CPE301 – SPRING 2019

Design Assignment 2A

Student Name: Ron Joshua Recrio

Student #: 5003825419

Student Email: recrio@unlv.nevada.edu

Primary Github address: https://github.com/recrio/submissions

Directory: /DesignAssignments/DA2A

Submit the following for all Labs:

1. In the document, for each task submit the modified or included code (only) with highlights and justifications of the modifications. Also, include the comments.

- Use the previously create a Github repository with a random name (no CPE/301, Lastname, Firstname). Place all labs under the root folder ESD301/DA, sub-folder named LABXX, with one document and one video link file for each lab, place modified asm/c files named as LabXX-TYY.asm/c.
- 3. If multiple asm/c files or other libraries are used, create a folder LabXX-TYY and place these files inside the folder.
- 4. The folder should have a) Word document (see template), b) source code file(s) and other include files, c) text file with youtube video links (see template).

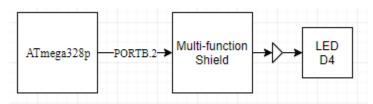
1. COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS

List of Components used:

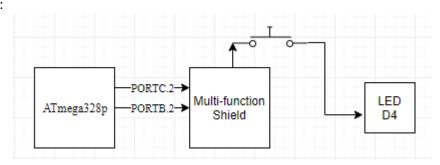
ATmega328p Xplained Mini Multifunction Shield

Block diagram with pins used in the Atmega328P

Task 1:



Task 2:



2. INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1/A

```
.ORG 0x0000
init:
         LDI R16, 4 ; 0b000100 or PB2
OUT DDRB, R16 ; PB2 set as an output
LDI R17, 0 ; Used for toggling PB2
LDI R20, 5 ; 0b101 for 1024 prescaler
STS TCCR1B, R20 ; prescaler set
LDI R20, 0 ; to be used for TCNT1 reset
main:
          RCALL TCNT1_RESET ; reset TCNT1
         RCALL delay_ON ; call for .435 second delay EOR R17, R16 ; XOR toggles the LED OUT PORTB, R17 ; should turn off the LED
          RCALL TCNT1 RESET ; reset TCNT1
         RCALL delay_OFF ; call for .290 second delay EOR R17, R16 ; toggle LED again OUT PORTB, R17 ; should turn on the LED
          RJMP main
                                                ; repeat
TCNT1 RESET:
         STS TCNT1H, R20 ; timer/counter STS TCNT1L, R20 ; reset
          RET
check high ON:
         CPI R27, 0x1A ; check if high byte of timer matches 0x1A BRLT delay_ON ; if not, recheck timer RET ; return to main
         CFF: ; TCNT should be 4531 or 0x11B3
LDS R27, TCNT1H ; R27 = high byte of timer/counter
LDS R26, TCNT1L ; R26 = low byte of timer/counter
delay_OFF:
         CPI R26, 0xB3
BRSH check_high_OFF
                                                ; check if low byte of timer matches 0x8C
                                                ; if low bytes match, check high byte next
          RJMP delay OFF
                                                ; repeat until matching
check_high_OFF:
         CPI R27, 0x11
BRLT delay_OFF
                                         ; check if high byte of timer matches 0x1A ; if not, recheck timer
                                                ; return to main
         DN: ; TCNT should be 6796 or 0x1A8C

LDS R27, TCNT1H ; R27 = high byte of timer/counter

LDS R26, TCNT1L ; R26 = low byte of timer/counter
delay_ON:
         RJMP delay_ON
                                               ; repeat until matching
```

3. VERIFICATION OF TASK 1 USING C

4. DEVELOPED CODE OF TASK 2/A

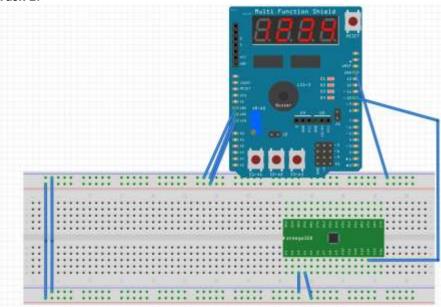
```
.ORG 0
init:
                 ; PC2 as input, Clears DDRC2; PB2; SET PB2 as output
CBI DDRC, 2
LDI R16, 4
OUT DDRB, R16
                   ; toggle for PC2
LDI R17,0
                  ; 0b101 for prescaler 1024
LDI R20,5
STS TCCR1B, R20
                 ; Set prescaler to 1024
                 ; For counter/timer reset
; Toggle with XOR so that it starts as OFF
LDI R20, 0
EOR R17, R16
main:
OUT PORTB, R17
                  ; Turn off LED
                   ; Skip if PC2 is pressed
SBIC PINC, 2
RJMP keep_checking ; if not then jump
EOR R17, R16
                   ; Toggle again
OUT PORTB, R17
                  ; Turn on LED
                  ; Toggle back
EOR R17, R16
                 ; Reset
; Timer/Counter
STS TCNT1H, R20
STS TCNT1L, R20
               ; call delay of 1.25s
RCALL delay
RJMP main
                    ; Loop again
keep_checking:
SBI PORTB, 2
                    ; PB2 = 1, set it high so it will not light up
RJMP main
                   ; Loop back to check for button press
                   ; TCNT1 should be 19,531 or 0x4C4B
LDS R27, TCNT1H
                    ; high byte of timer/counter
                    ; low byte of timer/counter
LDS R26, TCNT1L
                    ; check if low byte matches
CPI R26,0x4B
                   ; if matching, then check high byte
BRSH check high
RJMP delay
                    ; else keep checking
check high:
CPI R27,0x4C
                    ; check high byte
BRLT delay
                    ; if not matching , keep checking
                    ; if timer/counter is finally matching, return
RET
```

5. VERIFICATION USING C OF TASK 2

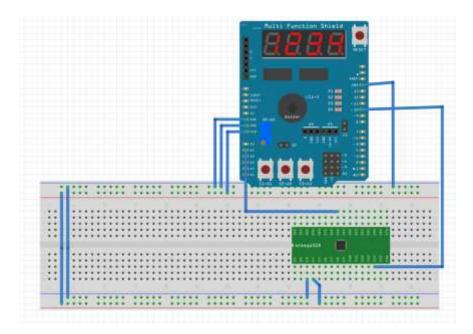
```
#define F_CPU 16000000UL //Change frequency to 16MHz
#include <avr/io.h>
#include <util/delay.h>
int main(void)
{
       DDRB |= (1<<2);
                           //PB2 is an output, XXXX X1XX
       PORTB |= (1<<2); //PB2 set as high to turn off LED, XXXX X1XX
       DDRC &= (0<<2); //PC2 is an input, XXXX X0XX PORTC |= (0<<2); //PC2 set as low or unpressed, XXXX X0XX
       while (1) {
               if (!(PINC & (1 << PINC2))){ // If button is pressed</pre>
              __delay_ms(1250);
}
              PORTB &= ~(1<<2);
                                     // turn on LED
                                     // delay for 1250ms
            else {
                                     // if button is not pressed
                   PORTB |= (1<<2); // set PB2 to high or LED off
              }
    }
}
```

6. SCHEMATICS

Task 1:

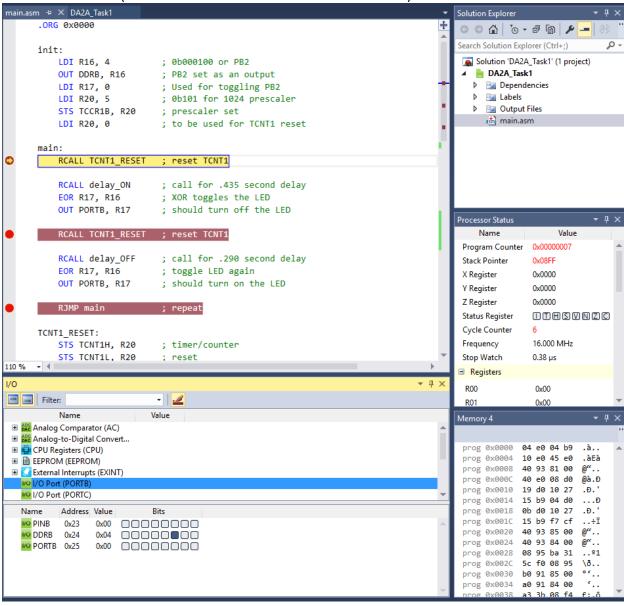


Task 2:

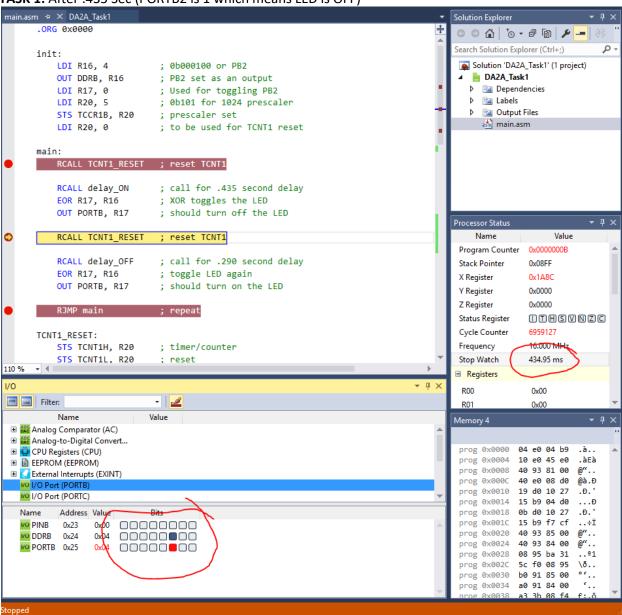


7. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)

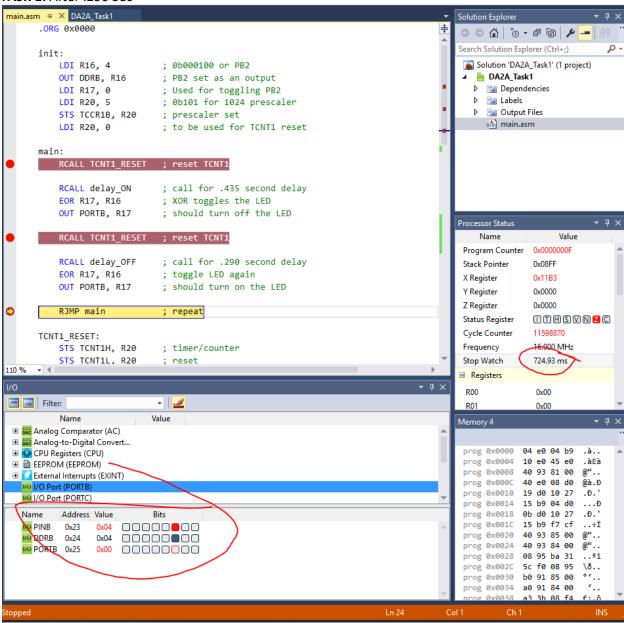
TASK 1: Initial State (Note that PORTB2 as 0 means LED is turned ON)



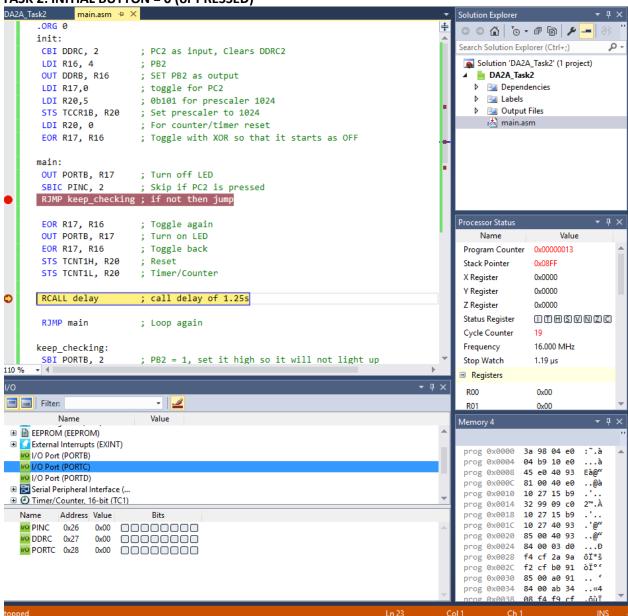
TASK 1: After .435 Sec (PORTB2 is 1 which means LED is OFF)



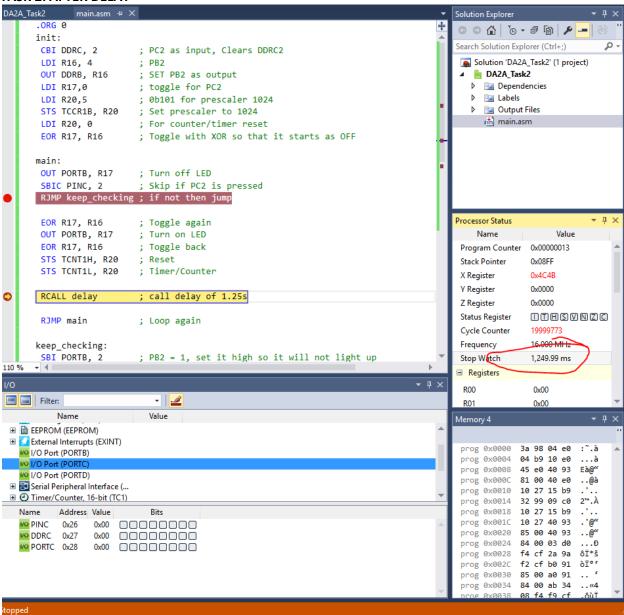
TASK 1: After .290 Sec



TASK 2: INITIAL BUTTON = 0 (or PRESSED)



TASK 2: AFTER DELAY

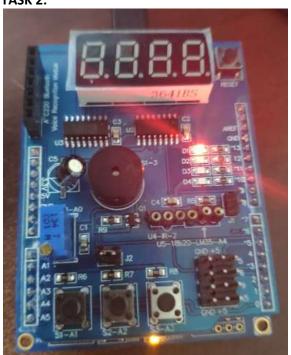


8. SCREENSHOT OF EACH DEMO (BOARD SETUP)

TASK 1:



TASK 2:



9. VIDEO LINKS OF EACH DEMO

DA2A Task 1- https://youtu.be/6_uJ5-JgL44
DA2A Task 2 - https://youtu.be/mwjTFpltsVw

10. GITHUB LINK OF THIS DA

https://github.com/recrio/submissions/tree/master/DesignAssignments/DA2A

Student Academic Misconduct Policy

http://studentconduct.unlv.edu/misconduct/policy.html

"This assignment submission is my own, original work".

Ron Joshua Recrio