

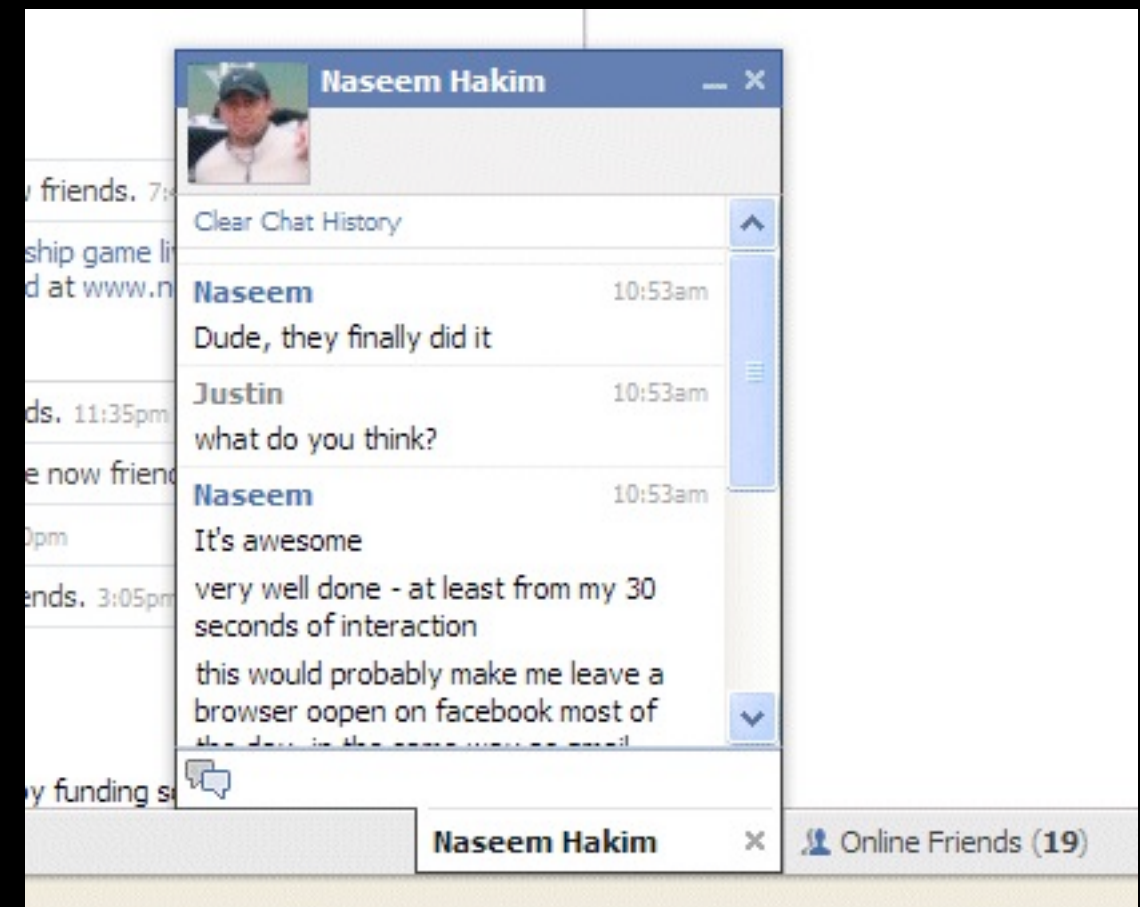
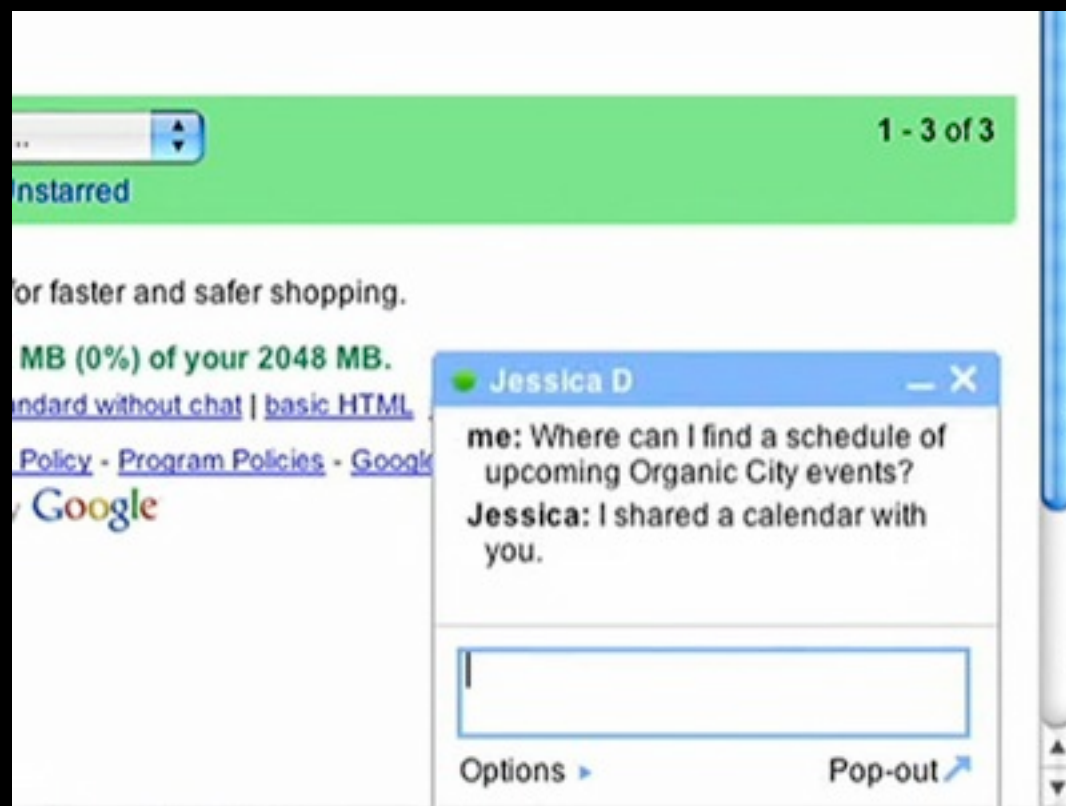
Realtime Web Application with Java

Arawn & Outsider in 봄쌉

2011.6.19

Real Time Web

Server Push



1:23

Tuesday, May 19



AP News

Breaking: Senate votes to ban
arbitrary credit card rate hikes,
charging of certain fees



slide to view

리얼타임 웹에
대해서 얼마나
알고 계십니까?

<http://springsprout.org:10000/>

Client-side Server-side

일단....

Client-side

현재

(어썬면 약간 과거)

Polling



브라우저

서버

요청



브라우저

서버

요청



응답



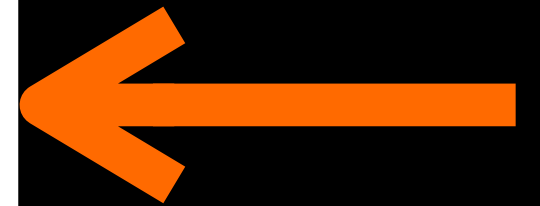
브라우저

서버

요청



응답



이벤트

브라우저

서버

주기

요청

응답

이벤트

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이벤트

브라우저

서버

사실...

서버푸시라고

하기는 어렵습니다.

Comet



WebSocket

Comet

Ajax 처럼 특정기술이 아닌 패턴

Long Lived HTTP Connection

Long Polling



브라우저



서버

요청



브라우저

서버

요청



대기



브라우저

서버

요청



대기



이벤트

브라우저

서버

요청



대기



응답

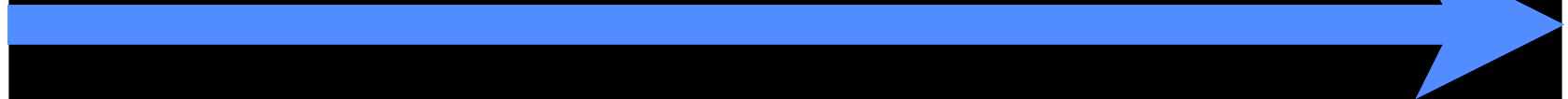


이벤트

브라우저

서버

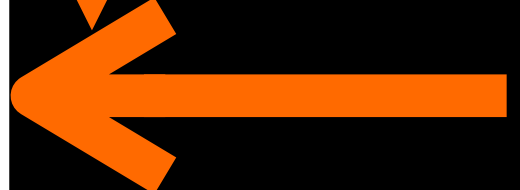
요청



대기



응답



이벤트

요청



브라우저

서버

JSONP Polling

JSONP ==
JSON with padding

스크립트 태그로 호출

```
<script src="http://domain.com/?callback=process">  
</script>
```

서버에서 콜백함수로 JSON객체 리턴

```
process(  
  "key": "value",  
  "key2": "value2"  
);
```

동일출처정책

Same Origin Policy

도메인당

커넥션 2개 제한

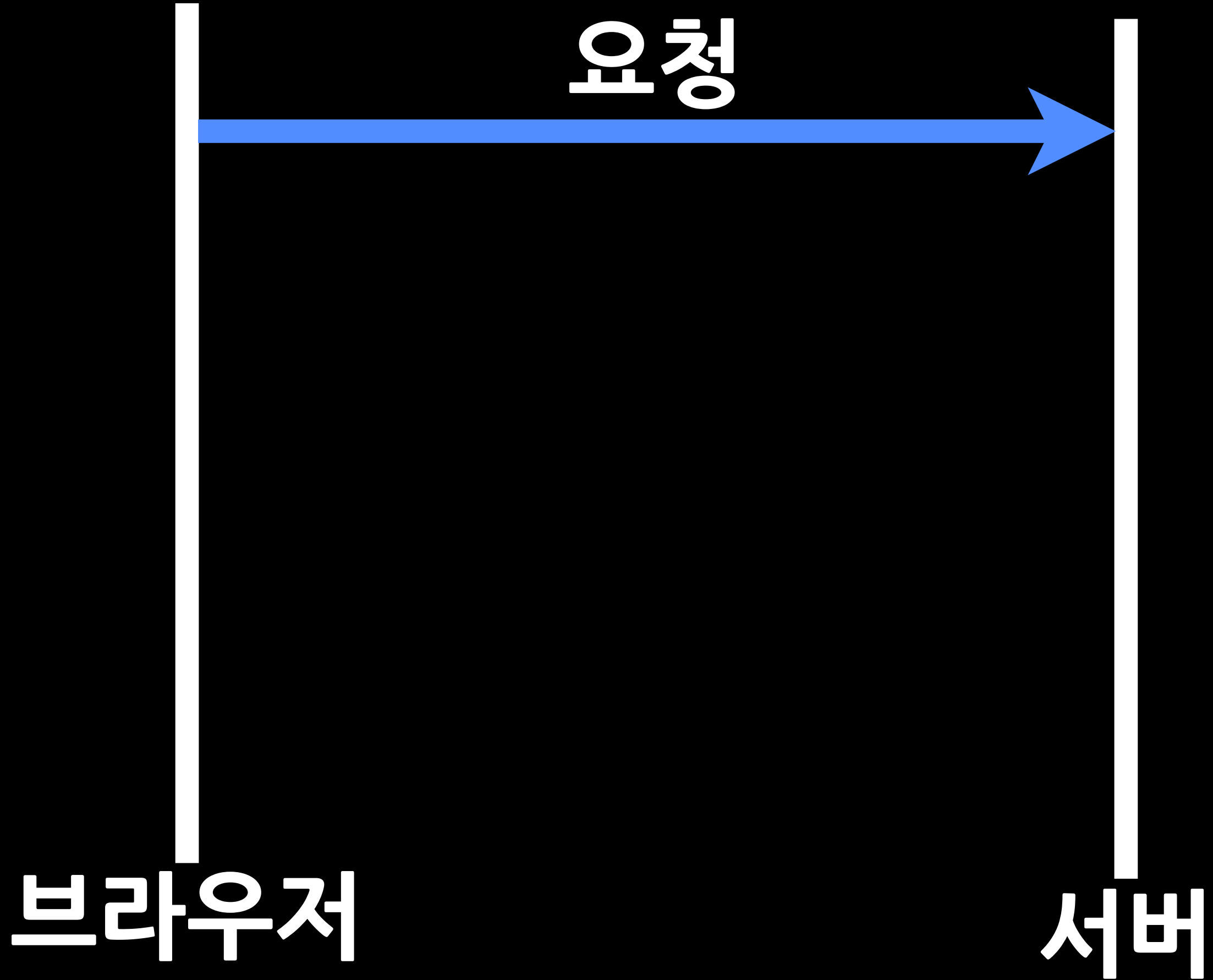
Streaming

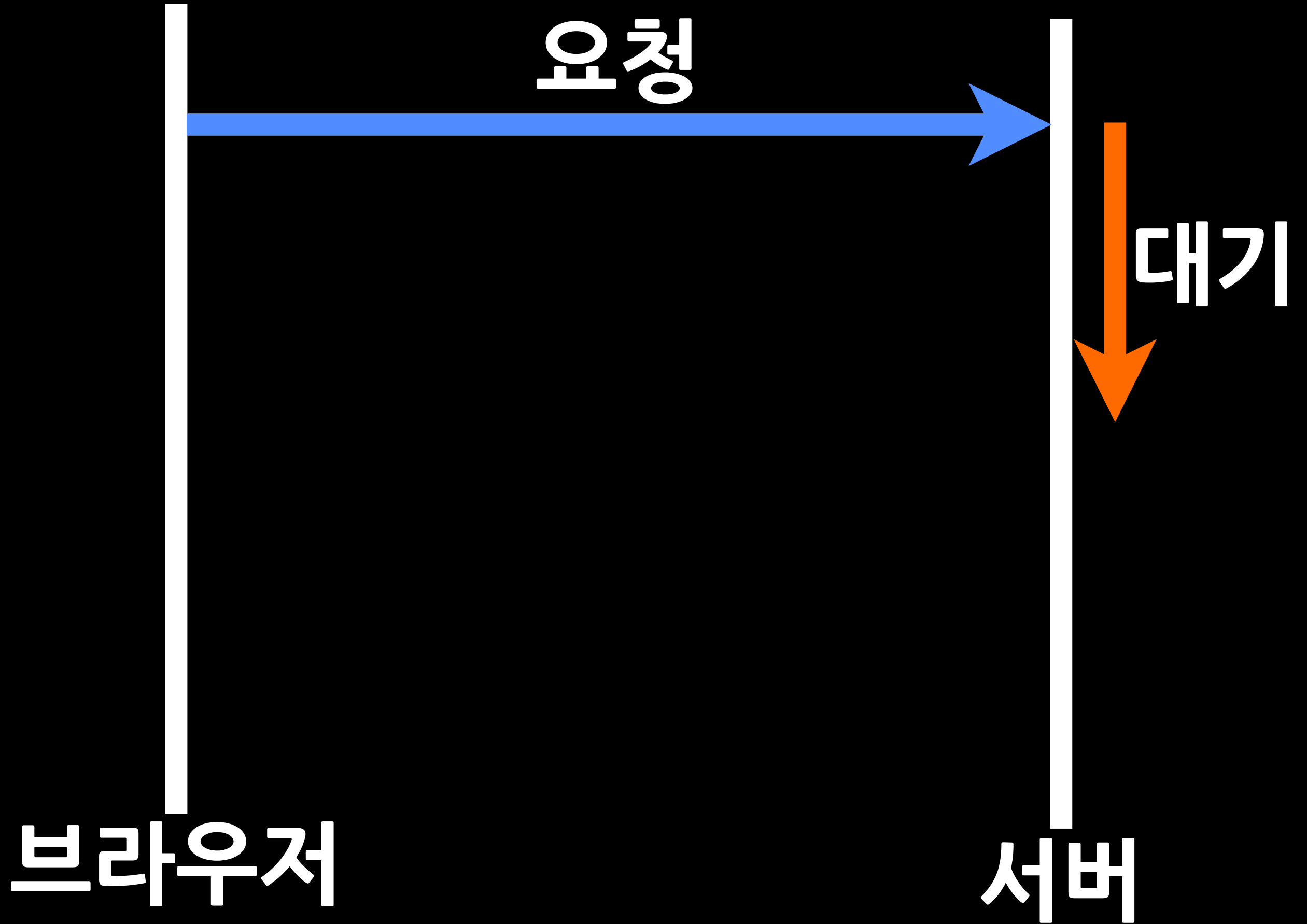


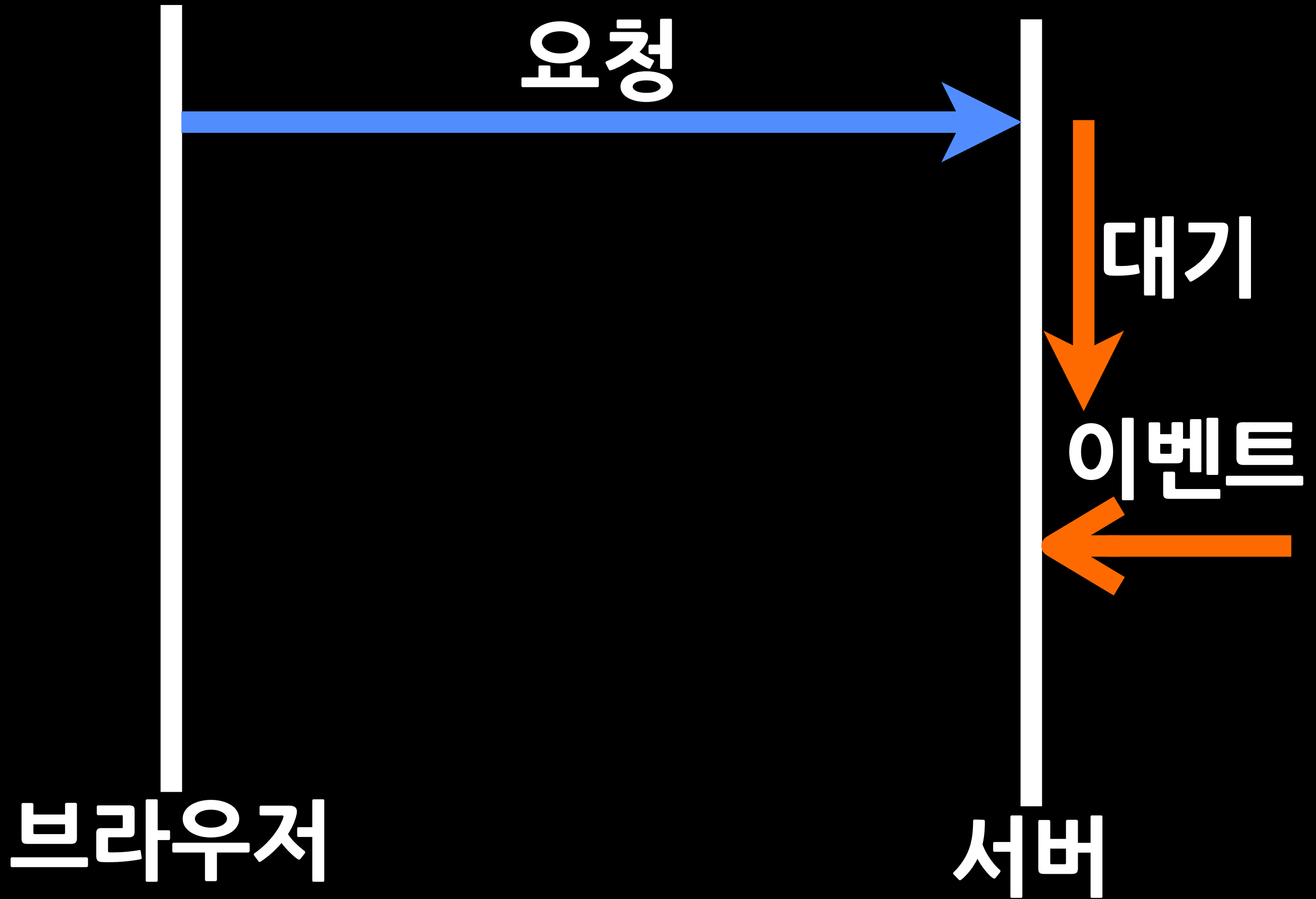
브라우저

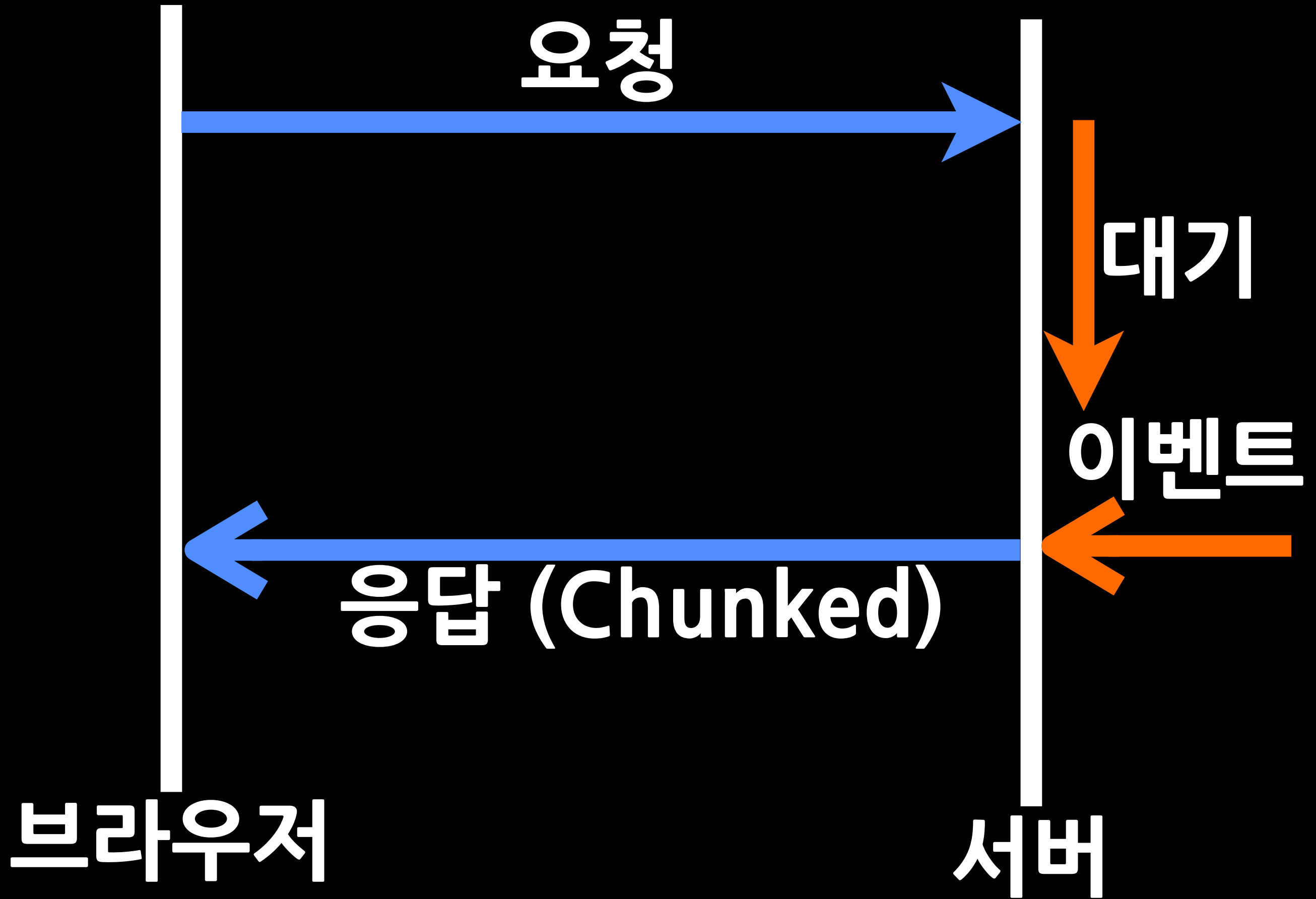


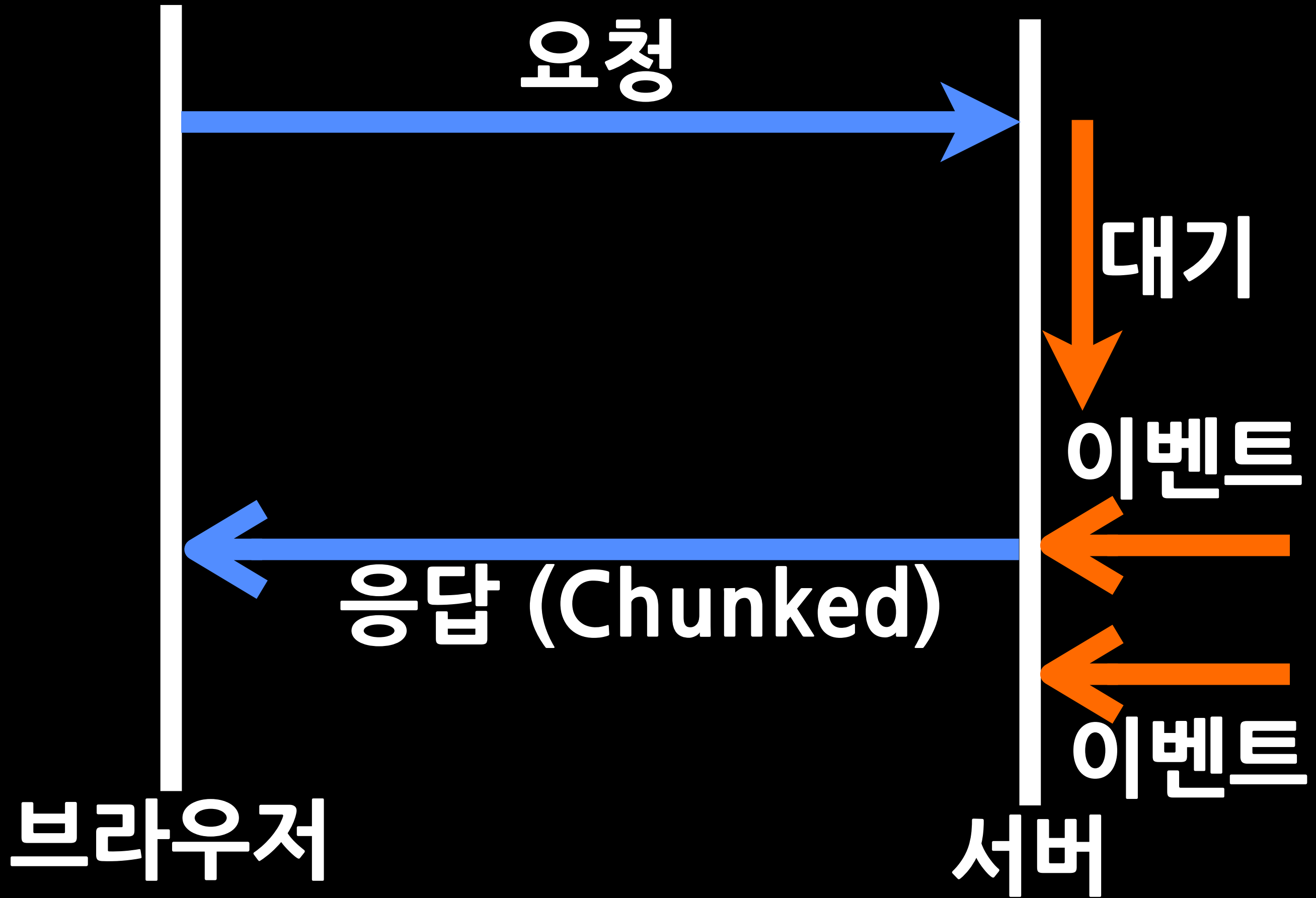
서버

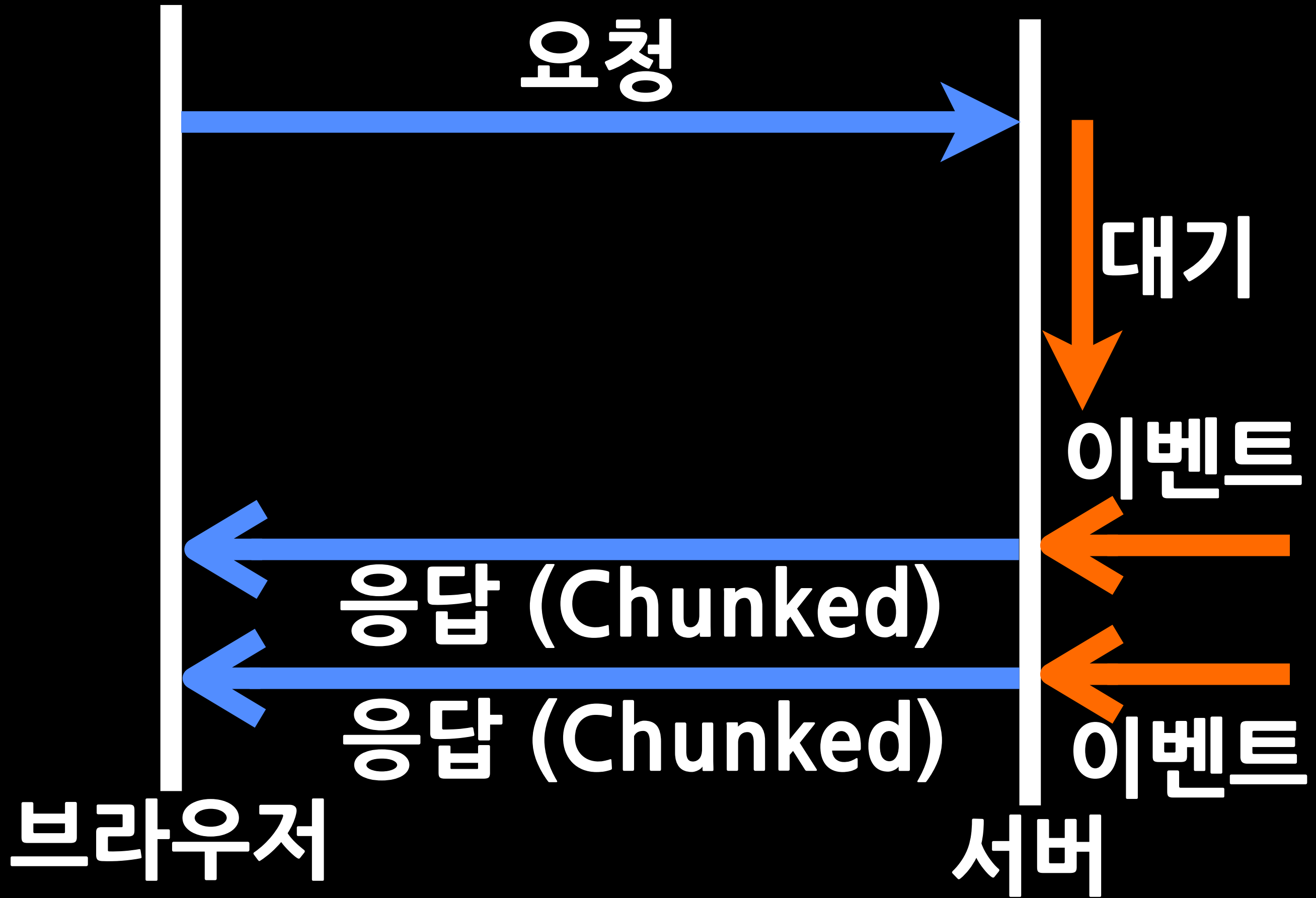












```
var xhr = new XMLHttpRequest();
xhr.open('GET', '/comet', true);

xhr.onreadystatechange = function() {
    if (xhr.readyState == 3
        && xhr.status == 200) {
        // xhr.responseText
    }
}
```

Chunked???

IE는
지원하지
않습니다



Forever iframe (Hidden iframe)

웹페이지

서버

웹페이지

hidden iframe



서버

웹페이지

hidden iframe



요청

서버

웹페이지

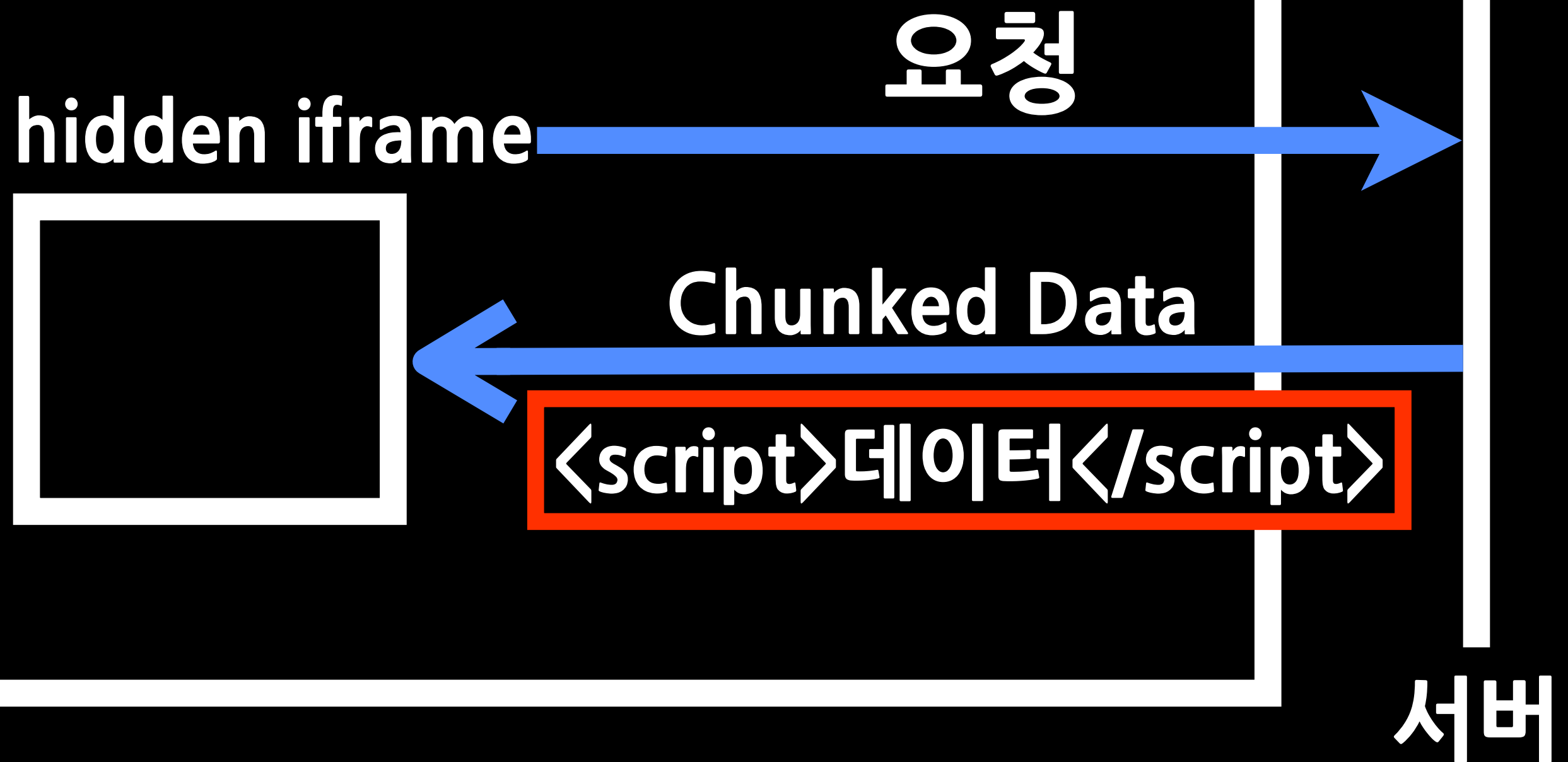
hidden iframe 요청



Chunked Data

서버

웹페이지



클릭 소리 로딩바 문제

ActiveXObject("htmlfile")

WebSocket

HTML5

W3C/IETF 표준

WebSocket 프로토콜 사용

진정한 양방향 통신

HTTP를
업그레이드해서
웹소켓프로토콜을
연결한다

HTTP 호환 handshake
80/443으로 동작
Proxy/firewall에 친화적
ws://와 wss:// 사용

// 요청

GET /demo HTTP/1.1

Upgrade: WebSocket

Connection: Upgrade

Host: example.com

Origin: http://example.com

WebSocket-Protocol: sample

// 응답

HTTP/1.1 101 Web Socket Protocol Handshake

Upgrade: WebSocket

Connection: Upgrade

WebSocket-Origin: http://example.com

WebSocket-Location: ws://example.com/demo

WebSocket-Protocol: sample

```
var ws =  
    new WebSocket("ws://domain.com");  
  
ws.onOpen =  
    function(e) { console.log("opened"); }  
ws.onRead =  
    function(e) { console.log(e.data); }  
ws.onClose =  
    function(e) { console.log("closed"); }  
  
ws.send("Hello World");
```

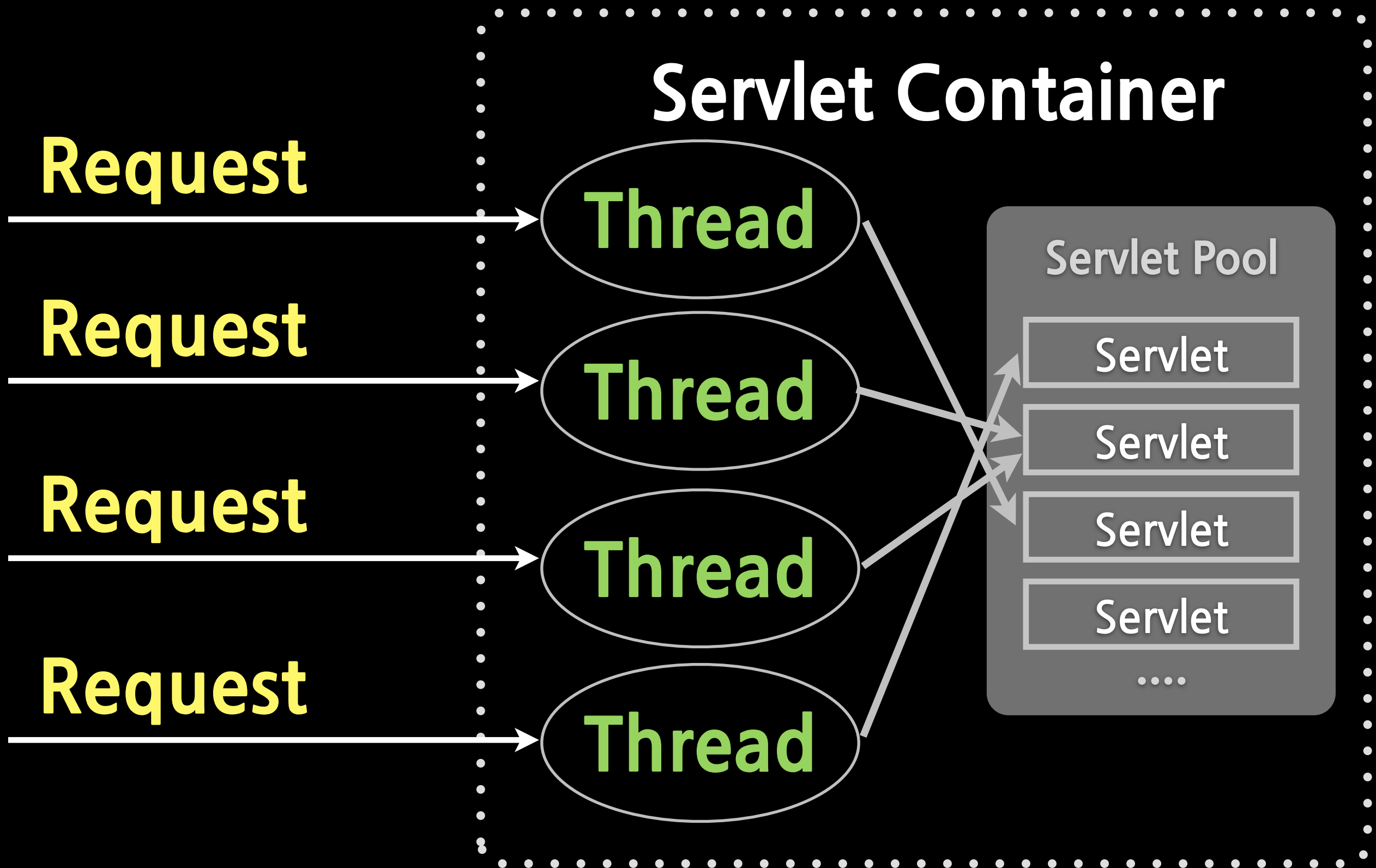
Adobe Flash Socket

Server-side

지속적인 연결!
(persistent connection)

Thread per Request

Thread per Request



Servlet Container Comet 지원

Resin

(3.1 +)

CometServlet

public interface **CometServlet** extends Servlet {

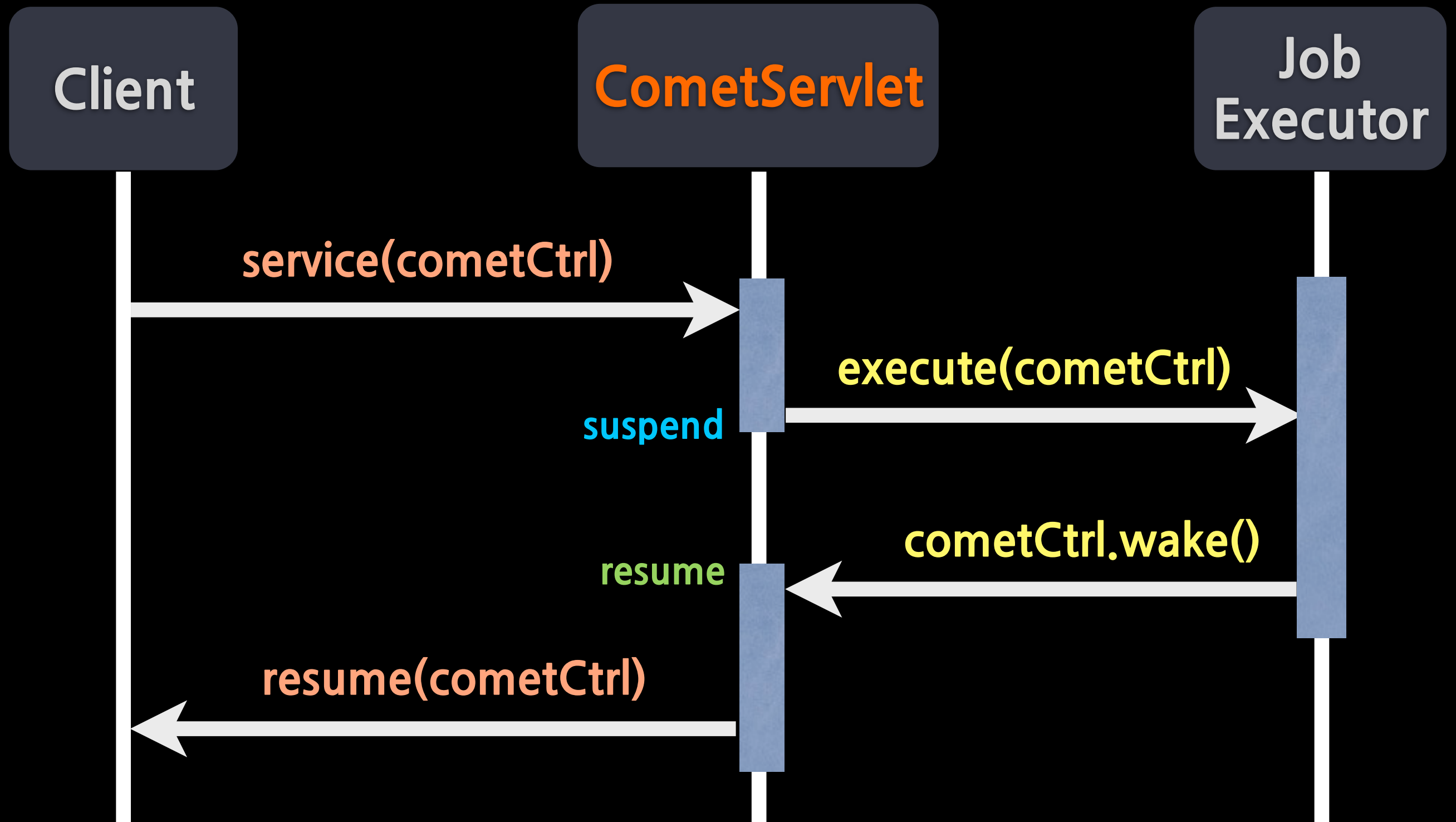
boolean **service**(ServletRequest, ServletResponse,
CometController)
throws ServletException, IOException;

boolean **resume**(ServletRequest, ServletResponse,
CometController)
throws ServletException, IOException;

}

Resin Comet Sample Code

Resin CometServlet 처리 흐름



Jetty (3.0 +)

Continuation

```
public interface Continuation {  
    public boolean suspend(long timeout);  
  
    public void resume();  
  
    ...  
}
```


Tomcat

(6.0 +)

CometProcessor

```
public interface CometProcessor  
    extends Servlet {
```

```
    public void event(CometEvent)  
        throws IOException,  
            ServletException;
```

```
}
```

Servlet 3.0

(JSR 315)

<servlet>

<servlet-name>AsyncMessageListenServlet</servlet-name>

<servlet-class>...</servlet-class>

<async-supported>

true

</async-supported>

</servlet>

<servlet-mapping>

<servlet-name>AsyncMessageListenServlet</servlet-name>

<url-pattern>/messageListen</url-pattern>

</servlet-mapping>

```
interface HttpServletRequest  
    extends ServletRequest {  
  
        AsyncContext startAsync();  
  
        AsyncContext startAsync(  
            ServletRequest, ServletResponse);  
  
    }
```

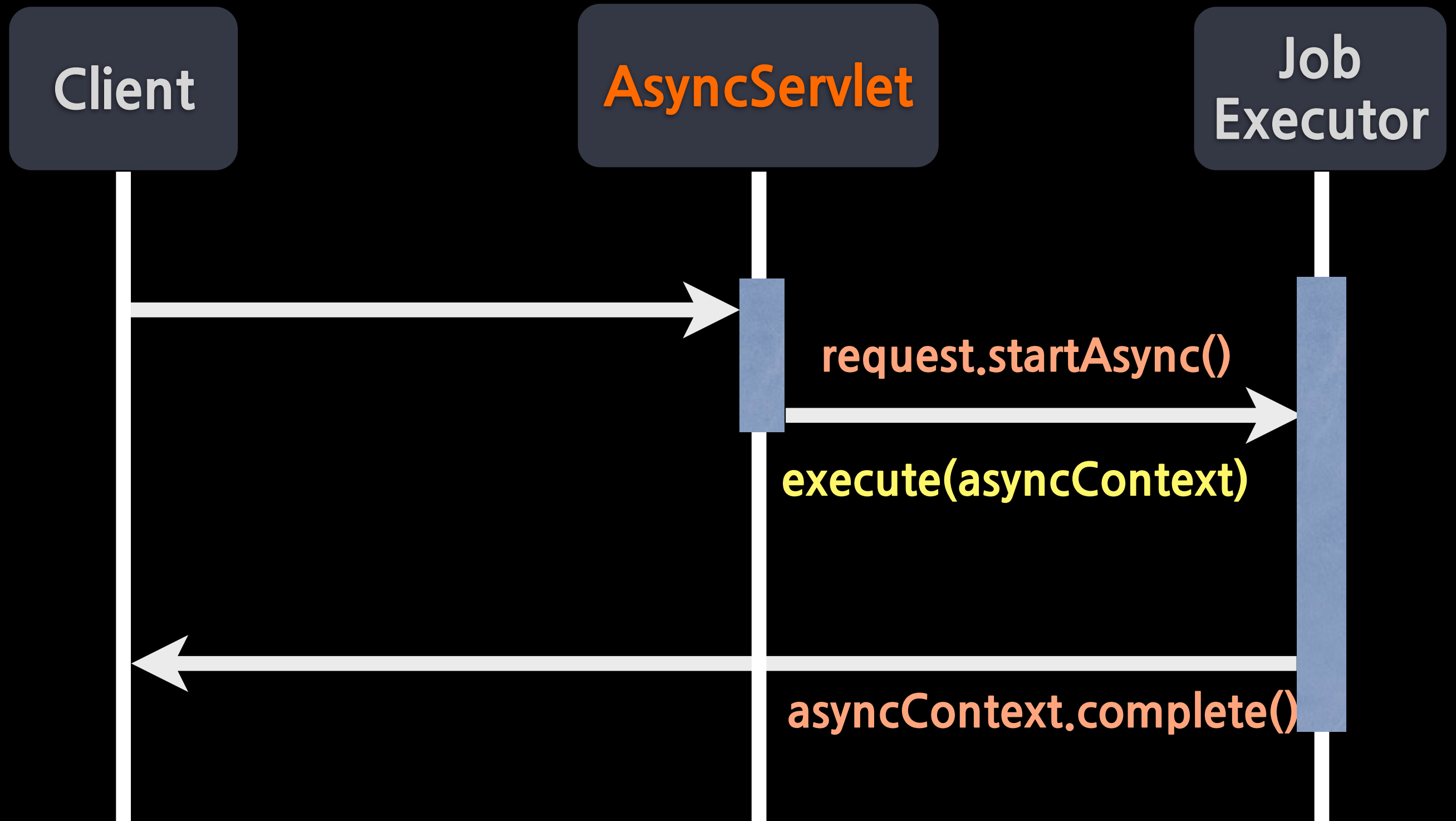
```
public interface AsyncContext {  
    public ServletRequest getRequest();  
    public ServletResponse getResponse();  
}
```

Servlet 3.0

Sample

Code

Asynchronous Servlet 처리 흐름



WebSocket Server

- **jWebSocket**

- (<http://jwebsocket.org/>)

- **Netty**

- (<http://www.jboss.org/netty>)

- **Grizzly**

- (<http://grizzly.java.net/>)

추상화

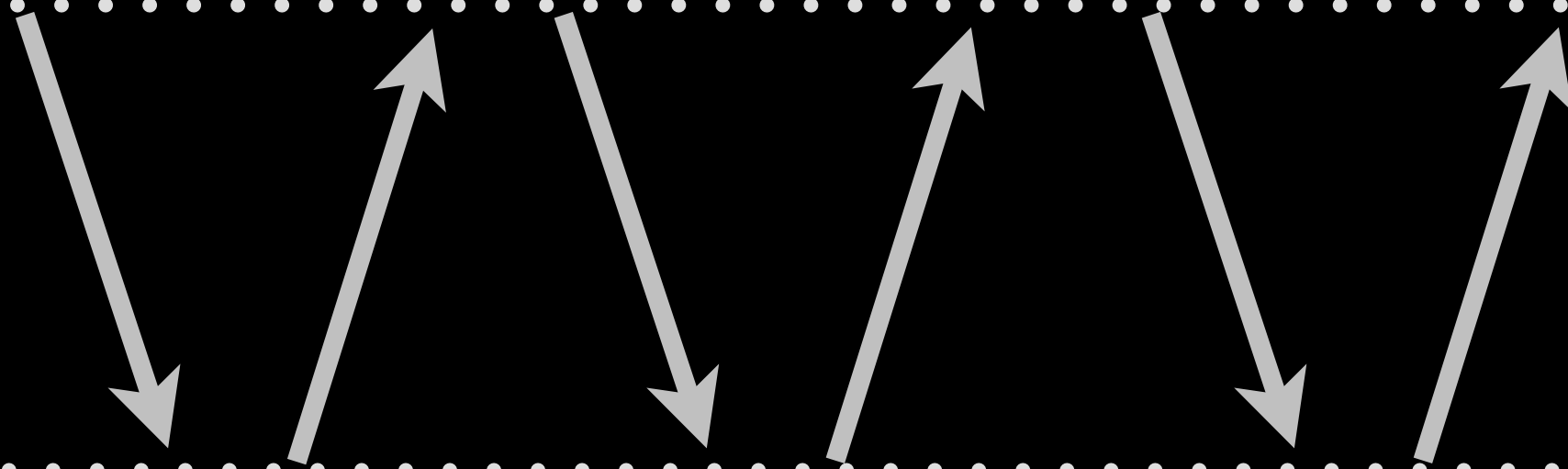
Client side

Web Browser

Internet Explorer / FireFox / Chrome / Safari ...

Comet Client

Long Polling / Streaming(XMLHttpRequest, forever iframe) / WebSocket



Server side

Comet Server

Comet Library

Lightstreamer

scalable and reliable Server for
pushing live data to Rich
Internet Applications

Socket.IO

**J2EE Servlet based Socket.IO
server implementation.**

Project Atmosphere

a portable AjaxPush/Comet
and WebSocket Framework

Streamhub

HTTP Comet and
Reverse Ajax server

	Server Push	Long polling	Hidden iframe	Web Socket	Flash Socket
Lightstreamer	O	O	O	O	O
Socket.IO	O	O	X	O	O
Atmosphere	O	O	O	O	X
Streamhub	O	O	O	O	O

Streamhub

-

QX Quiz

Code Review

[https://github.com](https://github.com/spring-sprout/jco-2011-realtime)
[/spring-sprout](https://github.com/spring-sprout/jco-2011-realtime)
[/jco-2011-realtime](https://github.com/spring-sprout/jco-2011-realtime)

Thread vs Evented

Questions...?

Arawn

arawn.kr@gmail.com

<http://arawn.tistory.com>

Outsider

outsideris@gmail.com

<http://blog.outsider.ne.kr>

부평