRESSION

# WHAT WE REALLY LEARNED



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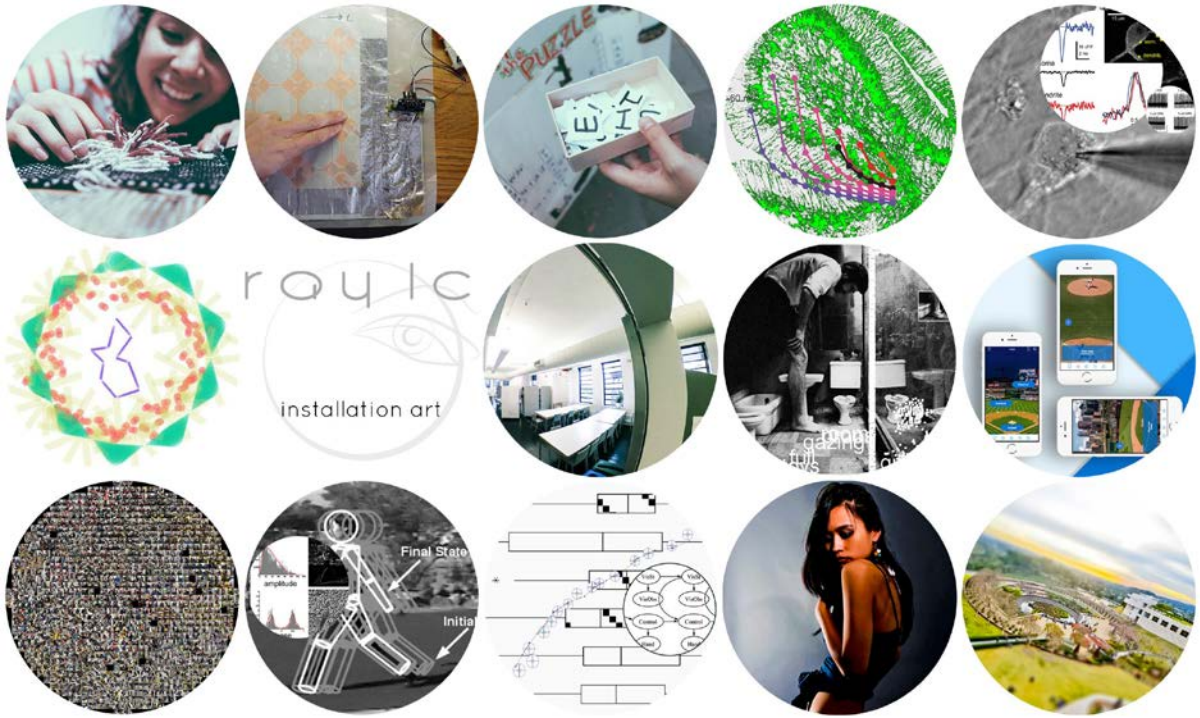
# THANK YOU!