

Landing Pads

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catch (...) {  
    cout << "is what we're talking about!"  
    << endl;  
}
```

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catch (runtime_error &e) {  
    cout << e.what()  
        << "is what we're talking about!"  
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}
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But what about:

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Installing Context

```
_Unwind_Reason_Code __gxx_personality_v0 (...) {  
    // ...  
    install_context:  
    // ...  
    _Unwind_SetGR (context, __builtin_eh_return_data_regno (0),  
                   __builtin_extend_pointer (ue_header));  
    _Unwind_SetGR (context, __builtin_eh_return_data_regno (1),  
                   handler_switch_value);  
    _Unwind_SetIP (context, landing_pad);  
    return _URC_INSTALL_CONTEXT;  
}
```