

SP



```
void foo() {  
    // ...  
    bar();  
}
```

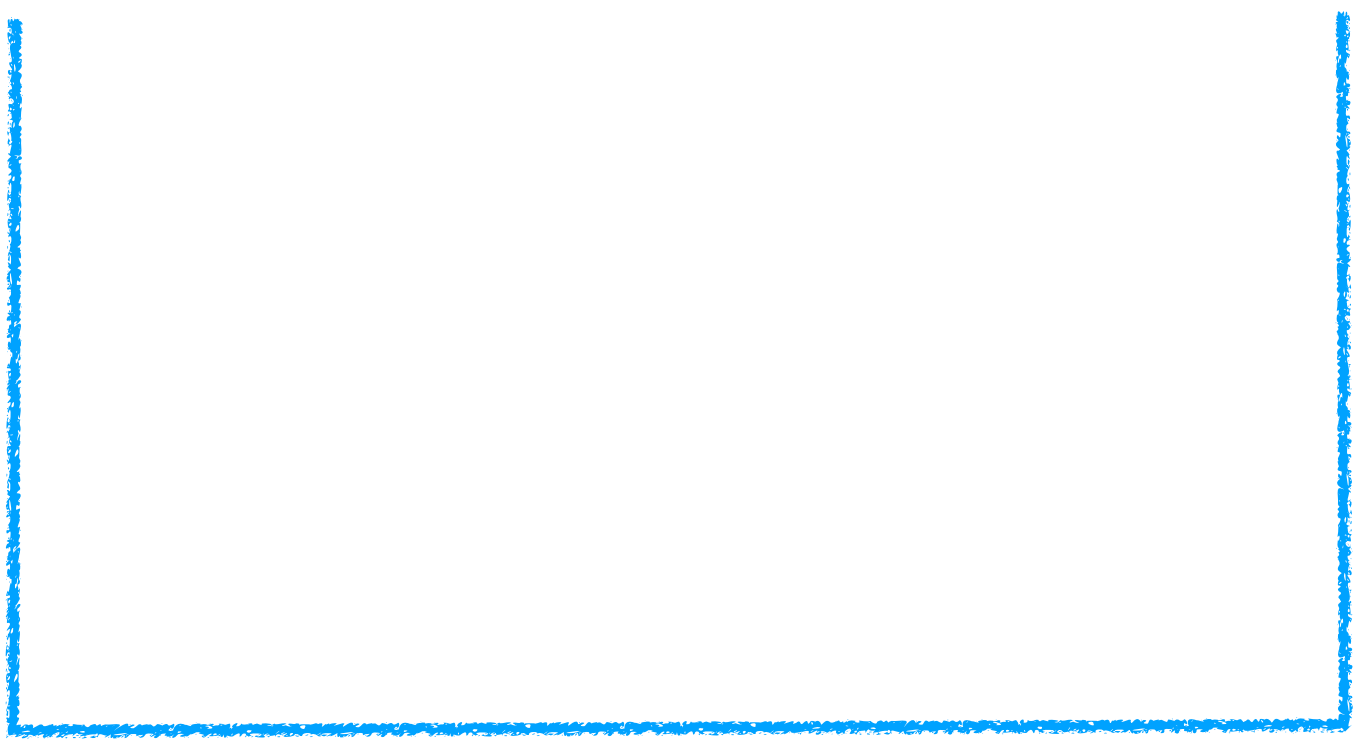
```
void bar() {  
    // ...  
    baz();  
}
```

```
void baz() {  
    // ...  
    throw 42;  
}
```





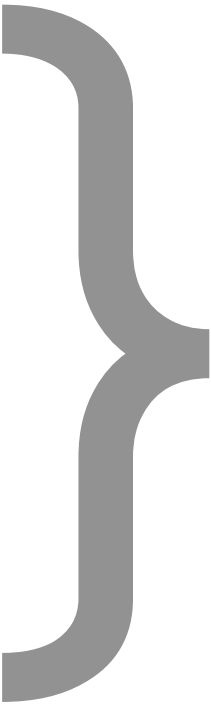
Local variables



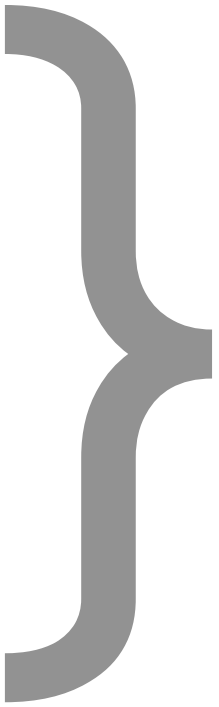


Local variables

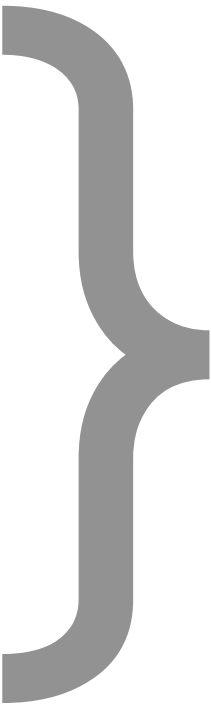
Saved IP



foo()



bar()



baz()

Local variables

Saved IP

void foo()



bar(());



void bar()

baz() ;

void baz()

thirrow42.i/



Saved! R



Saved IR

alloca(n)