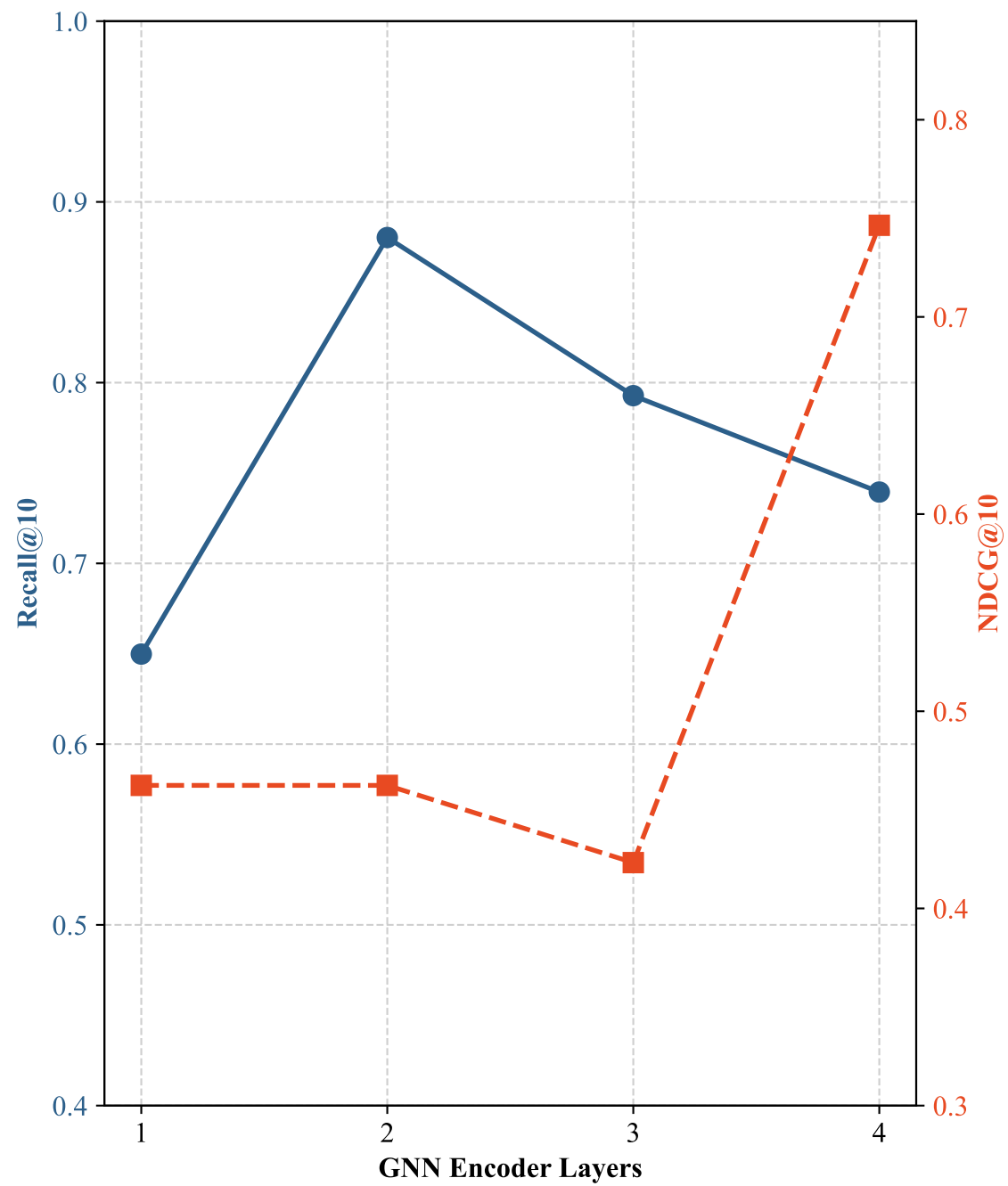


● Recall@10    ■ NDCG@10



*Optimal Layer=3*