

OOP Lab Final

Total Marks: 25

Name:

Time: 1 Hour

Roll:

1. Given:

```
2. public class Jail {
3.     private int x = 4;
4.     public static void main(String[] args) {
5.         protected int x = 6;
6.         new Jail().new Cell().slam();
7.     }
8.     class Cell {
9.         void slam() { System.out.println("throw away key " + x); }
10.    }
11. }
```

Which are true? (Choose all that apply.)

- A. Compilation succeeds.
- B. The output is "throw away key 4".
- C. The output is "throw away key 6".
- D. Compilation fails due to an error on line 5.
- E. Compilation fails due to an error on line 6.
- F. Compilation fails due to an error on line 9.

2. Given:

```
2. public class Fabric extends Thread {
3.     public static void main(String[] args) {
4.         Thread t = new Thread(new Fabric());
5.         Thread t2 = new Thread(new Fabric());
6.         t.start();
7.         t2.start();
8.     }
9.     public static void run() {
10.        for(int i = 0; i < 2; i++)
11.            System.out.print(Thread.currentThread().getName() + "");
12.    }
13. }
```

Which are true? (Choose all that apply.)

- A. Compilation fails.
- B. No output is produced.
- C. The output could be Thread-1 Thread-3 Thread-1 Thread-2
- D. The output could be Thread-1 Thread-3 Thread-1 Thread-3
- E. The output could be Thread-1 Thread-1 Thread-2 Thread-2
- F. The output could be Thread-1 Thread-3 Thread-3 Thread-1
- G. The output could be Thread-1 Thread-3 Thread-1 Thread-1

3. Given:

```
2. class Feline { }
3.     public class BarnCat2 extends Feline {
4.     public static void main(String[] args) {
5.         Feline ff = new Feline();
6.         BarnCat2 b = new BarnCat2();
7.         // insert code here
```

```
8.    }  
9. }
```

Which, inserted independently at line 7, compile? (Choose all that apply.)

- A. `if(b instanceof ff) System.out.print("1 ");`
- B. `if(b instanceof(ff)) System.out.print("2 ");`
- C. `if(b instanceof Feline) System.out.print("3 ");`
- D. `if(b instanceof Feline) System.out.print("4 ");`
- E. `if(b instanceof(Feline)) System.out.print("5 ");`

4. Which are true? (Choose all that apply.)

- A. All classes of Exception extend Error.
- B. All classes of Error extend Exception.
- C. All Errors must be handled or declared.
- D. All classes of Exception extend Throwable.
- E. All Throwables must be handled or declared.
- F. All Exceptions must be handled or declared.
- G. Runtime Exceptions need never be handled or declared.

5. Given:

```
1. public class Twine {  
2.     public static void main(String[] args) {  
3.         String s = "";  
4.         StringBuffer sb1 = new StringBuffer("hi");  
5.         StringBuffer sb2 = new StringBuffer("hi");  
6.         StringBuffer sb3 = new StringBuffer(sb2);  
7.         StringBuffer sb4 = sb3;  
8.         if(sb1.equals(sb2)) s += "1 ";  
9.         if(sb2.equals(sb3)) s += "2 ";  
10.        if(sb3.equals(sb4)) s += "3 ";  
11.        String s2 = "hi";  
12.        String s3 = "hi";  
13.        String s4 = s3;  
14.        if(s2.equals(s3)) s += "4 ";  
15.        if(s3.equals(s4)) s += "5 ";  
16.        System.out.println(s);  
17.    }  
18. }
```

What is the result?

- A. 1 3
- B. 1 5
- C. 1 2 3
- D. 1 4 5
- E. 3 4 5
- F. 1 3 4 5
- G. 1 2 3 4 5
- H. Compilation fails.

6. Given:

```
3. public class RediMix extends Concrete {  
4.     RediMix() { System.out.println("r "); }  
5.     public static void main(String[] args) {  
6.         new RediMix();  
7.     }  
8. }  
9. class Concrete extends Sand {  
10.    Concrete() { System.out.print("c "); }
```

```

11. private Concrete(String s) { }
12. }
13. abstract class Sand {
14.     Sand() { System.out.print("s "); }
15. }

```

What is the result?

- A. r
- B. c r
- C. r c
- D. s c r
- E. r c s
- F. Compilation fails due to a single error in the code.
- G. Compilation fails due to multiple errors in the code.

7. Which statement(s) are true? (Choose all that apply.)

- A. Coupling is the OO principle most closely associated with hiding a class's implementation details.
- B. Coupling is the OO principle most closely associated with making sure classes know about other classes only through their APIs.
- C. Coupling is the OO principle most closely associated with making sure a class is designed with a single, well-focused purpose.
- D. Coupling is the OO principle most closely associated with allowing a single object to be seen as having many types.

8. Given:

```

4. public static void main(String[] args) {
5.     try {
6.         if(args.length == 0) throw new Exception();
7.     }
8.     catch (Exception e) {
9.         System.out.print("done ");
10.        doStuff(); // assume this method compiles
11.    }
12.    finally {
13.        System.out.println("finally ");
14.    }
15. }

```

Which are possible outputs? (Choose all that apply.)

- A. "done "
- B. "finally "
- C. "done finally"
- D. Compilation fails.
- E. No output is produced.

9. Given:

```

2. class SafeDeposit {
3.     private static SafeDeposit singleton;
4.     public static SafeDeposit getInstance(int code) {
5.         if(singleton == null)
6.             singleton = new SafeDeposit(code);
7.     return singleton;
8. }
9. private int code;
10. private SafeDeposit(int c) { code = c; }
11. int getCode() { return code; }

```

```

12. }
13. public class BeSafe {
14. // insert lots of code here
25. }

```

Which are true? (Choose all that apply.)

- A. Compilation fails.
- B. Class BeSafe can create many instances of SafeDeposit.
- C. Class BeSafe CANNOT create any instances of SafeDeposit.
- D. Class BeSafe can create only one instance of SafeDeposit.
- E. Class BeSafe can create instances of SafeDeposit without using the `getInstance()` method.
- F. Once class BeSafe has created an instance of SafeDeposit, it cannot change the value of the instance's "code" variable.

10. Given:

```

1. class c1 {}
2. class c2 {}
3. interface i1 {}
4. interface i2 {}
5. class A extends c2 implements i1 {}
6. class B implements i1 implements i2 {}
7. class C implements c1 {}
8. class D extends c1, implements i2 {}
9. class E extends i1, i2 {}
10. class F implements i1, i2 {}

```

What is the result? (Choose all that apply.)

- A. Class A does not compile.
- B. Class B does not compile.
- C. Class C does not compile.
- D. Class D does not compile.
- E. Class E does not compile.
- F. Class F does not compile.
- G. Compilation succeeds for all of the classes.

11. Assume you created a class MyThread by extending Thread class. Now fill the code below.

```

public static void main(String[] args)
{
    MyThread myThread = new MyThread();
    // write code to run myThread as separate thread

```

```

    // Write code to wait the main method until myThread is complete

```

```

}

```

12. Write a single line code: Send a Socket request to Server with ip 172.27.12.3 and port 4000.

13. Complete code below without any error.

```
import java.io.*;
public class TestFinalQuiz {
    public static void main(String[] args) {
        // call finalQuiz in proper way so that compiler don't give any error

    }

    public static void finalQuiz() throws IOException{
        InputStream fr = System.in;
        System.out.println(fr.read());
        fr.close();
    }
}
```

14. Complete the following code (DummyClass) such that we can get the number of objects created of DummyClass.

```
class DummyClass {
    // complete this class

}

public class Counter {
    public static void main(String[] args) {
        DummyClass a = new DummyClass();
        DummyClass b = new DummyClass();
        DummyClass c = new DummyClass();

        System.out.println(c.getObjectCount()); // output: 3
    }
}
```